**Code Review Exercise**

The goal of this exercise is for you to review, discuss, and provide **constructive criticism** to a peer about code a peer has developed. In the real world you will need to read/understand other people’s code, therefore this is a skill you need to develop. Please, follow the directions provided below while completing this exercise.

1. Exchange with your peer hard copies of your implementation for Project #1 (Clear Cell Game), Project #2 (MediaManager), and Homework #2 (Interest Calculator). **IMPORTANT: Your peer cannot keep these copies; you must ask for them after the exercise is over.**

2. Taking turns, complete the following tasks for each of the assignments above:

   a. Ask you peer to explain each of the method he/she implemented. As the discussion progresses, suggest ways in which the implementation could be modified/improved.

   b. Provide a general opinion about the implementation. Criteria you can use:
      i. Code Clarity
      ii. Variable names
      iii. Indentation
      iv. Do you feel you can modify the code easily?
      v. What is your opinion about the style used in Java Constructs (e.g., loops, methods, etc.)

3. If time permits, select another peer(s) in class and repeat the above exercise.