



CMSC 131

Object-Oriented Programming I

Exceptions

**Dept of Computer Science
University of Maryland College Park**

This material is based on material provided by Ben Bederson, Bonnie Dorr,
Fawzi Emad, David Mount, Jan Plane

Overview

- ▶ Division by zero
- ▶ Exceptions

Division By Zero In Java

- ▶ In Java floating point division by zero generates infinity
- ▶ In Java integer division by zero returns an error (exception)
- ▶ **Example:** Division.java
- ▶ Why are they treated differently:
 - Because with float division, the answer can be precisely represented and the IEEE standard mandates it

Program Errors – Run Time

- ▶ Run-time errors
 - Illegal/Impossible operations to execute
 - Detected during program execution
 - But not detectable at compile time
 - Treated as **exceptions** in Java
- ▶ Example Errors
 - Division by zero
 - Using null reference
 - Illegal format conversion
- ▶ **Example:** Division.java (integer option)

What to Do When Errors Occur

- ▶ Cry!! ☺
- ▶ Alternatives
 - Ignore Error
 - Print error message and terminate
 - Have the method handle the error in the code where the problem lies as best as you can
 - Have the method pass it off to someone else to handle
 - Usually an error code is returned to whoever called the method
 - Modern language approach: **Exception!**
 - Note: in language like C, a “core dump” takes place

Exceptions

- ▶ Rare event outside normal behavior of code
 - Usually a run-time error
- ▶ **Examples**
 - Division by zero
 - Access past end of array
 - Out of memory
 - Number input in wrong format (integer vs. float)
 - Unable to write output to file
 - Missing input file
 - Application specific
 - (e.g., attempt to remove a nonexistent customer from a database)

Exceptions

- ▶ Notice that you can also define your own exceptions and generate them when your code detect errors
- ▶ When any of the previous errors occur we say that “an exception occurred”
- ▶ We use the phrase “a program throws an exception” to indicate a program generates an exception
- ▶ In Java an exception is represented by an object

What to Do When an Exception Occurs?

▶ **Do nothing**

- Usually your program will be terminated by the JVM
- Stack trace is printed showing where exception was generated (red and blue in Eclipse window)
- **Example:** MilesPerGallon.java

▶ **Do something about it**

- In some applications aborting the program is not an option
 - Email processor, web/database server
- We can “handle” the exception by “catching the exception” and defining code to be executed
 - Use try { } to enclose code that can potentially throw an exception
 - Use catch(EXCEPTIONTYPE e) { } to “catch” the exception and define the code to execute when the exception occurs
 - **Example:** MilesPerGallonV2.java

What to Do When an Exception Occurs?

- ▶ Notice that when an exception occurs control “jumps” to the catch clause and code after the point where the exception occurred is not executed
- ▶ If the exception is not thrown the code of the catch clause is ignored
- ▶ Exception Object
 - When an exception is thrown, a new exception object is created, which encodes information about the nature of the exception
- ▶ Every Exception object supports the following methods
 - **Exception(String message)**
Constructor taking an explanation as an argument
 - **String getMessage()** → Returns a message describing the exception
 - **void printStackTrace()** → Prints the contents of the Java call stack at the time of the exception

Exception Propagation

- ▶ When an exception occurs, Java looks in the current method for a catch clause that matches the exception. If one is found, the exception is handled; otherwise exception propagation takes place
- ▶ Exception Propagation
 - Java uses exception propagation to look for exception handlers
 - When an exception occurs, Java pops back up the call stack to each of the calling methods to see whether the exception is being handled in a catch block of the method. This is exception propagation
- ▶ The **first method** it finds that catches the exception will have its catch block executed. **Execution resumes normally** in the method after this catch block
- ▶ If we get all the way back to main and no method catches this exception, Java catches it and **aborts** your program
- ▶ **Example:** Propagation.java

Exception Types

- ▶ There are different types of exceptions, depending on the error.
 - ArithmeticException** → divide by zero
 - NullPointerException** → attempt to access an object with a null reference
 - IndexOutOfBoundsException** → array or string index out of range
 - ArrayStoreException** → attempting to store an object of type X in an array of type Y
 - EmptyStackException** → attempt to pop an empty Stack (java.util).
 - IOException**: attempt to perform an illegal input/output operation (java.io)
 - NumberFormatException** → attempt to convert an invalid string into a number (e.g., when calling Integer.parseInt())
 - ...
 - Exception**: The most generic type of exception.
- ▶ All of these are Objects in Java's class library (most in java.lang).

Finally Block

- ▶ Code that is always run (finally → ALWAYS)
- ▶ Run no matter what
 - When no exception has been thrown
 - When exception is thrown
 - If you exit the method via return
 - For example if the return occurs before the finally clause, the clause will be executed and then we will return
- ▶ **Example:** Finally.java