

Finite-State Morphology

CMSC 723 / LING 723 / INST 725

MARINE CARPUAT

marine@cs.umd.edu

Recall: Morphological Analysis

- Morpheme = smallest linguistic unit that has meaning
- Morphemes are combined into words
 - duck + s = [_N duck] + [_{plural} s]
 - duck + s = [_V duck] + [_{3rd person singular} s]
 - happiness = [_{Adj} happy] + [ness]

Recall: Complex Morphology

In Turkish, from the root “uyu-” (sleep), the following can be derived...

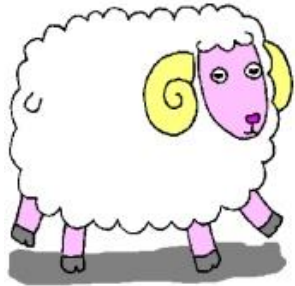
uyuyorum	I am sleeping
uyuyorsun	you are sleeping
uyuyor	he/she/it is sleeping
uyuyoruz	we are sleeping
uyuyorsunuz	you are sleeping
uyuyorlar	they are sleeping
uyuduk	we slept
uyudukça	as long as (somebody) sleeps
uyumalıyız	we must sleep
uyumadan	without sleeping
uyuman	your sleeping
uyurken	while (somebody) is sleeping
uyuyunca	when (somebody) sleeps
uyutmak	to cause somebody to sleep
uyutturmak	to cause (somebody) to cause (another) to sleep
uyutturtturmak	to cause (somebody) to cause (some other) to cause (yet another) to sleep

Today

- Computational tools
 - Finite-state automata
 - Finite-state transducers
- Morphology
 - Introduction to morphological processes
 - Computational morphology with finite-state methods

Sheeptalk!

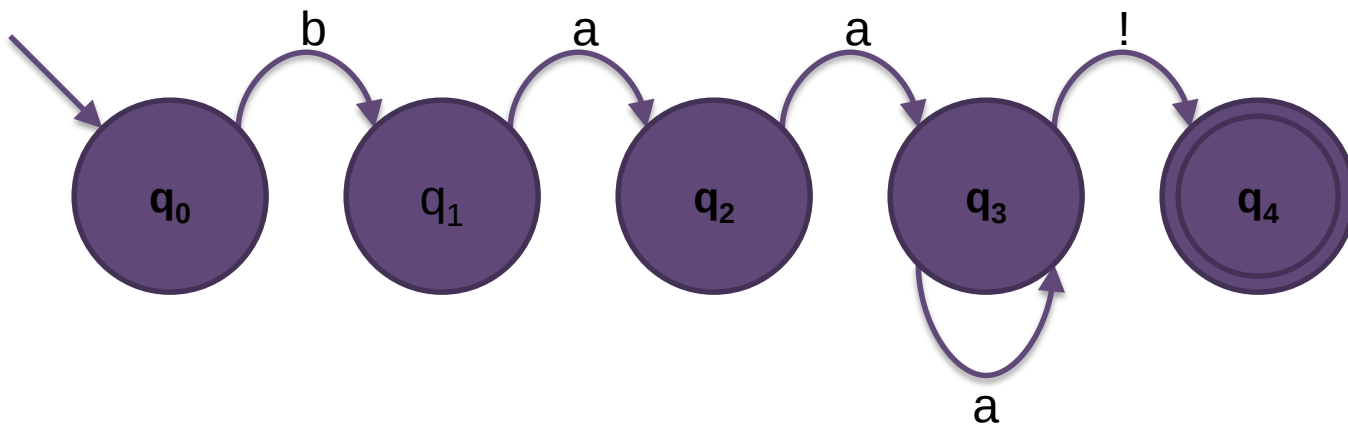
Language:



baa!
baaa!
baaaa!
baaaaa!
...

Regular Expression:
 $/baa+!/$

Finite-State Automaton:

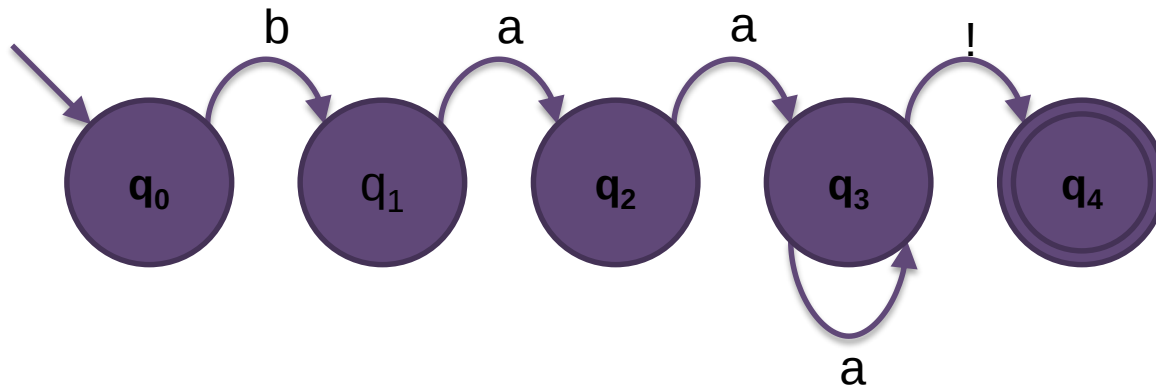


Finite-State Automata

- What are they?
- What do they do?
- How do they work?

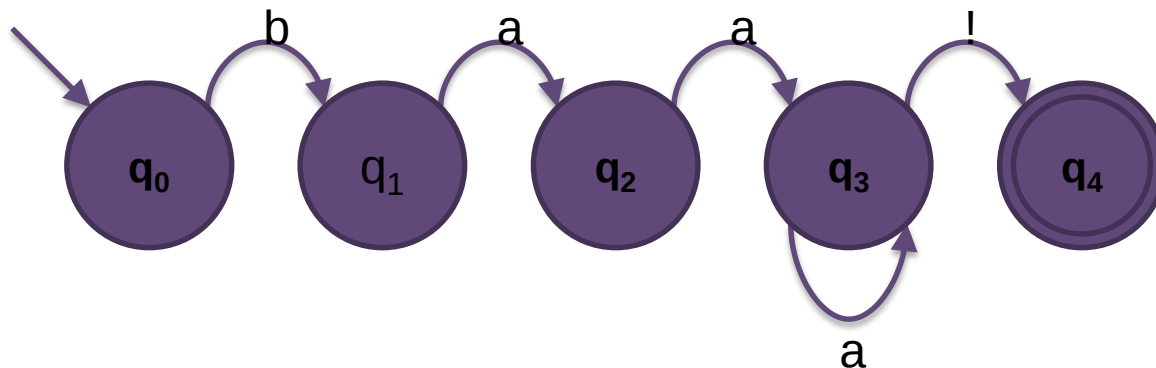
FSA: What are they?

