

CMSC436: Programming Handheld Systems

Fall 2017

The BroadcastReceiver Class

Today's Topics

The BroadcastReceiver Class

Registration

Broadcast

Processing

BroadcastReceiver

Base class for components that receive and react to events

BroadcastReceiver

BroadcastReceivers register to receive events in which they are interested

BroadcastReceiver

When Events occur at runtime they are represented as Intents

Those Intents are then broadcast to the system

BroadcastReceiver

Android routes the Intents to BroadcastReceivers that have registered to receive them

BroadcastReceivers receive the Intent via a call to `onReceive()`

Typical Use Case

Register BroadcastReceivers

Broadcast an Intent

Android delivers Intent to registered recipients by calling their `onReceive()` method

Event handled in `onReceive()`

Registering for Intents

BroadcastReceivers can register in two ways

Statically, in AndroidManifest.XML

Dynamically, by calling a registerReceiver() method

Static Registration

Put `<receiver>` and `<intent-filter>` tags in `AndroidManifest.xml`

<Receiver> Tag Format

```
<receiver  
    android:enabled=["true" | "false"]  
    android:exported=["true" | "false"]  
    android:icon="drawable resource"  
    android:label="string resource"  
    android:name="string"  
    android:permission="string"  
    android:process="string" >  
    ...  
</receiver>
```

Intent Filter

Specify `<intent-filter>` tag within a `<receiver>`

Static Registration

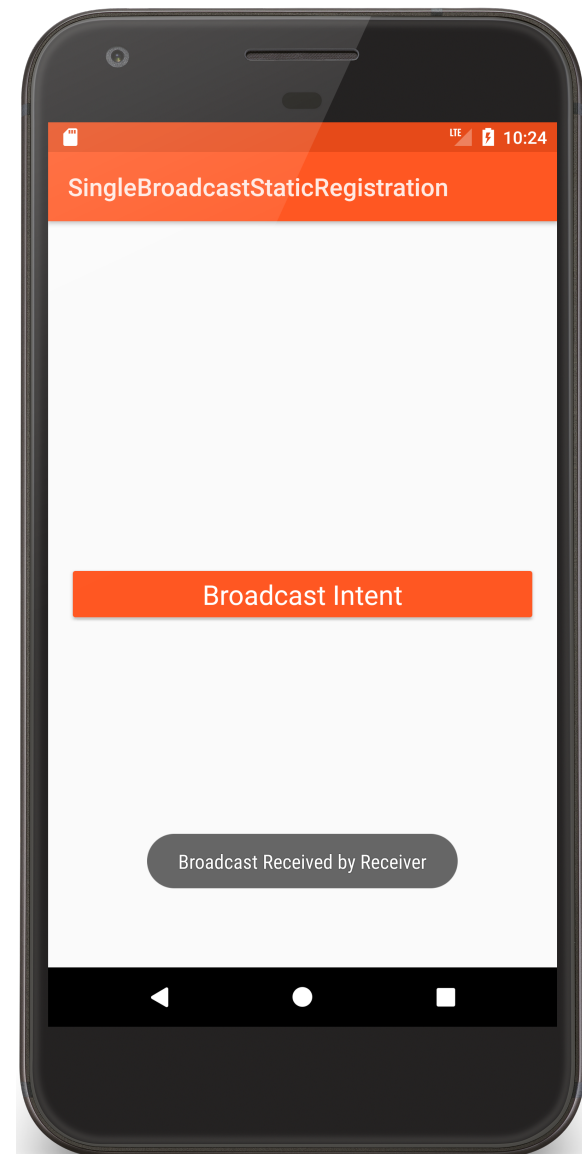
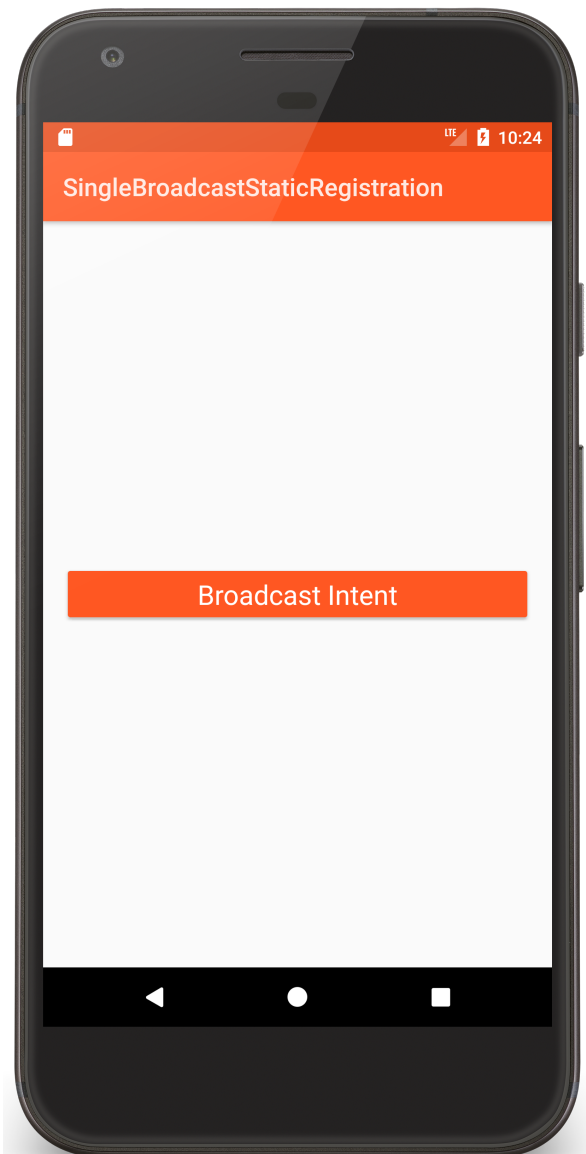
Receivers can be registered in
AndroidManifest.xml

