

# From Recurrent Language Models to Machine Translation

### **CMSC 470**

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### A recurrent language model



$$\boldsymbol{m}_{t} = M_{\cdot,e_{t-1}}$$
$$\boldsymbol{h}_{t} = \begin{cases} \tanh(W_{mh}\boldsymbol{m}_{t} + W_{hh}\boldsymbol{h}_{t-1} + \boldsymbol{b}_{h}) & t \ge 1, \\ \boldsymbol{0} & \text{otherwise.} \end{cases}$$
$$\boldsymbol{p}_{t} = \operatorname{softmax}(W_{hs}\boldsymbol{h}_{t} + b_{s}).$$

### A recurrent language model



 $m_t = M_{\cdot,e_{t-1}}$   $h_t = \text{RNN}(m_t, h_{t-1})$  $p_t = \text{softmax}(W_{hs}h_t + b_s).$ 

## Examples of RNN variants

- LSTMs
  - Aim to address vanishing/exploding gradient issue



## Training in practice: online

Algorithm 1 A fully online training algorithm

1: procedure Online

- 2: for several epochs of training do
- 3: for each training example in the data do
- 4: Calculate gradients of the loss
- 5: Update the parameters according to this gradient
- 6: end for
- 7: end for

8: end procedure

## Training in practice: batch

Algorithm 2 A batch learning algorithm

1: procedure BATCH

2: for several epochs of training do

- 3: for each training example in the data do
- 4: Calculate and accumulate gradients of the loss
- 5: **end for**
- 6: Update the parameters according to the accumulated gradient
- 7: end for

8: end procedure

## Training in practice: minibatch

- Compromise between online and batch
- Computational advantages
  - Can leverage vector processing instructions in modern hardware
  - By processing multiple examples simultaneously



Problem with minibatches: in language modeling, examples don't have the same length



- 3 tricks
  - Padding
    - Add </s> symbol to make all sentences same length
  - Masking
    - Multiply loss function calculated over padded symbols by zero
  - + sort sentences by length

## Machine Translation

- Translation system
  - Input: source sentence F
  - Output: target sentence E
  - Can be viewed as a function

 $\hat{E} = \operatorname{mt}(F)$ 

Statistical machine translation systems

$$\hat{E} = \underset{E}{\operatorname{argmax}} P(E \mid F; \theta)$$

#### • 3 problems

- Modeling
  - how to define P(.)?
- Training/Learning
  - how to estimate parameters from parallel corpora?
- Search
  - How to solve argmax efficiently?

## Encoder-decoder model



### Encoder-decoder model

$$\begin{split} \boldsymbol{m}_{t}^{(f)} &= M_{\cdot,ft}^{(f)} \\ \boldsymbol{h}_{t}^{(f)} &= \begin{cases} \text{RNN}^{(f)}(\boldsymbol{m}_{t}^{(f)}, \boldsymbol{h}_{t-1}^{(f)}) & t \geq 1, \\ \boldsymbol{0} & \text{otherwise.} \end{cases} \\ \boldsymbol{m}_{t}^{(e)} &= M_{\cdot,e_{t-1}}^{(e)} \\ \boldsymbol{h}_{t}^{(e)} &= \begin{cases} \text{RNN}^{(e)}(\boldsymbol{m}_{t}^{(e)}, \boldsymbol{h}_{t-1}^{(e)}) & t \geq 1, \\ \boldsymbol{h}_{|F|}^{(f)} & \text{otherwise.} \end{cases} \\ \boldsymbol{p}_{t}^{(e)} &= \text{softmax}(W_{hs}\boldsymbol{h}_{t}^{(e)} + b_{s}) \end{cases} \end{split}$$



## Generating Output

- We have a model P(E|F), how can we generate translations?
- 2 methods
  - **Sampling**: generate a random sentence according to probability distribution
  - Argmax: generate sentence with highest probability

## Ancestral Sampling

- Randomly generate words one by one
- Until end of sentence symbol

while  $y_{j-1} != "</s>":$  $y_j \sim P(y_j | X, y_1, ..., y_{j-1})$ 

• Done!

## Greedy search

• One by one, pick single highest probability word

while  $y_{j-1} != "</s>":$  $y_j = argmax P(y_j | X, y_1, ..., y_{j-1})$ 

- Problems
  - Often generates easy words first
  - Often prefers multiple common words to rare words



Example

#### Beam Search

Example with beam size b = 2

We consider b top hypotheses at each time step



## Other encoder structures: Bidirectional encoder



$$\boldsymbol{h}_{0}^{(e)} = \tanh(W_{\overrightarrow{f}e} \overrightarrow{\boldsymbol{h}}_{|F|} + W_{\overleftarrow{f}e} \overleftarrow{\boldsymbol{h}}_{1} + \boldsymbol{b}_{e})$$

Motivation:

- Take 2 hidden vectors from source encoder
- Combine them into a vector of size required by decoder

## Introduction to Neural Machine Translation

- Neural language models review
- Sequence to sequence models for MT
  - Encoder-Decoder
  - Sampling and search (greedy vs beam search)
  - Practical tricks
- Sequence to sequence models for other NLP tasks
- Attention mechanism