



COMPUTER SCIENCE
UNIVERSITY OF MARYLAND

Dense Word Embeddings

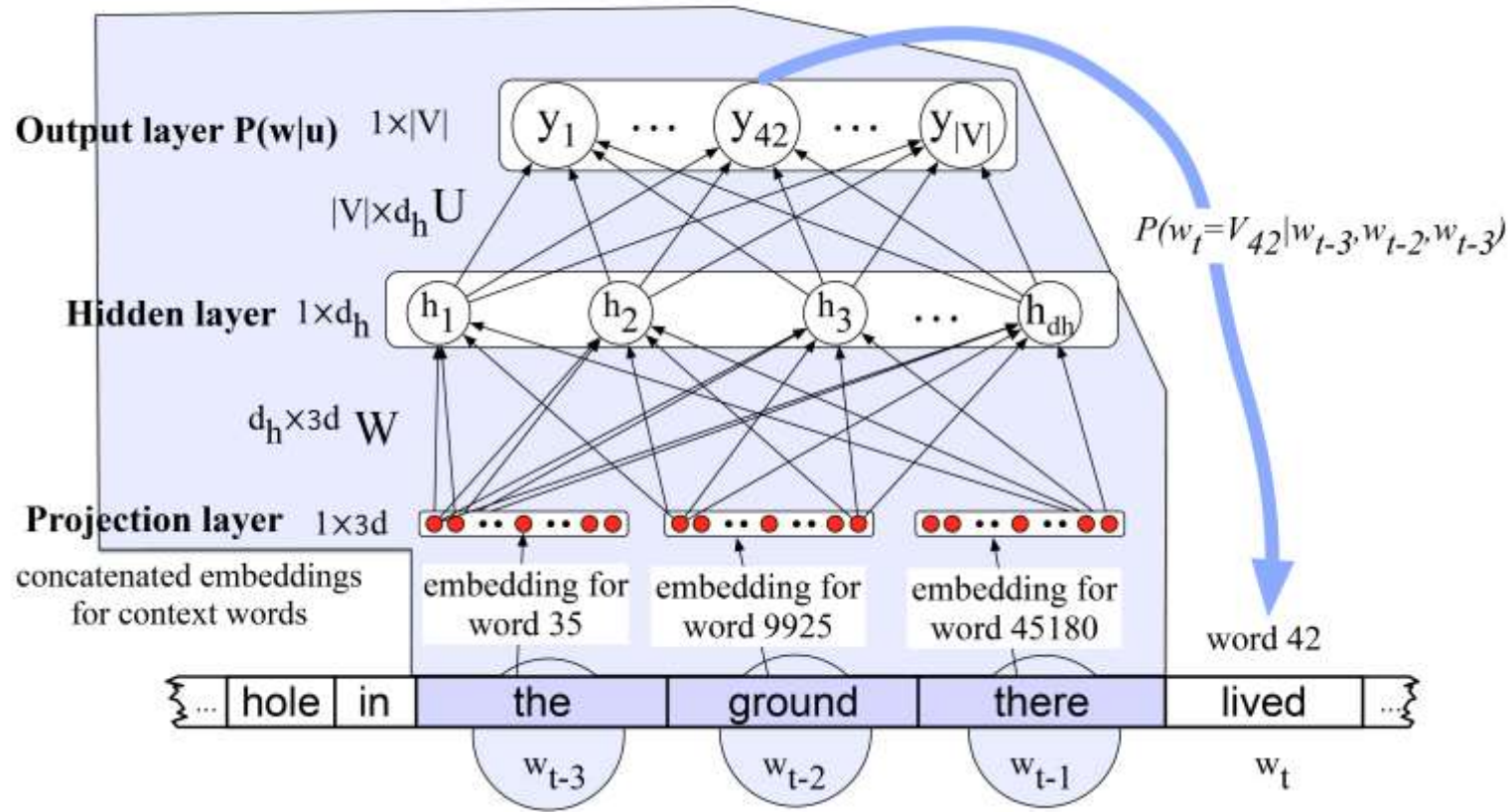
CMSC 470

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Slides credit: Jurasky & Martin

How to generate vector embeddings?