Will be woken to receive broadcasts, if needed

From API 26 or higher, statically registered
receivers cannot receive most implicit intents

See: [https://developer.android.com/guide/
components/broadcast-exceptions.html](https://developer.android.com/guide/components/broadcast-exceptions.html)

BcastRec
SinBcast
StatReg



```
<receiver
  android:name=".Receiver"
  android:exported="false"
  android:permission="android.permission.VIBRATE">
  <intent-filter>
    <action android:name="course.examples.broadcasterceiver.
      singlebroadcaststaticregistration.SHOW_TOAST" />
  </intent-filter>
</receiver>
```

```
public class SimpleBroadcastActivity extends Activity {
    private static final String CUSTOM_INTENT =
"course.examples.broadcastreceiver.
                                singlebroadcaststaticregistration.SHOW_TOAST";
    ...
    public void onClick(@SuppressWarnings("unused") View v) {
        Log.i(TAG, "Broadcast sent");
        Intent intent = new Intent(CUSTOM_INTENT);
        intent.setPackage("course.examples.broadcastreceiver.
                                singlebroadcaststaticregistration");
        sendBroadcast(intent, Manifest.permission.VIBRATE);
    }
}
```



```
public class Receiver extends BroadcastReceiver {
    @SuppressWarnings("FieldCanBeLocal")
    private final String TAG = "Receiver";
    public void onReceive(Context context, Intent intent) {
        Log.i(TAG, "Broadcast Received");
        Vibrator v = (Vibrator) context
            .getSystemService(Context.VIBRATOR_SERVICE);
        v.vibrate(500);
        Toast.makeText(context, "Broadcast Received by Receiver",
            Toast.LENGTH_LONG).show();
    }
}
```

