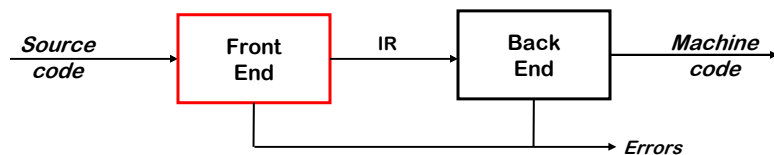


Predictive Parsing

The Front End

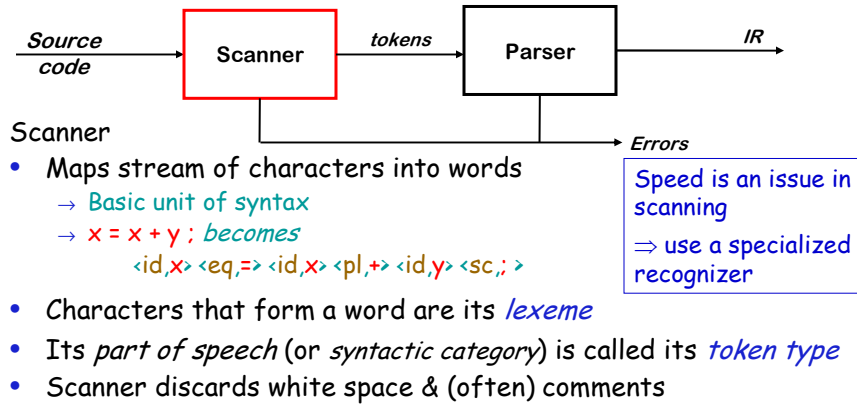


The purpose of the front end is to deal with the input language

- Perform a membership test: $\text{code} \in \text{source language?}$
- Is the program well-formed (semantically) ?
- Build an IR version of the code for the rest of the compiler

The front end is not monolithic

The Front End - Scanner

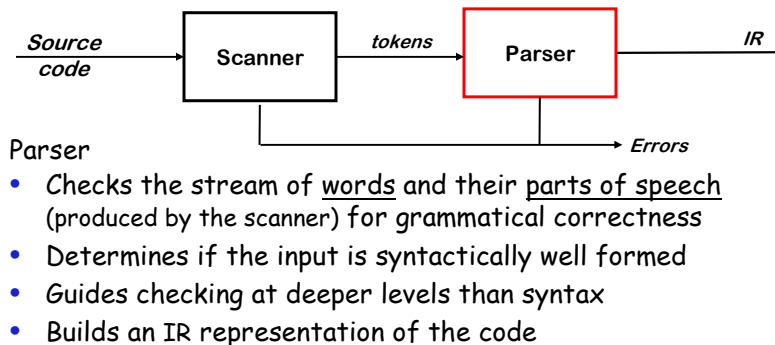


CS430

Lecture 4

3

The Front End - Parser



CS430

Lecture 4

4

Roadmap (Where are we?)

In CMSC 330 we studied scanners & parsers

- Specifying tokens
 - Regular expressions
- Specifying syntax
 - Context-free grammars

Now we'll look at more advanced parsers

- Predictive top-down parsing
 - FIRST, FOLLOW, FIRST+
 - The LL(1) condition
 - Table-driven LL(1) parsers
- Bottom-up shift-reduce parsers

Parsing Techniques

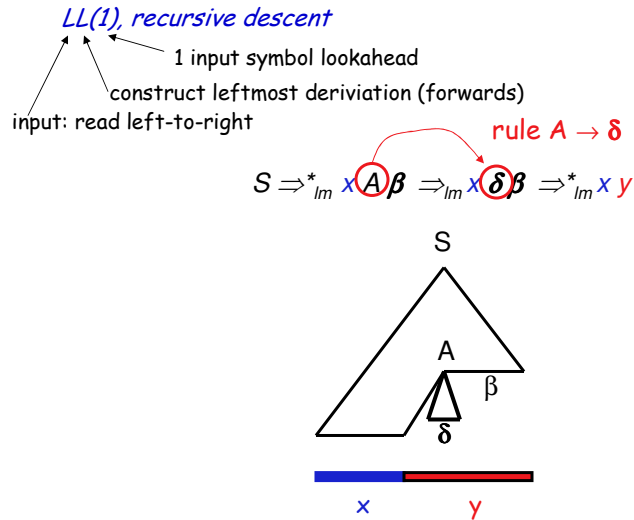
Top-down parsers (LL(1), recursive descent)

