

# **Wysteria:** Secure Multiparty Computation via Functional Programming

Matthew A. Hammer  
Aseem Rastogi, Michael Hicks

University of Maryland, Computer Science Dept.  
December 2013

# Outline

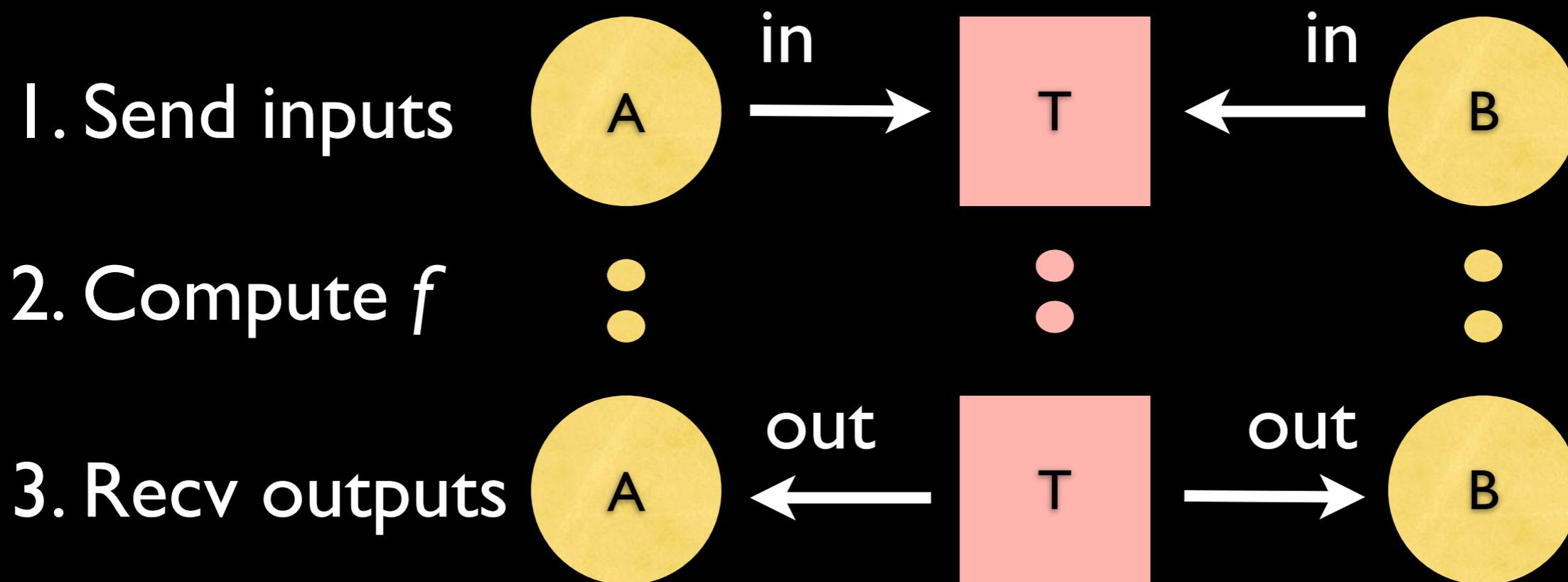
- Background:
  - Secure Multiparty Computation
- **Wysteria**
  - **Design elements via Examples**
  - Language Theory and Meta Theory
  - Implementation & Experimental Results

# Background: Secure Multiparty Computation

# Secure Multi-party Computation (SMC)

- SMC between A and B is an **abstraction**
- Simulates a **trusted third party T**
  - ***obliviously*** computes a public function  $f$
  - input/output is private data of A and B

# Secure Multi-party Computation (SMC)



# Simple Examples of $f$

- Millionaire's problem
  - *Who is richer?*
- Private set intersection
  - *What elements are common?*
- Statistical calculations (e.g., median)
  - *Which element is ranked in the middle?*

