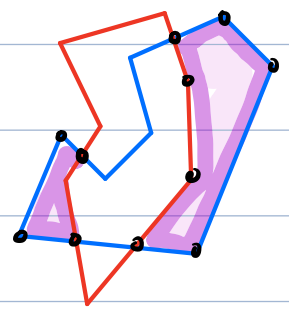
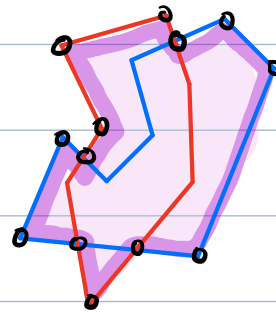
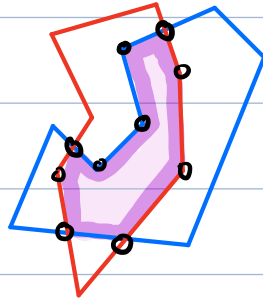
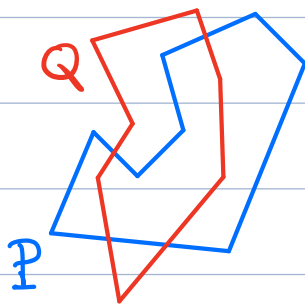
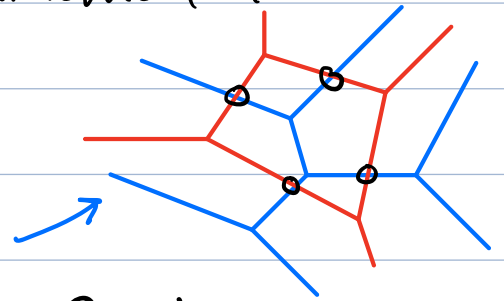


CMSC 754 - Computational Geometry

Lecture 4: Line Segment Intersection

Computing intersections is fundamental to geometric computation

- collision detection
- subdivision overlay
- boolean operations - \cap, \cup, \dots



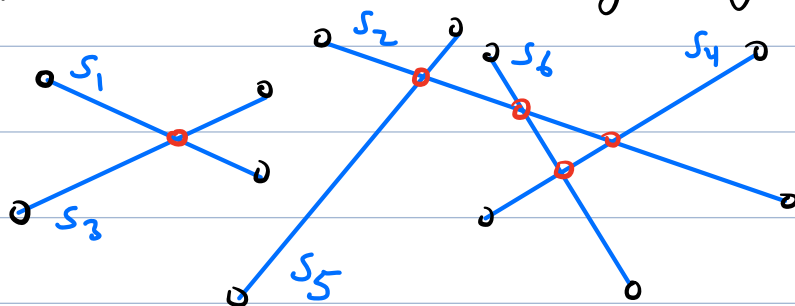
$P \cap Q$

$P \cup Q$

$P \setminus Q$

Line Segment Intersection:

Given a set $S = \{s_1, \dots, s_n\}$ of line segments in \mathbb{R}^2 (where $s_i = \overline{p_i q_i}$), report all pairs of intersecting segments.



(s_1, s_3)

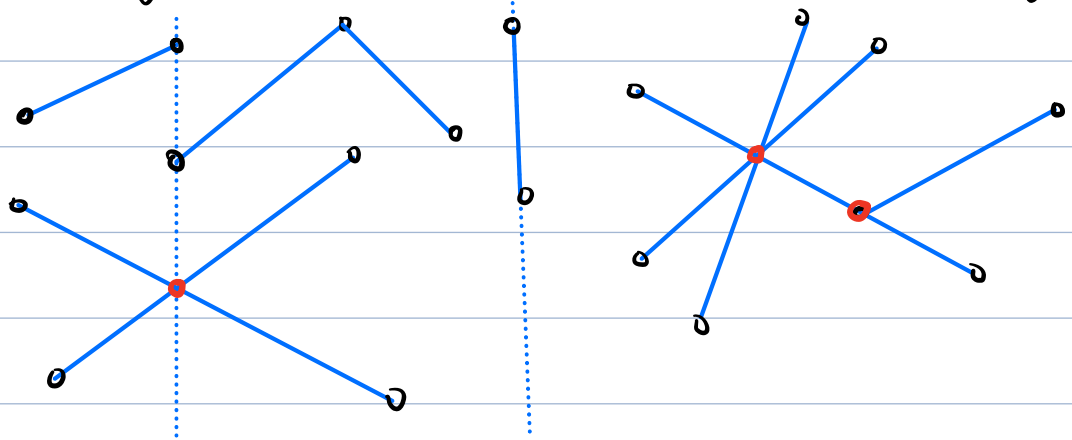
(s_2, s_5)