- Start at the root of the parse tree and grow toward leaves
- Pick a production & try to match the input
- Bad "pick" $\Rightarrow$ may need to backtrack
- Some grammars are backtrack-free (*predictive parsing*)

Bottom-up parsers (LR(1), operator precedence)

- Start at the leaves and grow toward root
- As input is consumed, encode possibilities in an internal state
- Start in a state valid for legal first tokens
- Bottom-up parsers handle a large class of grammars

Parsing Techniques: Top-down parsers

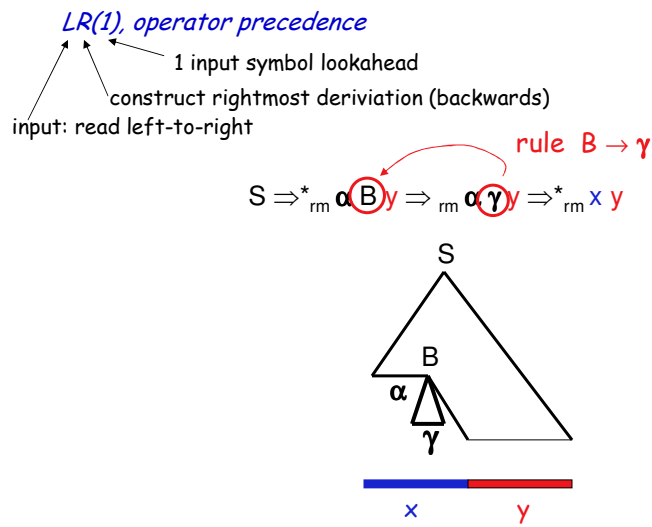


CS430

Lecture 4

7

Parsing Techniques: Bottom-up parsers



CS430

Lecture 4

8

Top-down Parsing

*A top-down parser starts with the root of the parse tree
The root node is labeled with the goal symbol of the grammar*

Top-down parsing algorithm:

Construct the root node of the parse tree

Repeat until the fringe of the parse tree matches the input string

- 1 *At a node labeled A, **select** a production with A on its lhs and, for each symbol on its rhs, construct the appropriate child*
- 2 *When a terminal symbol is added to the fringe and it doesn't match the fringe, backtrack*
- 3 *Find the next node to be expanded* *(label $\in$ NT)*

- The key is picking the right production in step 1
→ *That choice should be guided by the input string*

Picking the "Right" Production

*If it picks the wrong production, a top-down parser may backtrack
Alternative is to look ahead in input & use context to pick correctly*

How much lookahead is needed?

- In general, an arbitrarily large amount
- Use the Cocke-Younger, Kasami algorithm or Earley's algorithm

Fortunately,

- Large subclasses of CFGs can be parsed with limited lookahead
- Most programming language constructs fall in those subclasses

Among the interesting subclasses are *LL(1)* and *LR(1)* grammars

Predictive Parsing

Basic idea

Given $A \rightarrow \alpha \mid \beta$, the parser should be able to choose between α & β

We can try to predict the correct choice by calculating

FIRST(α) sets

The set of tokens that appear as the first symbol in some string that derives from α

That is, $a \in \text{FIRST}(\alpha)$ iff $\alpha \Rightarrow^* a \gamma$, for some γ

FOLLOW(A) sets

The set of tokens that appear immediately to the right of A in some sentential form

CS430

Lecture 4

11

Predictive Parsing

Basic idea

Given $A \rightarrow \alpha \mid \beta$, the parser should be able to choose between α & β

FIRST sets

For some *rhs* $\alpha \in \mathcal{G}$, define $\text{FIRST}(\alpha)$ as the set of tokens that appear as the first symbol in some string that derives from α

That is, $a \in \text{FIRST}(\alpha)$ iff $\alpha \Rightarrow^* a \gamma$, for some γ

The LL(1) Property

If $A \rightarrow \alpha$ and $A \rightarrow \beta$ both appear in the grammar, we would like

$$\text{FIRST}(\alpha) \cap \text{FIRST}(\beta) = \emptyset$$

This would allow the parser to make a correct choice with a lookahead of exactly one symbol !

