CMSC 132: OBJECT-ORIENTED PROGRAMMING II

UML (Unified Modeling Language)

Department of Computer Science
University of Maryland, College Park
UML (Unified Modeling Language)

• UML is a modeling language for object-oriented software that allow us to specify, visualize, construct and document systems
• Use UML to help visualize design of software
• UML provides a number of diagrams that
  • Describe a model of all or part of system
  • From a particular point of view
  • With varying level of abstraction
• We want to use class diagrams to describe our designs
UML (Unified Modeling Language)

- Class diagram
  - Represents (static) structure of system
  - It displays
    - Information for class
    - Relationships between classes

**NOTE:**
- In this class we are going to use UML Class diagrams very informally (you don’t need to adhere to UML class diagrams rules)
- We will use them to provide description of designs
- You may see UML formally in later courses
Class diagrams represent structure of system
Java → UML : Clock Example

• Java
  class Clock {
    // state
    int seconds;
    int minutes;
    int hours;
    // behavior
    void start();
    void adjustTime();
    void reset();
  }

Java Code

Class Diagram
Generalization

• Denotes inheritance between classes
  • Can view as “is a” relationship

• Example
  • Lecturer is a person (Lecturer extends Person class)

• Types of generalization
  • Subclass extends superclass
    • Solid line ending in (open) triangle
  • Class implements interface
    • Dotted line ending in (open) triangle
Generalization Example

- Inheritance

Laptop, Desktop, PDA inherit state & behavior from Computer
Association w/o Navigation

• Undirected edge
  • Relationship between classes may be bi-directional
  • Direction of relationship may be unknown

• Examples

```cpp
class Course {
    Lecturer TheBoss;
}

class Lecturer {
    Course [] class;
}

class Foo

class Bar
```
UML Example – Computer System

- Try to read & understand UML diagram

- CPU is associated with Controllers
- DiskDrive is associated with SCSIController
- SCSIController is a (type of) Controller