- Q : a finite set of N states
 - $Q = \{q_0, q_1, q_2, q_3, q_4\}$
 - The start state: q_0
 - The set of final states: $F = \{q_4\}$
- Σ : a finite input alphabet of symbols
 - $\Sigma = \{a, b, !\}$
- $\delta(q, i)$: transition function
 - Given state q and input symbol i , return new state q'
 - $\delta(q_3, !) \rightarrow q_4$



FSA: State Transition Table

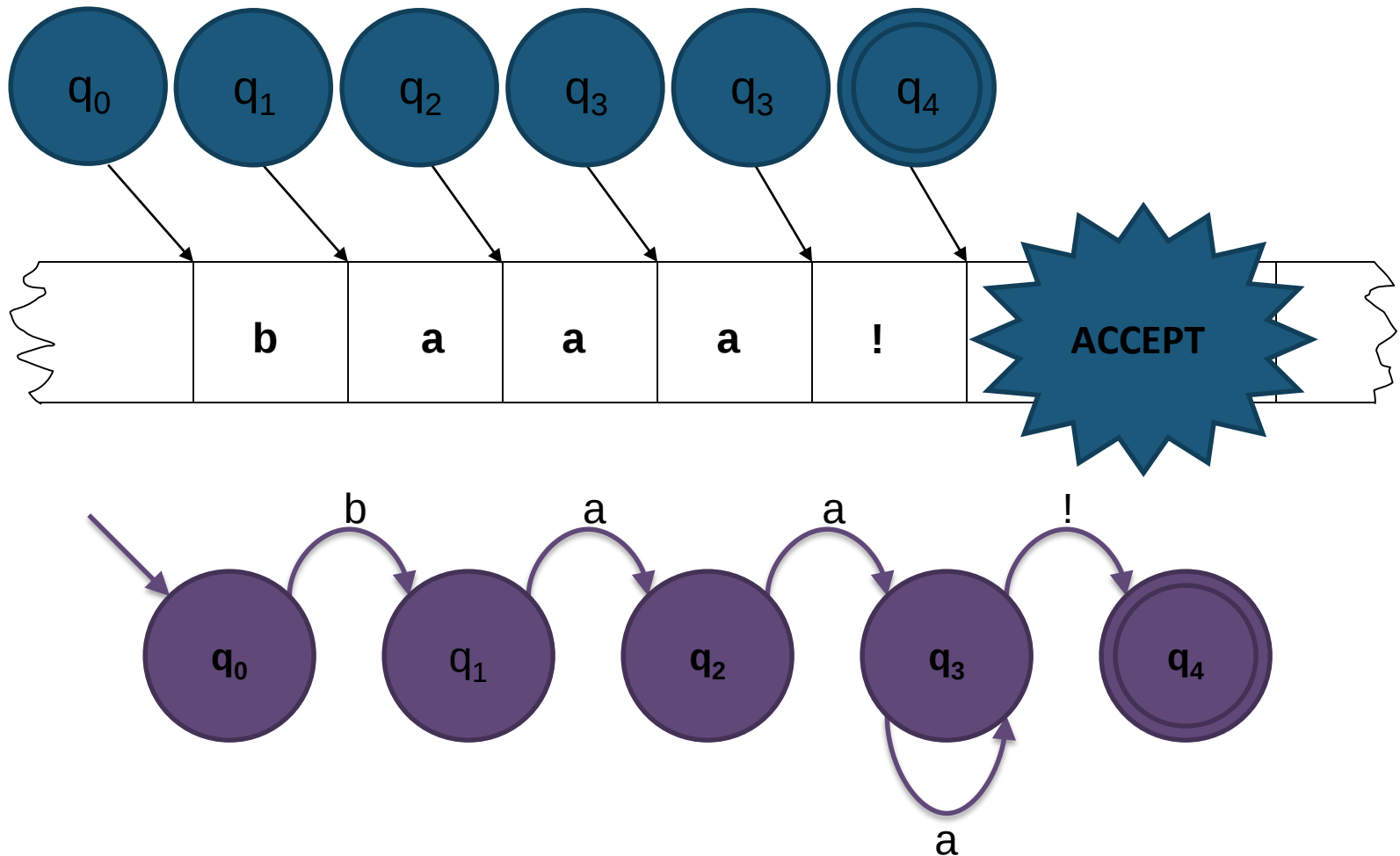
	Input		
State	b	a	!
0	1	$\emptyset$	$\emptyset$
1	$\emptyset$	2	$\emptyset$
2	$\emptyset$	3	$\emptyset$
3	$\emptyset$	3	4
4	$\emptyset$	$\emptyset$	$\emptyset$



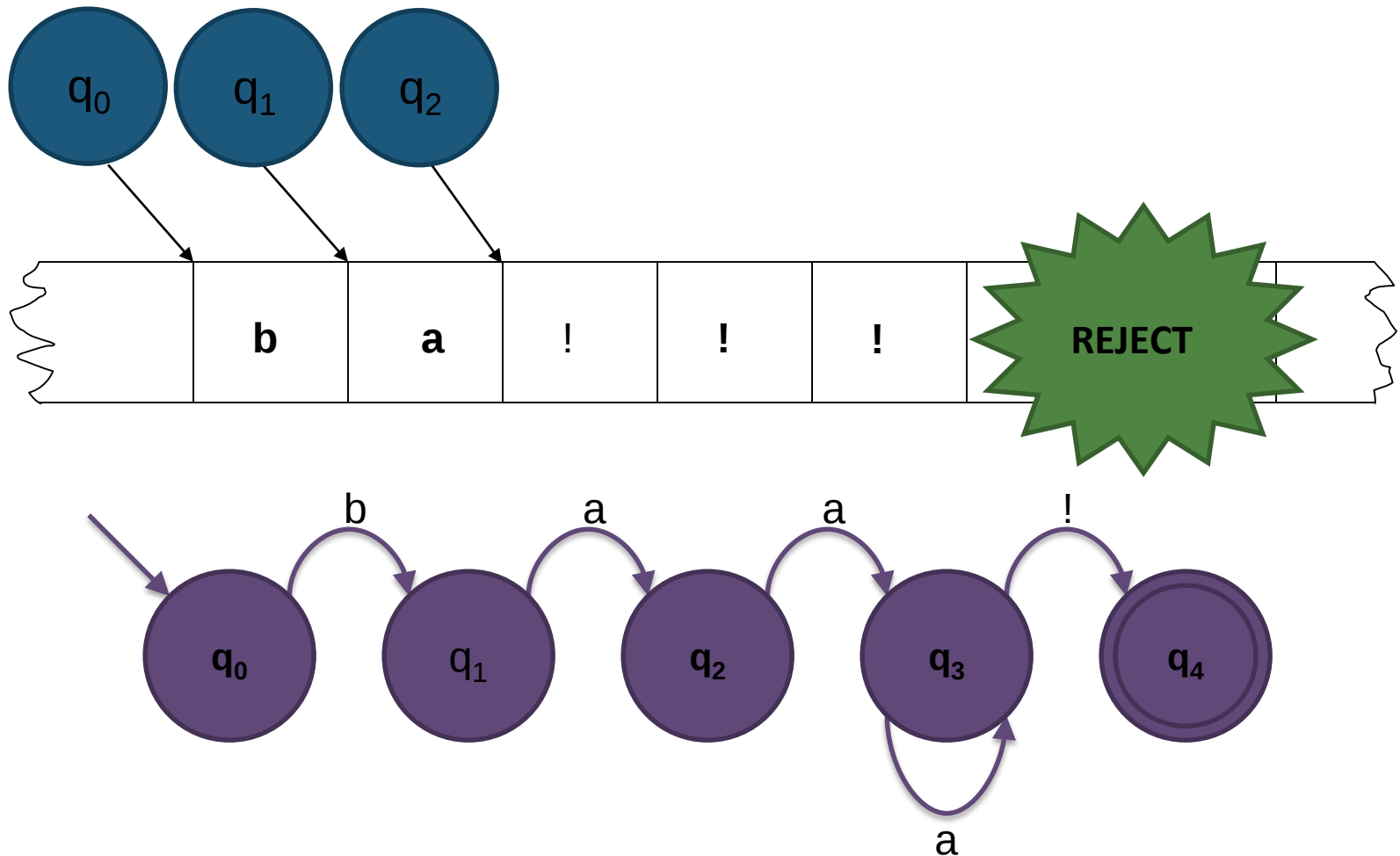
FSA: What do they do?