One approach: feedforward neural language models



Training a neural language model just to get word embeddings is expensive!

Is there a faster/cheaper way to get word embeddings if we don't need the language model?

Roadmap

- Dense vs. sparse word embeddings
- Generating word embeddings with Word2vec
 - Skip-gram model
 - Training
- Evaluating word embeddings
 - Word similarity
 - Word relations
 - Analysis of biases

Word embedding methods we've seen so far yield sparse representations

tf-idf and PPMI vectors are

- **long** (length $|V| = 20,000$ to $50,000$)
- **sparse** (most elements are zero)

Alternative: dense vectors

vectors which are

- **short** (length 50-1000)
- **dense** (most elements are non-zero)

Why short dense vectors?

- Short vectors may be easier to use as **features** in machine learning (fewer weights to tune)
- Dense vectors may **generalize** better than storing explicit counts
- They may do better at capturing synonymy:
 - *car* and *automobile* are synonyms; but are distinct dimensions
 - a word with *car* as a neighbor and a word with *automobile* as a neighbor should be similar, but aren't
- **In practice, they work better**

Dense embeddings you can download!

Word2vec

<https://code.google.com/archive/p/word2vec/>

Fasttext

<http://www.fasttext.cc/>

Glove

<http://nlp.stanford.edu/projects/glove/>

Word2vec

- Popular embedding method
- Very fast to train
- Code available on the web
- Key idea: **predict** rather than **count**

Word2vec

Approach:

- Instead of **counting** how often each word w occurs near "*apricot*"
- Train a classifier on a binary **prediction** task:
Is w likely to show up near "*apricot*"?

Note: we don't actually care about this task!

But we'll take the learned classifier weights as the word embeddings

Insight: running text provides implicitly supervised training data!

- A word s near *apricot*
 - Acts as gold ‘correct answer’ to the question
 - “Is word w likely to show up near *apricot*?”
- No need for hand-labeled supervision
- The idea comes from **neural language modeling**
 - Bengio et al. (2003)
 - Collobert et al. (2011)

Word2Vec: Skip-Gram Task

- Word2vec provides a variety of options. Let's do
 - "skip-gram with negative sampling" (SGNS)

Skip-gram algorithm

1. Treat the target word and a neighboring context word as positive examples.
2. Randomly sample other words in the lexicon to get negative samples
3. Use logistic regression to train a classifier to distinguish those two cases
4. Use the weights as the embeddings

Skip-Gram Task

- Given a tuple (t,c) = target, context

(apricot, jam)

(apricot, aardvark)

- Return probability that c is a real context word:

- $P(+ | t,c)$

- $P(- | t,c) = 1 - P(+ | t,c)$

Skip-Gram Training Data

- Assume context words are those in +/- 2 word window
- Training sentence:

... lemon, a **tablespoon of apricot jam** a pinch ...

c1 c2 target c3 c4

How to compute $p(+ | t, c)$?

- Intuition:

- Words are likely to appear near similar words
- Model similarity with dot-product!
- $\text{Similarity}(t, c) \propto t \cdot c$