This is almost correct
Will also need FOLLOW

CS430

Lecture 4

12

The FIRST Set

$a \in \text{FIRST}(\alpha)$ iff $\alpha \Rightarrow^* a \gamma$, for some γ

To build $\text{FIRST}(X)$ for all grammar symbols X :

1. if X is a terminal (token), $\text{FIRST}(X) := \{ X \}$
2. if $X ::= \varepsilon$, then $\varepsilon \in \text{FIRST}(X)$
3. iterate until no more terminals or ε can be added to any $\text{FIRST}(X)$:
if $X ::= Y_1 Y_2 \dots Y_k$ then
 $a \in \text{FIRST}(X)$ if $a \in \text{FIRST}(Y_i)$ and
 $\varepsilon \in \text{FIRST}(Y_j)$ for all $1 \leq j < i$
 $\varepsilon \in \text{FIRST}(X)$ if $\varepsilon \in \text{FIRST}(Y_i)$ for all $1 \leq i \leq k$
end iterate

Note: if $\varepsilon \notin \text{FIRST}(Y_1)$, then $\text{FIRST}(Y_i)$ is irrelevant, for $1 < i$

CS430

Lecture 4

13

The FIRST Set

$a \in \text{FIRST}(\alpha)$ iff $\alpha \Rightarrow^* \underline{a} \gamma$, for some γ

To build $\text{FIRST}(\alpha)$ for $\alpha = X_1 X_2 \dots X_n$:

1. $x \in \text{FIRST}(\alpha)$ if $x \in \text{FIRST}(X_i)$ and
 $\varepsilon \in \text{FIRST}(X_j)$ for all $1 \leq j < i$
2. $\varepsilon \in \text{FIRST}(\alpha)$ if $\varepsilon \in \text{FIRST}(X_i)$ for all $1 \leq i \leq n$

CS430

Lecture 4

14

LL(1) Example - First Sets

Grammar

Goal	→	Expr	{ num, id }
Expr	→	Term Expr'	{ num, id }
Expr'	→	+ Expr'	{ + }
		- Expr'	{ - }
		ε	{ ε }
Term	→	Factor Term'	{ num, id }
Term'	→	* Term	{ * }
		/ Term	{ / }
		ε	{ ε }
Factor	→	num	{ num }
		id	{ id }

FIRST Sets

Nonterminals
Goal { num, id }
Expr { num, id }
Expr' { +, -, ε }
Term { num, id }
Term' { *, /, ε }
Factor { num, id }

1. if X is a token, $FIRST(X) := \{X\}$
2. if $X ::= \epsilon$, then $\epsilon \in FIRST(X)$
3. if $X ::= Y_1 Y_2 \dots Y_k$ then
 $a \in FIRST(X)$ if $a \in FIRST(Y_i) \dots$

CS430

Lecture 4

15

The FOLLOW Set

For a non-terminal A , define $FOLLOW(A)$ as

$FOLLOW(A) :=$ the set of terminals that can appear immediately to the right of A in some sentential form.

Thus, a non-terminal's FOLLOW set specifies the tokens that can legally appear after it; a terminal has no FOLLOW set

CS430

Lecture 4

16

The FOLLOW Set

To build FOLLOW(X) for all non-terminal X:

1. Place \$ in FOLLOW(*<goal>*) // \$ = EOF
 iterate until no more terminals or ϵ can be added
 to any FOLLOW(X):
2. If $A \rightarrow \alpha B \beta$ then
 put {FIRST(β) - ϵ } in FOLLOW(B)
3. If $A \rightarrow \alpha B$ then
 put FOLLOW(A) in FOLLOW(B)
4. If $A \rightarrow \alpha B \beta$ and $\epsilon \in \text{FIRST}(\beta)$ then
 put FOLLOW(A) in FOLLOW(B)

CS430

Lecture 4

17

LL(1) Example - Follow Sets

Grammar

FIRST Sets

FOLLOW Sets

Goal $\rightarrow$ Expr
 Expr $\rightarrow$ Term Expr'
 Expr' $\rightarrow$ + Expr'
 | - Expr'
 | ϵ
 Term $\rightarrow$ Factor Term'
 Term' $\rightarrow$ * Term
 | / Term
 | ϵ
 Factor $\rightarrow$ num
 | id

Goal	{ num, id }	{ \$ }
Expr	{ num, id }	{ \$ }
Expr'	{ +, -, ϵ }	{ \$ }
Term	{ num, id }	{ +, -, \$ }
Term'	{ *, /, ϵ }	{ +, -, \$ }
Factor	{ num, id }	{ *, /, +, -, \$ }

1. Place \$ in FOLLOW(*<goal>*)
2. If $A \rightarrow \alpha B \beta$ then
 put {FIRST(β) - ϵ } in FOLLOW(B)
3. If $A \rightarrow \alpha B$ then
 put FOLLOW(A) in FOLLOW(B)
4. If $A \rightarrow \alpha B \beta$ and $\epsilon \in \text{FIRST}(\beta)$ then
 put FOLLOW(A) in FOLLOW(B)