# Privacy Model for SMC

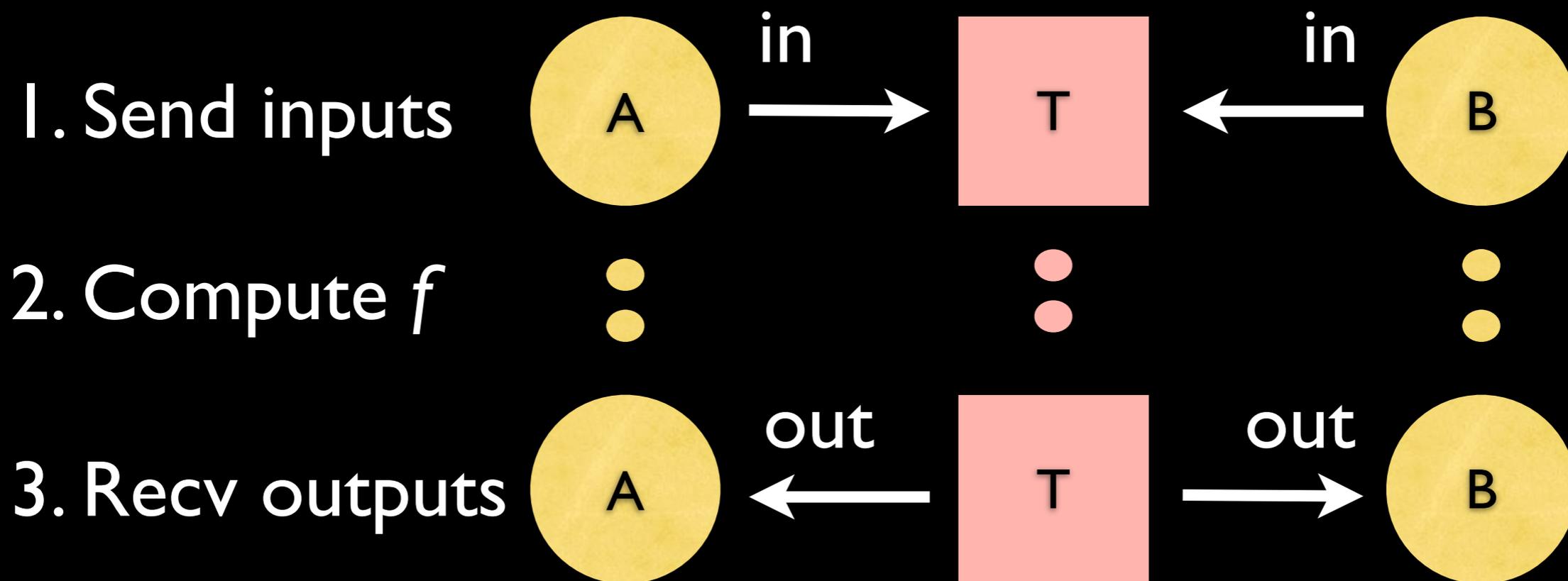
- Ideal functionality: All data computed is unknown\*, up to knowledge implied by output of  $f$ 
  - (\*) computationally infeasible
- Each output generally depends on all inputs
  - Information leakage is inherent to SMC
  - SMCs “declassify” private knowledge
- **Design goal:** Protocols should be clear & concise!

# Example of SMC in Practice

- Danish Beet Auction (2008--?)
- Three servers: Danisco, DKS, SIMAP
- 1200 bidders
- 30 min to compute market clearing price for beets, via a double auction

