

# A Manual for InterComm

## Version 1.1

Jae-Yong Lee, Christian Hansen, Henrique Andrade, Guy Edjlali, Alan Sussman  
Department of Computer Science  
University of Maryland  
College Park, MD 20742  
`{jylee,chansen,edjlali,hcma,als}@cs.umd.edu`

August 25, 2004

# Contents

<b>1</b>	<b>Introduction</b>	<b>4</b>
1.1	Distributions . . . . .	4
1.2	Linearization . . . . .	4
1.3	Language Interfaces . . . . .	5
<b>2</b>	<b>Downloading and Installation</b>	<b>5</b>
<b>3</b>	<b>Low-Level Programming Tasks</b>	<b>6</b>
3.1	Initializing the Library . . . . .	7
3.1.1	IC_Init . . . . .	7
3.1.2	IC_Wait . . . . .	7
3.1.3	IC_Sync . . . . .	8
3.2	Describing the Data Distribution . . . . .	9
3.2.1	IC_Create_bdecomp_desc . . . . .	9
3.2.2	IC_Create_ttable_desc . . . . .	10
3.2.3	IC_Create_bdecomp_tree . . . . .	11
3.2.4	IC_Section . . . . .	11
3.2.5	IC_Partition . . . . .	12
3.2.6	IC_Verify_bdecomp_tree . . . . .	13
3.3	Defining and Communicating Array Blocks . . . . .	13
3.3.1	IC_Create_block_region . . . . .	13
3.3.2	IC_Create_enum_region . . . . .	14
3.3.3	IC_Compute_schedule . . . . .	15
3.3.4	IC_Send_TYPE . . . . .	15
3.3.5	IC_Recv_TYPE . . . . .	16

3.4	Releasing Library Resources . . . . .	18
3.4.1	IC_Free_program . . . . .	18
3.4.2	IC_Free_desc . . . . .	18
3.4.3	IC_Free_region . . . . .	19
3.4.4	IC_Free_sched . . . . .	19
3.4.5	IC_Quit . . . . .	20
<b>4</b>	<b>High-Level Programming Tasks</b>	<b>20</b>
4.1	Creating Endpoints . . . . .	20
4.1.1	EndPoint(Constructor) . . . . .	21
4.2	Communicating Array Sections . . . . .	22
4.2.1	ExportArray . . . . .	22
4.2.2	ImportArray . . . . .	23
4.3	Termination . . . . .	24
4.3.1	EndPoint(Destructor) . . . . .	24
4.4	Error Codes . . . . .	25
4.4.1	PrintErrorMessage . . . . .	25
<b>5</b>	<b>Compilation and Program Startup</b>	<b>26</b>
5.1	Compiling . . . . .	26
5.2	Running . . . . .	27
<b>A</b>	<b>Utility Functions</b>	<b>27</b>
A.1	Descriptor Translation Functions . . . . .	27
A.1.1	IC_Translate_parti_descriptor . . . . .	27
A.1.2	IC_Translate_chaos_descriptor . . . . .	28

<b>B Example Code</b>	<b>29</b>
B.1 Wave Equation . . . . .	29

# 1 Introduction

InterComm is a framework for coupling distributed memory parallel components that enables efficient communication in the presence of complex data distributions. In many modern scientific applications, such as physical simulations that model phenomena at multiple scales and resolutions, multiple parallel and/or sequential components need to cooperate to solve a complex problem. These components often use different languages and different libraries to parallelize their data. InterComm provides abstractions that work across these differences to provide an easy, efficient, and flexible means to move data directly from one component's data structure to another.

The two main abstractions InterComm provides are the *distribution*, which describes how data is partitioned and distributed across multiple tasks (or processors), and the *linearization* which provides a mapping from one set of elements in a distribution to another.

## 1.1 Distributions

InterComm classifies data *distributions* into two types, those in which entire blocks of an array are assigned to tasks, a block decomposition, and those in which individual elements of an array are assigned independently to a particular task, a translation table. In the case of the former, the data structure required to describe the distribution is relatively small and can be replicated on each of the participating tasks. In the case of the latter, there is a one-to-one correspondance between the elements of the array and the number of entries in the data descriptor, therefore, the descriptor itself is rather large and must be partitioned across the participating tasks. InterComm provides two primitives for specifying these types of distributions (Section 3.2) as well as identifying regions for transfer within these distributions (Section 3.3).

## 1.2 Linearization

A *linearization* is the method by which InterComm defines an implicit mapping between the source of a data transfer distributed by one data parallel library and the destination of the transfer distributed by another library. The source and destination data elements are each described by a set of regions.

One view of the linearization is as an abstract data structure that provides a total ordering for the data elements in a set of regions. The linearization for a region is provided by the data parallel library or application writer.

We represent the operation of translating from the set of regions  $S_A$  of  $A$ , distributed by `libX`, to its linearization,  $L_{S_A}$ , by parallel library  $\ell_{libX}$ , and the inverse operation of translating from the linearization to the set of regions as  $\ell_{libX}^{-1}$ :

$$L_{S_A} = \ell_{libX}(S_A)$$

$$S_A = \ell_{libX}^{-1}(L_{S_A})$$

Moving data from the set of regions  $S_A$  of A distributed by `libX` to the set of regions  $S_B$  of B distributed by library `libY` can be viewed as a three-phase operation:

1.  $L_{S_A} = \ell_{libX}(S_A)$
2.  $L_{S_B} = L_{S_A}$
3.  $S_B = \ell_{libY}^{-1}(L_{S_B})$

The only constraint on this three-phase operation is to have the same number of elements in  $S_A$  as in  $S_B$ , in order to be able to define the mapping between data elements from the source to the destination.

