

Debugging

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Additional Contributors

- None as of August, 2004

Module Road Map

1. Eclipse Debugging

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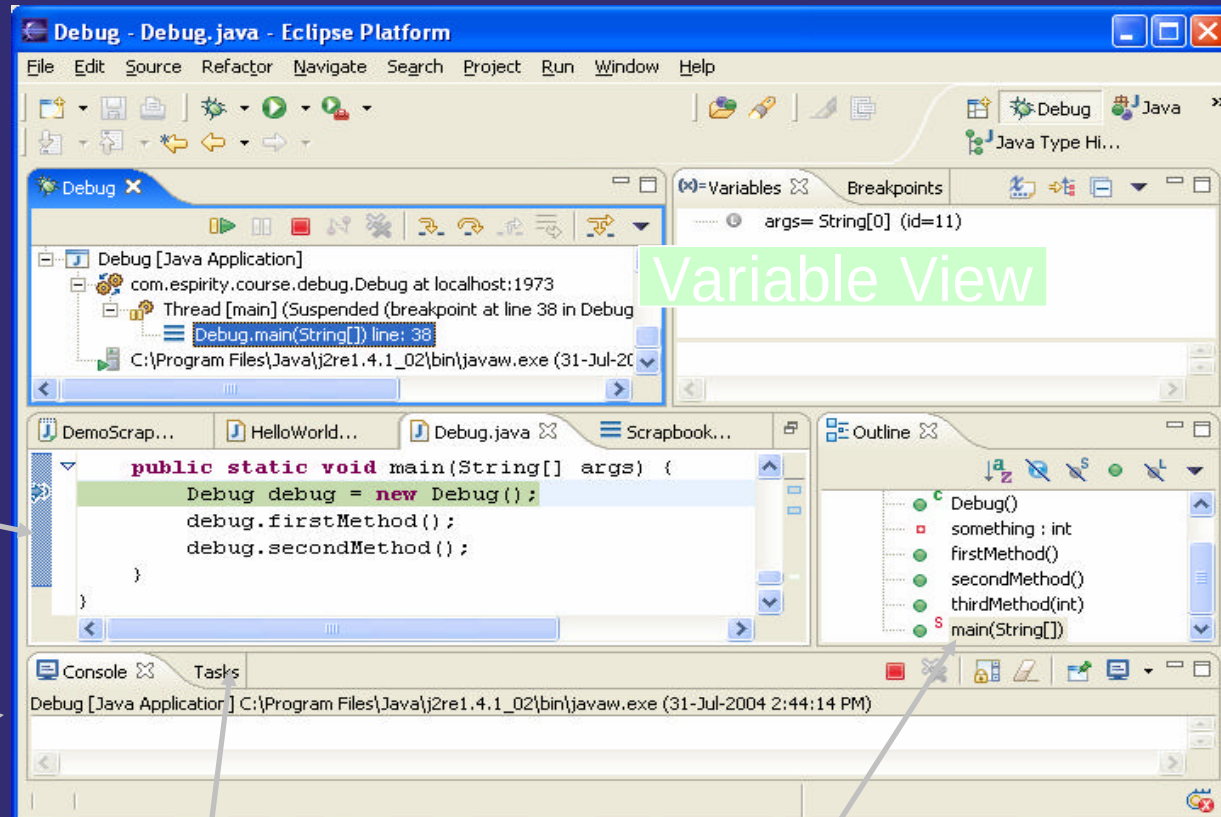
- **Debug Perspective**
- **Debug Session**
- **Breakpoint**
- **Debug Views**
- **Breakpoint Types**
- **Evaluating and displaying expressions**

Debugging in Eclipse

- The Java Debugger
 - Part of Eclipse Java Development Tools (JDT)
 - More than `System.out.println(error)`
 - Detects errors as code executes
 - Correct errors as code executes
 - Actions you can perform debugging include:
 - Control Execution
 - Set simple breakpoints
 - Set conditional breakpoints
 - Review and change variable values
 - Hot code replace