(s_2, s_6)

\vdots

General Position Assumptions:

- No duplicate x-coords
(for both endpoints + intersections)
- No segment endpt on another segment



Output Sensitivity:

Input size: n ($2n$ endpts, $4n$ coords)

Output size: m

$$0 \leq m \leq \binom{n}{2} = O(n^2)$$

Best possible: $O(m + n \log n)$

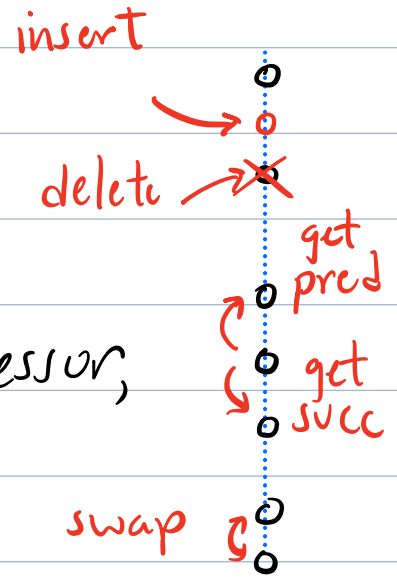
Follows from a lower bound
on element uniqueness

This lecture: $O((n+m) \log n)$

↳ Plane sweep

Utility Data Structures:

Ordered Dictionary: Supports: insert, delete, find, get-predecessor, get-successor, swap adjacent

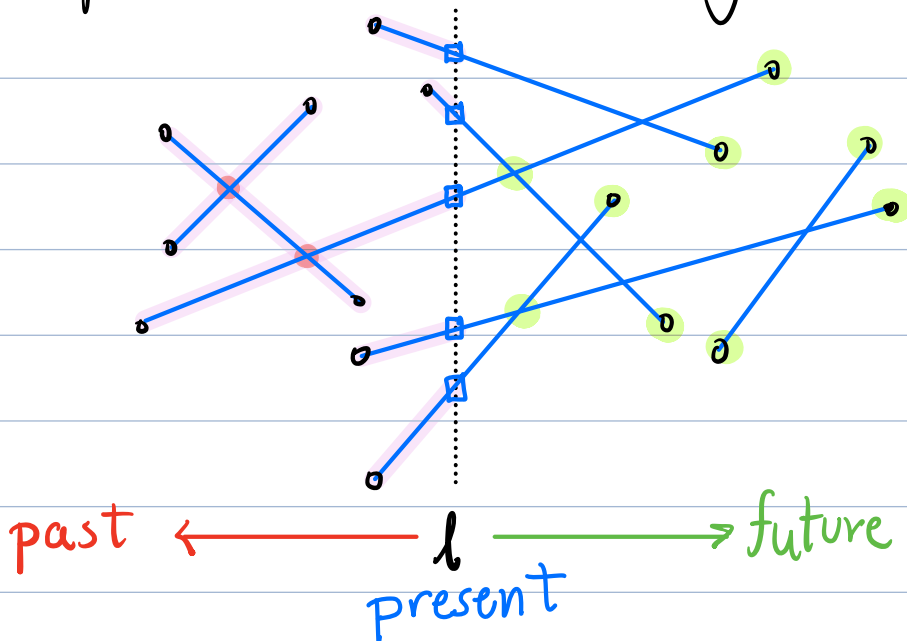


all in $O(\log n)$ time + $O(n)$ space

Priority Queue: Stores object σ + priority x
 $ref \leftarrow \text{enqueue}(\sigma, x)$
 $\sigma \leftarrow \text{extract_min}()$ - removes obj w. min priority
 $\text{delete}(ref)$

Sweep-Line Algorithm:

Sweep a vertical line l from left to right + update solution as we go.