The concept of linearization has several important properties:

- It does not require the explicit specification of the mapping between the source data and destination data. The mapping is implicit in the separate linearizations of the source and destination data structures.
- A parallel can be drawn between the linearization and the marshal/unmarshal operations for the parameters of a remote procedure call. Linearization can be seen as an extension of the marshal/unmarshal operations to distributed data structures.

### 1.3 Language Interfaces

InterComm supports programs written in both C and Fortran. The functions provided for these languages are considered the *low-level* interfaces, as they provide greater flexibility in defining distributions, but require a greater amount of attention to detail. In Section 3, the C and Fortran InterComm interfaces are presented. As a general rule, the Fortran functions are identical to their C counterparts. They only differ when a value is returned from the C function, in which case this value becomes the last parameter of the Fortran call, or when dealing with a C pointer type, which has been made to correspond with the integer type in Fortran. The C interface is specified in `intercomm.h`.

InterComm also supports programs written in Fortran 90 and C++/P++[1]. The main objective of this *high-level* interface is to encapsulate some of the complexity of describing and communicating data between the local and the remote applications. In Section 4, the C++/P++ and Fortran 90 interfaces are described.

## 2 Downloading and Installation

The source package, as well as an online copy of this manual and a Programmer's Reference, can be obtained from the project website at <http://www.cs.umd.edu/projects/hpsl/chaos/ResearchAreas/ic/>.

InterComm depends on PVM[2] for communication, so the first step is to insure that you have a working and properly configured installation of PVM available. In particular, InterComm will need the environment variables PVM\_ROOT and PVM\_ARCH set during configuration.

InterComm uses the GNU Autotools[3] suite for building and installation. Generally, this involves the sequence of commands:

```
./configure
make
make install
```

The `configure` command takes a number of options, use of the `--help` flag will provide a full list of those available. Options that are specific to InterComm are:

`-- with-chaos=DIR`

This causes the Chaos[4] extensions to be built (see Section A.1.1). DIR specifies where the Chaos headers and libraries can be found.

`-- with-mbp=DIR`

This causes the MultiBlockParti[5] extensions to be built (see Section A.1.2). DIR specifies where the MultiBlockParti headers and libraries can be found.

`-- enable-f77`

This causes the Fortran 77 interface to be built (default).

`-- enable-f90`

goth This causes the Fortran 90 interface to be built.

`-- with-ppp=DIR`

This causes the C++/P++ interface to be built. DIR specifies where the P++ headers and libraries can be found.

### 3 Low-Level Programming Tasks

This section describes how to use the C and Fortran interface for InterComm.

## 3.1 Initializing the Library

Before InterComm is used to transfer data between, you must first provide the runtime library with information regarding the participants. This is done with two calls, `IC_Init` and `IC_Wait`.

### 3.1.1 IC\_Init

This function initializes the underlying communication library and creates an internal representation of the local program for use with other calls into the communication system.

#### *Synopsis*

```
C IC_Program* IC_Init(char* name, int tasks, int rank)
Fortran IC_Init(name, tasks, rank, myprog)
    character name(*)
    integer tasks, rank, myprog
```

#### *Parameters*

**name** the externally visible name of the program  
**tasks** the number of tasks used  
**rank** the rank of this task

#### *Return value*

an InterComm program data type

#### *Example*

```
IC_Program* myprog;
char* name = 'cmpiexample';
int rank, tasks = 4;
MPI_Comm_rank(MPI_COMM_WORLD, &rank);
myprog = IC_Init(name, tasks, rank);
```

### 3.1.2 IC\_Wait

This function contacts a remote program to arrange for subsequent communications. It returns an internal representation the a remote program for use in data exchanging operations.

#### *Synopsis*

```
C IC_Program* IC_Wait(char* name, int tasks)
```



**Fortran** IC\_Wait(name, tasks, prog)  
character name(\*)  
integer tasks, prog

*Parameters*

**name** the name of the remote program  
**tasks** the number of tasks used

*Return value*

an InterComm program data type

*Example*

```
IC_Program* prog;  
char* name = 'cpvmexample';  
int tasks = 8;  
prog = IC_Wait(name, tasks);
```

### 3.1.3 IC\_Sync

This function call allows the establishment of a synchronization point between two programs by causing each to wait until both sides have made a matching call.

*Synopsis*

**C** int IC\_Sync(IC\_Program\* myprog, IC\_Program\* prog)  
**Fortran** IC\_Sync(myprog, prog, status)  
integer myprog, prog, status

*Parameters*

**myprog** the local program  
**prog** the remote program

*Return value*

status, -1 indicates an error

*Example*

```
int sts;  
sts = IC_Sync(myprog, prog);
```

## 3.2 Describing the Data Distribution

InterComm needs information about the distribution across tasks of the data structure, potentially managed by a data parallel library employed by the application. In most parallel programs manipulating large multi-dimensional arrays, a distributed data descriptor is used to store the necessary information about the regular or irregular data distribution (e.g., a distributed array descriptor for MultiBlockParti[5] or a translation table for Chaos[4]).