Debug Perspective

Threads and Monitor View



Variable View

Editor View

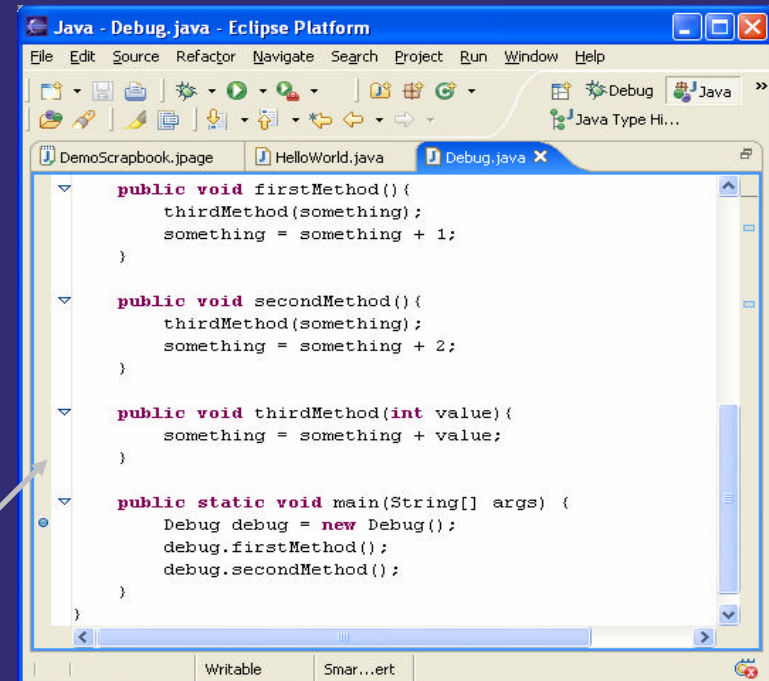
Console View

Tasks View

Outline View

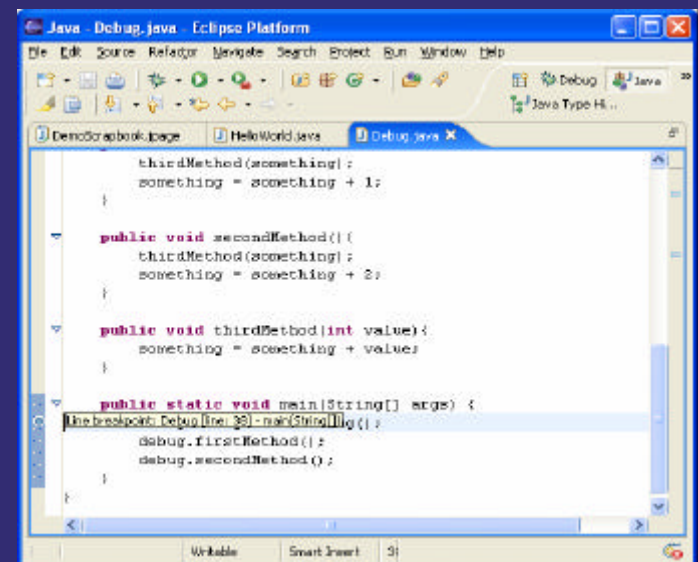
Simple Breakpoint

- Breakpoint
 - Stops the execution of a program at the point
 - Thread suspends at the location where the breakpoint is set
- Setting a breakpoint
 - CTRL+Shift+B at current point in editor line
 - Double click in editors marker bar a current line