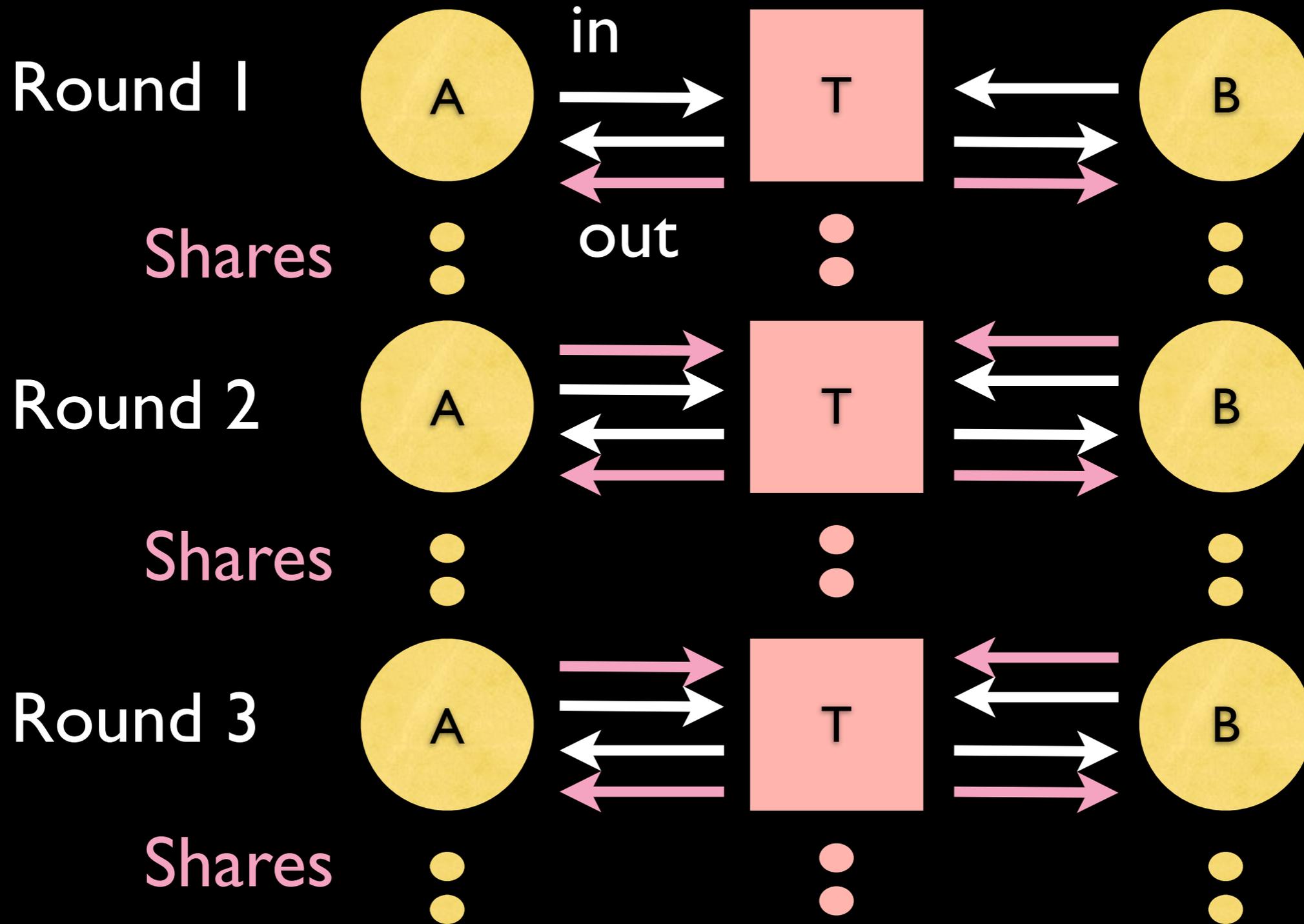


# Mixing SMC with Local Computation



What about multiple interactions with T ?

# Reactive SMC



# (Potential) Reactive Examples

- **Card games** with betting (poker, bridge, etc.)
  - **SMC** used to *deal random cards*
  - **Secure state** consists of *card piles, private hands*
  - **Shares** force *commitment to private decisions*
- **Strategy games** with shared, private maps:
  - **SMC** used to *roll dice and simulate physics*
  - **Secure state** consists of a *shared map*
  - **Shares** enforce *coherence of private maps*

# Strategy games

Shared  
Map  
  
(partially  
unknown)



Detailed view

# Related Work

- Fairplay [USENIX 2004]
- FairplayMP [CCS 2008]
- SMCL [PLAS 2007]
- TASTY [CCS 2010]
- LI [COMPSAC 2011]
- PCF [USENIX 2013]
- Jif/Split [~2002]

No functional languages!

Library reuse?

Compositionality?

No formal semantics!

How to prove  
Correctness?

# Wysteria: Design Elements and Examples

# Wysteria

- Wysteria is an experimental PL design
- Design goal:
  - Compositional PL abstractions for generic, mixed-mode SMC protocols
- Design formula:
  - Simply-Typed Lambda Calculus + ???

# Example: Millionaire's Problem

```
let a    =par(Alice)=      read () in
let b    =par(Bob)=       read () in
let out  =sec({Alice,Bob})= ( a > b ) in
print out
```

# Example: Millionaire's Problem

```
let a =par(Alice)= read () in
let b =par(Bob)= read () in
let out =sec({Alice,Bob})= ( a > b ) in
print out
```

*This is mixed  
mode*

*Not yet generic*

# Abstracting the Millionaire's Problem

```
is_richer =  
  λx:W Alice int.  
  λy:W Bob int.  
  let out =sec({Alice,Bob})=  
    x[Alice] > y[Bob]  
  in out
```

*Function abstracts  
over private inputs  
via wire bundles*

```
let a =par(Alice)= read () in  
let b =par(Bob)= read () in  
let out =par(Alice,Bob)= is_richer (wire Alice a) (wire Bob b)  
in print out
```