- Given a string, a FSA either rejects or accepts it
 - ba! → reject
 - baa! → accept
 - baaaz! → reject
 - baaaa! → accept
 - baaaaaa! → accept
 - baa → reject
 - moooo → reject
- What does this have to do with CL/NLP?

FSA: How do they work?



FSA: How do they work?



D-RECOGNIZE

function D-RECOGNIZE(*tape, machine*) **returns** accept or reject

index $\leftarrow$ Beginning of tape

current-state $\leftarrow$ Initial state of machine

loop

if End of input has been reached **then**

if *current-state* is an accept state **then**

return accept

else

return reject

elseif *transition-table*[*current-state*,*tape*[*index*]] is empty **then**

return reject

else

current-state $\leftarrow$ *transition-table*[*current-state*,*tape*[*index*]]

index $\leftarrow$ *index* + 1

end

Accept or Generate?

- **Formal languages** are sets of strings
 - Strings composed of symbols drawn from a finite alphabet
- **Finite-state automata** define formal languages
 - Without having to enumerate all the strings in the language
- Two views of FSAs:
 - **Acceptors** that can tell you if a string is in the language
 - **Generators** to produce all and only the strings in the language

Exercise

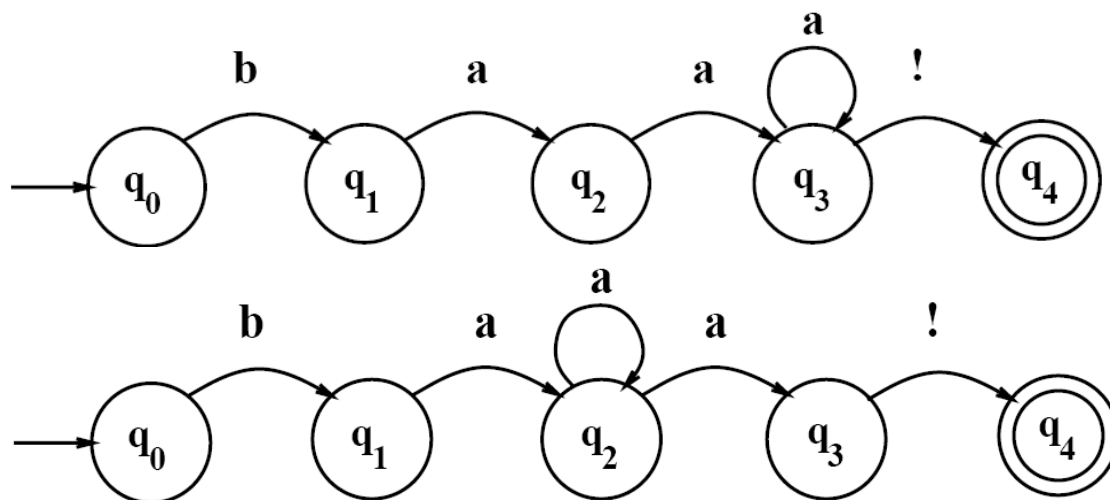
Define an FSA representing the language of all non-zero binary strings of even length

Exercise

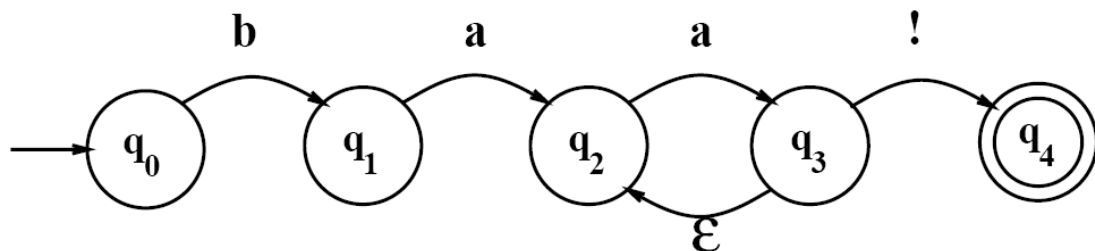
Define an FSA representing the language of all non-zero binary strings of odd length

Introducing Non-Determinism

- Deterministic vs. Non-deterministic FSAs



- Epsilon (ϵ) transitions



Using NFSAs to Accept Strings

- What does it mean?
 - Accept: there exist at least one path (need not be all paths)
 - Reject: no paths exist
- General approaches
 - Backup: add markers at choice points, then possibly revisit unexplored arcs at marked choice point
 - Explore paths in parallel
 - Recognition with NFSAs as search through state space

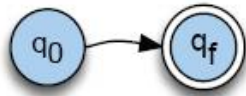
What's the point?

- NFSA's and DFSA's are equivalent
 - For every NFSA, there is a equivalent DFSA (and vice versa)
- Equivalence between regular expressions and FSA
- Why use NFSA's?

Regular Language: Definition

- $\emptyset$ is a regular language
- $\forall a \in \Sigma \cup \varepsilon, \{a\}$ is a regular language
- If L_1 and L_2 are regular languages, then so are:
 - $L_1 \cdot L_2 = \{x y \mid x \in L_1, y \in L_2\}$, the *concatenation* of L_1 and L_2
 - $L_1 \cup L_2$, the *union* or *disjunction* of L_1 and L_2
 - L_1^* , the *Kleene closure* of L_1