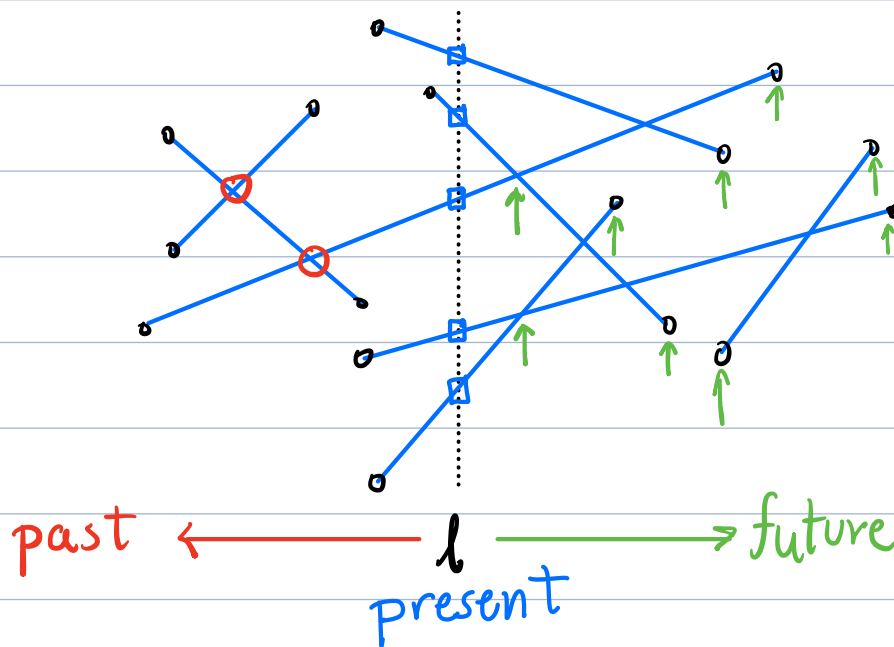


What we store: (Generic Plane Sweep)

(Past) Partial solution to left of l

(Present) Current status along l

(Future) (Known) Events to right of l



What we store: (For segment intersection)

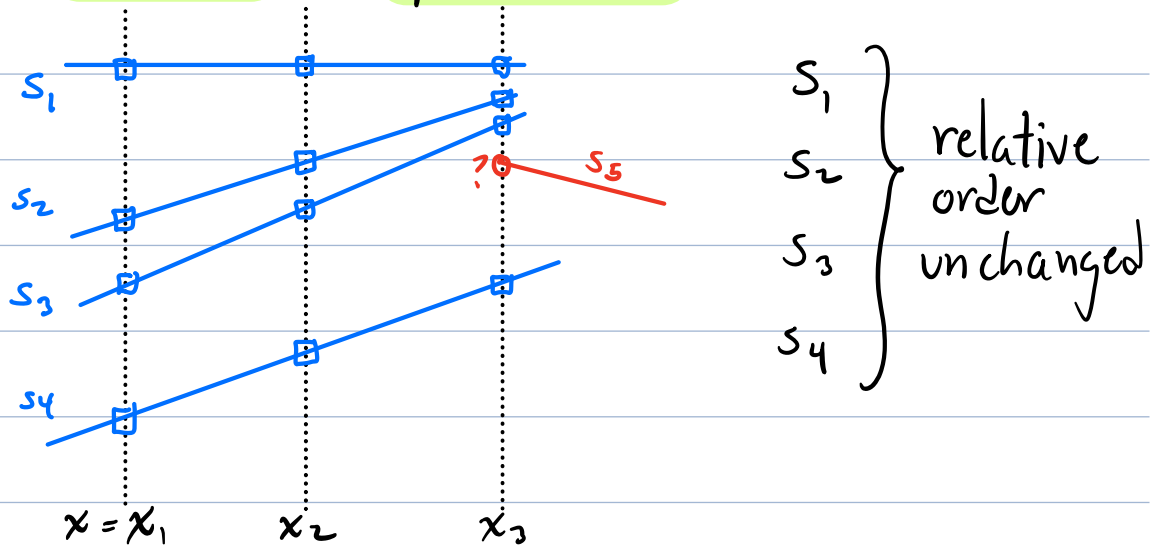
Past: List of intersecting pairs so far

Present: Ordered dictionary (top to bottom, say) of segments intersecting l
— sweep-line status