As the InterComm functions for moving data require a data descriptor that is meaningful within the context of InterComm, several functions are provided for describing these two types of distributions. Ideally, these functions would be used by the data parallel library developers in providing a function for translating from their descriptor type to the one used by InterComm.

### 3.2.1 IC\_Create\_bdecomp\_desc

Block decompositions assign entire array sections to particular tasks, allowing for a more compact description of element locations. This function is used to describe a regular block decomposition.

#### *Synopsis*

**C** IC\_Desc\* IC\_Create\_bdecomp\_desc(int ndims, int\* blocks, int\* tasks, int count)

**Fortran** IC\_Create\_bdecomp\_desc(ndims, blocks, tasks, count, desc)  
integer ndims, blocks(\*), tasks(\*), count, desc

#### *Parameters*

**ndims** the dimension of the distributed array

**blocks** a three-dimensional array of block bound specifications (see example)

The first dimension of the **blocks** array corresponds to the number of blocks used to distribute the array (one per task – see information for the **tasks** array below). The second dimension is always two (i.e., each block is represented by *two*  $n$ -dimensional points as a  $n$ -dimensional rectangular box, where  $n$  is the number of dimensions of the distributed array for which the decomposition is being created. Each of the two points represents the corners of the rectangular box). The third dimension of the **blocks** array corresponds to  $n$ , where again  $n$  is the number of the dimensions of the distributed array for which the decomposition is being created.

**tasks** the corresponding task assignments for the individual blocks

The  $k$ -th block in the **blocks** array (i.e., blocks[k][x][y]) is held by the  $k$ -th task (i.e., tasks[k])

**count** the number of blocks

#### *Return value*

an InterComm array descriptor data type

#### *Example*

```

/* 4 blocks, 2 points, 2-dimensional points */
int blocks[4][2][2] = {
    {{0,0},{3,3}}, /* block 0 */
    {{0,4},{3,7}}, /* block 1 */
    {{4,0},{7,3}}, /* block 2 */
    {{4,4},{7,7}}  /* block 3 */
};
int tasks[4] = {0,1,2,3};
IC_Desc* desc;

desc = IC_Create_bdecomp_desc(2, &blocks[0][0][0], tasks, 4);

```

### 3.2.2 IC\_Create\_ttable\_desc

The translation table is a representation of an arbitrary mapping between data points and tasks in a parallel program. This information must be explicitly provided to the descriptor defining routine. This descriptor is distributed, and therefore partial for the current task. This function assigns array elements to tasks using a given partial map.

#### *Synopsis*

**C** IC\_Desc\* IC\_Create\_ttable\_desc(int\* globals, int\* locals, int\* tasks, int count)

**Fortran** IC\_Create\_ttable\_desc(globals, locals, tasks, count, desc)  
integer globals, locals(\*), tasks(\*), count, desc

#### *Parameters*

**globals** an array of global indices  
**locals** the corresponding local indices  
**tasks** a corresponding global index-to-task map  
**count** the number of global indices

#### *Return value*

an InterComm array descriptor data type

#### *Example*

```

/* local portion of the global index space */
int globals[16] = {0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15};
int locals[16] = {0,0,0,0,1,1,1,1,2,2,2,2,3,3,3,3};
int tasks[16] = {0,1,2,3,0,1,2,3,0,1,2,3,0,1,2,3};
IC_Desc* desc;

desc = IC_Create_ttable_desc(globals, locals, tasks, 16);

```

Since defining an entire block decomposition at once with `IC_Create_bdecomp_desc` may not be the most convenient for a particular application, InterComm provides two other methods for iteratively defining a distribution. Both of these functions operate upon an `IC_Tree` data type, which is not a complete descriptor, but a template which may be converted to one when all the partitions have been specified.

### 3.2.3 IC\_Create\_bdecomp\_tree

This function creates an empty `IC_Tree` data type with no partitions.

#### *Synopsis*

```
C IC_Tree* IC_Create_bdecomp_tree()
Fortran IC_Create_bdecomp_tree(root)
         integer root
```

#### *Return value*

an InterComm partial decomposition data type

#### *Example*

```
IC_Tree* root;
root = IC_Create_bdecomp_tree();
```

### 3.2.4 IC\_Section

This function creates a partition that will cut across all dimensions of the global array. Generally, one of these calls is made for each dimension.

#### *Synopsis*

```
C void IC_Section(IC_Tree* root, int dim, int count, int* indices)
Fortran IC_Section(root, dim, count, indices)
         integer root, dim, count, indices(*)
```

#### *Parameters*

**root** a partial decomposition  
**dim** the dimension to partition  
**count** the number of partitions  
**indices** the upper bounding index for each partition

#### *Return value*

none

*Example*

```
int dim = 0, count = 2;
int indices[2] = {5, 10};
IC_Section(root, dim, count, indices);
```

### 3.2.5 IC\_Partition

This function creates a partition for a particular subtree of the overall distribution allowing for the recursive creation of irregular decompositions. It returns an array of IC\_Tree which are the children of the subtree partitioned. These children can then in turn be further partitioned.