CS430

Lecture 4

18

Predictive Parsing

If $A \rightarrow \alpha$ and $A \rightarrow \beta$ and $\epsilon \in \text{FIRST}(\alpha)$, then we need to ensure that $\text{FIRST}(\beta)$ is disjoint from $\text{FOLLOW}(A)$, too

Define $\text{FIRST}^+(\delta)$ for rule $A \rightarrow \delta$ as

- $\text{FIRST}(\delta) \cup \text{FOLLOW}(A)$, if $\epsilon \in \text{FIRST}(\delta)$
- $\text{FIRST}(\delta)$, otherwise

Predictive Parsing

The LL(1) Property

A grammar is *LL(1)* iff $A \rightarrow \alpha$ and $A \rightarrow \beta$ implies
 $\text{FIRST}^+(\alpha) \cap \text{FIRST}^+(\beta) = \emptyset$

This would allow the parser to make a correct choice with a lookahead of exactly one symbol !

Question: Can there be two rules $A \rightarrow \alpha$ and $A \rightarrow \beta$ in a *LL(1)* grammar such that $\epsilon \in \text{FIRST}(\alpha)$ and $\epsilon \in \text{FIRST}(\beta)$?

Predictive Parsing

Given a grammar that has the $LL(1)$ property

- Problem: NT A needs to be replaced in next derivation step
- Assume $A \rightarrow \beta_1 \mid \beta_2 \mid \beta_3$, with
 $FIRST^+(\beta_1) \cap FIRST^+(\beta_2) \cap FIRST^+(\beta_3) = \emptyset$

```
/* find rule for A */  
if (current token  $\in$   $FIRST^+(\beta_1)$ )  
    select  $A \rightarrow \beta_1$   
else if (current token  $\in$   $FIRST^+(\beta_2)$ )  
    select  $A \rightarrow \beta_2$   
else if (current token  $\in$   $FIRST^+(\beta_3)$ )  
    select  $A \rightarrow \beta_3$   
else  
    report an error and return false
```

Grammars with the $LL(1)$ property are called predictive grammars because the parser can "predict" the correct expansion at each point in the parse.

Parsers that capitalize on the $LL(1)$ property are called predictive parsers.

One kind of predictive parser is the recursive descent parser. The other is a table-driven parser.
21

CS430

Lecture 4

$LL(1)$ Parser Example

Is the following grammar $LL(1)$?

$S ::= a S b \mid \epsilon$

$FIRST(aSb) = \{a\}$

$FIRST(\epsilon) = \{\epsilon\}$

$FIRST^+(aSb) = \{a\}$

$FIRST^+(\epsilon) = (FIRST(\epsilon) - \{\epsilon\}) \cup FOLLOW(S) = \{\$, b\}$

$LL(1)$? YES, since $\{a\} \cap \{\$, b\} = \emptyset$

CS430

Lecture 4

22

LL(1) Parser Example

Table-driven LL(1) parser

	a	b	\$	other
S	$S \rightarrow aSb$	$S \rightarrow \epsilon$	$S \rightarrow \epsilon$	error

current input symbol

non-terminal on top of the stack

rules for non-terminal

CS430

Lecture 4

23

Building Table-driven Top Down Parsers

Building the complete table

- Need a row for every NT & a column for every T
- Need an algorithm to build the table

Filling in $TABLE[X, y]$, $X \in NT$, $y \in T$

- entry is the rule $X ::= \beta$, if $y \in FIRST+(\beta)$
- entry is error otherwise (can treat empty entry as implicit error)

If any entry is defined multiple times, G is not LL(1)

This is the LL(1) table construction algorithm

CS430

Lecture 4

24

LL(1) Skeleton Parser

```

token ← next_token()
push $ onto Stack           // $ used to mark EOF
push the start symbol, S, onto Stack
TOS ← top of Stack
loop forever
  if TOS = $ and token = $ then
    break & report success (accept)
  else if TOS is a terminal then
    if TOS matches token then
      pop Stack              // recognized TOS
      token ← next_token()
    else report error looking for TOS
  else
    // TOS is a non-terminal
    if TABLE[TOS,token] is A → B1B2...Bk then
      pop Stack              // get rid of A
      push Bk, Bk-1, ..., B1 // in that order
    else report error expanding TOS
  TOS ← top of Stack

```

exit on success

CS430

Lecture 4

25

Table-driven LL(1) Parser Example

	a	b	\$	other
S	S → aSb	S → ε	S → ε	error

How to parse input a a a b b b ?

