

## Type Inference

- Let's reconsider the simply typed lambda calculus with integers
  - $e ::= n \mid x \mid \lambda x:t.e \mid e e$
  - (No parametric polymorphism)
- Type inference*: Given a bare term (with no type annotations), can we reconstruct a valid typing for it, or show that it has no valid typing?

## Type Language

- Problem: Consider the rule for functions

$$\frac{A, x:t \vdash e : t'}{A \vdash \lambda x:t.e : t \rightarrow t'}$$

- Without type annotations, where do we get  $t$ ?
  - We'll use *type variables* to stand for as-yet-unknown types
    - $t ::= \alpha \mid \text{int} \mid t \rightarrow t$
  - We'll generate *equality constraints*  $t = t$  among the types and type variables
    - And then we'll solve the constraints to compute a typing

## Type Inference Rules

$$\frac{}{A \vdash n : \text{int}}$$

$$\frac{x \in \text{dom}(A)}{A \vdash x : A(x)}$$

$$\frac{A, x:\alpha \vdash e : t' \quad \alpha \text{ fresh}}{A \vdash \lambda x.e : \alpha \rightarrow t'}$$

$$\frac{A \vdash e_1 : t_1 \quad A \vdash e_2 : t_2 \quad \boxed{t_1 = t_2 \rightarrow \beta} \quad \beta \text{ fresh}}{A \vdash e_1 e_2 : \beta}$$

“Generated” constraint

## Example

$$\frac{A, x:\alpha \vdash x:\alpha \quad A \vdash (\lambda x.x) : \alpha \rightarrow \alpha \quad A \vdash 3 : \text{int} \quad \alpha \rightarrow \alpha = \text{int} \rightarrow \beta}{A \vdash (\lambda x.x) 3 : \beta}$$

- We collect all constraints appearing in the derivation into some set  $C$  to be solved
- Here,  $C$  contains just  $\alpha \rightarrow \alpha = \text{int} \rightarrow \beta$ 
  - Solution:  $\alpha = \text{int} = \beta$
- Thus this program is typable, and we can derive a typing by replacing  $\alpha$  and  $\beta$  by  $\text{int}$  in the proof

## Solving Equality Constraints

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- We can solve the equality constraints using the following rewrite rules, which reduce a larger set of constraints to a smaller set
  - $C \cup \{\text{int}=\text{int}\} \Rightarrow C$
  - $C \cup \{\alpha=t\} \Rightarrow C[t\alpha]$
  - $C \cup \{t=\alpha\} \Rightarrow C[t\alpha]$
  - $C \cup \{t_1 \rightarrow t_2=t_1' \rightarrow t_2'\} \Rightarrow C \cup \{t_1=t_1'\} \cup \{t_2=t_2'\}$
  - $C \cup \{\text{int}=t_1 \rightarrow t_2\} \Rightarrow \text{unsatisfiable}$
  - $C \cup \{t_1 \rightarrow t_2=\text{int}\} \Rightarrow \text{unsatisfiable}$

## Termination

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- We can prove that the constraint solving algorithm terminates.
- For each rewriting rule, either
  - We reduce the size of the constraint set
  - We reduce the number of “arrow” constructors in the constraint set
- As a result, the constraint always gets “smaller” and eventually becomes empty
  - A similar argument is made for strong normalization in the simply-typed lambda calculus

## Occurs Check

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- We don't have recursive types, so we shouldn't infer them
- So in the operation  $C[t\alpha]$ , require that  $\alpha \notin FV(t)$ 
  - (Except if  $t = a$ , in which case there's no recursion in the types, so unification should succeed)
- In practice, it may better to allow  $\alpha \in FV(t)$  and do the occurs check at the end
  - But that can be awkward to implement

## Unifying a Variable and a Type

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- Computing  $C[t\alpha]$  by substitution is inefficient
- Instead, use a union-find data structure to represent equal types
  - The terms are in a union-find forest
  - When a variable and a term are equated, we union them so they have the same ECR (equivalence class representative)
    - Want the ECR to be the concrete type with which variables have been unified, if one exists. Can read off solution by reading the ECR of each set.

## Example

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$\alpha = \text{int} \rightarrow \beta$   
 $\gamma = \text{int} \rightarrow \text{int}$   
 $\alpha = \gamma$

## Unification

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- The process of finding a solution to a set of equality constraints is called *unification*
  - Original algorithm due to Robinson
    - But his algorithm was inefficient
  - Often written out in different form
    - See Algorithm W
  - Constraints usually solved on-line
    - As type inference rules applied

## Discussion

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- The algorithm we've given finds the *most general type* of a term
  - Any other valid type is "more specific," e.g.,
    - $\lambda x. x : \text{int} \rightarrow \text{int}$
  - Formally, any other valid type can be gotten from the most general type by applying a substitution to the type variables
- This is still a *monomorphic type system*
  - $\alpha$  stands for "some particular type, but it doesn't matter exactly which type it is"

## Inference for Polymorphism

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- We would like to have the power of System F, and the ease of use of type inference
  - In short: given an untyped lambda calculus term, can we discover the annotations necessary for typing the term in System F, if such a typing is possible?
  - Unfortunately, no. This problem has been shown to be undecidable.
- Can we at least perform some type inference for parametric polymorphism?
  - Yes. A sweet spot was found by Hindley and Milner
  - But first, let's consider the general case ...