*Synopsis*

```
C IC_Tree* IC_Partition(IC_Tree* tree, int dim, int count, int* indices)
Fortran IC_Partition(root, tree, dim, count, indices, partitions)
         integer root, tree, dim, count, indices(*), partitions(*)
```

*Parameters*

**root** a partial  
**tree** a partial decomposition  
**dim** the dimension to partition  
**count** the number of partitions  
**indices** the upper bounding index for each partition

*Return value*

an array of InterComm partial array descriptors

*Example*

```
int dim, count = 2;
IC_Tree* partitions;
int indices[2];
dim = 0;
indices[0] = 5; indices[1] = 10;
partitions = IC_Partition(root, dim, count, indices);
dim = 1;
indices[0] = 4; indices[1] = 10;
IC_Partition(&partitions[0], 1, count, indices);
indices[0] = 6; indices[1] = 10;
IC_Partition(&partitions[1], 1, count, indices);
```

### 3.2.6 IC\_Verify\_bdecomp\_tree

Once all the partitions have been specified for a particular distribution, this function will verify that the distribution is reasonable and covers the entire global array. It will return a InterComm array descriptor which can then be used for schedule building and communication.

#### *Synopsis*

```
C IC_Desc* IC_Verify_bdecomp_tree(IC_Tree* root, int ndims, int* size, int* tasks, int count)
Fortran IC_Partition(root, ndims, size, tasks, count, desc)
           integer root, ndims, size(*), tasks(*), count, desc
```

#### *Parameters*

**root** a partial decomposition  
**ndims** the number of dimensions  
**size** the size of the global array  
**tasks** the tasks assignments for each block  
**count** the number of blocks

#### *Return value*

an array of InterComm partial array descriptors

#### *Example*

```
IC_Desc* desc;
int size[2] = {10, 10};
int tasks[4] = {0, 1, 2, 3};
desc = IC_Verify_partial_desc(root, 2, size, tasks, 4);
```

## 3.3 Defining and Communicating Array Blocks

### 3.3.1 IC\_Create\_block\_region

This function allocates a region (block) designating the data elements for importing or exporting operations.

#### *Synopsis*

```
C IC_Region* IC_Create_block_region(int ndims, int* lower, int* upper, int* stride)
Fortran IC_Create_block_region(ndims, lower, upper, stride, region)
           integer ndims, lower(*), upper(*), stride(*), region
```

#### *Parameters*

**ndims** the number of dimensions of the array  
**lower** the lower bounds of the region to be transferred  
**upper** the upper bounds of the region to be transferred  
**stride** the stride of the region to be transferred

*Return value*

an InterComm region data type

*Example*

```
int ndims = 3;
int lower[3] = {0,0,0};
int upper[3] = {2,2,2};
int stride[3] = {1,1,1};
IC_Region* region_set[1];
region_set[0] = IC_Create_block_region(ndims, lower, upper, stride);
```

### 3.3.2 IC\_Create\_enum\_region

This function allocates a region (enumeration) designating the data elements for importing or exporting operations.

*Synopsis*

**C** IC\_Region\* IC\_Create\_enum\_region(int\* indices, int size)  
**Fortran** IC\_Create\_enum\_region(indices, size, region)  
integer indices(\*), size, region

*Parameters*

**indices** a list of global indices  
**size** the number of global indices listed

*Return value*

an InterComm region data type

*Example*

```
int indices[10] = {0,1,2,3,4,5,6,7,8,9};
int size = 10;
IC_Region* region_set[1];
region_set[0] = IC_Create_enum_region(indices, size);
```

### 3.3.3 IC\_Compute\_schedule

This function creates a communication schedule for transmitting or receiving regions (blocks) of an array. The types of array descriptors used on either end of the communication determine how and where this schedule is computed.

#### *Synopsis*

**C** IC\_Sched\* IC\_Compute\_schedule(IC\_Program\* myprog, IC\_Program\* prog,  
IC\_Desc\* desc, IC\_Region\*\* region\_set, int set\_size)

**Fortran** IC\_Compute\_schedule(myprog, prog, desc, region\_set,  
set\_size, sched)  
integer myprog, prog, desc, region\_set(\*), set\_size, sched

#### *Parameters*

**myprog** the InterComm application descriptor for the local program  
**prog** the InterComm application descriptor for the remote program  
**desc** the InterComm array descriptor  
**region\_set** an array of regions describing the data to be communicated  
**set\_size** the number of regions in the array

#### *Return value*

an InterComm schedule data type

#### *Example*

```
IC_Sched* sched;  
sched = IC_Compute_schedule(myprog, prog, desc, region_set, 1);
```

### 3.3.4 IC\_Send\_TYPE

This function is used for sending a set of array regions to a remote application. There is a send function for each supported TYPE (char, short, int, float, double).

#### *Synopsis*

**Fortran 90** IC\_Send(to, sched, data, tag, status)

Note that the Fortran 90 IC\_Send function is polymorphic, i.e., it does not require calling a particular version depending on the type of the **data** being received as do the C and Fortran 77 counterparts.