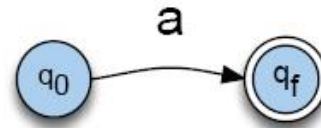
Regular Languages: Starting Points



(a) $r = \epsilon$

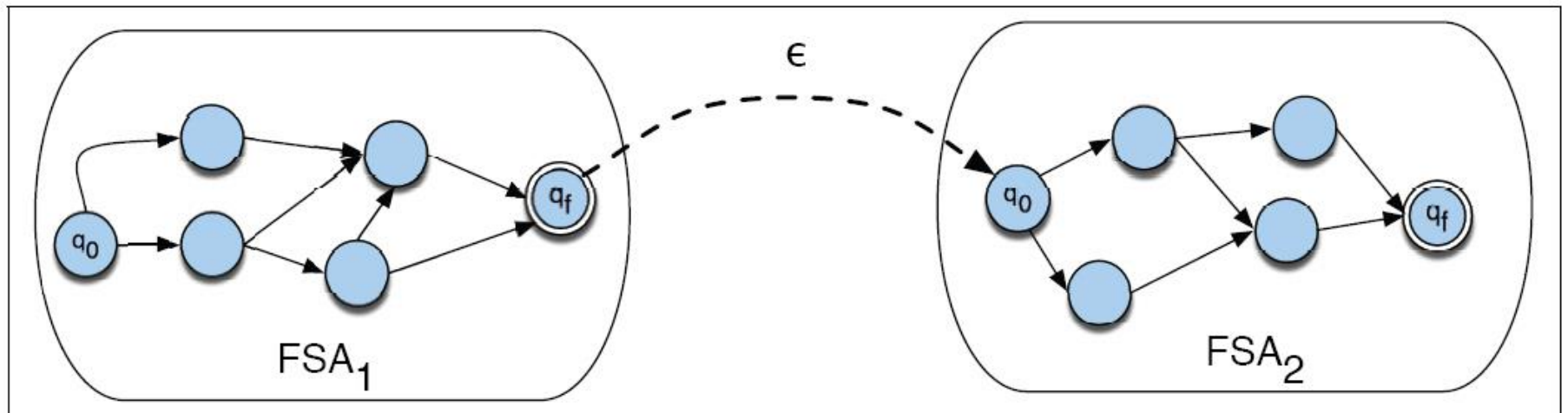


(b) $r = \emptyset$

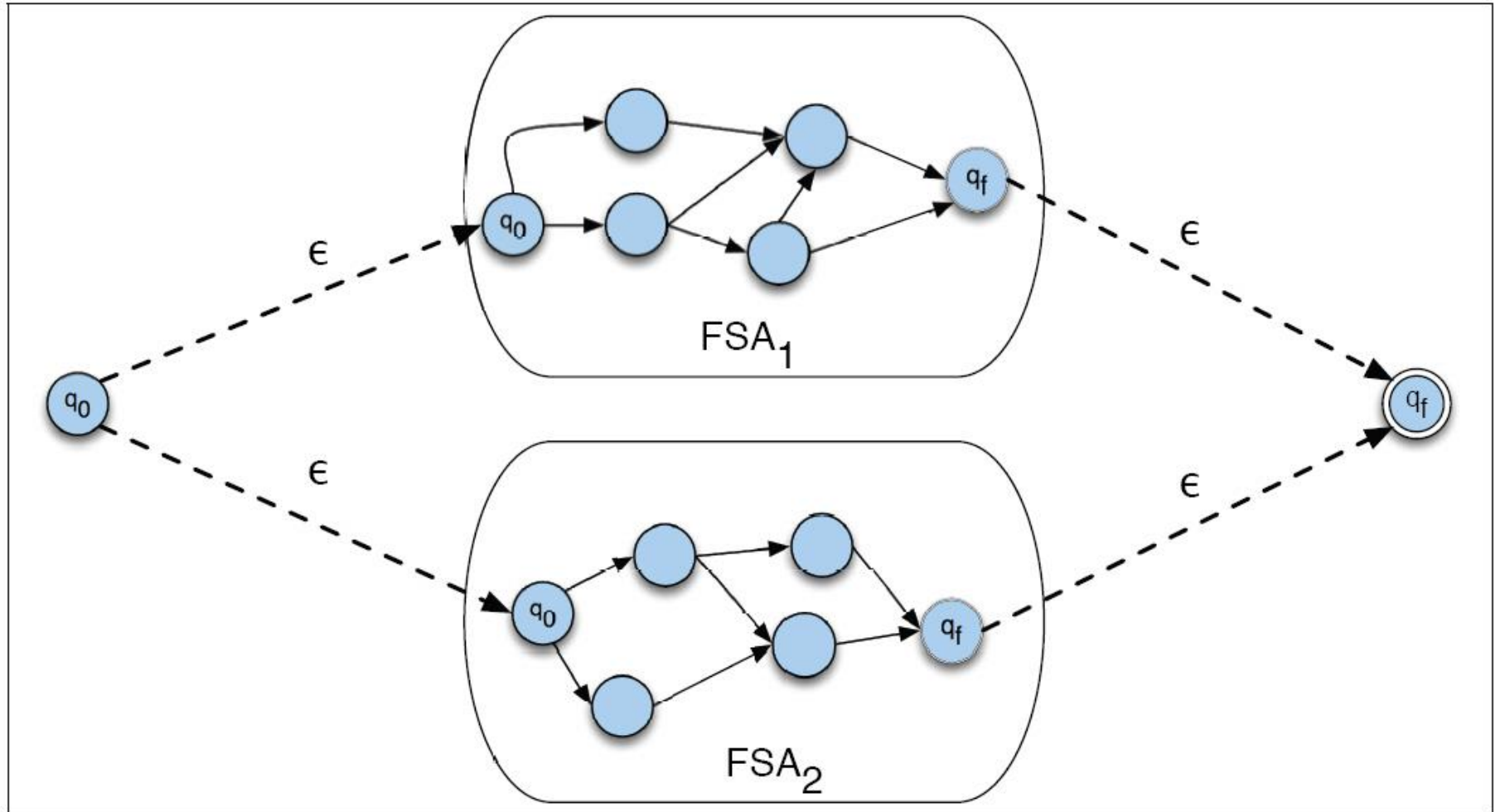


(c) $r = a$

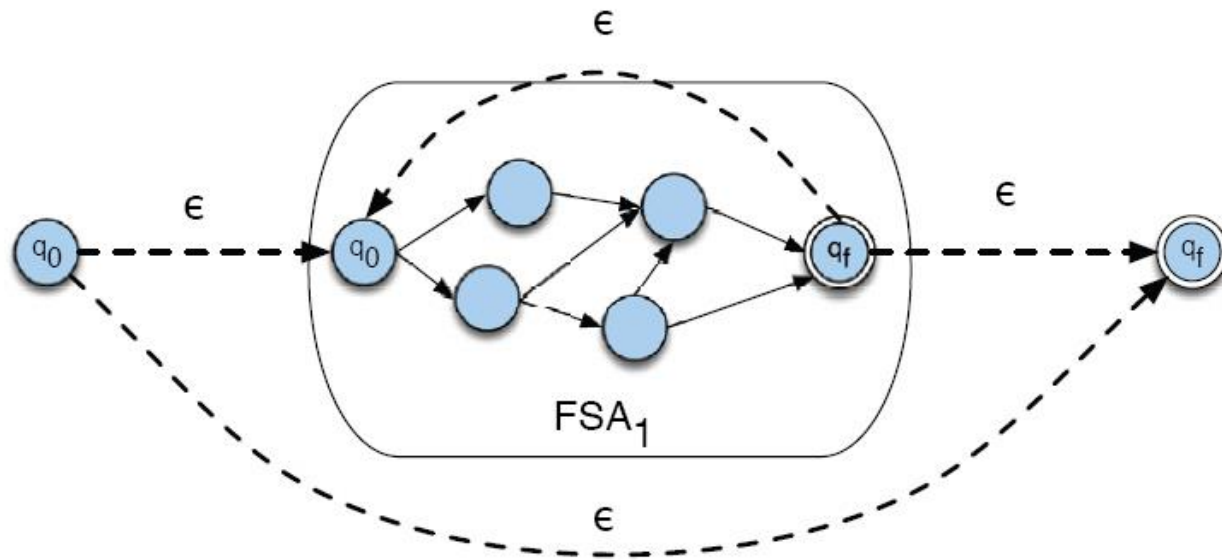
Regular Languages: Concatenation



Regular Languages: Disjunction

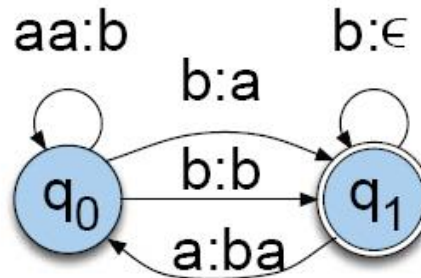


Regular Languages: Kleene Closure



Finite-State Transducers (FSTs)