## Attempting Type Inference

- Let's extend simply-typed calculus as follows:
  - $t ::= \alpha \mid \text{int} \mid t \rightarrow t \mid \forall \alpha. t$
  - $e ::= n \mid x \mid \lambda x. e \mid e e$
- Type inference will automatically infer where to generalize a term, to introduce polymorphic types, and where to instantiate them

## Instantiation

$$\frac{A \vdash e : \forall \alpha. t}{A \vdash e : t[t' \backslash \alpha]}$$

- This rule is exactly the same as System F, but we just “magically” pick which  $t'$  to instantiate with
  - You're surely wondering about algorithmics. We'll get to that ...

## Generalization

- Question: When is it safe to generalize (quantify) a type variable  $\alpha$  in the type of expression  $e$ ?
- Answer: Whenever we can redo the typing proof for  $e$ , choosing  $\alpha$  to be anything we want, and still have a valid typing proof.

## Examples

$$\frac{A, x:\alpha \vdash e:\alpha}{A \vdash \lambda x. x:\alpha \rightarrow \alpha} \begin{array}{l} \swarrow \\ \searrow \end{array} \frac{A, x:\text{int} \vdash x:\text{int}}{A \vdash \lambda x. x:\text{int} \rightarrow \text{int}} \quad \frac{A, x:(i \rightarrow i) \vdash x:(i \rightarrow i)}{A \vdash \lambda x. x:(i \rightarrow i) \rightarrow (i \rightarrow i)}$$

- The choice of the type of  $x$  is purely local to type checking  $\lambda x. x$ 
  - There is no interaction with the outside environment
  - Thus we can generalize the type of  $x$

## Examples (cont'd)

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$$\frac{A, x:\text{int} \vdash x : \text{int}}{A \vdash \lambda x. x+3 : \text{int} \rightarrow \text{int}}$$

- The function restricts the type of  $x$ , so we cannot introduce a type variable
  - Thus we cannot generalize the type of  $x$
  - We can only generalize when the function doesn't "look at" its parameter

## Examples (cont'd)

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$$\frac{A, y:\alpha, x:\alpha \vdash \text{if } p \text{ then } x \text{ else } y : \alpha}{A, y:\alpha \vdash \lambda x. \text{if } p \text{ then } x \text{ else } y : \alpha}$$



$$\frac{A, y:\alpha, x:\text{int} \vdash \text{if } p \text{ then } x \text{ else } y : \text{int}}{A, y:\alpha \vdash \lambda x. \text{if } p \text{ then } x \text{ else } y : \text{int} \rightarrow \text{int}}$$

- The choice of the type of  $x$  depends on the type environment
  - In the first derivation,  $x$  and  $y$  have the same type; if we generalize the type of  $x$ , they could have different types
  - Thus we cannot generalize the type of  $x$

## Generalization Rule

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$$\frac{A \vdash e : t \quad \alpha \notin \text{FV}(A)}{A \vdash e : \forall \alpha. t}$$

- We can generalize any type variable that is unconstrained by the environment
  - Warning: This won't quite work with refs

## Another Justification

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- Suppose we have
  - $A \vdash e : t$  and  $\alpha \notin \text{FV}(A)$
- Then let  $u$  be any type. By induction, can show
  - $A[u\alpha] \vdash e : t[u\alpha]$
  - But then since  $\alpha \notin \text{FV}(A)$ , that's equivalent to
  - $A \vdash e : t[u\alpha]$

## Polymorphic Type Inference

- We'd like to extend our algorithm to polymorphic type inference
  - Performance generalization and instantiation automatically (and deterministically)
- Major problem: Our system for polymorphism is too expressive

## Hindley-Milner Polymorphism

- Restrict polymorphism to only the “top level”
  - Introduce polymorphism at **let**
  - Fully instantiate at use of a polymorphic type
- Here is our new language
  - $e ::= n \mid x \mid \lambda x.e \mid e e \mid \text{let } x = e \text{ in } e$
  - $t ::= \alpha \mid \text{int} \mid t \rightarrow t$
  - $s ::= t \mid \forall \alpha.s$ 
    - These are *type schemes*
  - $A ::= \emptyset \mid A, x:s$
  - Notice that, according to the prior instantiation rule, we won't instantiate  $\alpha$  with a scheme  $s$ , only a type  $t$