**C** int IC\_Send\_char(IC\_Program\* to, IC\_Sched\* sched, char\* data, int tag)



```

Fortran IC_Send_char(to, sched, data, tag, status)
    integer to, sched, tag, status
    integer*1 data(*)

C int IC_Send_short(IC_Program* to, IC_Sched* sched, short* data, int tag)

Fortran IC_Send_short(to, sched, data, tag, status)
    integer to, sched, tag, status
    integer*2 data(*)

C int IC_Send_int(IC_Program* to, IC_Sched* sched, int* data, int tag)

Fortran IC_Send_int(to, sched, data, tag, status)
    integer to, sched, tag, status
    integer data(*)

C int IC_Send_float(IC_Program* to, IC_Sched* sched, float* data, int tag)

Fortran IC_Send_float(to, sched, data, tag, status)
    integer to, sched, tag, status
    real data(*)

C int IC_Send_double(IC_Program* to, IC_Sched* sched, double* data, int tag)

Fortran IC_Send_double(to, sched, data, tag, status)
    integer to, sched, tag, status
    real*8 data(*)

```

#### *Parameters*

**to** the InterComm application descriptor for the receiving program  
**sched** the InterComm communication schedule  
**data** the local array  
**tag** a message tag for identification purposes

#### *Return value*

status, -1 indicates an error

#### *Example*

```

int sts, tag;
float* data = &A[0][0][0];
sts = IC_Send_float(prog, sched, data, tag);

```

### 3.3.5 IC\_Recv\_TYPE

This function is used for receiving a set of regions from a sending process. There is a receive function for each supported TYPE.

#### *Synopsis*

**Fortran 90** IC\_Recv(from, sched, data, tag, status)

Note that the Fortran 90 IC\_Recv function is polymorphic, i.e., it does not require calling a particular version depending on the type of the **data** being received as do the C and Fortran 77 counterparts.

**C** int IC\_Recv\_char(IC\_Program\* from, IC\_Sched\* sched, char\* data, int tag)

**Fortran** IC\_Recv\_char(from, sched, data, tag, status)

integer from, sched, tag, status

integer\*1 data(\*)

**C** int IC\_Recv\_short(IC\_Program\* from, IC\_Sched\* sched, short\* data, int tag)

**Fortran** IC\_Recv\_short(from, sched, data, tag, status)

integer from, sched, tag, status

integer\*2 data(\*)

**C** int IC\_Recv\_int(IC\_Program\* from, IC\_Sched\* sched, int\* data, int tag)

**Fortran** IC\_Recv\_int(from, sched, data, tag, status)

integer from, sched, tag, status

integer data(\*)

**C** int IC\_Recv\_float(IC\_Program\* from, IC\_Sched\* sched, float\* data, int tag)

**Fortran** IC\_Recv\_float(from, sched, data, tag, status)

integer from, sched, tag, status

real data(\*)

**C** int IC\_Recv\_double(IC\_Program\* from, IC\_Sched\* sched, double\* data, int tag)

**Fortran** IC\_Recv\_double(from, sched, data, tag, status)

integer from, sched, tag, status

real\*8 data(\*)

#### *Parameters*

**from** the sending program

**sched** the communication schedule

**data** the local array

**tag** a message tag

#### *Return value*

status, -1 indicates error

#### *Example*

```
int sts, tag;
float data[500][500][500];
tag = 99;
sts = IC_Recv_float(prog, sched, data, tag);
```

## 3.4 Releasing Library Resources

### 3.4.1 IC\_Free\_program

This function releases memory used for holding an InterComm application descriptor and disconnects it from the underlying communication infrastructure.

#### *Synopsis*

**C** void IC\_Free\_program(IC\_Program\* prog)

**Fortran** IC\_Free\_program(prog)  
integer prog

#### *Parameters*

**prog** an InterComm data type representing a remote program

#### *Return value*

none

#### *Example*

```
IC_Free_program(prog);
```

### 3.4.2 IC\_Free\_desc

This function releases memory user for holding an InterComm array descriptor.

#### *Synopsis*

**C** void IC\_Free\_desc(IC\_desc\* desc)

**Fortran** IC\_Free\_desc(desc)  
integer desc

#### *Parameters*

**desc** an InterComm distributed array descriptor

#### *Return value*

none

#### *Example*

```
IC_Free_desc(desc);
```

### 3.4.3 IC\_Free\_region

This function is used to release memory for holding an InterComm region descriptor.

#### *Synopsis*

**C** void IC\_Free\_region(IC\_region\* region)

**Fortran** IC\_Free\_region(region)  
integer region

#### *Parameters*

**region** an InterComm region descriptor representing an array block

#### *Return value*

none

#### *Example*

```
IC_Free_region(region);
```

### 3.4.4 IC\_Free\_sched

This function releases memory for holding an InterComm communication schedule.

#### *Synopsis*

**C** void IC\_Free\_sched(IC\_Sched\* sched)

**Fortran** IC\_Free\_sched(sched)  
integer sched

#### *Parameters*

**sched** an InterComm communication schedule

#### *Return value*

none

#### *Example*

```
IC_Free_sched(sched);
```

### 3.4.5 IC\_Quit

Shuts down the communication subsystem and frees the local program data structure.