- A two-tape automaton that recognizes or generates pairs of strings
- Think of an FST as an FSA with two symbol strings on each arc



Four-fold view of FSTs

- As a recognizer
- As a generator
- As a translator
- As a set relater

Lexical {

	c	a	t	+N	+PL			
--	----------	----------	----------	-----------	------------	--	--	--

 }

Surface {

	c	a	t	s				
--	----------	----------	----------	----------	--	--	--	--

 }

Today

- Computational tools
 - Finite-state automata
 - Finite-state transducers
- Morphology
 - Introduction to morphological processes
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Computational Morphology

- Definitions and problems
 - What is morphology?
 - Topology of morphologies
- Computational morphology
 - Finite-state methods

Morphology

- Study of how words are constructed from smaller units of meaning
- Smallest unit of meaning = morpheme
 - fox has morpheme fox
 - cats has two morphemes cat and –s
 - Note: it is useful to distinguish morphemes from orthographic rules
- Two classes of morphemes:
 - Stems: supply the “main” meaning
 - Aka root / lemma
 - Affixes: add “additional” meaning

Topology of Morphologies

- Concatenative vs. non-concatenative
- Derivational vs. inflectional
- Regular vs. irregular

Concatenative Morphology

- Morpheme+Morpheme+Morpheme+...
- Stems (also called lemma, base form, root, lexeme):
 - hope+ing → hoping
 - hop+ing → hopping
- Affixes:
 - Prefixes: Antidis**establish**mentarianism
 - Suffixes: Antidis**establish**mentarian**ism**
- Agglutinative languages (e.g., Turkish)
 - uygarlaştıramadıklarımızdanmışsınızcasına →
uygar+laş+tır+ama+dık+lar+ımız+dan+mış+sınız+casına
 - Meaning: *behaving as if you are among those whom we could not cause to become civilized*

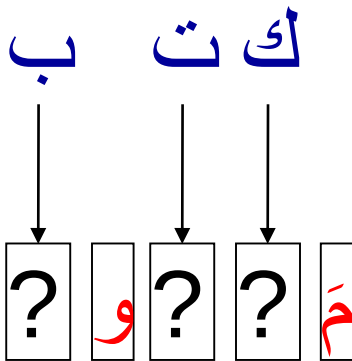
Non-Concatenative Morphology

- Infixes (e.g., Tagalog)
 - hingi (borrow)
 - humingi (borrower)
- Circumfixes (e.g., German)
 - sagen (say)
 - gesagt (said)
- Reduplication (e.g., Motu, spoken in Papua New Guinea)
 - mahuta (to sleep)
 - mahutamahuta (to sleep constantly)
 - mamahuta (to sleep, plural)

Templatic Morphologies

- Common in Semitic languages
- Roots and patterns

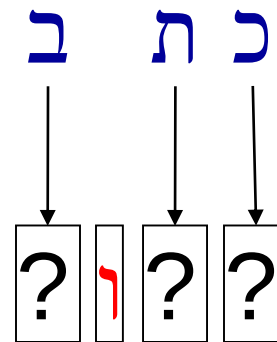
Arabic



مكتوب

maktuub
written

Hebrew



כתוב

ktuuv
written

Derivational Morphology

- Stem + morpheme →
 - New word with different meaning or different part of speech
 - Exact meaning difficult to predict
- Nominalization in English:
 - -ation: computerization, characterization
 - -ee: appointee, advisee
 - -er: killer, helper
- Adjective formation in English:
 - -al: computational, derivational
 - -less: clueless, helpless
 - -able: teachable, computable

Inflectional Morphology

- Stem + morpheme →
 - Word with same part of speech as the stem
- Adds: tense, number, person,...
- Plural morpheme for English noun
 - cat+s
 - dog+s
- Progressive form in English verbs
 - walk+ing
 - rain+ing

Noun Inflections in English

- Regular
 - cat/cats
 - dog/dogs
- Irregular
 - mouse/mice
 - ox/oxen
 - goose/geese

Verb Inflections in English

Morphological Class	Regularly Inflected Verbs			
stem	walk	merge	try	map
-s form	walks	merges	tries	maps
-ing participle	walking	merging	trying	mapping
Past form or -ed participle	walked	merged	tried	mapped

Morphological Class	Irregularly Inflected Verbs		
stem	eat	catch	cut
-s form	eats	catches	cuts
-ing participle	eating	catching	cutting
preterite	ate	caught	cut
past participle	eaten	caught	cut

Morphological Parsing

- Computationally decompose input forms into component morphemes
- Components needed:
 - A lexicon (stems and affixes)
 - A model of how stems and affixes combine
 - Orthographic rules

Morphological Parsing: Examples

WORD	STEM (+FEATURES)
cats	cat +N +PL
cat	cat +N +SG
cities	city +N +PL
geese	goose +N +PL
ducks	(duck +N +PL) or (duck +V +3SG)
merging	merge +V +PRES-PART
caught	(catch +V +PAST-PART) or (catch +V +PAST)

Different Approaches

- Lexicon only
- Rules only
- Lexicon and rules
 - finite-state automata
 - finite-state transducers

Lexicon-only

- Simply enumerate all surface forms and analyses

acclaim	acclaim \$N\$
acclaim	acclaim \$V+0\$
acclaimed	acclaim \$V+ed\$
acclaimed	acclaim \$V+en\$
acclaiming	acclaim \$V+ing\$
acclaims	acclaim \$N+s\$
acclaims	acclaim \$V+s\$
acclamation	acclamation \$N\$
acclamations	acclamation \$N+s\$
acclimate	acclimate \$V+0\$
acclimated	acclimate \$V+ed\$
acclimated	acclimate \$V+en\$
acclimates	acclimate \$V+s\$
acclimating	acclimate \$V+ing\$

Rule-only

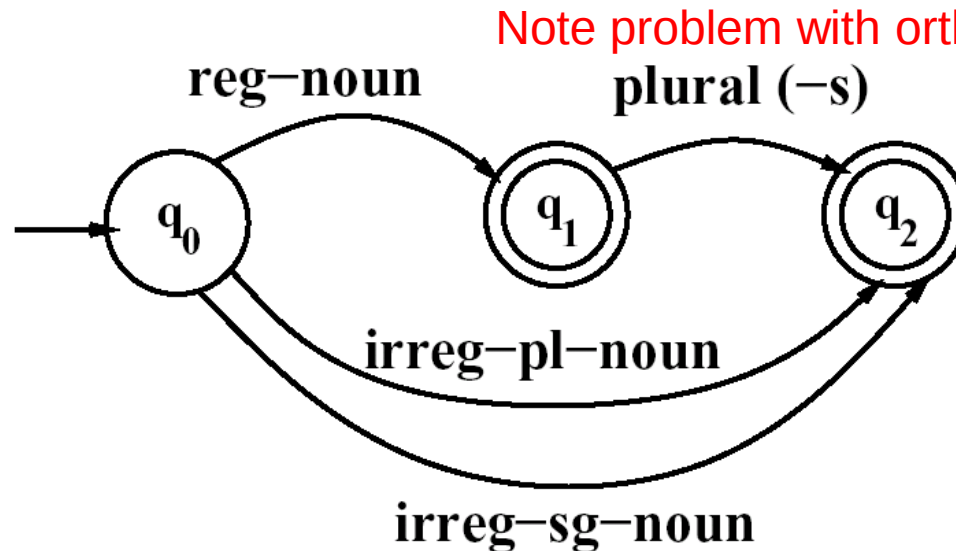
- Cascading set of rules
 - $s \rightarrow \varepsilon$
 - $\text{ation} \rightarrow e$
 - $\text{ize} \rightarrow \varepsilon$
 - ...
- Example
 - generalizations
 - generalization
 - generalize
 - general
 - organizations
 - organization
 - organize
 - organ