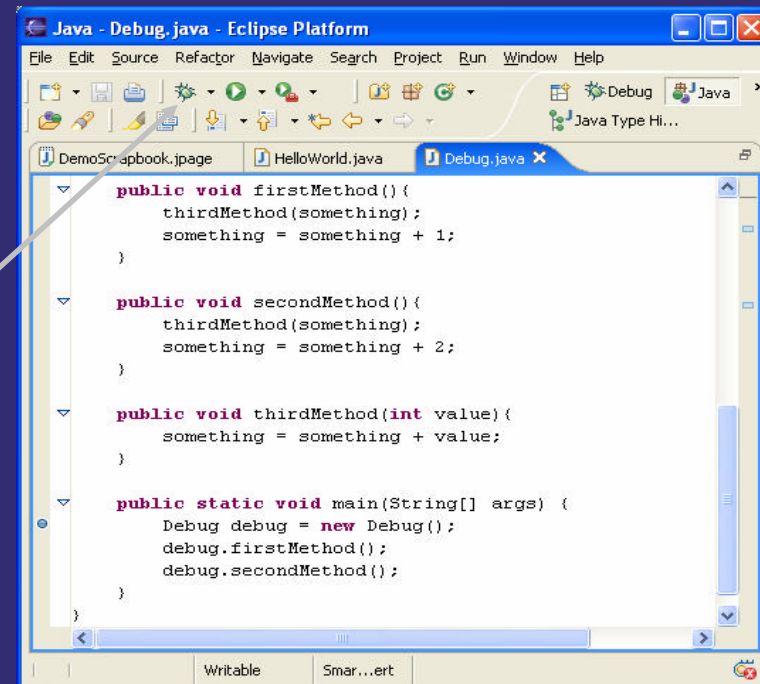
Deleting Breakpoints

- Double click on the breakpoint in the editor
- CTRL+Shift+B at current point in editor line



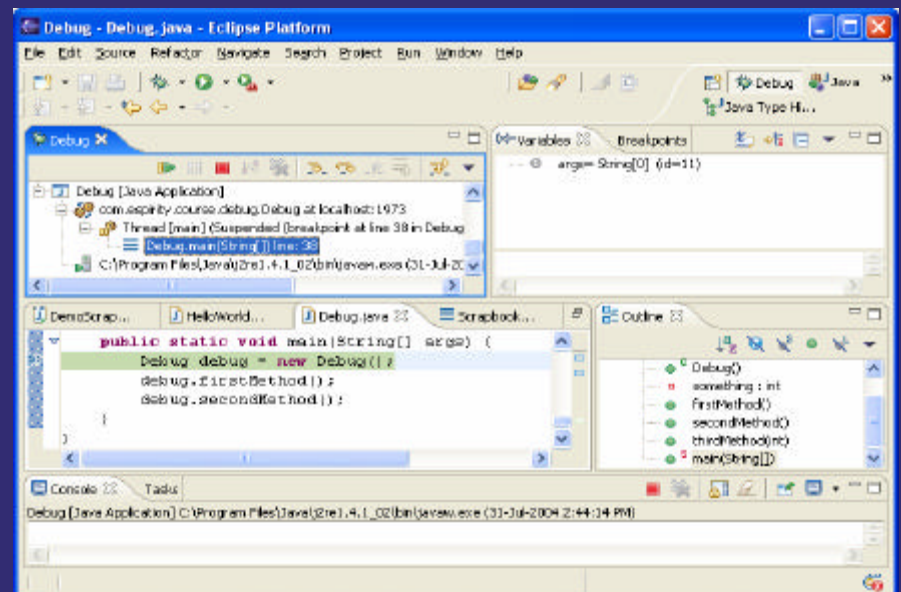
Starting a Debugging Session

- Select Java class containing the following:
 - `main()` method
 - Resulting execution will pass breakpoint
- Select Run → Debug As... → Java Application
- Or Select Debug As... → Java Application from the debug menu



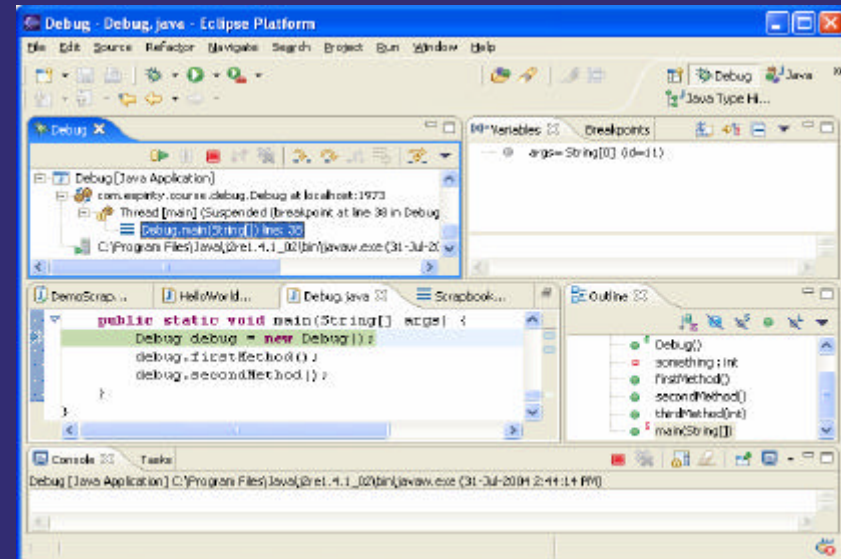
Debug Session

- Execution suspends prior to the line with a breakpoint
- You can set multiple breakpoints