#### *Synopsis*

**C** `int IC_Quit(IC_Program* myprog)`

**Fortran** `IC_Quit(myprog, status)`  
integer myprog, status

#### *Parameters*

**myprog** the local program

#### *Return value*

status, -1 indicates an error

#### *Example*

```
int sts;  
sts = IC_Quit(myprog);
```

## 4 High-Level Programming Tasks

In some cases, the utilization of InterComm can be much simplified by relying on a few higher-level function calls. The functions described in Section 3 provide a generic way for initializing and finalizing InterComm, for defining array decompositions, for establishing communication between a pair of programs, among other tasks. On the other hand, many applications can make use of a simplified interface that encapsulates most of InterComm complexities. However, this high-level API, albeit being simpler, does not provide as much flexibility as the low-level interface. For example, in order to use the high-level interface array distributions must comply to a few *canonical* distributions as we will describe later in this document. The high-level API is available for C++ programs relying on the P++ library and also for *sequential* Fortran 90 programs.

### 4.1 Creating Endpoints

The high-level API relies on the concept of a *communication endpoint*. The endpoint is an abstraction that corresponds to a communication channel between a pair of programs that need to exchange arrays or array sections. The establishment of a communication endpoint is the first step to ensure that data can flow between a pair of programs.

### 4.1.1 EndPoint(Constructor)

#### *Synopsis*

```
C++ IC_EndPoint::IC_Endpoint(const char* endpointName, const unsigned mynproc,
                             const unsigned onproc, const unsigned myao, const unsigned oao, int& status)

Fortran 90 ic_endpointconstructor(icce, endpointName, mynproc, onproc, myao, oao, status)
ic_obj icce
character, (len=*) endpointName
integer mynproc, onproc, myao, oao, status
```

#### *Parameters*

**icce** *returns* a handle to the InterComm communication endpoint descriptor

**endpointName** the name for the endpoint  
This must be in the format *first program : second program* (e.g., `simulation1:simulation2`).  
The Fortran 90 version requires explicitly appending a CHAR(0) to the end of the string.

**mynproc** the number of processors used by the local program

**onproc** the number of processors used by the remote (the other) program

**myao** the array *ordering* used by the local program  
The valid inputs for this parameter are IC\_ROW\_MAJOR and IC\_COLUMN\_MAJOR.

**oao** the array *ordering* used by the remote (the other) program  
The valid inputs for this parameter are IC\_ROW\_MAJOR and IC\_COLUMN\_MAJOR.

**status** *returns* the result of the endpoint creation operation  
This result should always be checked to ensure that the endpoint is in sane state. In case of success, status is set to IC\_OK.

#### *Return value*

The C++ call is a C++ *constructor call*. The Fortran version returns a *reference* to the endpoint in its *icce* parameter. Both calls return the status of the operation in the *status* parameter.

#### *Example*

C++:

```
IC_EndPoint right_left_ep("right:left",1,1,
    IC_EndPoint::IC_COLUMN_MAJOR,IC_EndPoint::IC_COLUMN_MAJOR,ic_err);
```

Fortran 90:

```
type(ic_obj) :: icce
call ic_endpointconstructor(icce,'left:right'//CHAR(0),1,1,
    IC_COLUMN_MAJOR,IC_COLUMN_MAJOR,ic_err)
```

## 4.2 Communicating Array Sections

Once the communication endpoint is created, the two applications can start exchanging data, by exporting and importing arrays or arrays subsections.

### 4.2.1 ExportArray

#### *Synopsis*

**C++** IC\_EndPoint::exportArray(const intArray& array, int& status)

**Fortran 90** ic\_exportarray(icce, array, status)

ic\_obj icce

integer, dimension (: ) array

integer status

**C++** IC\_EndPoint::exportArray(const floatArray& array, int& status)

**Fortran 90** ic\_exportarray(icce, array, status)

ic\_obj icce

real, dimension (: ) array

integer status

**C++** IC\_EndPoint::exportArray(const doubleArray& array, int& status)

**Fortran 90** ic\_exportarray(icce, array, status)

ic\_obj icce

double precision, dimension (: ) array

integer status

#### *Parameters*

**icce** the exporting InterComm communication endpoint handle

**array** the array or array section to be transferred

The C++ method and the Fortran 90 function call are both *polymorphic*, which means that the operation is correctly performed regardless of the type of the array elements.

**status** *returns* the result of the export operation

This result should always be checked to ensure that the operation was correctly performed. In case of success, status is set to **IC\_OK**.

#### *Return value*

The C++ call is C++ *void* method invocation. The Fortran version also does not return a value. Both calls return the status of the operation by setting the *status* parameter.

#### *Example*

C++:

```
doubleArray DOUBLES(10,10);
Index I(3,6), J(1,4);
right_left_ep.exportArray(DOUBLES(J,I),ic_err);
```

Fortran 90:

```
double precision, dimension (10,10) :: DOUBLES
call ic_exportarray(icce,DOUBLES(2:5,4:9),ic_err);
```

### 4.2.2 ImportArray

Once an application starts exporting data, the other (remote) application is supposedly importing data.