# Abstracting the Millionaire's Problem

```
is_richer =  
  λx:W {Alice,Bob} int.  
    let out =sec({Alice,Bob})=  
      x[Alice] > x[Bob]  
    in out
```

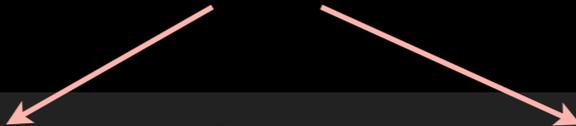
*wire bundles  
concatenate*

```
let a    =par(Alice)=    read () in  
let b    =par(Bob)=     read () in  
let out  =par(Alice,Bob)=  
  is_richer ((wire Alice a) ++ (wire Bob b))  
in print out
```

# Abstracting the Millionaire's Problem

Generic protocol:

Abstracts over variable principal set



```
richest_of =  $\lambda ms : ps. \lambda x : W$  ms int.  
let out = sec(ms) =  
  wfold None x  
   $\lambda richest. \lambda p. \lambda n.$  match richest with  
    | None  $\Rightarrow$  Some p  
    | Some q  $\Rightarrow$  if n > x[q] then Some p else Some q  
in out
```

# Abstracting the Millionaire's Problem

```
let all = {A, B} in  
let input = (wire A a) ++ (wire B b) in  
let r : ps{singl  $\wedge$   $\subseteq$ all} option = (richest_of all) input in
```

```
richest_of =  $\lambda$ ms : ps.  $\lambda$ x :  $\mathbb{W}$  ms int.
```

```
let out = sec(ms) =
```

```
wfold None x
```

```
 $\lambda$ richest.  $\lambda$ p.  $\lambda$ n. match richest with
```

```
| None  $\Rightarrow$  Some p
```

```
| Some q  $\Rightarrow$  if n > x[q] then Some p else Some q
```

```
in out
```

# Abstracting the Millionaire's Problem

```
let all = {A, B, C} in
let input = (wire A a) ++ (wire B b) ++ (wire C c) in
let r : ps{singl  $\wedge$   $\subseteq$ all} option = (richest_of all) input in
```

```
richest_of =  $\lambda$ ms : ps.  $\lambda$ x : W ms int.
```

```
let out = sec(ms) =
```

```
wfold None x
```

```
 $\lambda$ richest.  $\lambda$ p.  $\lambda$ n. match richest with
```

```
| None  $\Rightarrow$  Some p
```

```
| Some q  $\Rightarrow$  if n > x[q] then Some p else Some q
```

```
in out
```

# Two-round Betting Game (1/2)

## Round 1

```
let a1 = par(A) = read () in
let b1 = par(B) = read () in
let in1 = (wire A a1) ++ (wire B b1) in
let (higher1, sa, sb) = sec(A, B) =
  let c = if in1[A] > in2[B] then A else B in
  (c, makesh in1[A], makesh in2[B])
in print higher1
...
```

# Two-round Betting Game (2/2)

## Round 2

...

```
let a2 = par(A) = read () in
```

```
let b2 = par(B) = read () in
```

```
let in2 = (wire A a2) ++ (wire B b2) in
```

```
let higher2 = sec(A,B) =
```

```
  let (a1, b1) = (combsh sa, combsh sb) in
```

```
  let bida = (a1 + in2[A]) / 2 in
```

```
  let bidb = (b1 + in2[B]) / 2 in
```

```
  let c = if bida > bidb then A else B in
```

```
in print higher2
```

# Wysteria's Design Elements

- **Principals as data**
  - Principals can be inputs and outputs of computation
- **Mixed-mode** computation
  - Designates: Secure vs parallel
  - Designates: Participants
- **Wire bundles** of private data
- **Shares** of secure state

# Wysteria Language: Theory & Meta Theory

# Wysteria Language Theory

- **Type system** reasons about special abstractions
  - (i.e., principals, wire bundles, modal computation, shares, etc.)
- (Two) Operational semantics:
  - **Single-threaded view** for synchrony
  - **Multi-threaded view** for privacy + parallelism

$$\Gamma \vdash_M e : \tau ; \epsilon$$

# Type System

$$M ::= \text{sec}(w) \mid \text{par}(w)$$

*(Expression typing: “Under  $\Gamma$ , expression  $e$  has type  $\tau$ , and may be run at  $M$ . ”)*