Lexicon + Rules

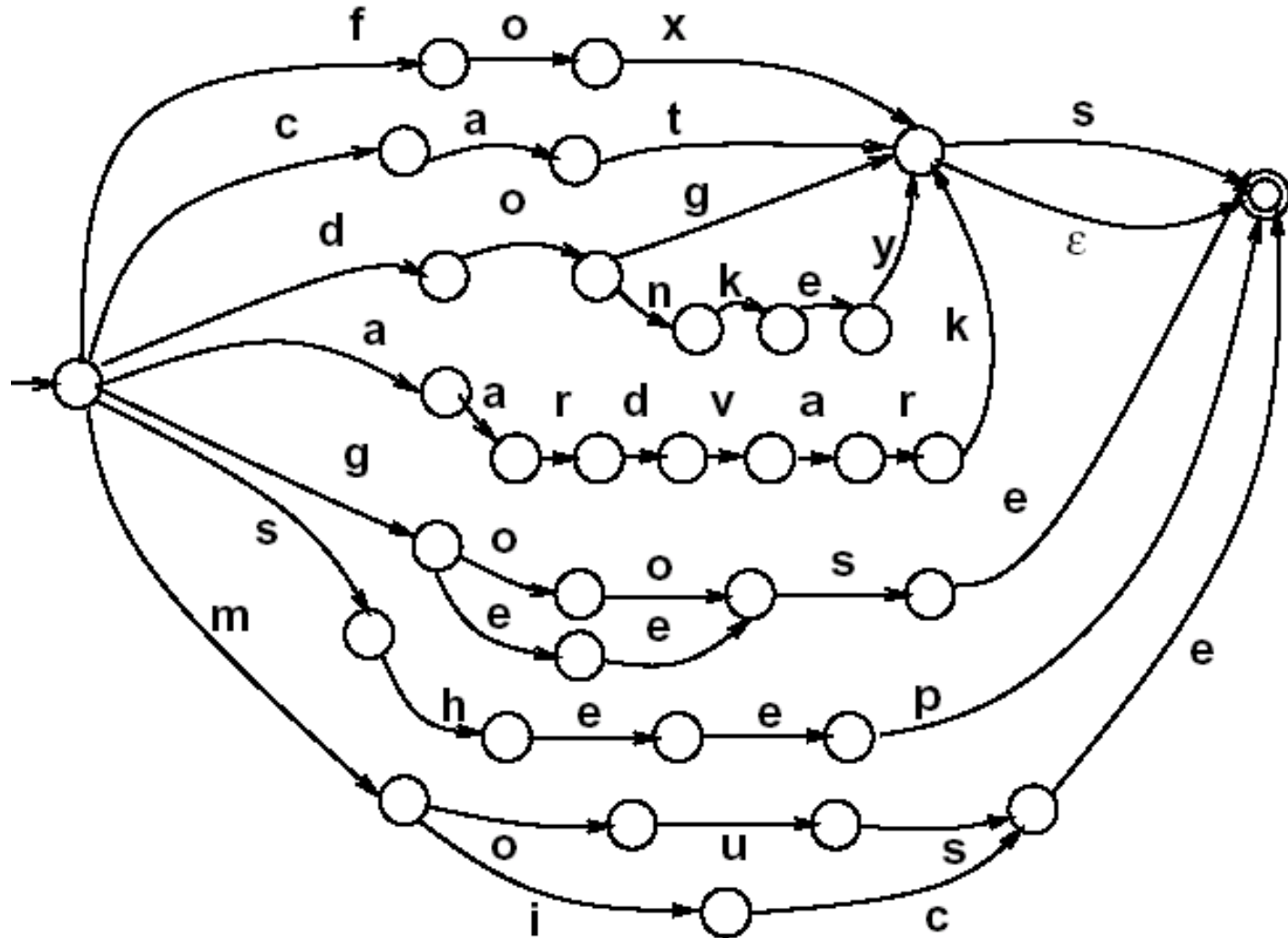
- FSA: for recognition
 - Recognize all grammatical input and only grammatical input
- FST: for analysis
 - If grammatical, analyze surface form into component morphemes
 - Otherwise, declare input ungrammatical

FSA: English Noun Morphology

reg-noun	irreg-pl-noun	irreg-sg-noun	plural
fox cat dog	geese sheep mice	goose sheep mouse	-s



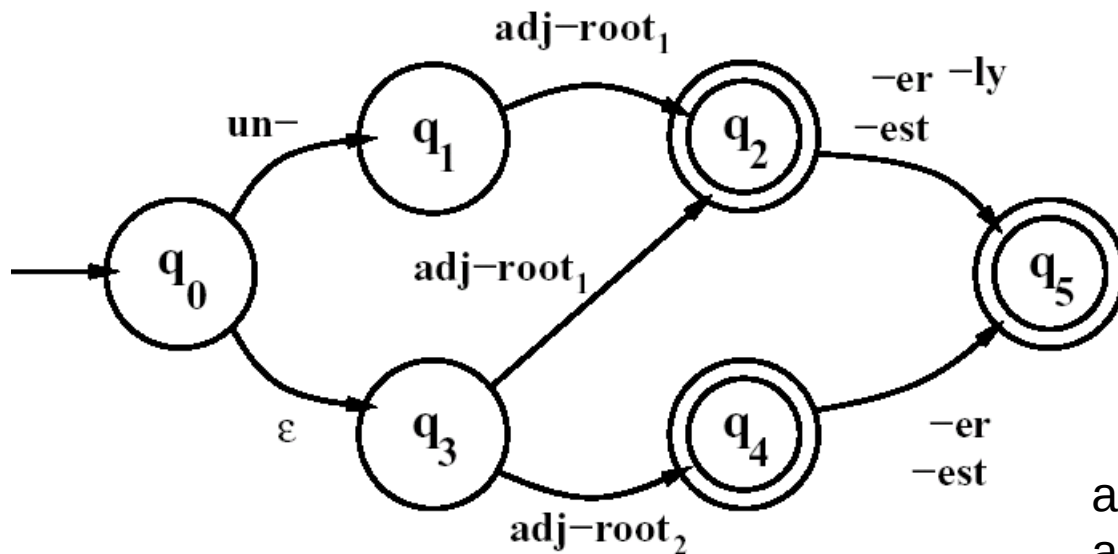
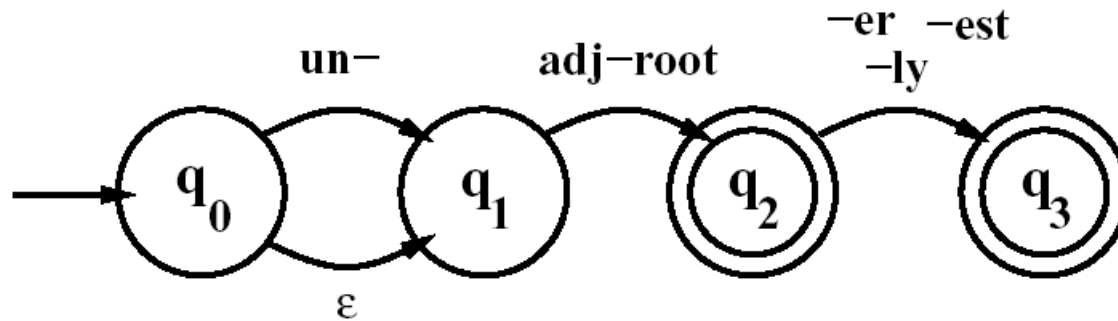
FSA: English Noun Morphology



