# Spatial search by quantum walk

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#### **Unstructured search**

- *N* items {1,2,...,*N*}
- One "marked item" w
- Query: "is w = x?" I.e., black box function  $f(x) = \begin{cases} 0 & x \neq w \\ 1 & x = w \end{cases}$
- Classical:  $\Theta(N)$
- Grover 1996:  $O(N^{1/2})$  quantum algorithm
- BBBV 1996: This is optimal

#### Combinatorial search vs. spatial search

- Combinatorial search: *f*(*x*) is an efficiently computable function
- Spatial search: *N* items distributed in space (e.g., a physical database)

Model: N-vertex graph G



Algorithm must be *local* with respect to this graph.

### Grover's algorithm in d dimensions

- One dimension: no speedup;  $\Theta(N)$
- Benioff 00: searching a *d*-dimensional grid with a "quantum robot"
  - Each iteration takes  $O(N^{1/d})$  steps to traverse the grid
  - $-N^{1/2} \text{ Grover iterations} \Rightarrow O(N^{1/2+1/d})$ algorithm
- Can we do better?

### Aaronson-Ambainis algorithm

- Recursive search of subcubes with amplitude amplification
- Results
  - -d>2: O( $N^{1/2}$ ) algorithm
  - -d=2: O( $N^{1/2} \log^2 N$ ) algorithm

## Quantum walk search algorithm

- Simple Hamiltonian dynamics
- Applicable to any graph G
- Results
  - Complete graph="analog analogue" [FG96]; run time O(N<sup>1/2</sup>)
  - Hypercube:  $O(N^{1/2})$  by previous results
  - d-dimensional lattice
    - d>4: O(N<sup>1/2</sup>)
    - d=4: O(N<sup>1/2</sup> log<sup>3/2</sup>N)
    - *d*<4: no speedup

## **Graphs and matrices**

Undirected graph G with no self loops



- Adjacency matrix:  $A_{jk} = \begin{cases} 1 & (j,k) \in G \\ 0 & \text{otherwise} \end{cases}$
- Laplacian: L = A DD diagonal,  $D_{jj} = deg(j)$

**Ex:** For a line in one dimension,  $L|j\rangle = |j+1\rangle + |j-1\rangle - 2|j\rangle$ (Discrete approximation to  $\nabla^2$ )

Random walk	Quantum walk
State space	
N vertices $j=1,,N$ $p_j(t) = \text{probability of being}$ at vertex $j$ at time $t$	<i>N</i> basis states $ 1\rangle,,  N\rangle$ $q_j(t) = \langle j   \psi(t) \rangle = \text{amplitude}$ to be at vertex <i>j</i> at time <i>t</i>
Differential equation	
$\frac{\mathrm{d}p_j}{\mathrm{d}t} = \gamma \sum_k L_{jk}  p_k$	$i\frac{\mathrm{d}q_j}{\mathrm{d}t} = \sum_k H_{jk}  q_k$
Generator	
L = Laplacian of G	Can choose $H = -\gamma L$
Probability conservation	
$\sum_{j} L_{jk} = 0 \Rightarrow \frac{\mathrm{d}}{\mathrm{d}t} \sum_{j} p_{j} = 0$	$H = H^{\dagger} \Rightarrow \frac{\mathrm{d}}{\mathrm{d}t} \sum_{j}  q_{j} ^{2} = 0$

## Quantum walk search algorithm

• Marked state identified by "oracle Hamiltonian"  $H_w = -|w\rangle\langle w|$ 

#### Algorithm

- Start in state  $|s\rangle = \frac{1}{\sqrt{N}} \sum_{j} |j\rangle$
- Schrödinger evolve for time T using Hamiltonian  $H = -\gamma L + H_w$
- Measure position
- Goal: Choose γ, T so that |⟨w|e<sup>-i H T</sup>|s⟩|<sup>2</sup> is as close to 1 as possible (for T not too big)

