## CMSC416 4/16/24 Notes

- A Proxy class is generated for each chare class
  - The runtime needs to upack data and figure out where the chare class is
- Functions exist to communicate and handle chare class data
- chareProxy.entryMethod() is a function that broadcasts data. Without a subscript it broadcasts all the data
- contribute()
  - This is a reduction function
  - It can have no arguments or have these arguments: contribute(int bytes, const void \*data, CkReduction::reducerType type)
- The output for reduction goes into a callback object
  - CkCallback\* cb = new
    - CkCallback(CkIndex\_myType::myReductionFunction(NULL), thisProxy);
  - contribute(bytes, data, reducerType, cb);
- The reduction data is processed by the reduction function
  - void myType::myReductionFunction(CkReductionMsg \*msg) {

```
int size = msg->getSize() / sizeof(type);
```

type \*output = (type \*) msg->getData();

•••

}

- Load Imbalance
  - This is when work is unequally distributed across processes
  - Calculated with: max load / mean load
- Load Balancing is the process of correcting this
- You have to decide when load balancing is really appropriate because it also has an overhead
- Static Load Balancing: Managing the initial load distribution
- Dynamic Load Balancing: Managing load distribution over time
- Centralized Load Balancing: All the data is collected into one process with a global view and then the work is distributed

- Distributed Load Balancing: Each process knows and manages the load of n of its neighbors
- Hybrid/Heirarchical Load Balancing: Combines both the strategies
- Computional Load, Communication Load, and the Communication Graph is used in load balancing
- Load Balancing Goals:
  - Bring the process with the maximum load close to the average load
  - Minimize data migration
- Greedy Strategy for Load Balancing:
  - Sort the processes by load and then take load from the heaviest process and assign it to the lightest
- Work Stealing: A process takes load from nearby processes when it has completed its task.