

# CMSC 330: Organization of Programming Languages

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## Project 4 - Scheme Parser & Interpreter

## Project 4 Overview

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- Scheme programming
  - Write some functions in Scheme
- Scheme interpreter
  - Given Scheme AST
  - Evaluate AST
- Scheme parser
  - Write recursive descent parser
  - Build Scheme AST

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## Scheme

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- Functional programming language
  - Steele & Sussman @ MIT, 1975
  - Based on LISP
    - Lots of **I**diotic **S**tupid **P**arentheses
    - But uses lexical scoping
  - Resembles lambda calculus
- Features
  - Higher order functions – lambda (x) (...)
  - Builds lists using cons cells - cons, car, cdr

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## Scheme Examples

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- Function evaluation
  - (+ 1 2) evaluates to 3
  - (+ 1 2 3 4 5) evaluates to 15
  - (- 3 4) evaluates to -1
  - (- 3 4 5) evaluates to -6

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## Scheme Examples

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- Booleans
  - (= 1 2) evaluates to #f
  - (= 1 1) evaluates to #t
  - (bool? #t) evaluates to #t
  - (bool? 6) evaluates to #f

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## Scheme Examples

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- Global bindings
  - (define three 3)
  - (+ three 4) evaluates to 7
- Creating functions
  - (define add-two (lambda (n) (+ n 2)))
  - (add-two 5) evaluates to 7

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## Scheme Examples

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- Recursive functions
  - (define fact (lambda (n) (if (= n 0) 1 (\* n (fact (- n 1))))))
  - (fact 3) evaluates to 6
  - (fact 5) evaluates to 120

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## Scheme Examples

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- Higher order functions
  - (define x 52)
  - (define foo (lambda (x) (lambda (y) (+ x y))))
  - (define x 25)
  - ((foo 3) 4) evaluates to 7

Note lexical scoping for x in foo

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## Scheme Examples

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- Lists
  - (define x (cons 3 2))
  - (car x) evaluates to 3
  - (cdr x) evaluates to 2
  
  - (define y (cons 4 x))
  - (car y) evaluates to 4
  - (cdr y) evaluates to (3 2)

Use cons to build lists  
Use car / cdr to deconstruct lists

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## Starting OCaml Code – scheme.ml

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- Type `ast`
  - Represents Scheme abstract syntax tree
    - type `ast` =
      - | Id of string
      - | Num of int
      - | Bool of bool
      - | String of string
      - | List of ast list

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## Starting OCaml Code – scheme.ml

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- Type `value`
  - Represents Scheme values
    - type `value` =
      - | Val\_Num of int
      - | Val\_Bool of bool
      - | Val\_String of string
      - | Val\_Nil
      - | Val\_Cons of value \* value
  - You will need to add new fields (e.g., closure)
    - But do not modify existing fields!

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## Starting OCaml Code – scheme.ml

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- Type `token`
  - Represents Scheme tokens
    - type `token` =
      - | TId of string
      - | TNum of int
      - | TString of string
      - | TTrue
      - | TFalse
      - | TLParen
      - | TRParen

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## Project 4 – Part 1

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- Scheme programming
  - Gain experience with Scheme programs
  - Write simple recursive functions
    - double  $x \rightarrow$  two times  $x$
    - powof2  $x \rightarrow$  true (#t) iff  $x$  is a power of 2
    - sum  $l \rightarrow$  sum of the integer list  $l$
    - map  $f\ l \rightarrow$  list containing elements of  $l$  with  $f$  applied to them

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## Project 4 – Part 2

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- Scheme interpreter
  - Given Scheme AST
    - Evaluate AST to produce value
      - define, values, lambda, identifiers, function calls, primitives
  - Can test interpreter without parser
    - Using manually constructed Scheme AST

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## Project 4 – Part 3

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- Scheme parser
  - Given scanner
    - Converts input strings into sequence of tokens
  - Write recursive descent parser
    - Convert list of tokens into Scheme AST

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## Project 4 Notes

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- Project files
  - basic.scm  $\rightarrow$  your scheme code for part 1
  - scheme.ml  $\rightarrow$  your code. Make all your edits here
  - main.ml  $\rightarrow$  interpreter using code from scheme.ml
  - sample.output  $\rightarrow$  example input / output (public test)
- Testing
  - ocaml scheme.ml  $\rightarrow$  test for syntax / type errors
  - ocaml main.ml  $\rightarrow$  run scheme interpreter
  - ocaml public\_eval1.ml  $\rightarrow$  run 1<sup>st</sup> eval public test
  - Etc...

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