## Why might this work?



#### **Complete graph**

$$L + NI = N|s\rangle\langle s| = \begin{pmatrix} 1 & \cdots & 1 \\ \vdots & \ddots & \vdots \\ 1 & \cdots & 1 \end{pmatrix}$$

$$H = -\gamma N |s\rangle \langle s| - |w\rangle \langle w|$$

 $\gamma N = 1$  is the "analog analogue" of Grover's algorithm

Eigenstates ~  $|s\rangle \pm |w\rangle$ Gap 2*N*<sup>-1/2</sup>

#### **Complete graph**



#### Hypercube

Vertices labelled by *n*-bit strings  $N=2^n$ 





Hamiltonian:  $H = -\gamma A - |w\rangle \langle w|$ 

Analyze using total spin operators [FGGS00]

#### Hypercube



## d-dimensional lattice

- Periodic cubic lattice with N sites, size  $N^{1/d}$  in each dimension (d independent of N)
- Algorithm works if d is large enough (d>4)

#### Analysis

Success amplitude:  $\langle w|e^{-iHt}|s\rangle = \sum \langle w|\psi_a\rangle \langle \psi_a|s\rangle e^{-iE_at}$ **Eigenvectors:**  $H|\psi_a\rangle = (-\gamma L - |w\rangle \langle w|)|\psi_a\rangle = E_a |\psi_a\rangle$ so  $(-\gamma L - E_a)|\psi_a\rangle = |w\rangle \langle w|\psi_a\rangle$  $|\psi_a\rangle = \frac{\langle w|\psi_a\rangle}{-\gamma L - E}|w\rangle$  $1 = \langle w | \frac{1}{-\gamma L - E_{c}} | w \rangle$ Eigenvectors of -L:  $\langle x | \phi(\vec{k}) \rangle = \frac{1}{\sqrt{N}} e^{i\vec{k}\cdot\vec{x}} \quad k_j = \frac{2\pi m_j}{N^{1/d}}$  $\mathcal{E}(\vec{k}) = 2\left(d - \sum_{j=1}^{d} \cos\left(k_{j}\right)\right)$ 

## **Eigenvalue condition**

$$F(E_a) = 1$$
 where  $F(E) = \frac{1}{N} \sum_k \frac{1}{\gamma \mathcal{E}(k) - E}$ 



# Critical point in *d*>4

$$\begin{split} F(E) &= -\frac{1}{NE} + \frac{1}{N} \sum_{k \neq 0} \frac{1}{\gamma \mathcal{E}(k) - E} \\ &= -\frac{1}{NE} + \frac{1}{N} \sum_{k \neq 0} \frac{1}{\gamma \mathcal{E}(k)} + \frac{E}{N} \sum_{k \neq 0} \frac{1}{[\gamma \mathcal{E}(k)]^2} + \cdots \\ &\approx -\frac{1}{NE} + \frac{1}{\gamma} I_{1,d} + \frac{E}{\gamma^2} I_{2,d} \\ \text{where } I_{j,d} &= \frac{1}{(2\pi)^d} \int_{-\pi}^{\pi} \frac{\mathrm{d}^d k}{[\mathcal{E}(k)]^j} \quad \begin{array}{l} \text{converge for } d > 4 \\ \text{Set } \gamma \approx I_{1,d}; \text{ then } F(E) = 1 \text{ for } E_{0,1} \approx \pm \frac{I_{1,d}}{\sqrt{I_{2,d}N}} \\ \text{By similar analysis, } \langle S | \psi_{0,1} \rangle \text{ and } \langle W | \psi_{0,1} \rangle \text{ are } O(1) \text{ here.} \end{split}$$

#### (d>4)-dimensional lattice



**4-dimensional lattice** 



**3-dimensional lattice** 



**2-dimensional lattice** 



#### **Initial state**

What if we cannot start in the state  $|s\rangle$ ?

- The state |s> can be locally prepared from a known state |x> in time O(N<sup>1/d</sup>)
- Alternatively, run the algorithm backwards starting from |x⟩, assuming w=x (double the run time)
- Or, start from a random  $|x\rangle$  with a modified Hamiltonian...

#### Starting from a random vertex



### **Related algorithms**

• Shenvi, Kempe, Whaley 02: discrete time quantum walk search algorithm on hypercube,  $O(N^{1/2})$ 

Behavior in constant dimensions?

- Adiabatic evolution [RC01, vDMV01]
- Measurement [CDFGGS02]

## **Open questions**

- Find more applications of quantum walks
- Is there a time independent Hamiltonian algorithm that works in d=2,3?
- What is the actual complexity of the search problem in d=2?