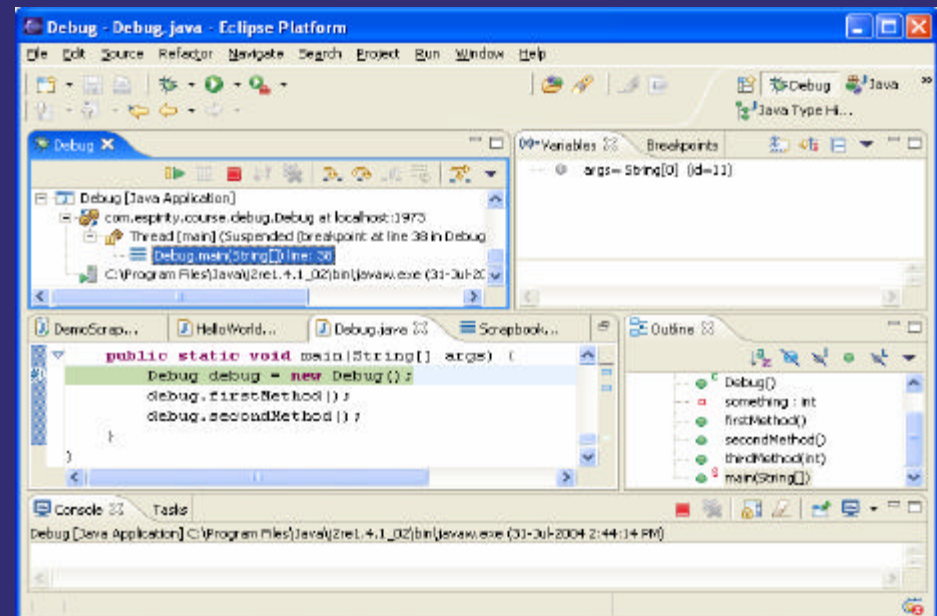
Control Execution From Breakpoint...

- Step Into or F5:
 - For methods, execute method and suspend on first statement in the method
 - For assignments, similar to Step Over
 - For conditionals, similar to Step Over
- Step Over or F6
 - Execute next statement
- Step Return or F7
 - Resume execution to the end of the method on the next line after it was invoked