## Old Type Inference Rules

$$\frac{}{A \vdash n : \text{int}}$$

$$\frac{A, x:\alpha \vdash e : t' \quad \alpha \text{ fresh}}{A \vdash \lambda x.e : \alpha \rightarrow t'}$$

$$\frac{A \vdash e_1 : t_1 \quad A \vdash e_2 : t_2 \quad t_1 = t_2 \rightarrow \beta \quad \beta \text{ fresh}}{A \vdash e_1 e_2 : \beta}$$

## New Type Inference Rules

- At **let**, generalize over all possible variables
 
$$\frac{A \vdash e_1 : t_1 \quad A, x:\forall \vec{\alpha}.t_1 \vdash e_2 : t_2 \quad \vec{\alpha} = \text{FV}(t_1) - \text{FV}(A)}{A \vdash \text{let } x = e_1 \text{ in } e_2 : t_2}$$
- At variable uses, instantiate to all fresh types
 
$$\frac{A(x) = \forall \vec{\alpha}.t \quad \vec{\beta} \text{ fresh}}{A \vdash x : t[\vec{\beta}/\vec{\alpha}]}$$
  - Here the  $\vec{\alpha}$  denotes a list of type variables

## Algorithm W

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- A type inference algorithm that explicitly solves the equality constraints on-line
- Instead of implicit global substitution (like we used before), threads the substitution through the inference
- In practice, use previous algorithm, plus generalize at let and instantiate at variable uses.
  - Solve for the type of  $e_1$ , generalize it, then instantiate its solution when doing inference on  $e_2$

## Example

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- Parametric polymorphic type inference

$\text{let } x = \lambda x.x \text{ in}$      $// x : \forall \alpha. \alpha \rightarrow \alpha$   
 $x \ 3;$                  $// x : \beta \rightarrow \beta, \beta = \text{int}$   
 $x (\lambda y.y)$             $// x : \gamma \rightarrow \gamma, \gamma = \delta \rightarrow \delta$

- This would be untypable in a monomorphic type system

## Kinds of Polymorphism

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- We've just seen parametric polymorphism
  - System F and Hindley-Milner style polymorphism
- Another popular form is subtype polymorphism
  - As in OO programming
  - These two can be combined (e.g., Java Generics)
- Some languages also have *ad-hoc polymorphism*
  - E.g., + operator that works on ints and floats
  - E.g., overloading in Java

## Polymorphism and References

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- Suppose we want polymorphism in our imperative language

- $e ::= x \mid n \mid \lambda x.e \mid e \ e \mid \text{ref } e \mid !e \mid e := e$
- $s ::= t \mid \forall \alpha.s$
- $t ::= \alpha \mid \text{int} \mid t \rightarrow t \mid \text{ref } t$

- What if we try our standard rule?

$$\frac{A \vdash e_1 : t_1 \quad A, x : \vec{\alpha}. t_1 \vdash e_2 : t_2 \quad \vec{\alpha} = \text{FV}(t_1) - \text{FV}(A)}{A \vdash \text{let } x = e_1 \text{ in } e_2 : t_2}$$

## Naive Generalization is Unsound

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- Example (due to Tofte)

```
let r = ref (λx.x) in // r : ∀α.ref (α → α)
  r := λx.x+1;      // checks; use r at ref (int → int)
  (!r) true // oops! checks; use r at ref(bool → bool)
```

- $\alpha$  should not be generalized, because later uses of  $r$  may place constraints on it
- Nobody realized there was a problem for a long time

## Solution: The Value Restriction

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- Only allow *values* to be generalized

- $v ::= x \mid n \mid \lambda x.e$
- $e ::= v \mid e e \mid \text{ref } e \mid !e \mid e := e$

$$\frac{A \vdash v : t1 \quad A, x : \forall \alpha. t \vdash e2 : t2 \quad \alpha = \text{FV}(t) - \text{FV}(A)}{A \vdash \text{let } x = v \text{ in } e2 : t2}$$

- Intuition: Values cannot later be updated
- This solution due to Wright and Felleisen
  - Tofte found a much more complicated solution

## Benefits of Type Inference

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- Handles higher-order functions
- Handles data structures smoothly
- Works in infinite domains
  - Set of types is unlimited
- No forward/backward distinction
- Polymorphism provides context-sensitivity

## Drawbacks to Type Inference

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- Flow-insensitive
  - Types are the same at all program points
  - May produce coarse results
  - Type inference failure can be hard to understand
- Polymorphic type inference may not scale
  - Exponential in worst case
  - Seems fine in practice (witness ML)