<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"><math>\Gamma \vdash_M v : \tau</math></div> <p style="text-align: center; margin: 0;"><i>(Value typing)</i></p> <div style="display: flex; justify-content: space-between;"> <div style="width: 45%;"> <p><b>T-VAR</b>  <math>\frac{x : M \quad \tau \in \Gamma}{\Gamma \vdash_M x : \tau}</math></p> <p><b>T-UNIT</b>  <math>\frac{}{\Gamma \vdash_M () : \mathbf{unit}}</math></p> <p><b>T-PROD</b>  <math>\frac{\Gamma \vdash_M v_i : \tau_i}{\Gamma \vdash_M (v_1, v_2) : \tau_1 \times \tau_2}</math></p> <p><b>T-PSONE</b>  <math>\frac{\Gamma \vdash_M w : \mathbf{ps}(\text{singl}(\nu))}{\Gamma \vdash_M \{w\} : \mathbf{ps}(\nu = \{w\})}</math></p> <p><b>T-PSVAR</b>  <math>\frac{\Gamma \vdash_M x : \mathbf{ps} \phi}{\Gamma \vdash_M x : \mathbf{ps}(\nu = x)}</math></p> </div> <div style="width: 45%;"> <p><b>T-INJ</b>  <math>\frac{\Gamma \vdash_M v : \tau_i \quad j \in \{1, 2\} \quad \tau_j \text{ IsFlat}}{\Gamma \vdash_M \text{inj}_i v : \tau_1 + \tau_2}</math></p> <p><b>T-PRINC</b>  <math>\frac{}{\Gamma \vdash_M p : \mathbf{ps}(\nu = \{p\})}</math></p> <p><b>T-PSUNION</b>  <math>\frac{\Gamma \vdash_M w_i : \mathbf{ps} \phi_i}{\Gamma \vdash_M w_1 \cup w_2 : \mathbf{ps}(\nu = w_1 \cup w_2)}</math></p> <p><b>T-MSUB</b>  <math>\frac{\Gamma \vdash_M x : \tau \quad \Gamma \vdash M \triangleright N}{\Gamma \vdash_N x : \tau}</math></p> <p><b>T-SUB</b>  <math>\frac{\Gamma \vdash_M v : \tau_1 \quad \Gamma \vdash_M \tau_1 &lt;: \tau}{\Gamma \vdash_M v : \tau}</math></p> </div> </div>	<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"><math>\Gamma \vdash_M e : \tau ; \epsilon</math></div> <p><b>T-FST</b>  <math>\frac{\Gamma \vdash_M v : \tau_1 \times \tau_2}{\Gamma \vdash_M \mathbf{fst}(v) : \tau_1 ; .}</math></p> <p><b>T-SND</b>  <math>\frac{\Gamma \vdash_M v : \tau_1 \times \tau_2}{\Gamma \vdash_M \mathbf{snd}(v) : \tau_2 ; .}</math></p> <p><b>T-LET</b>  <math>\frac{M = m(\_) \quad N = \_(w) \quad \Gamma \vdash M \triangleright N \quad \Gamma \vdash_N e_1 : \tau_1 ; \epsilon_1 \quad \Gamma, x : m(w) \tau_1 \vdash_M e_2 : \tau_2 ; \epsilon_2 \quad \Gamma \vdash_M \tau_2}{\Gamma \vdash_M \mathbf{let} x \stackrel{N}{=} e_1 \mathbf{in} e_2 : \tau_2 ; N, \epsilon_1, \llbracket \epsilon_2 \rrbracket_M^\Gamma}</math></p> <p><b>T-SELECT</b>  <math>\frac{\Gamma \vdash_M v_1 : \mathbf{Array} \tau \quad \Gamma \vdash_M v_2 : \mathbf{nat}}{\Gamma \vdash_M \mathbf{select} v_1 v_2 : \tau ; .}</math></p> <p><b>T-WPROJ</b>  <math>\frac{m = \mathbf{p} \Rightarrow \phi = (\nu = w_1) \quad m = \mathbf{s} \Rightarrow \phi = (\nu \subseteq w_1) \quad \Gamma \vdash_{m(w_1)} v : \mathbf{W} w_2 \tau \quad \Gamma \vdash_{\mathbf{p}(w_1)} w_2 : \mathbf{ps}(\phi \wedge \mathbf{singl}(\nu))}{\Gamma \vdash_{m(w_1)} v[w_2] : \tau ; .}</math></p> <p><b>T-WAPP</b>  <math>\frac{M = \mathbf{p}(\_) \quad \Gamma \vdash_M v_1 : \mathbf{W} w \tau_1 \quad \Gamma \vdash_M v_2 : \mathbf{W} w(\tau_1 \dot{\rightarrow} \tau_2)}{\Gamma \vdash_M \mathbf{wapp}_w(v_1, v_2) : \mathbf{W} w \tau_2 ; .}</math></p> <p><b>T-MAKEESH</b>  <math>\frac{M = \mathbf{s}(w) \quad \tau \text{ IsFO} \quad \tau \text{ IsFlat} \quad \Gamma \vdash_M v : \tau}{\Gamma \vdash_M \mathbf{makesh} v : \mathbf{Sh} w \tau ; .