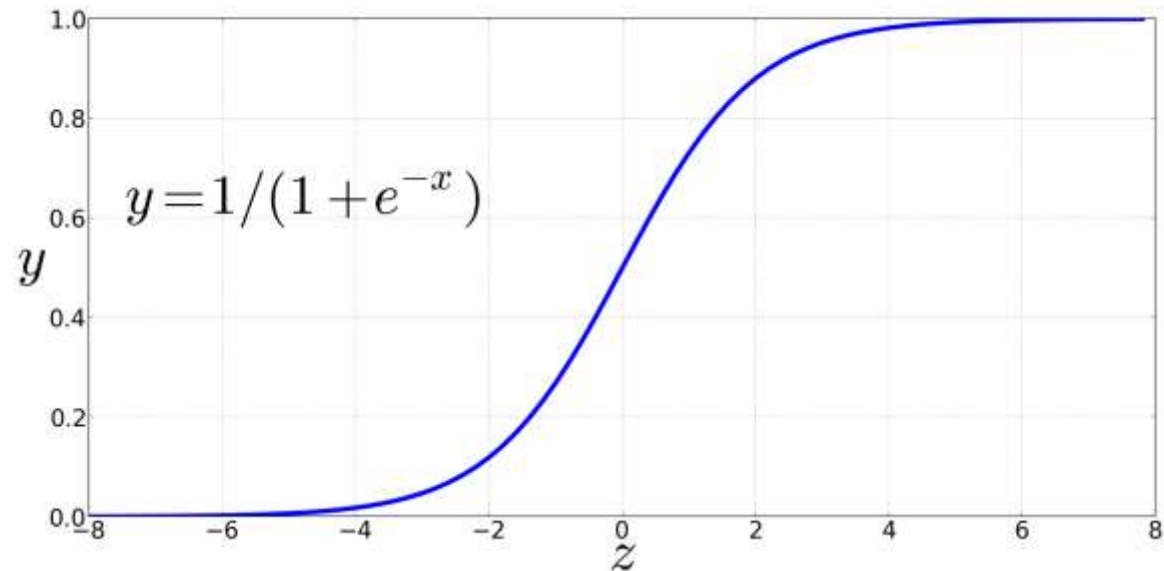
- *Problem:*

- *Dot product is not a probability!*
 - *(Neither is cosine)*

Turning dot product into a probability

- The sigmoid lies between 0 and 1:

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



Turning dot product into a probability

$$P(+|t, c) = \frac{1}{1 + e^{-t \cdot c}}$$

$$\begin{aligned} P(-|t, c) &= 1 - P(+|t, c) \\ &= \frac{e^{-t \cdot c}}{1 + e^{-t \cdot c}} \end{aligned}$$

This is a logistic regression model!

For all the context words:

- Assume all context words are independent

$$P(+|t, c_{1:k}) = \prod_{i=1}^k \frac{1}{1 + e^{-t \cdot c_i}}$$

$$\log P(+|t, c_{1:k}) = \sum_{i=1}^k \log \frac{1}{1 + e^{-t \cdot c_i}}$$

Skip-Gram Training Data

- Training sentence:

... lemon, a **tablespoon** of **apricot** jam a pinch ...

c1 c2 t c3 c4

- Training data: input/output pairs centering on *apricot*
- Assume a +/- 2 word window

Skip-Gram Training

- Training sentence:

... lemon, a **tablespoon** of **apricot** jam a pinch ...

c1 c2 t c3 c4

positive examples +

t	c
apricot	tablespoon
apricot	of
apricot	preserves
apricot	or

- For each positive example, we'll create k negative examples.
- Using *noise* words
- Any random word that isn't t

Skip-Gram Training

- Training sentence:

... lemon, a **tablespoon** of **apricot** jam a pinch ...

c1 c2 t c3 c4

positive examples +

t	c
apricot	tablespoon
apricot	of
apricot	preserves
apricot	or

negative examples - k=2

t	c	t	c
apricot	aardvark	apricot	twelve
apricot	puddle	apricot	hello
apricot	where	apricot	dear
apricot	coaxial	apricot	forever

Choosing noise words

- Could pick w according to their unigram frequency $P(w)$
- More common to chosen then according to $p_\alpha(w)$

$$P_\alpha(w) = \frac{\text{count}(w)^\alpha}{\sum_w \text{count}(w)^\alpha}$$

- $\alpha = \frac{3}{4}$ works well because it gives rare noise words slightly higher probability

- imagine two events $p(a)=.99$ and $p(b) = .01$: $P_\alpha(a) = \frac{.99^{.75}}{.99^{.75} + .01^{.75}} = .97$

$$P_\alpha(b) = \frac{.01^{.75}}{.99^{.75} + .01^{.75}} = .03$$

Skip-gram: training set-up

- Let's represent words as vectors of some length (say 300), randomly initialized.
- So we start with $300 * V$ random parameters and use gradient descent to update these parameters
- We need to define a loss function / training objective

Skip-gram: training objective

- Motivation: Over the entire training set, we'd like to adjust those word vectors such that we
 - Maximize the similarity of the positive **target word, context word** pairs (t,c)
 - Minimize the similarity of the negative (t,c) pairs