FSA: English Adjectival Morphology

- Examples:
 - big, bigger, biggest
 - small, smaller, smallest
 - happy, happier, happiest, happily
 - unhappy, unhappier, unhappiest, unhappily
- Morphemes:
 - Roots: big, small, happy, etc.
 - Affixes: un-, -er, -est, -ly

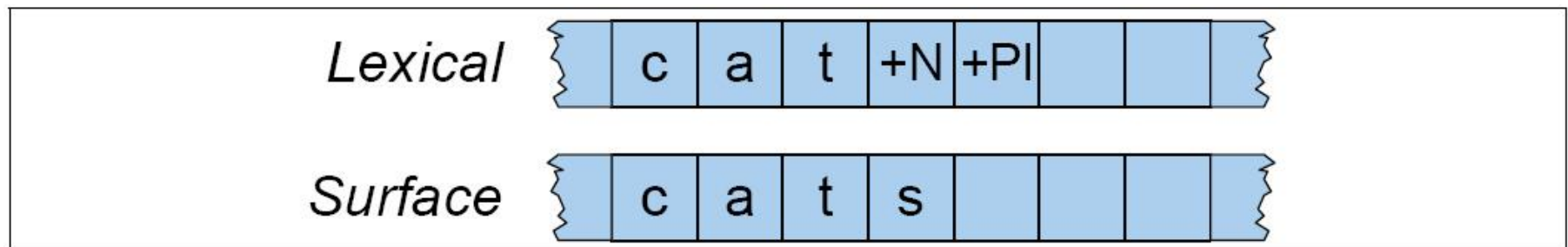
FSA: English Adjectival Morphology



adj-root_1 : {happy, real, ...}
 adj-root_2 : {big, small, ...}

Morphological Parsing with FSTs

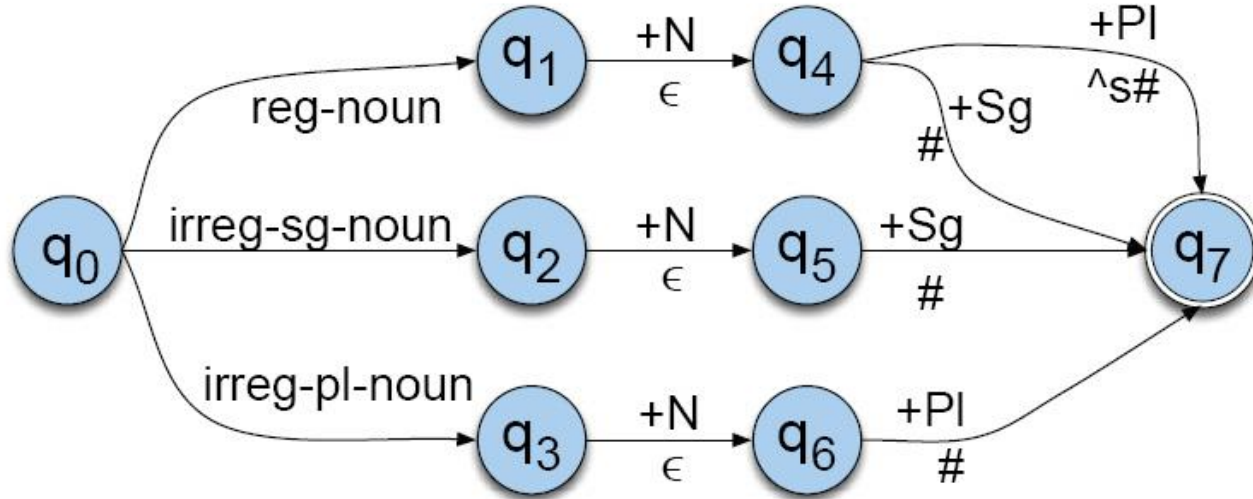
- Limitation of FSA:
 - Accepts or rejects an input... but doesn't actually provide an analysis
- Use FSTs instead!
 - One tape contains the input, the other tape as the analysis



Terminology

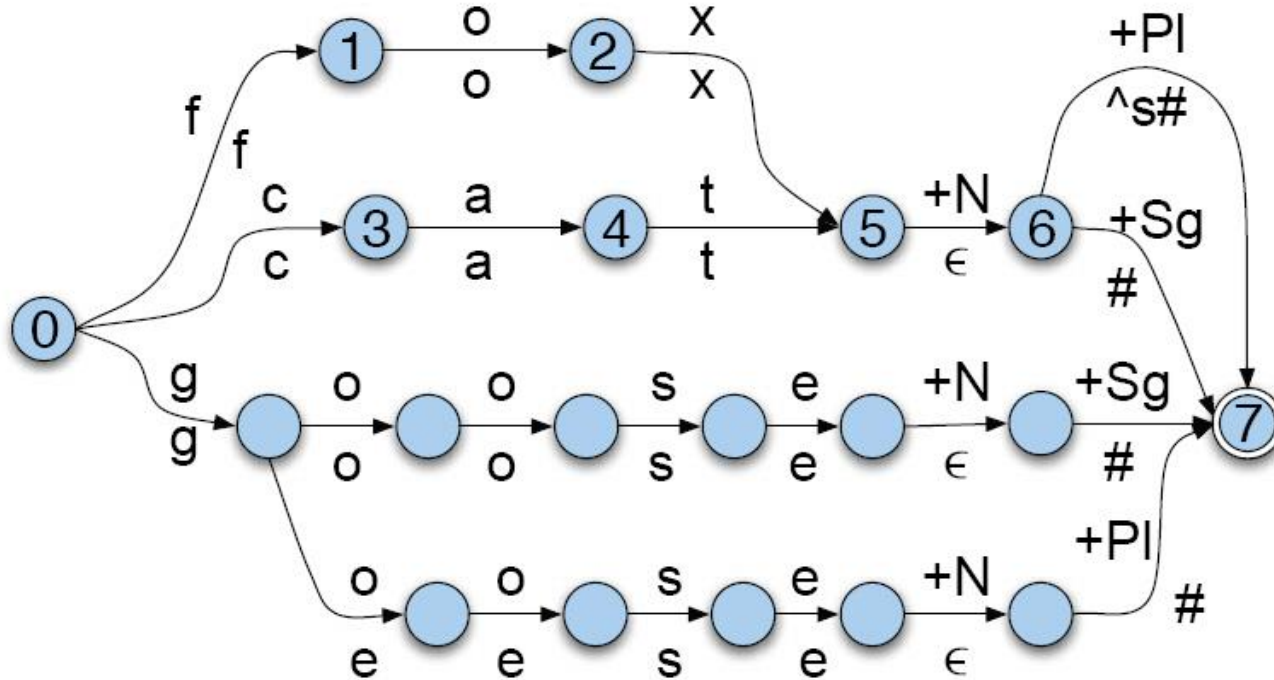
- Transducer alphabet (pairs of symbols):
 - $a:b$ = a on the upper tape, b on the lower tape
 - $a:\varepsilon$ = a on the upper tape, nothing on the lower tape
 - If $a:a$, write a for shorthand
- Special symbols
 - $\#$ = word boundary
 - $\wedge$ = morpheme boundary
 - (For now, think of these as mapping to ε)