Describe action as sequence of states

(PDA stack content, remaining input, next action)

PDA stack content: [X, ... Z], where Z is the TOS

next actions: rule or next input+pop or error or accept

CS430

Lecture 4

26

Table-driven $LL(1)$ Parser Example

	a	b	\$	other
S	$S \rightarrow aSb$	$S \rightarrow \epsilon$	$S \rightarrow \epsilon$	error

For $S \rightarrow aSb$

1. Pop S
2. Push b, push S, push a (i.e., in reverse order)

Stack

$[\$, S]$,
 $[\$, b, S, a]$,
 $[\$, b, S]$,
 $[\$, b, b, S, a]$,
 $[\$, b, b, S]$,
 $[\$, b, b, b, S, a]$,
 $[\$, b, b, b, S]$,
 $[\$, b, b, b]$,
 $[\$, b, b]$,
 $[\$, b]$,
 $[\$]$,

Remaining Input

$aaabbb\$$,
 $aaabbb\$$,
 $aabbb\$$,
 $abbb\$$,
 $abbb\$$,
 $abbb\$$,
 $bbb\$$,
 $bbb\$$,
 $bb\$$,
 $b\$$,
 $\$$,

Action

$S \rightarrow aSb$
 next input+pop
 $S \rightarrow aSb$
 next input+pop
 $S \rightarrow aSb$
 next input+pop
 $S \rightarrow \epsilon$
 next input+pop
 next input+pop
 next input+pop
 accept

CS430

Lecture 4

27

LL(1) Example - LL(1) Table

Grammar

Goal $\rightarrow$ Expr
 Expr $\rightarrow$ Term Expr'
 Expr' $\rightarrow$ + Expr'
 | - Expr'
 | ϵ
 Term $\rightarrow$ Factor Term'
 Term' $\rightarrow$ * Term
 | / Term
 | ϵ
 Factor $\rightarrow$ num
 | id

FIRST Sets

{ num, id }
 { num, id }
 { + }
 { - }
 { ϵ }
 { num, id }
 { * }
 { / }
 { ϵ }
 { num }
 { id }

FOLLOW Sets

{ \$ }
 { \$ }
 { \$ }
 { +, -, \$ }
 { +, -, \$ }
 { *, /, +, -, \$ }

For $TABLE[X, y]$, $X \in NT$, $y \in T$
entry is the rule $X \rightarrow \beta$, if $y \in FIRST+(\beta)$

	num	id	+	-	*	/	\$
Goal	Goal $\rightarrow$ Expr	Goal $\rightarrow$ Expr					
Expr	Expr $\rightarrow$ Term Expr'	Expr $\rightarrow$ Term Expr'					
Expr'			Expr' $\rightarrow$ + Expr'	Expr' $\rightarrow$ - Expr'			Expr' $\rightarrow$ ϵ
Term	Term $\rightarrow$ Factor Term'	Term $\rightarrow$ Factor Term'					
Term'			Term' $\rightarrow$ ϵ	Term' $\rightarrow$ ϵ	Term' $\rightarrow$ * Term	Term' $\rightarrow$ / Term	Term' $\rightarrow$ ϵ
Factor	Factor $\rightarrow$ num	Factor $\rightarrow$ id					

CS430

Lecture 4

28

LL(1) Languages

Question

By *eliminating left recursion* and *left factoring*, can we transform an arbitrary CFG to a form where it meets the *LL(1)* condition? (and can be parsed predictively with a single token lookahead?)

Answer

Given a CFG that doesn't meet the *LL(1)* condition, it is undecidable whether or not an equivalent *LL(1)* grammar exists.

Example

$\{a^n 0 b^n \mid n \geq 1\} \cup \{a^n 1 b^{2n} \mid n \geq 1\}$ has no *LL(1)* grammar

Language that Cannot Be LL(1)

Example

$\{a^n 0 b^n \mid n \geq 1\} \cup \{a^n 1 b^{2n} \mid n \geq 1\}$ has no *LL(1)* grammar

$$\begin{aligned} G &\rightarrow \underline{a} A \underline{b} \\ &\quad \mid \underline{a} B \underline{b} b \\ A &\rightarrow \underline{a} A \underline{b} \\ &\quad \mid \underline{0} \\ B &\rightarrow \underline{a} B \underline{b} b \\ &\quad \mid \underline{1} \end{aligned}$$

Problem: need an unbounded number of a characters before you can determine whether you are in the A group or the B group.