- Objective: we want to maximize

$$\sum_{(t,c) \in +} \log P(+|t, c) + \sum_{(t,c) \in -} \log P(-|t, c)$$

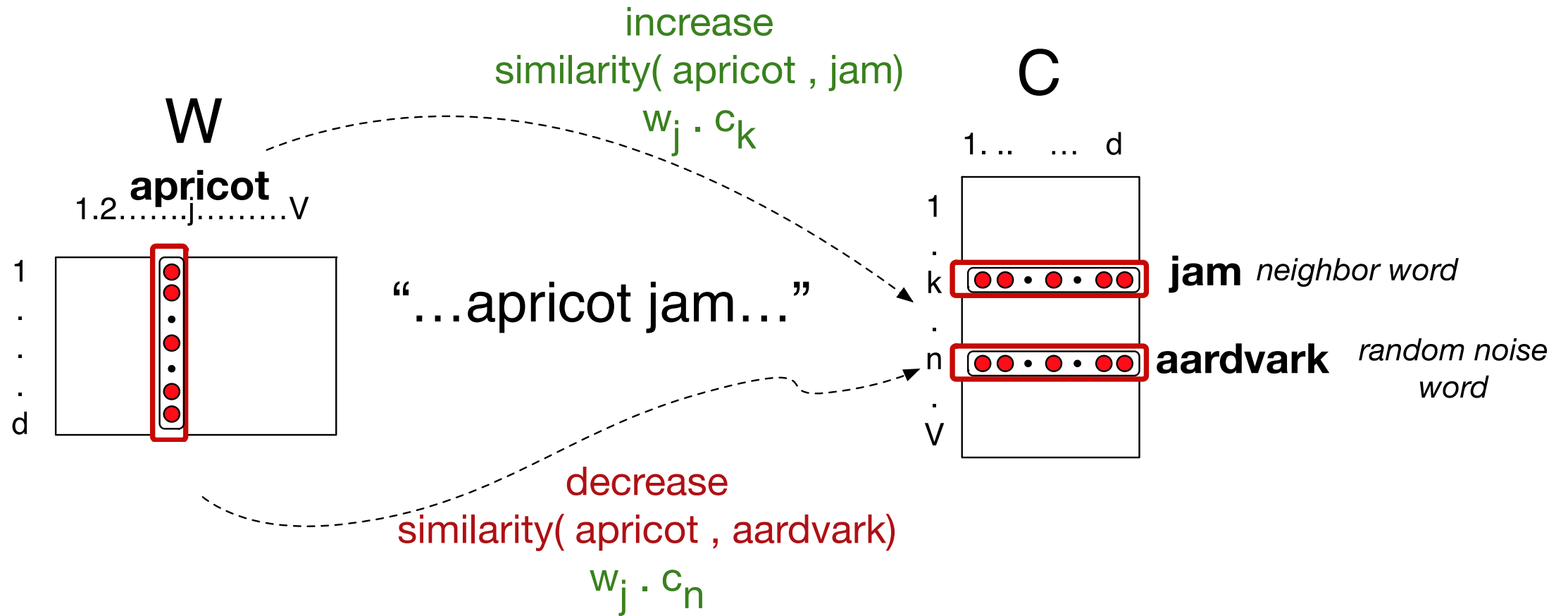
- Maximize the + label for the pairs from the positive training data, and the – label for the pairs sample from the negative data.

Skip-gram: training objective

- Focusing on one target word t

$$\begin{aligned}L(\theta) &= \log P(+|t, c) + \sum_{i=1} \log P(-|t, n_i) \\ &= \log \sigma(c \cdot t) + \sum_{i=1}^k \log \sigma(-n_i \cdot t) \\ &= \log \frac{1}{1 + e^{-c \cdot t}} + \sum_{i=1}^k \log \frac{1}{1 + e^{n_i \cdot t}}\end{aligned}$$

Skip-gram illustrated



Summary: How to learn word2vec (skip-gram) embeddings

- Choose the embedding dimension, e.g., $d=300$
- Start with V random 300-dimensional vectors as initial embeddings
- Take a corpus and take pairs of words that co-occur as positive examples
- Construct negative examples
- Train a logistic regression classifier to distinguish positive from negative examples
- Throw away the classifier and keep the embeddings!