}</math></p>	<p><b>T-CASE</b>  <math>\frac{(M = \mathbf{p}(\_) \wedge \epsilon = M) \vee (\tau \text{ IsFO}) \quad \Gamma \vdash_M v : \tau_1 + \tau_2 \quad \Gamma, x_i : M \tau_i \vdash_M e_i : \tau ; \epsilon_i}{\Gamma \vdash_M \mathbf{case}(v, x_1.e_1, x_2.e_2) : \tau ; \epsilon, \epsilon_1, \epsilon_2}</math></p> <p><b>T-FIX</b>  <math>\frac{M = \mathbf{p}(\_) \quad \Gamma \vdash M \triangleright \epsilon \quad \Gamma, x : M (y : \tau_1 \xrightarrow{\epsilon} \tau_2) \vdash_M e : (y : \tau_1 \xrightarrow{\epsilon} \tau_2) ; \epsilon}{\Gamma \vdash_M \mathbf{fix} x : (y : \tau_1 \xrightarrow{\epsilon} \tau_2).e : (y : \tau_1 \xrightarrow{\epsilon} \tau_2) ; \epsilon, M}</math></p> <p><b>T-UPDATE</b>  <math>\frac{M = \mathbf{p}(\_) \quad \text{mode}(v_1, \Gamma) = M \quad \Gamma \vdash_M v_1 : \mathbf{Array} \tau \quad \Gamma \vdash_M v_2 : \mathbf{nat} \quad \Gamma \vdash_M v_3 : \tau}{\Gamma \vdash_M \mathbf{update} v_1 v_2 v_3 : \mathbf{unit} ; .}</math></p> <p><b>T-WIREUN</b>  <math>\frac{\Gamma \vdash_M v_1 : \mathbf{W} w_1 \tau \quad \Gamma \vdash_M v_2 : \mathbf{W} w_2 \tau}{\Gamma \vdash_M v_1 \# v_2 : \mathbf{W}(w_1 \cup w_2) \tau ; .}</math></p> <p><b>T-WAPS</b>  <math>\frac{M = \mathbf{s}(\_) \quad \tau_2 \text{ IsFO} \quad \Gamma \vdash_M v_1 : \mathbf{W} w \tau_1 \quad \Gamma \vdash_M v_2 : \tau_1 \dot{\rightarrow} \tau_2}{\Gamma \vdash_M \mathbf{waps}_w(v_1, v_2) : \mathbf{W} w \tau_2 ; .}</math></p> <p><b>T-MAKESH</b>  <math>\frac{M = \mathbf{s}(w) \quad \tau \text{ IsFO} \quad \tau \text{ IsFlat} \quad \Gamma \vdash_M v : \tau}{\Gamma \vdash_M \mathbf{makesh} v : \mathbf{Sh} w \tau ; .}</math></p> <p><b>T-COMBSH</b>  <math>\frac{M = \mathbf{s}(w) \quad \Gamma \vdash_M v : \mathbf{Sh} w \tau}{\Gamma \vdash_M \mathbf{combsh} v : \tau ; .}</math></p>	<p><b>T-APP</b>  <math>\frac{M = \mathbf{s}(\_) \Rightarrow \tau \text{ IsFO} \quad \Gamma \vdash_M^{\text{app}} \tilde{e} : \tau ; \epsilon}{\Gamma \vdash_M \tilde{e} : \tau ; \epsilon}</math></p> <p><b>T-ARRAY</b>  <math>\frac{M = \mathbf{p}(\_) \quad \Gamma \vdash_M v_1 : \mathbf{nat} \quad \Gamma \vdash_M v_2 : \tau}{\Gamma \vdash_M \mathbf{array} v_1 v_2 : \mathbf{Array} \tau ; .}</math></p> <p><b>T-WIRE</b>  <math>\frac{m = \mathbf{s} \Rightarrow \tau \text{ IsFO} \quad \tau \text{ IsFlat} \quad \Gamma \vdash_{\mathbf{p}(w_2)} w_1 : \mathbf{ps}(\nu \subseteq w_2) \quad \Gamma \vdash_{m(w_1)} v : \tau}{\Gamma \vdash_{m(w_2)} \mathbf{wire}_{w_1}(v) : \mathbf{W} w_1 \tau ; .}</math></p> <p><b>T-WFOLD</b>  <math>\frac{M = \mathbf{s}(\_) \quad \tau_2 \text{ IsFO} \quad \phi = (\nu \subseteq w \wedge \mathbf{singl}(\nu)) \quad \Gamma \vdash_M v_1 : \mathbf{W} w \tau \quad \Gamma \vdash_M v_2 : \tau \quad \Gamma \vdash_M^{\text{app}} \tilde{e} : \tau_2 \dot{\rightarrow} \mathbf{ps} \phi \dot{\rightarrow} \tau \dot{\rightarrow} \tau_2 ; .}{\Gamma \vdash_M \mathbf{wfold}_w(v_1, v_2, \tilde{e}) : \tau_2 ; .}</math></p> <p><b>T-WCOPY</b>  <math>\frac{M = \mathbf{p}(w_1) \quad \Gamma \vdash_M w_2 : \mathbf{ps}(\nu \subseteq w_1) \quad \Gamma \vdash_{\mathbf{p}(w_2)} v : \mathbf{W} w_2 \tau}{\Gamma \vdash_M \mathbf{wcopy}_{w_2} v : \mathbf{W} w_2 \tau ; .}</math></p>
--	--	--	--