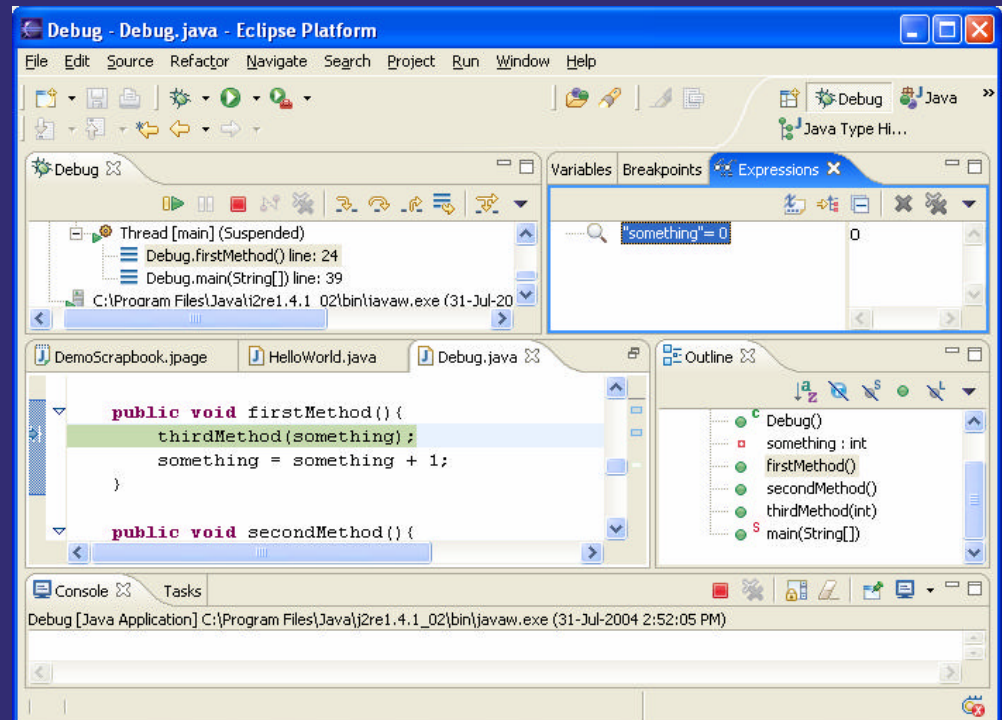
...Control Execution From Breakpoint

- Resume or F8
 - Continue execution until program ends or another breakpoint is reached
- Terminate
 - Stops the current execution thread



Variables and Fields

- To see the values bound to fields:
 - Use Variables View
 - Select variable in editor and select Inspect
 - Select variable in editor and select Display

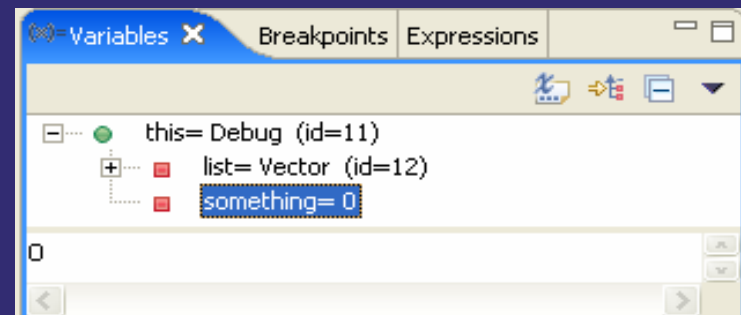


Code Debugging in this Module

```
public class Debug {  
    private int something = 0;  
    private Vector list = new Vector();  
  
    public void firstMethod(){  
        thirdMethod(something);  
        something = something + 1;  
    }  
    public void secondMethod(){  
        thirdMethod(something);  
        something = something + 2;  
    }  
    public void thirdMethod(int value){  
        something = something + value;  
    }  
  
    public static void main(String[] args) {  
        Debug debug = new Debug();  
        debug.firstMethod();  
        debug.secondMethod();  
    }  
}
```

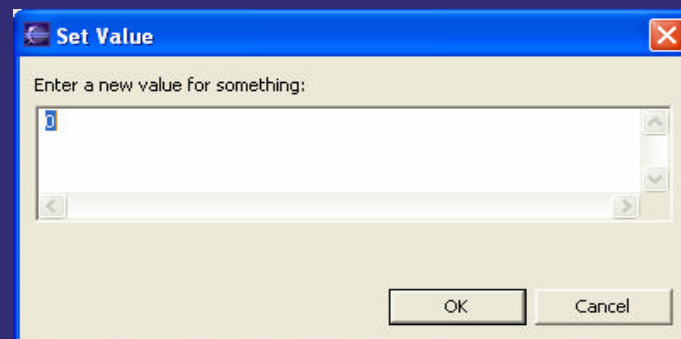
Variables View

- Shows all fields of instance where breakpoint occurred
 - Select `this` to see all fields
 - Select any field to see value
 - If field is bound to an object, you can select `Inspect` from the menu to view its fields and values



