A User-Transparent Recoverable File System for Distributed Computing Environment

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- Introduction
- Previous works
 - MPICH-GF
- ReFS
 - Architecture
 - Implementation
- Evaluation
- Conclusions and future works







- The nature of the distributed computing environment including the Grid
 - ♦ Require that the system endure sudden failures → Fault-Tolerance
- 💠 Our goal
 - Construct the practical fault-tolerance system for messagepassing applications on the Grid

Fault-Tolerance – Things to Cover









- Based on MPICH-G2 (MPICH for Globus 2)
- Equipped with task migration, dynamic process management for MPI, and message queue management
- Integrated with checkpoint library
- Recovers the communication channel as well as the process itself
- User transparent















🔅 Idea

- It is not our concern whether a file is modified or not between the checkpointings
- Rather, we focus on the property that the file should be unchanged after the most recent checkpoint has been done
- A kind of Versioning File Systems
 - Retain earlier version of modified files allowing recovery from user mistakes or system corruption
- An easy integration method with MPICH-GF or other fault-tolerant systems → simplified system calls
- No overwrite on existing data block
 - A concept of Log-Structured File System









VFS

- Upper layer of the file system
- Common layer among the target file systems
- Target file system
 - Lower layer of the file system such as ext2, ext3, ...
- Address Translation Layer
 - Responsible for modifying the address of the block
 - A layer that prevents the write from overwriting the existing blocks











Checkpoint

- Enumerate the files being used and repeat the following
 - Copy the related metadata and keep it in a designated dir.
 - Get the file offset and store it in a safe area
- Restore
 - Reopen the file
 - Install the fd into the original position
 - Update the offset of the file





- Prototype in the Linux kernel 2.6.3
- Based on ext2
- System call interfaces
 - * refs_handler()





No Overwrite – in Detail



refs_prepare_write()









- Implements address translation module
 - Forges the address of the block into another empty address
- Called block-by-block
 - We can operate on each block to write

Sequence

- 1. Allocate a block in disk
- 2. Modify the inode
- 3. Map the block as the block number of a new block



Checkpointing

- Save the data structure into the designated kernel memory called "Core" which indicates the checkpointed files
- Recovery
 - Recover the file table of the process using the data in the Core





💠 🛛 A Linux Box

- In order to get rid of the caching effect we have repeated the following step for each experiment
 - Mount the device
 - Run the application
 - Unmount the device
- Two experiments
 - Sequential write
 - A new file is created and sequential write is submitted according to the given size
 - Partial overwrite
 - A write request whose data range is within the size of the target file → generate an overwrite situation







Figure 5. Performance Comparison of ReFS and ext2: Sequential write







Figure 6. Performance Comparison of ReFS and ext2: Partial write



- We have developed a recoverable file system for MPICH-GF
 - User-transparent
 - Can be integrated with other fault-tolerant systems
- We have also developed a simple user-level mechanism to provide fault-tolerance for MPICH-GF
 - Included in the current deployment
- We are currently developing a user-level file system that can reduce the burden the kernel has
 - Deploying a kernel module is not as easy as deploying applications