Fig. 2. Value typing judgement.

*(Application typing)*

<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"><math>\Gamma \vdash_M \tau_1 &lt;: \tau_2</math></div> <p style="text-align: center; margin: 0;"><i>(Subtyping)</i></p> <p><b>S-REFL</b>  <math>\frac{}{\Gamma \vdash_M \tau &lt;: \tau}</math></p> <p><b>S-TRANS</b>  <math>\frac{\Gamma \vdash_M \tau_1 &lt;: \tau_2 \quad \Gamma \vdash_M \tau_2 &lt;: \tau_3}{\Gamma \vdash_M \tau_1 &lt;: \tau_3}</math></p> <p><b>S-SUM</b>  <math>\frac{\Gamma \vdash_M \tau_i &lt;: \tau'_i}{\Gamma \vdash_M \tau_1 + \tau_2 &lt;: \tau'_1 + \tau'_2}</math></p> <p><b>S-PROD</b>  <math>\frac{\Gamma \vdash_M \tau_i &lt;: \tau'_i}{\Gamma \vdash_M \tau_1 \times \tau_2 &lt;: \tau'_1 \times \tau'_2}</math></p> <p><b>S-PRINC</b>  <math>\frac{\llbracket \Gamma \rrbracket \models \phi_1 \Rightarrow \phi_2}{\Gamma \vdash_M \mathbf{ps} \phi_1 &lt;: \mathbf{ps} \phi_2}</math></p> <p><b>S-WIRE</b>  <math>\frac{\Gamma \vdash_M w_2 : \mathbf{ps}(\nu \subseteq w_1) \quad \Gamma \vdash_M \tau_1 &lt;: \tau_2}{\Gamma \vdash_M \mathbf{W} w_1 \tau_1 &lt;: \mathbf{W} w_2 \tau_2}</math></p> <p><b>S-ARRAY</b>  <math>\frac{\Gamma \vdash_M \tau_1 &lt;: \tau_2 \quad \Gamma \vdash_M \tau_2 &lt;: \tau_1}{\Gamma \vdash_M \mathbf{Array} \tau_1 &lt;: \mathbf{Array} \tau_2}</math></p> <p><b>S-SHARE</b>  <math>\frac{\Gamma \vdash_M w_2 : \mathbf{ps}(\nu = w_1) \quad \Gamma \vdash_M \tau_1 &lt;: \tau_2 \quad \Gamma \vdash_M \tau_2 &lt;: \tau_1}{\Gamma \vdash_M \mathbf{Sh} w_1 \tau_1 &lt;: \mathbf{Sh} w_2 \tau_2}</math></p> <p><b>S-ARROW</b>  <math>\frac{\Gamma \vdash_M \tau'_1 &lt;: \tau_1 \quad \Gamma \vdash_M \tau_2 &lt;: \tau'_2}{\Gamma \vdash_M \tau_1 \xrightarrow{\epsilon} \tau_2 &lt;: \tau'_1 \xrightarrow{\epsilon} \tau'_2}</math></p>	<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"><math>\Gamma \vdash_M^{\text{app}} \tilde{e} : \tau ; \epsilon</math></div> <p><b>TA-LAM</b>  <math>\frac{\Gamma \vdash_M \tau \quad \Gamma, x : M \tau \vdash_M e : \tau_1 ; \epsilon}{\Gamma \vdash_M^{\text{app}} \lambda x : \tau. e : (x : \tau \xrightarrow{\epsilon} \tau_1) ; .}</math></p> <p><b>TA-VAR</b>  <math>\frac{\Gamma \vdash_M x : \tau}{\Gamma \vdash_M^{\text{app}} x : \tau ; .}</math></p> <p><b>TA-APP</b>  <math>\frac{\Gamma \vdash_M^{\text{app}} \tilde{e} : x : \tau_1 \xrightarrow{\epsilon} \tau_2 ; \epsilon_1 \quad \Gamma \vdash_M v : \tau_1 \quad \Gamma \vdash M \triangleright \epsilon[v/x]}{\Gamma \vdash_M^{\text{app}} \tilde{e} v : \tau_2[v/x] ; \epsilon_1, \epsilon[v/x]}</math></p>
--	--