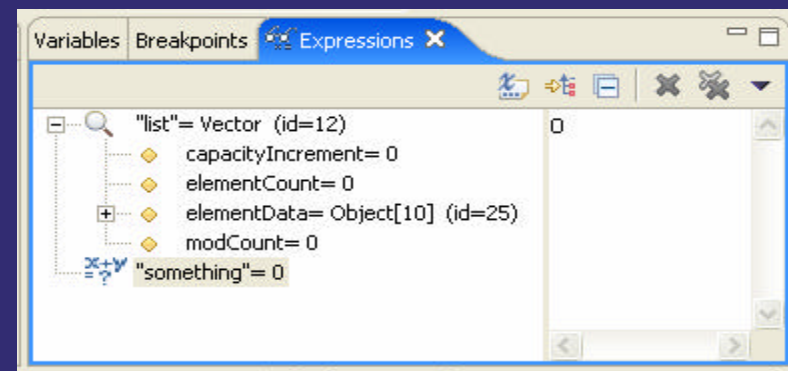
Changing Field Values

- To change field value:
 - Select field in Variables view
 - Select *Change Value...* from the context menu
 - Enter new value into Set Variable Value window
 - Click *OK*



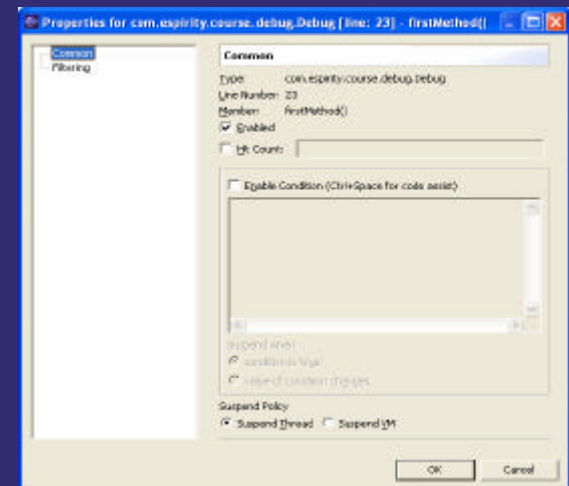
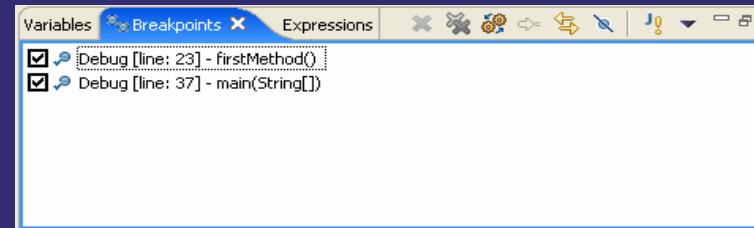
Expressions View

- Remembers all objects you have inspected
- Displays the fields of the object
 - You can see the values of the fields
 - You can Inspect the fields
- Opens when:
 - You Inspect an object
 - You click on the Watch from the context menu



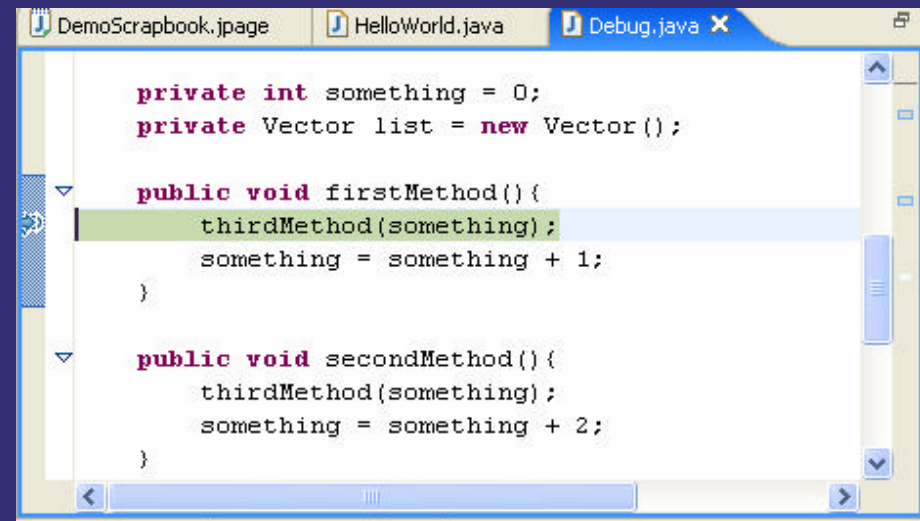
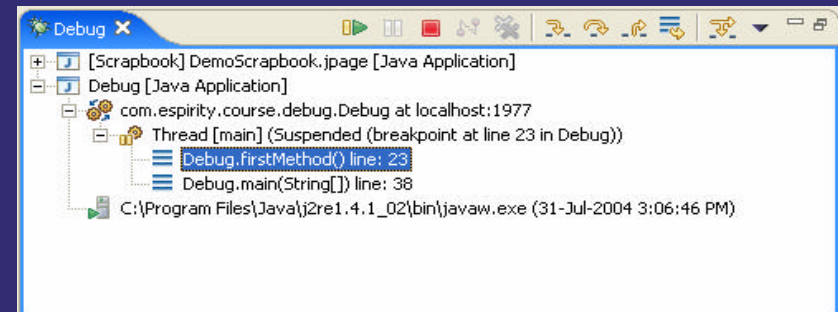
Breakpoint View

