CMSC 714 Lecture 12 High Performance Networks

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Notes

- OpenMP assignment due Monday
 - don't compile for profiling (with –pg) and for OpenMP at same time
 - For fine-grained timing, use **omp_get_wtime()** works similarly to **MPI_Wtime()**
 - other questions?
- Readings for next week posted
 - Don't forget to send questions

Infiniband

- Designed to support I/O and network connectivity, from a single PCB to a cluster network to a LAN
 - over copper (twisted pairs) and fiber
- Targeted at cluster networks, SANs, and even embedded systems
 - scalable, and provides RAS "bandwidth out of the box"
 - idea is to extend the on-processor I/O bus to off-chip network
- Switched point-to-point I/O fabric
 - endpoints (host machines, I/O devices, ...) connect to switches, which route connections to other endpoints
 - link speed from 2.5Gb/sec (1X) to 30Gb/sec (12X) by adding more wires – parallel transfers – newer standards use higher link speeds for higher transfer rates
- Protocols described in terms of standard network layers
 - physical, link, network, transport

Infiniband Layers

Physical

 defines electrical and mechanical characteristics – cables, connectors, pins, etc.

Link

- packet layout management and data
- switching uses local IDs in Local Route Header of a packet
- QoS through Virtual Lanes
- credit based flow control
- data integrity error correction both for each link (VCRC) and end-to-end (ICRC)

Network

 route packets across subnets – uses IPv6 addresses (128 bits) in Global Route Header of a packet

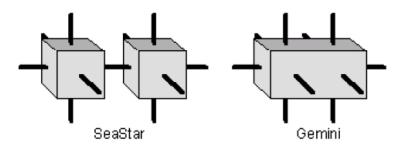
Infiniband Layers (cont.)

Transport

- in-order packet delivery sequence numbers
- segmenting data into packets
- channel multiplexing
- transport services reliable/unreliable connection/datagram
- all implemented in hardware

Cray Gemini

- Improvement to SeaStar network for Cray HPCs
- System-on Chip (SoC) constructs 3D torus network to scale to > 100,000 nodes
- Built for fast MPI
- Each NIC connects 2 nodes allowing for 10 connections per block (2 NICS per ASIC)



 Adaptive routing and ECC memory add layer of fault tolerance to prevent job termination in the event of limited hardware failure

Gemini Block Structure

 Each node has HyperTransport3 connections (up to about 8GB/s) with a dedicated NIC

- Each block contains a router and supervisor processor (L0) connected to Hardware Supervisory System (HSS)
- Router has 8 links to x/z and 2 links to y neighbors

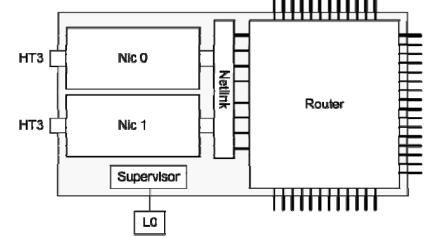


Figure 3: Gemini block structure

 Direct data transfer between nodes without OS intervention (specify address, id, and size)

Gemini NIC

- Fast Memory Access (FMA)
 - Puts, Gets done directly on NIC (up to 64 bytes)
 - Translated from processor loads/stores into full 58 bit network addresses
 - Has its own sync/barrier methods
- Block Transfer Engine (BTE)
 - Asynchronous transfers between local and remote memory
 - No guarantee of order, but can use fence operations for synchronization
 - Up to 4 GB w/o CPU involvement (after setup)
 - Higher bandwidth but also higher latency than FMA
- Completion Queue (CQ)
 - Notification mechanism for FMA and BTE
- Atomic Memory Operation (AMO)
 - Multiple processes accessing the same variables (e.g., atomic remote add, conditional swap, to build higher level collective and sync functions)
 - Prevents program locking
 - Dedicated AMO cache reduces load on host memory

Performance

Clock Speeds

- NIC 650 MHz
- Router 800 MHz
- SERDES 3.1 to 6.25 GHz
- HyperTransport 1600 2600 MHz

Latency

- End-point 700 ns
- 1.5 micro or less for small MPI (HyperTransport reads)

Bandwith

- NIC transfers 64 bytes every 5 cycles in each direction
- 8.3 Gbytes/s
- Improved bandwith as PPN increases

AMO Performance

- Atomic adds
- Single AMO all performed on AMO cache
- Achieved 45 100 million updates per second

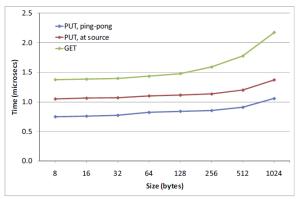


Figure 7; Gemini put and get latencies as a function of transfer size

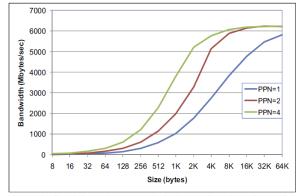


Figure 8: Gemini FMA put bandwidth as a function of transfer size for 1, 2 and 4 processes per node

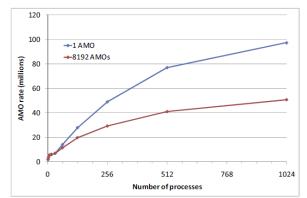


Figure 9; Gemini AMO performance