#### *Synopsis*

**C++** IC\_EndPoint::importArray(const intArray& array, int& status)

**Fortran 90** ic\_importarray(icce, array, status)

ic\_obj icce  
integer, dimension (:) array  
integer status

**C++** IC\_EndPoint::importArray(const floatArray& array, int& status)

**Fortran 90** ic\_importarray(icce, array, status)

ic\_obj icce  
real, dimension (:) array  
integer status

**C++** IC\_EndPoint::importArray(const doubleArray& array, int& status)

**Fortran 90** ic\_importarray(icce, array, status)

ic\_obj icce  
double precision, dimension (:) array  
integer status

#### *Parameters*

**icce** the importing InterComm communication endpoint handle

**array** the array or array section to be received

The C++ method and the Fortran 90 function call are both *polymorphic*, which means that the operation will be correctly performed regardless of the type of the array elements.

**status** *returns* the result of the import operation

This result should always be checked to ensure that the operation was correctly performed. In case of success, status is set to IC\_OK.

#### *Return value*



The C++ call is C++ *void* method invocation. The Fortran version also does not return a value. Both calls return the status of the operation in the *status* parameter.

*Example*

C++:

```
floatArray FLOATS(10);
Index I(3,6);
right_left_ep.importArray(FLOATS(I),ic_err);
```

Fortran 90:

```
real, dimension (10) :: FLOATS
call ic_importarray(icce,FLOATS(2:5),ic_err);
```

## 4.3 Termination

When the pair of applications reach a point where data is no longer being exchanged, both applications are expected to destroy their end of the communication endpoint to ensure a clean shutdown of InterComm and also of the underlying communication infrastructure.

### 4.3.1 EndPoint(Destructor)

*Synopsis*

```
C++ IC_EndPoint::~~ IC_Endpoint()
Fortran 90 ic_endpointdestructor(icce)
          ic_obj icce
```

*Parameters*

**icce** the InterComm endpoint to be shutdown

*Return value*

Note that the C++ call is an object destructor. It need not be called explicitly. In reality, the destructor is automatically called for deallocating communication endpoint objects statically created. The application writer is supposed to invoke the *delete* C++ operator to ensure that the destructor properly finalizes InterComm.

*Example*

C++:

```

IC_EndPoint* right_left_ep = new IC_EndPoint("right:left",1,1,
    IC_EndPoint::IC_COLUMN_MAJOR,IC_EndPoint::IC_COLUMN_MAJOR,ic_err);
delete right_left_ep; // indirectly invoking the object destructor

```

Fortran 90:

```

type(ic_obj) :: icce
call ic_endpointdestructor(icce)

```

## 4.4 Error Codes

All the high-level InterComm calls with the exception of the destructor call returns the status of the operation. For successful operations IC\_OK is returned. For unsuccessful operations, a variety of error codes can be returned. A list of all possible return values is seen in Table 1.

InterComm provides an auxiliary function to help application developers handle erroneous operations. The following function call/method invocation can be employed to print out a message stating the nature of the error condition:

### 4.4.1 PrintErrorMessage

#### *Synopsis*

**C++** IC\_EndPoint::printErrorMessage(const char\* msg, int& status)

**Fortran 90** ic\_printerrormessage(msg, status)

character (len=\*) msg  
integer status

#### *Parameters*

**msg** an error message

This string will precede the actual text corresponding to the error code. For the Fortran 90 call the string must have a CHAR(0) as the last character.

**status** the error code for which the error message will be printed out

#### *Return value*

The C++ call is C++ *void* method invocation. The Fortran version also does not return a value. The function prints out a message warning the user that the error code is invalid, if *status* does not hold any of the values displayed in Table 1.

#### *Example*

C++:

```

right_left_ep.printErrorMessage("API call failed",ic_err);

```

Error Condition	Error Message
IC_OK	no error
IC_GENERIC_ERROR	generic error
IC_INVALID_NDIM	invalid number of array dimensions
IC_CANT_ALLOC_REGION	can't allocate InterComm array regions
IC_CANT_GET_DA_DESCRIPTOR	can't obtain distributed array descriptor
IC_CANT_COMPUTE_COMM_SCHEDULE	can't compute communication schedule
IC_COMM_FAILURE	communication (send/rcv) failure
IC_INVALID_ENDPOINT_NAME	invalid endpoint name
IC_INITIALIZATION_FAILURE	local program initialization failed
IC_CANT_CONNECT_TO_REMOTE	can't connect to remote program
IC_PVM_ERROR	PVM error
IC_MPI_ERROR	MPI error
IC_POINTER_TABLE_ERROR	internal pointer translation table error – possibly too many InterComm descriptors (regions, distributions, etc) have been defened

Table 1: InterComm high-level API errors

Fortran 90:

```
call printErrorMessage('API call failed'//CHAR(0),ic_err);
```

## 5 Compilation and Program Startup

This section contains some very basic guidelines for compiling and running coupled InterComm applications. More detailed information for a particular platform can be gleaned from examining the generated Makefiles in the **examples** directory of the distribution.

### 5.1 Compiling

The following example commands show the libraries needed for an InterComm application written in one of the supported languages. The compiler names used are chosen to be generic, they may be different for a particular system or communication library (i.e. MPI).

```
cc -o cexample cexample.c -lIC -lgpvm3 -lpvm3
f77 -o fexample fexample.f -lICf77 -lIC -lfpvm3 -lgpvm3 -lpvm3
c++ -o pppexample pppexample.cpp -lICppp -lIC -lgpvm3 -lpvm3 -lPpp -lPpp_static
f90 -o f90example f90example.f90 -lICf90 -lIC -lfpvm3 -lgpvm3 -lpvm3
```

Depending on your compiler you may need to link in the math library (`-lm`) as well.