- Lists all available breakpoints
- Can be used for manipulating breakpoints (through the views menu):
 - Enabling
 - Disabling
 - Removing
- Also displays breakpoints properties
- Accessed like other debugging views



Debug View

- Shows:
 - Active threads
 - Current stack frame when execution has stopped
 - Previous stack frames
- Method and variables are shown in the editor for the selected frame
 - Update in the editor updates the source

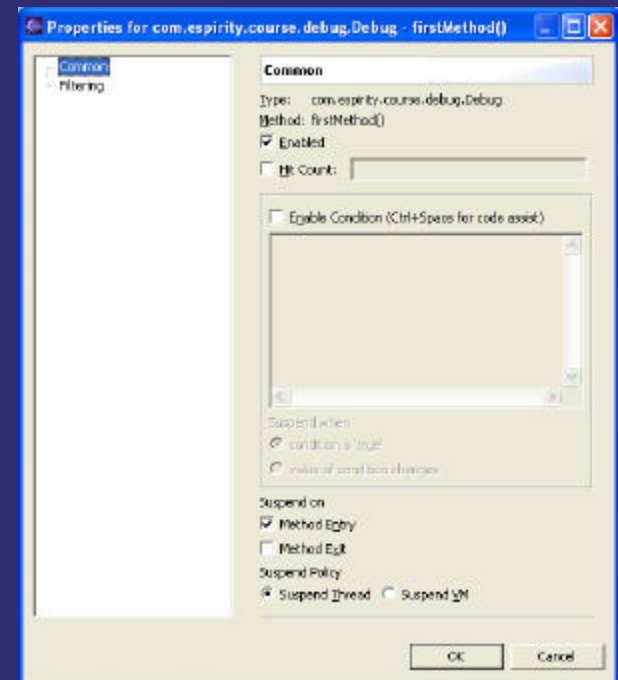
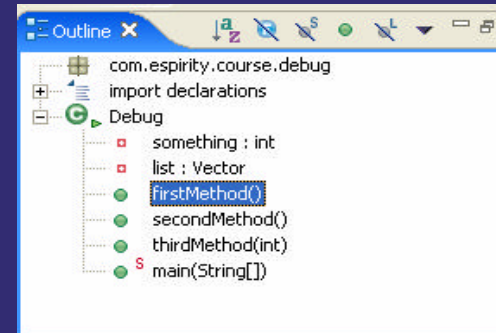


Breakpoint Types

- Breakpoints can be set for the following Java entities:
 - Line (simple breakpoint)
 - Method
 - Field (Watchpoint)
 - Java Exception
- Each breakpoint is set a different way and has different properties