Dynamic Registration

Create an IntentFilter

Create a BroadcastReceiver

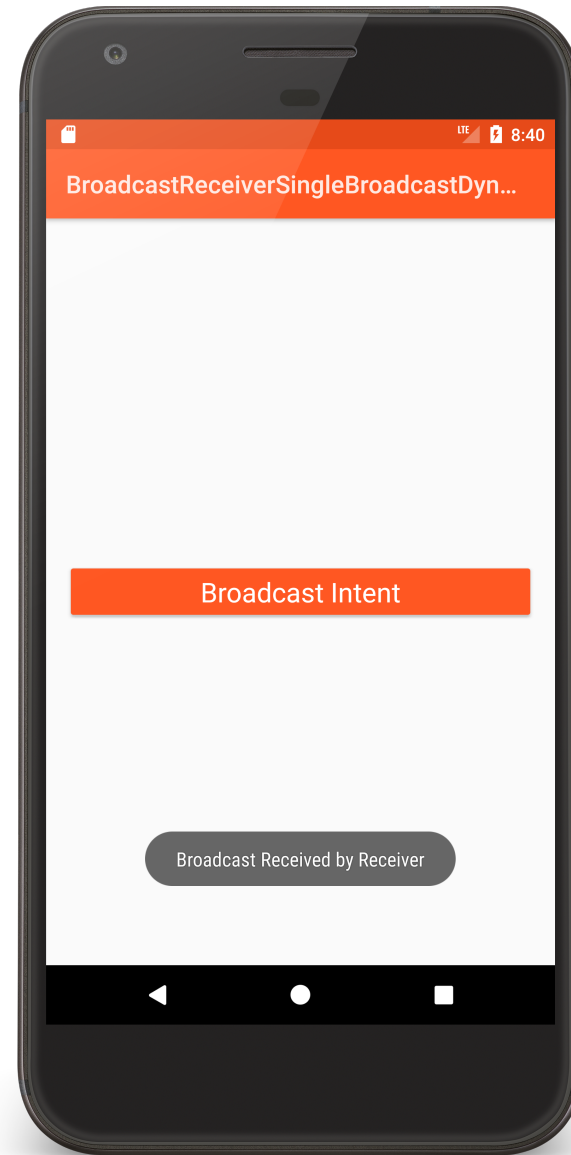
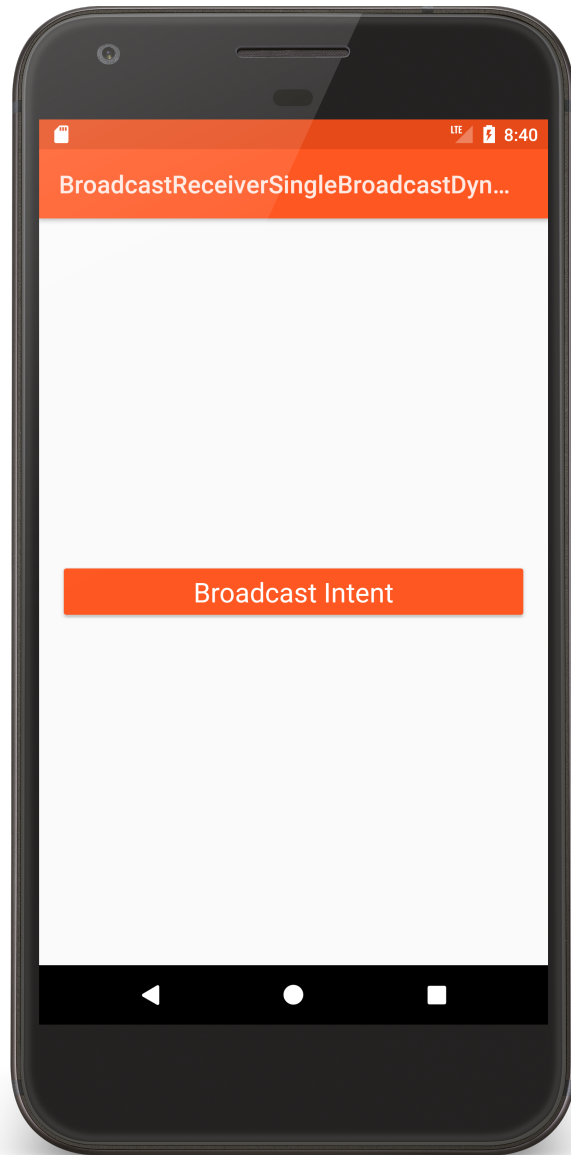
Register BroadcastReceiver using registerReceiver()

LocalBroadcastManager

Context

Call unregisterReceiver() to unregister
BroadcastReceiver

BcastRec
SinBcast
DynReg



```
public class SingleBroadcastActivity extends Activity {  
  
    private static final String CUSTOM_INTENT = ...;  
    private final IntentFilter intentFilter = new IntentFilter(CUSTOM_INTENT);  
    private final Receiver receiver = new Receiver();  
    private LocalBroadcastManager mBroadcastMgr;  
  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
  
        mBroadcastMgr = LocalBroadcastManager  
            .getInstance(getApplicationContext());  
        setContentView(R.layout.main);  
    }  
}
```