Future: Priority queue with future events:
- segment endpoints to right of l
- "imminent" intersections right of l

Sweep-Line Status:

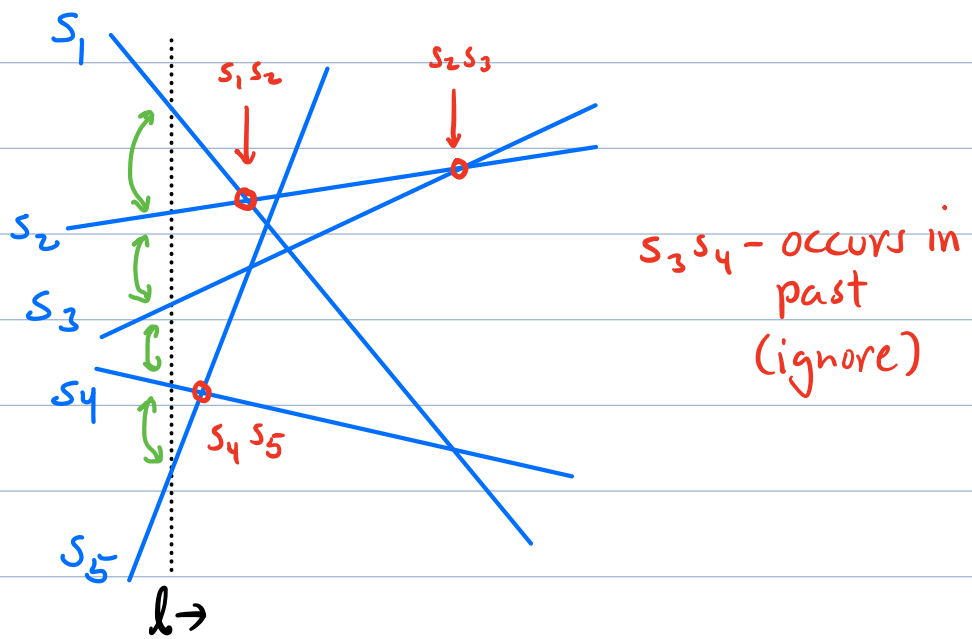
- As l moves, all y -coordinates on sweep line change
- Much too slow to update all



- **Dynamic comparator**: Rather than storing y coords in dictionary, store line equation: $y = ax + b$
- As x changes, **reevaluate** to compare y based on **current x value**

Future Events: (Stored in priority queue)

- All **segment endpoints** to right of sweep line
- **Imminent intersections**:
Intersections between pairs of lines that are **consecutive** on sweep line



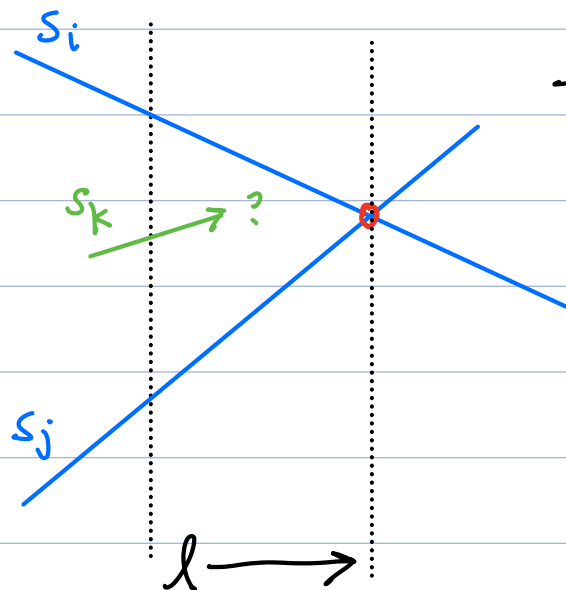
Why? - Consecutive pairs are easy to detect + update

- At most $n-1 = O(n)$ intersection events in priority queue (+ $\leq 2n$ end pt events)

Lemma: If the next event is an intersection, these segments will be consecutive on the current sweep line.