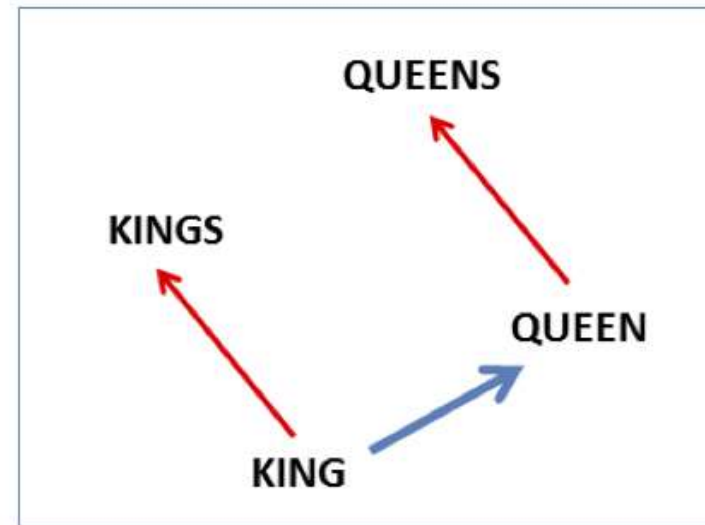
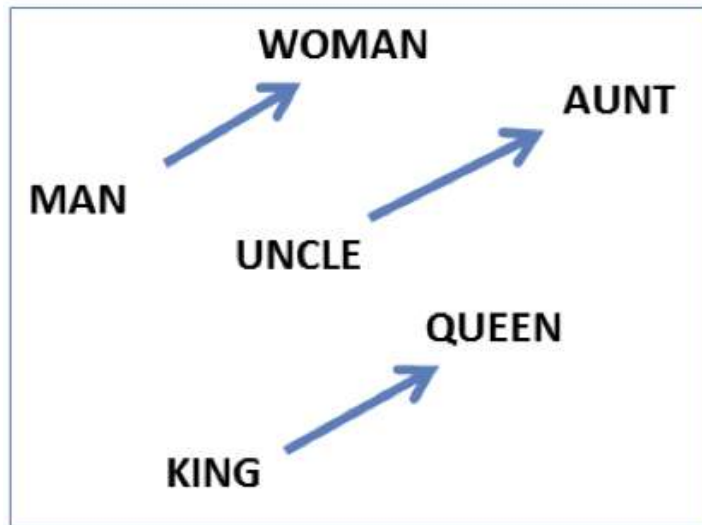
Evaluating embeddings