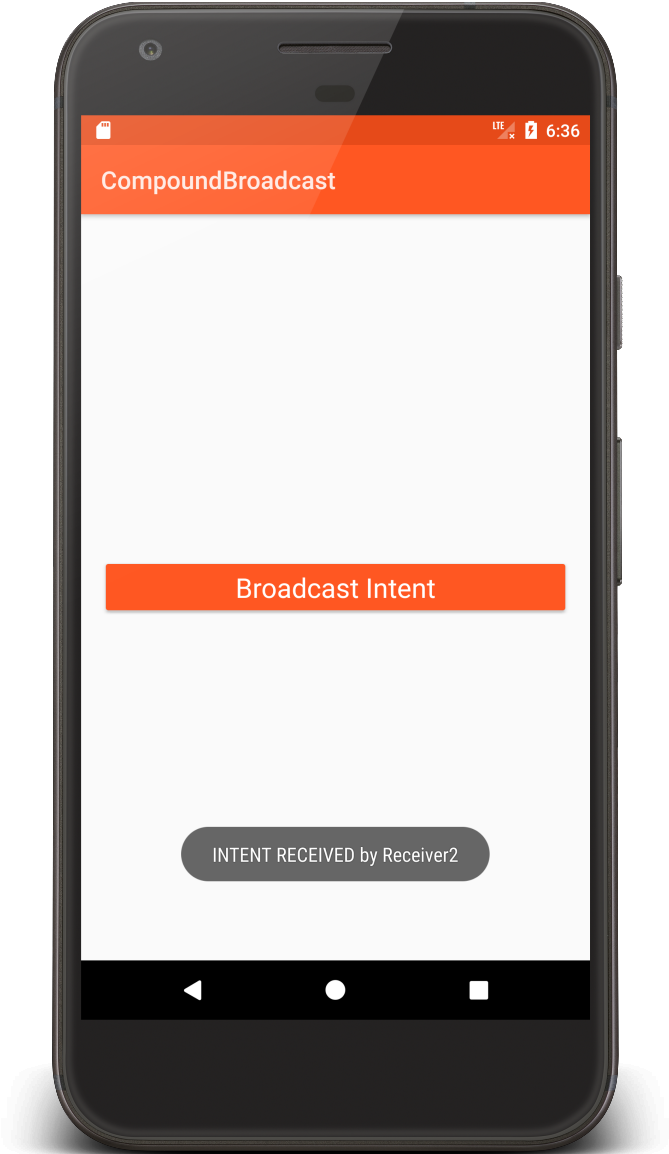
// Called when Button is clicked

```
public void onClick(@SuppressWarnings("unused") View v) {  
    mBroadcastMgr.sendBroadcast(new Intent(CUSTOM_INTENT));  
}
```

```
protected void onStart() {  
    super.onStart();  
    mBroadcastMgr.registerReceiver(receiver, intentFilter);  
}
```

```
protected void onStop() {  
    mBroadcastMgr.unregisterReceiver(receiver);  
    super.onStop();  
}
```

BcastRec
CompBcast



```
private static final String CUSTOM_INTENT = ...
private final Receiver1 mReceiver1 = new Receiver1();
private final IntentFilter mIntentFilter = new IntentFilter(CUSTOM_INTENT);
...
public void onClick(View v) {
    Intent intent = new Intent(CUSTOM_INTENT)
        .setPackage("course.examples.broadcastreceiver.compoundbroadcast");
    sendBroadcast(intent, Manifest.permission.VIBRATE);
}
protected void onStart() {
    super.onStart();
    registerReceiver(mReceiver1, mIntentFilter);
}
protected void onStop() {
    unregisterReceiver(mReceiver1);
    super.onStop();
}
}
```

...

```
<receiver
  android:name=".Receiver3"
  android:exported="false">
  <intent-filter>
    <action android:name="...SHOW_TOAST" />
  </intent-filter>
</receiver>
<receiver
  android:name=".Receiver2"
  android:exported="false">
  <intent-filter>
    <action android:name="...SHOW_TOAST" />
  </intent-filter>
</receiver>
```

...