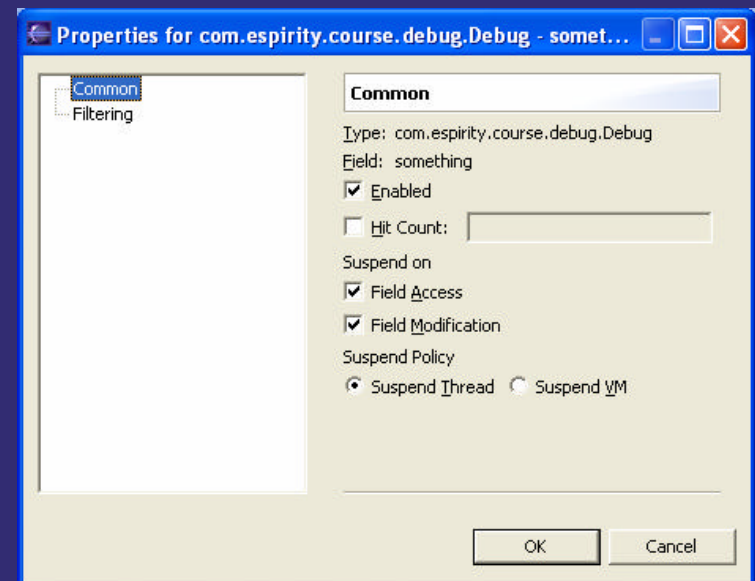
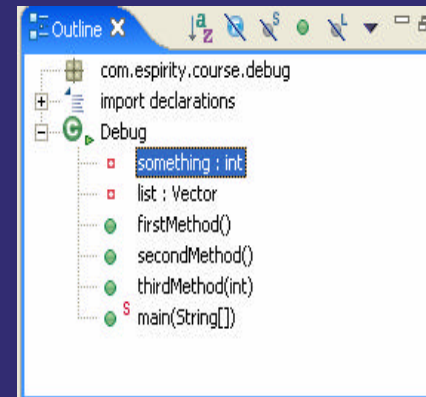
Method Breakpoints

- To set method breakpoint:
 - Select method in the Outline View
 - From context menu select Toggle Method Breakpoint
- To set breakpoint's properties:
 - Select breakpoint in editor
 - Select Breakpoint Properties.. from context menu
 - Set properties as desired
 - Entry, exit, enable hit count
- Execution suspends on entry/exit into method



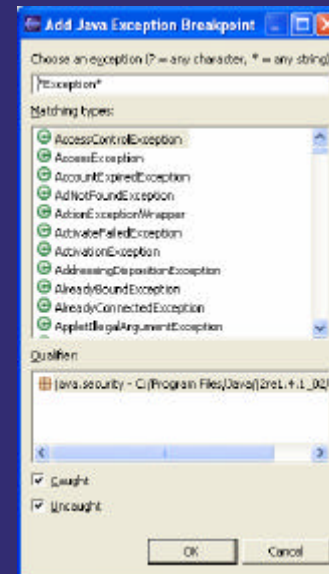
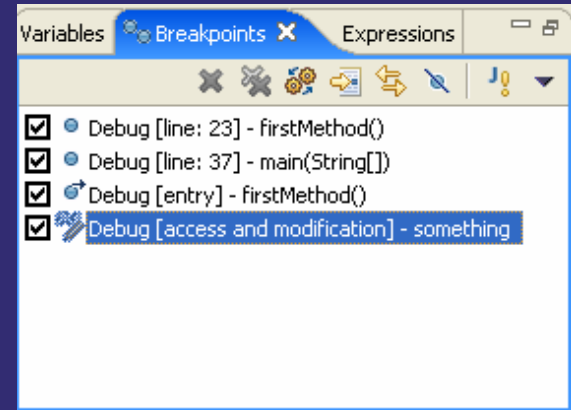
Field Breakpoints

- Also known as watchpoint
- To set the watchpoint:
 - Select field in the Outline View
 - From context menu select Toggle Watchpoint
- To set watchpoint's properties:
 - Select breakpoint in editor
 - Select Breakpoint Properties.. from context menu
 - Set properties as desired
 - Access/modification, enable
- Execution suspended on access/modification of field



Java Exception Breakpoint

- To Add Java Exception Point:
 - Select Add Java Exception Point from menu
 - Enter exception type
 - Specify what triggers a breakpoint:
 - Caught exception
 - Uncaught exception
 - Both



How To Debug

- Here are simple steps for debugging in Eclipse:
 - Set your breakpoints
 - Hit a breakpoint during execution
 - Walk/step through code to other breakpoints
 - Follow along in editor
 - Inspect/Watch interesting fields
 - Watch the Console for things to happen

Summary

- You have learned:
 - The views in the Debug Perspective
 - Typical debug session
 - How to use the Inspector
 - About the different types of breakpoints
 - How to set breakpoints
 - How step around your code doing debugging

Labs!



Lab: Debugging in Eclipse