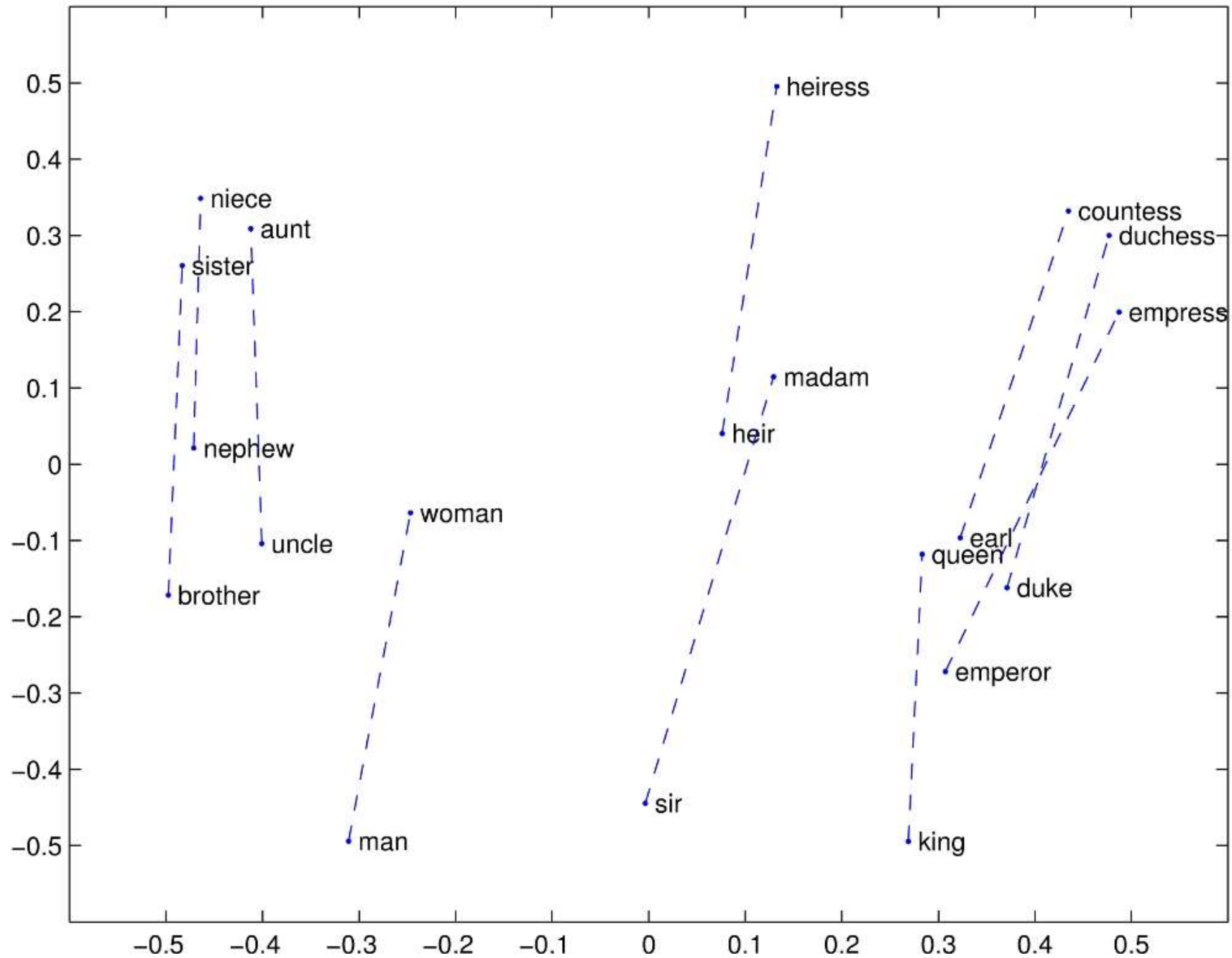
- We can use the same evaluations as for other distributional semantic models (see lecture 2)
- Compare to human scores on word similarity-type tasks:
 - WordSim-353 (Finkelstein et al., 2002)
 - SimLex-999 (Hill et al., 2015)
 - Stanford Contextual Word Similarity (SCWS) dataset (Huang et al., 2012)
 - TOEFL dataset: *Levied is closest in meaning to: imposed, believed, requested, correlated*