Use of the MultiBlockParti or Chaos descriptor translation functions requires linking additional libraries, (`-lICmbp` and `-lICchaos`, respectively).

## 5.2 Running

InterComm depends upon PVM for inter-program communication, so the first step for any successful coupling is to start the PVM daemon on all the target machines. For this particular example, it is assumed that there is no scheduler or access constraints for the hosts on which the programs will run and that these hosts have been listed in a file called `hosts`.

```
echo 'quit' | pvm hosts
mpirun -np 4 cexample
mpirun -np 8 fexample
echo 'halt' | pvm
```

More complicated scenarios for starting the virtual machine are outside of the scope of this document and are best handled by consulting the PVM documentation. However, some scripts for working around the constraints of IBM's LoadLeveler[7] scheduler can be found in the `scripts` directory.

## A Utility Functions

The following sections provide utility functions for interfacing with external libraries.

### A.1 Descriptor Translation Functions

#### A.1.1 IC\_Translate\_parti\_descriptor

If support for MultiBlockParti is enabled during configuration (Section 2), inclusion of the header file `mbp2bdecomp.h` will allow the use a translation function for converting MultiBlockParti `DARRAY` descriptors to InterComm block decomposition descriptors.

##### *Synopsis*

```
C IC_Desc* IC_Translate_parti_descriptor(DARRAY* darray)
```

```
Fortran IC_Translate_parti_descriptor(darray, desc)
      integer darray, desc
```

#### *Parameters*

**darray** a MultiBlockParti distributed array descriptor

#### *Return value*

an InterComm array descriptor data type

#### *Example*

```
DARRAY* darray;  
IC_Desc* desc;  
  
/* ...create DARRAY using MultiBlockParti calls... */  
desc = IC_Translate_parti_descriptor(darray);
```

### **A.1.2 IC\_Translate\_chaos\_descriptor**

If support for Chaos is enabled during configuration (Section 2), inclusion of the header file `chaos2ttable.h` will allow the use of a translation function for converting Chaos **TTABLE** descriptors to InterComm translation table descriptors.

#### *Synopsis*

**C** IC\_Desc\* IC\_Translate\_chaos\_descriptor(TTABLE\* ttable)

**Fortran** *There is no Fortran interface to Chaos*

#### *Parameters*

**ttable** a Chaos translation table descriptor

#### *Return value*

an InterComm array descriptor data type

#### *Example*

```
TTABLE* ttable;  
IC_Desc* desc;  
  
/* ...create TTABLE using Chaos calls... */  
desc = IC_Translate_chaos_descriptor(ttable);
```

## B Example Code

There are several example programs in the `example` directory of the distribution. They demonstrate the basic InterComm functionality needed to couple a pair of parallel programs. There are examples written in both C and Fortran, each using either PVM or MPI to achieve parallelism. The files in this directory include:

- `Makefile`

This builds the various codes and can be used as a template for other InterComm projects.

- `cpvmexample.c`

This code uses a translation table type data distribution and is meant to communicate with either the `fpvmexample` or the `cmpiexample`.

- `fpvmexample.f`

This code uses a block decomposition data distribution and is meant to communicate with either the `fmpiexample` or the `cpvmexample`.

- `cmpiexample.c`

This code uses a block decomposition data distribution and is meant to communicate with either the `cpvmexample` or the `fmpiexample`.

- `fmpiexample.f`

This code uses a translation table type data distribution and is meant to communicate with either the `cmpiexample` or the `fpvmexample`.

### B.1 Wave Equation

The code in the `WaveEquation` directory illustrates how one can couple multiple applications using InterComm's high-level interface. In this example, a 2-D wave equation simulation was broken into two halves in the x-axis domain. Because of the split grid and the periodic boundary conditions, they have to exchange data, which is accomplished by an Interpolator class (that, in the future, will be able to manipulate the data and the grid as well). This class uses a communication endpoint. In this prototype, there are two implementations for a communication endpoint: plain files - files are created, read from, and written to (good for debugging purposes) - and InterComm.

## References

- [1] Object-Oriented Tools for Solving PDEs in Complex Geometries, <http://www.llnl.gov/CASC/Overture/>

- [2] PVM: Parallel Virtual Machine, [http://www.csm.ornl.gov/pvm/pvm\\_home.html](http://www.csm.ornl.gov/pvm/pvm_home.html)
- [3] GNU Autoconf, Automake, and Libtool, <http://www.gnu.org/directory/>
- [4] Chaos Tools, <http://www.cs.umd.edu/projects/hpsl/chaos/ResearchAreas/tools.html>
- [5] MultiBlockParti, <http://www.cs.umd.edu/projects/hpsl/chaos/ResearchAreas/tools.html>
- [6] The Message Passing Interface (MPI) Standard, <http://www-unix.mcs.anl.gov/mpi/>
- [7] IBM LoadLeveler, <http://publib.boulder.ibm.com/clresctr/windows/public/llbooks.html>