Event Broadcast

Multiple broadcast methods supported

Normal vs. Ordered

Normal: processing order undefined

Ordered: sequential processing in priority order

Some Debugging Tips

Log extra Intent resolution information

```
Intent.setFlag(FLAG_DEBUG_LOG_RESOLUTION)
```

List registered BroadcastReceivers

Dynamically registered

```
% adb shell dumpsys activity b
```

Statically registered

```
% adb shell dumpsys package
```

Event Delivery

Intents are delivered to Receiver by calling
`onReceive(Context, Intent)`

The Context in which the receiver is running

The Intent that was broadcast

Event Handling in onReceive()

Hosting process has high priority while
onReceive() is executing

onReceive() runs on the main Thread

So onReceive should be short-lived

Event Handling in onReceive()

Note: If event handling is lengthy, consider starting a Service, rather than performing complete operation in onReceive()

Will cover this later in the course

Event Handling in `onReceive()`

Receiver is not considered valid once `onReceive()` returns

Normally, `BroadcastReceivers` can't start asynchronous operations

e.g., showing a dialog, starting an Activity via `startActivityForResult()`

Ordered Broadcasts

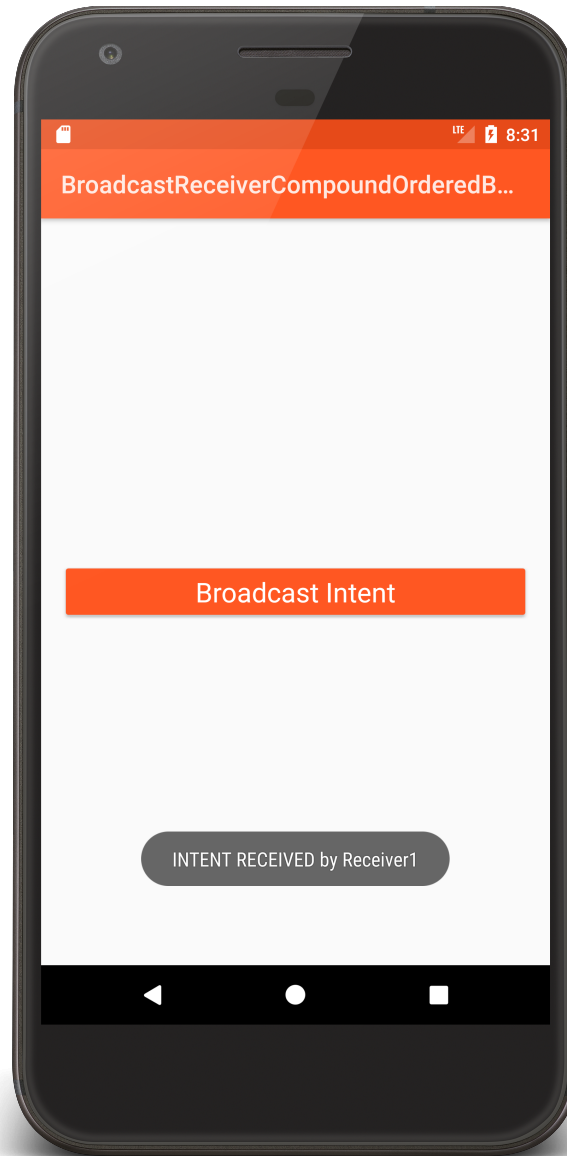
// send Intent to BroadcastReceivers in priority order

```
void sendOrderedBroadcast (Intent intent, String receiverPermission)
```

// send Intent to BroadcastReceivers in priority order. Includes multiple
// parameters for greater control

```
void sendOrderedBroadcast (Intent intent,  
                           String receiverPermission,  
                           BroadcastReceiver resultReceiver,  
                           Handler scheduler,  
                           int initialCode,  
                           String initialData,  
                           Bundle initialExtras)
```

BcastRec
CompOrd
Bcast




```
<receiver
  android:name=".Receiver2"
  android:exported="false">
  <intent-filter android:priority="1">
    <action android:name="...SHOW_TOAST" />
  </intent-filter>
</receiver>
<receiver
  android:name=".Receiver3"
  android:exported="false">
  <intent-filter android:priority="10">
    <action android:name="...SHOW_TOAST" />
  </intent-filter>
</receiver>
```

