



The Experimental Software Engineering Group: A Perspective

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Research Assumptions

- The study of software engineering is a laboratory science
- Understanding the discipline involves learning, i.e.,
 - observation
 - reflection, encapsulation of knowledge, model building
 - experimentation
 - model evolution over time
- The essential problem in software engineering is:
 - What is the appropriate **process** for developing a **system** with a specific set of **properties** given a set of **constraints** in a specific **environment**?
- Our essential question is:
 - **Can empirical studies help address that problem?**

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Building a Basis for Empirical Study

- Can we measure and differentiate?
 - Can we measure and differentiate software products?
 - Can we empirically study the effects of processes?
 - Can we differentiate their effects, measure the differences?
- Can we improve the product and project?
 - Can we improve productivity and quality by manipulating process?
- Can we improve the process?
 - Can we use empirical studies to define improved processes and techniques?
 - Can we define techniques with different goals and empirically validate that they satisfy those goals?
 - Can a particular reading technique detect more of a particular class of defect than another reading technique?





Can we measure and differentiate?

- Questions of Interest
 - Can we measure and differentiate software products?
 - Can we empirically study the effects of processes?
 - Can we differentiate their effects, measure the differences?
- Study Context
 - University-based projects, student projects
 - Professional programmers
- Study methods
 - Individual Case Studies, Controlled Experiments
- UM Community
 - Joe Turner, Bob Reiter, Dave Hutchens, Rick Selby, Chris Lott, Oliver Laitenberger, Sivert Sorumgaard, ...
 - Filippo Lanubile, Adam Porter, Walcelio Melo, ...





Can we measure and differentiate?

Results

- Differentiated the effects of structured methods
- Developed and studied the effect of **Iterative Enhancement** Method
- Classified Experiments and Experimental Designs
- Differentiated the effects of **testing vs. reading** techniques
- Differentiated the effects of Mill's **Cleanroom** methodology

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Can we improve the product?

- Questions of Interest
 - Can we improve productivity and quality by manipulating process empirically study the effects of processes?
- Study Context
 - NASA/GSFC flight software projects (SEL)
- Study methods
 - Controlled Experiments, Case Studies, Multiple Projects
 - Qualitative Analysis
- UM/NASA/CSC Community
 - Dave Weiss, John Bailey, Rick Selby, Lionel Briand, Bill Thomas, Carolyn Seaman, Manoel Mendonca, Daniil Yakimovitch, Mike Stark, ...
 - Marvin Zelkowitz, Frank McGarry, Bill Agresti, Dieter Rombach, Rose Pajerski, Jon Valett, Scott Green, Gianluigi Caldiera, ...

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Can we improve the product?

Results

- Developed the **Goal/Question/Metric Paradigm**
- Developed the **Quality Improvement Paradigm**
- Developed the **Experience Factory Organization**
- Demonstrated continuous improvement in the NASA/**Software Engineering Laboratory**
 - Decreased **Development Defect rates** by
 - **75%** (87 - 91) **37%** (91 - 95)
 - Reduced **Cost** by
 - **55%** (87 - 91) **42%** (91 - 95)
 - Improved **Reuse** by
 - **300%** (87 - 91) **8%** (91 - 95)

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Can we improve the process?

- Questions of Interest
 - Can we use empirical studies to define improved process and techniques?
 - Can we define techniques with different goals and empirically validate that they satisfy those goals?
 - Can a particular reading technique detect more of a particular class of defect than another reading technique?
- Study Context
 - Industry, University, Individuals,
- Study methods
 - controlled experiments, case studies, observational studies
- Community
 - Forrest Shull, Zhijun Zhang, Jeff Carver, ...
 - Guilherme Travassos, Ben Shneiderman, ...

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Can we improve the process?

Results

- **Developed five families of reading techniques**
 - parameterized for use in different contexts and
 - evaluated experimentally in those contexts
- **Several have evolved based on various forms of empirical studies**
 - **Perspective Based Reading (PBR):**
 - for detecting defects in **requirements documents in English**
 - **Object Oriented Reading :**
 - for detecting defects in **object oriented design in UML**

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Can we improve the process?

Results

- Developed an approach for combining the results of several experiments to build our knowledge about software processes
 - We can **effectively design and study techniques** that are procedurally defined, document and notation specific, goal driven, and empirically validated for use
 - We can demonstrate that a **procedural approach** to a software engineering task could be more effective than a less procedural one under certain conditions (e.g., depends on experience)
 - A procedural approach to reading based upon **specific goals** will find defects related to those goals, so reading can be tailored to the environment

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Changes in Empirical Study Components

- Study Context
 - University Projects, Industry, Government, International Organizations
- Study methods
 - controlled experiments, case studies, structured interviews, observational studies
- Analysis Methods
 - correlations, regressions --> pattern recognition models
 - quantitative analysis --> qualitative analysis
- Measurement
 - interval and ratio, nominal and ordinal
 - characterize, evaluate, predict, control
- Study Goals
 - effect, feasibility, improvement

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Building a Community

- We have created an environment in which
 - Many students worked on some aspect of the problem, building on the work of others
 - Many visitors brought and left with expertise
 - Ross Jeffrey, Giovanni Cantone, Markku Oivo, Sandro Morasca, Filippo Lanubile, Maurizio Morisio, Reider Conradi, ...
- Interchange occurred through (almost) weekly group meetings
- which have lead to international collaborations (ISERN)
- the Journal on Empirical Software Engineering (JESE)
- and the Fraunhofer Center for Experimental Software Engineering

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