Proof:

- Suppose not
- $s_i s_j$ is next event, but not consecutive

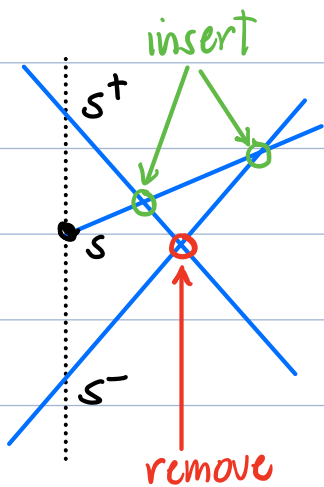


There must be an event involving s_k first

Final Sweep-Line Algorithm: $S = \{s_1, \dots, s_n\}$ $s_i = \overline{p_i q_i}$

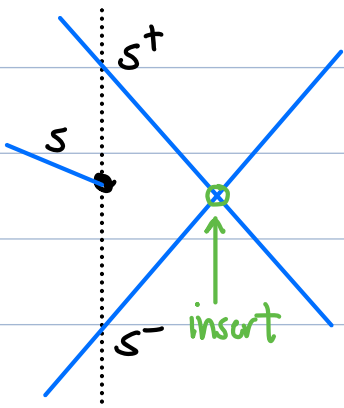
- Insert all seg. endpts into priority queue (sorted by x-coord)
- while (queue is non-empty) {
 - extract next event (min x)
 - cases:

Segment s left endpt:



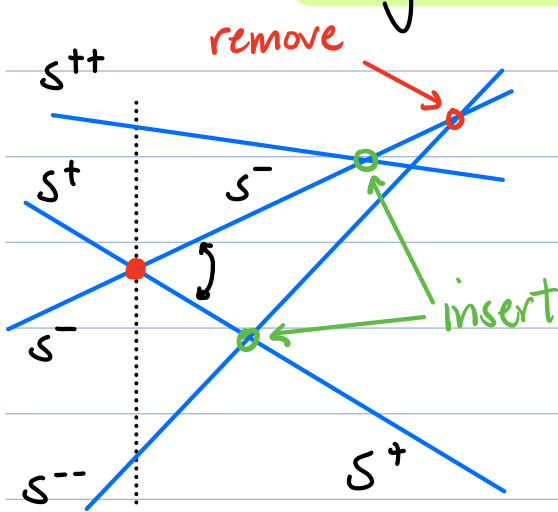
- Insert segment into sweep line (dictionary) based on y-coord
- Let $s^+ + s^-$ be segs just above and below
- If $s^+ s^-$ has intersection event, remove from priority queue
- Add to priority queue, intersection events for $s s^+ + s s^-$ (if appropriate)

Segment s right endpt:



- Let $s^+ + s^-$ be segments above + below
- Add to priority queue, intersect event for $s^+ s^-$ (if appropriate)

Segment s^+s^- intersection:



- Let s^{++} & s^{--} be segs above and below intersection

- Remove intersection events s^+s^{++} & s^-s^{--} (if exist)

- Swap s^+ & s^- on sweep line

- Add to prior. queue, intersect events for s^+s^{--} & s^-s^{++} (if appropriate)

Correctness: Easy, but be sure not to forget anything

Running Time: $n = \text{num. of segs.}$ $m = \text{num. of intersects}$

Total events: $2n + m = O(n + m)$

Time per event: Extract min $\left\{ \begin{array}{l} O(1) \text{ dictionary ops} \\ O(1) \text{ queue ops} \end{array} \right\} O(\log n) \text{ total}$

Total time: $O((n+m) \log n)$

Space: $O(n)$ for data structures
 $O(m)$ for output