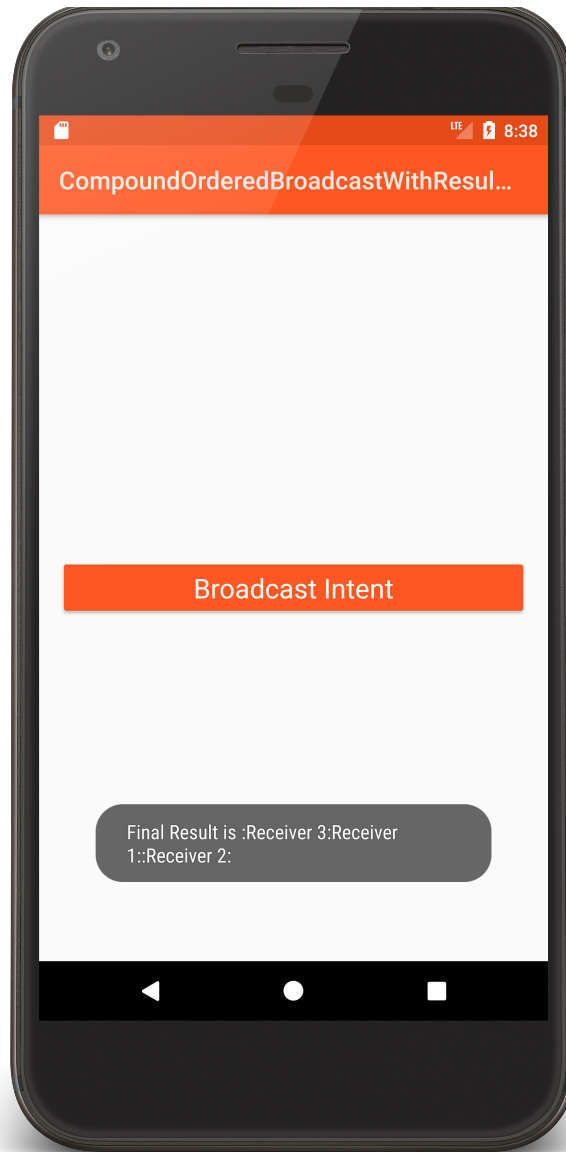
```
public void onClick(View v) {  
    sendOrderedBroadcast(new Intent(CUSTOM_INTENT)  
        .setPackage("course.examples.broadcastreceiver.compoundorderedbroadcast"),  
        android.Manifest.permission.VIBRATE);  
}
```

```
protected void onStart() {  
    super.onStart();  
    IntentFilter intentFilter = new IntentFilter(CUSTOM_INTENT);  
    intentFilter.setPriority(3);  
    registerReceiver(mReceiver, intentFilter);  
}
```

```
protected void onStop() {  
    unregisterReceiver(mReceiver);  
    super.onStop();  
}
```

```
public class Receiver1 extends BroadcastReceiver {
    private final String TAG = "Receiver1";
    public void onReceive(Context context, Intent intent) {
        Log.i(TAG, "INTENT RECEIVED");
        if (isOrderedBroadcast()) {
            Log.i(TAG, "Calling abortBroadcast()");
            abortBroadcast();
        }
        ...
    }
}
```

BcastRecCompOrd
BcastWithResRec



```
public void onClick(View v) {
    sendOrderedBroadcast(new Intent(CUSTOM_INTENT)
        .setPackage("course.examples.broadcastreceiver.resultreceiver"),
        null,
        new BroadcastReceiver() {
            public void onReceive(Context context, Intent intent) {
                Toast.makeText(context, "Final Result is " + getResultData(),
                    Toast.LENGTH_LONG).show();
            }
        }, null, 0, null, null);
}
```

```
public class Receiver3 extends BroadcastReceiver {  
    ...  
    public void onReceive(Context context, Intent intent) {  
        Log.i(TAG, "INTENT RECEIVED by Receiver3");  
  
        String tmp = getResultData() == null ? "" : getResultData();  
        setResultData(tmp + ":Receiver 3");  
    }  
}
```

Long-Running Operations

After `onReceive()` exits, system can kill
BroadcastReceiver

Don't start long-running Threads from `onReceive()`

Options

- Call `goAsync()`

- Schedule a `JobService` with `JobScheduler`. (Will discuss Services later in course)

```
public class Receiver extends BroadcastReceiver {  
    public void onReceive(final Context context, final Intent intent) {  
        ...  
        final PendingResult pendingResult = goAsync();  
        new Thread(new Runnable() {  
            public void run() {  
                try { /* long-running operation */  
                    ...  
                }  
                // Must call finish() so the BroadcastReceiver can be recycled.  
                pendingResult.finish();  
            }  
        }).start();  
        ...  
    }  
}
```


Notes

BroadcastReceiver's original design has changed to improve security, performance and UX

- Prefer LocalBroadcastManager to Context

- Prefer Context registration over Manifest registration

- Don't put sensitive info in implicit Intents you broadcast

- Don't start Activities from onReceive()

Next Time

User Notifications