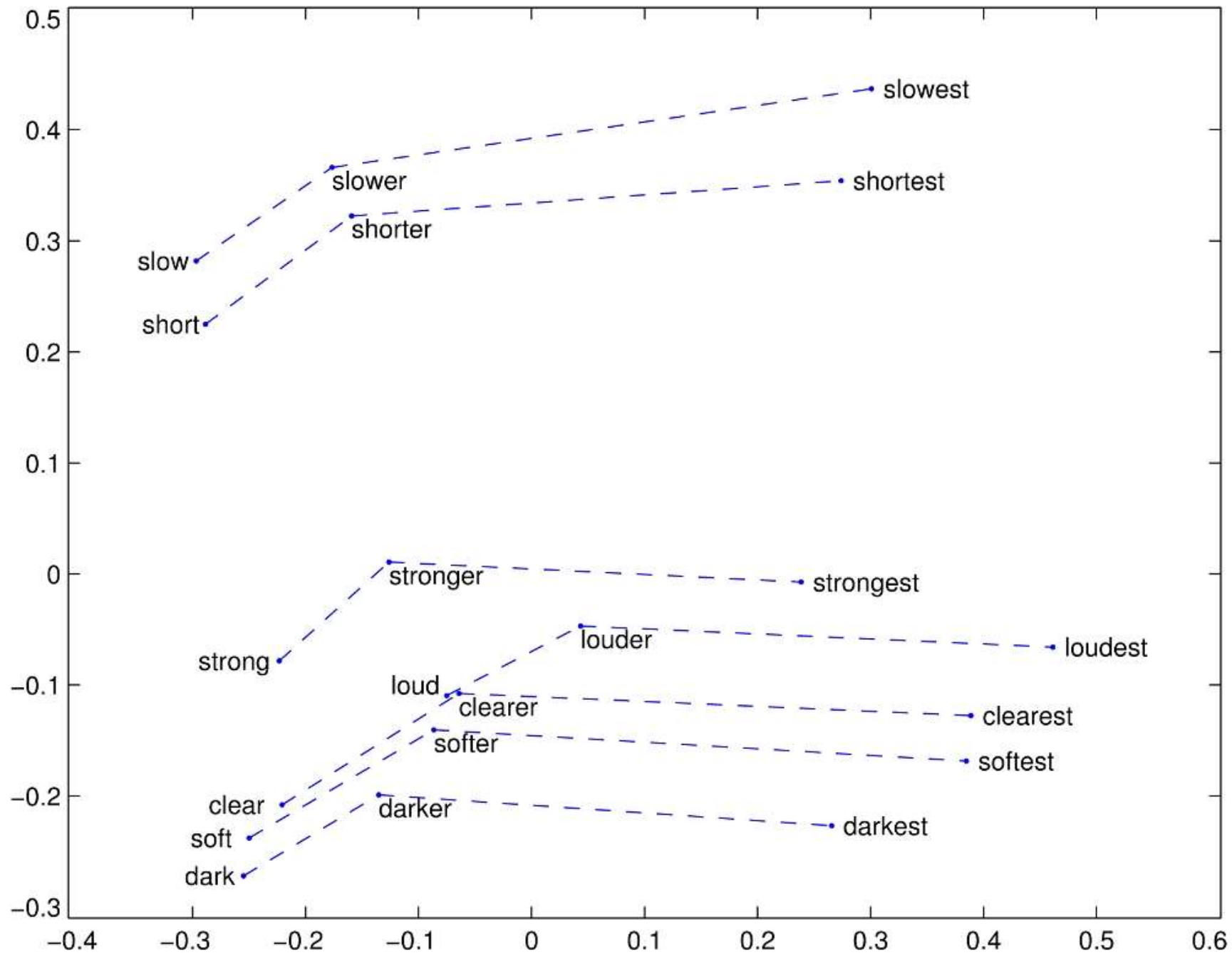
Analogy: Embeddings capture relational meaning!

$\text{vector}('king') - \text{vector}('man') + \text{vector}('woman') \approx \text{vector}('queen')$

$\text{vector}('Paris') - \text{vector}('France') + \text{vector}('Italy') \approx \text{vector}('Rome')$