FST for English Nouns

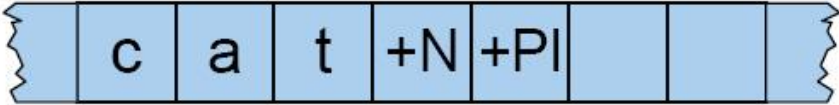
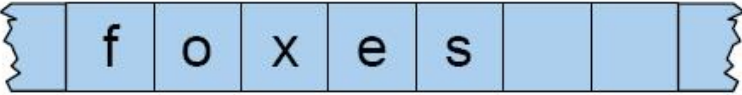


- What's the problem here?

FST for English Nouns

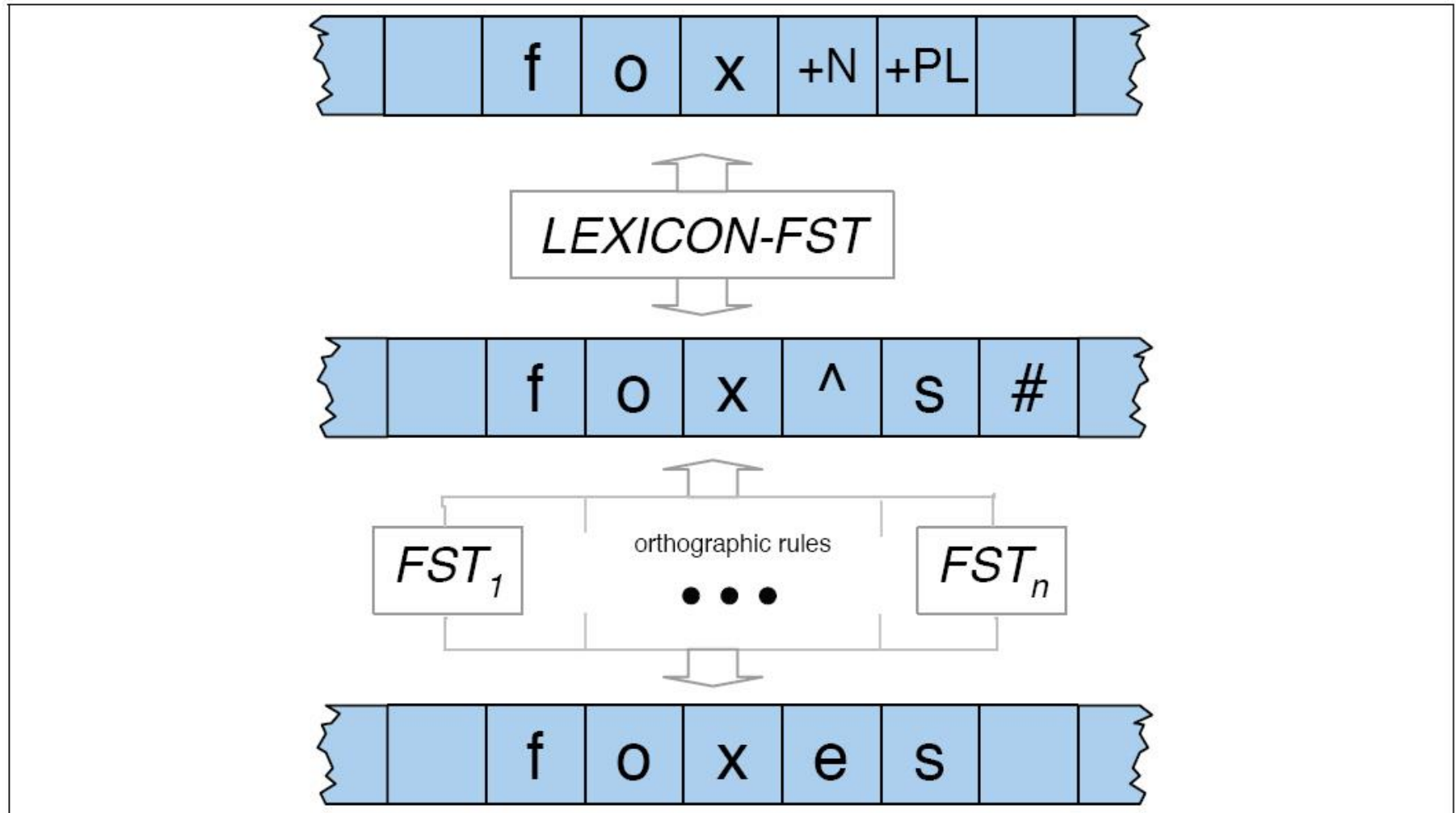


Handling Orthography

<i>Lexical</i>	
<i>Surface</i>	
<i>Surface</i>	

Name	Description of Rule	Example
Consonant doubling	1-letter consonant doubled before <i>-ing/-ed</i>	beg/begging
E deletion	silent e dropped before <i>-ing</i> and <i>-ed</i>	make/making
E insertion	e added after <i>-s, -z, -x, -ch, -sh</i> before <i>-s</i>	watch/watches
Y replacement	<i>-y</i> changes to <i>-ie</i> before <i>-s</i> , <i>-i</i> before <i>-ed</i>	try/tries
K insertion	verbs ending with <i>vowel + -c</i> add <i>-k</i>	panic/panicked

Complete Morphological Parser



FSTs and Ambiguity

- unionizable
 - **union** +ize +able
 - un+ **ion** +ize +able
- assess
 - **assess** +V
 - **ass** +N +essN

Practical NLP Applications

- In practice, it is almost never necessary to write FSTs by hand...
- Typically, one writes rules:
 - Chomsky and Halle Notation: $a \rightarrow b / c_d$
= rewrite a as b when occurs between c and d
 - E-Insertion rule

$$\varepsilon \rightarrow e / \left\{ \begin{array}{c} x \\ s \\ z \end{array} \right\} \wedge __ s \#$$

- Rule $\rightarrow$ FST compiler handles the rest...

What we covered today...

- Computational tools
 - Finite-state automata (deterministic vs. non-deterministic)
 - Finite-state transducers
- Morphology
 - Overview of morphological processes
 - Computational morphology with finite-state methods

Before next class...

- Sign up for Piazza

<https://piazza.com/umd/fall2015/cmssc723/home>

- Email me dates of religious holidays you will observe this semester
- Do the readings
- Submit HW1