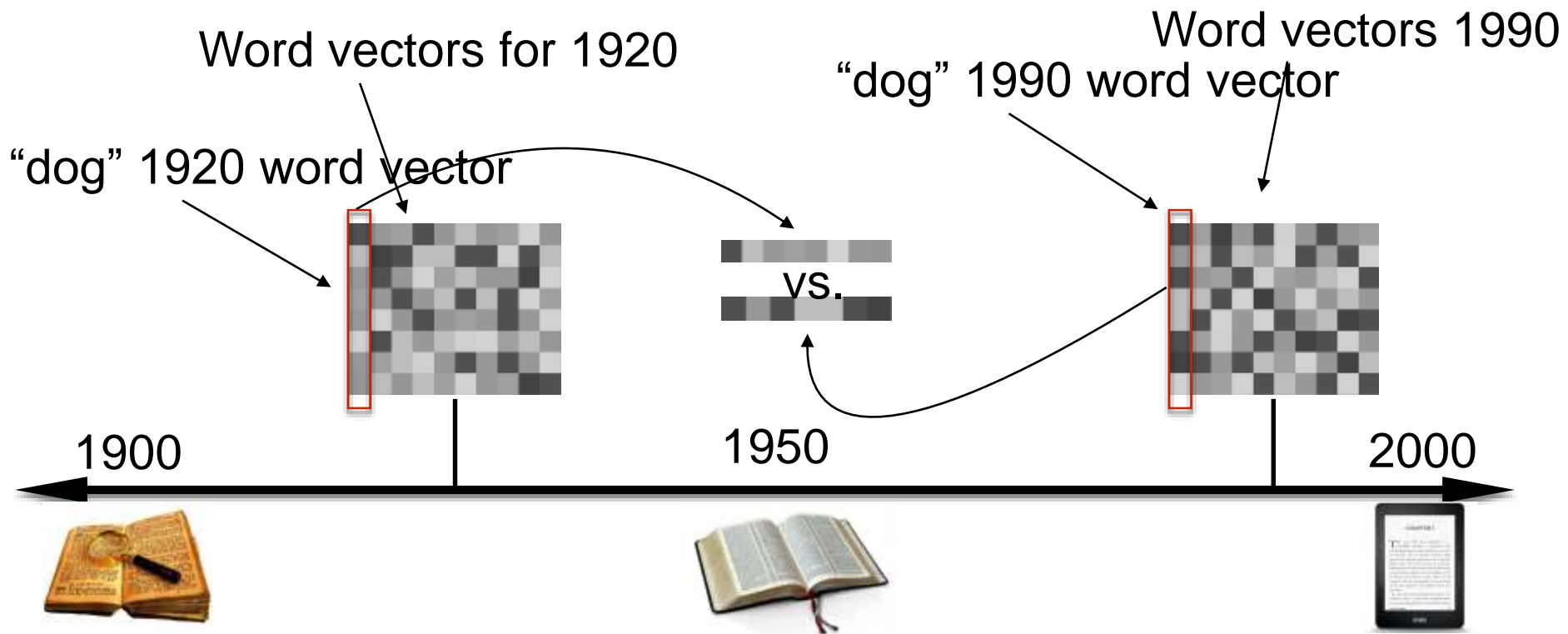






Word embeddings are a very useful tool

- Can be used as features in classifiers
 - Capture generalizations across word types
- Can be used to analyze language usage patterns in large corpora
 - E.g., to study change in word meaning



Yet word embeddings are not perfect models of word meaning

- Limitations include
 - One vector per word (even if the word has multiple senses)
 - Cosine similarity not sufficient to distinguish antonyms from synonyms
 - Embeddings reflect cultural bias implicit in training text

Embeddings reflect cultural bias

- Ask “Paris : France :: Tokyo : x”
 - x = Japan
- Ask “father : doctor :: mother : x”
 - x = nurse
- Ask “man : computer programmer :: woman : x”
 - x = homemaker

Bolukbasi, Tolga, Kai-Wei Chang, James Y. Zou, Venkatesh Saligrama, and Adam T. Kalai. "Man is to computer programmer as woman is to homemaker? debiasing word embeddings." In *Advances in Neural Information Processing Systems*, pp. 4349-4357. 2016.

Embeddings reflect cultural bias

- Implicit Association test (Greenwald et al 1998): How associated are
 - concepts (*flowers, insects*) & attributes (*pleasantness, unpleasantness*)?
 - Studied by measuring timing latencies for categorization.
- Psychological findings on US participants:
 - African-American names are associated with unpleasant words (more than European-American names)
 - Male names associated more with math, female names with arts
 - Old people's names with unpleasant words, young people with pleasant words.
- Caliskan et al. replication with embeddings:
 - African-American names had a higher cosine with unpleasant words
 - European American names had a higher cosine with pleasant words
- Embeddings reflect and replicate all sorts of pernicious biases.

So what can we do about bias?

- Attempt to remove or decrease bias by “debiasing” for embeddings
 - Bolukbasi, Tolga, Chang, Kai-Wei, Zou, James Y., Saligrama, Venkatesh, and Kalai, Adam T. (2016). Man is to computer programmer as woman is to homemaker? debiasing word embeddings. In *Advances in Neural Information Processing Systems*, pp. 4349–4357.
- Use embeddings as a historical tool to study bias
 - Garg, Nikhil, Schiebinger, Londa, Jurafsky, Dan, and Zou, James (2018). Word embeddings quantify 100 years of gender and ethnic stereotypes. *Proceedings of the National Academy of Sciences*, 115(16), E3635–E3644

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