<div style="border: 1px solid black; padding: 2px; margin-bottom: 5px;"><math>\Gamma \vdash M \triangleright N</math></div> <p style="text-align: center; margin: 0;"><i>(Mode <math>M</math> can delegate to mode <math>N</math>)</i></p> <p><b>D-REFL</b>  <math>\frac{}{\Gamma \vdash M \triangleright M}</math></p> <p><b>D-TOP</b>  <math>\frac{}{\Gamma \vdash \top \triangleright M}</math></p> <p><b>D-PAR</b>  <math>\frac{\Gamma \vdash_{\mathbf{p}(w_1)} w_2 : \mathbf{ps}(\nu \subseteq w_1)}{\Gamma \vdash \mathbf{p}(w_1) \triangleright \mathbf{p}(w_2)}</math></p> <p><b>D-SEC</b>  <math>\frac{\Gamma \vdash_{\mathbf{p}(w_1)} w_2 : \mathbf{ps}(\nu = w_1)}{\Gamma \vdash \mathbf{p}(w_1) \triangleright \mathbf{s}(w_2)}</math></p>	<p><b>T-MAKEESH</b>  <math>\frac{M = \mathbf{s}(w) \quad \tau \text{ IsFO} \quad \tau \text{ IsFlat} \quad \Gamma \vdash_M v : \tau}{\Gamma \vdash_M \mathbf{makesh} v : \mathbf{Sh} w \tau ; .}</math></p>	<p><b>T-COMBSH</b>  <math>\frac{M = \mathbf{s}(w) \quad \Gamma \vdash_M v : \mathbf{Sh} w \tau}{\Gamma \vdash_M \mathbf{combsh} v : \tau ; .}</math></p>	<p><b>T-APP</b>  <math>\frac{M = \mathbf{s}(\_) \Rightarrow \tau \text{ IsFO} \quad \Gamma \vdash_M^{\text{app}} \tilde{e} : \tau ; \epsilon}{\Gamma \vdash_M \tilde{e} : \tau ; \epsilon}</math></p>
--	---	--	---

Fig. 4. Expression typing judgements.

Fig. 3. Subtyping and delegation judgements.

$$\Gamma \vdash_M e : \tau ; \epsilon$$

# Type System

$$M ::= \text{sec}(w) \mid \text{par}(w)$$

**Values:**  
Standard stuff +  
**Principal sets**

*(Value typing)*

$\Gamma \vdash_M v : \tau$

T-VAR  $\frac{x : M \quad \tau \in \Gamma}{\Gamma \vdash_M x : \tau}$  T-UNIT  $\frac{}{\Gamma \vdash_M () : \text{unit}}$  T-INJ  $\frac{\Gamma \vdash_M v : \tau_j \quad \tau_j \text{ IsFlat}}{\Gamma \vdash_M \text{inj}_j v : \tau}$

T-PROD  $\frac{\Gamma \vdash_M v_1 : \tau_1 \quad \Gamma \vdash_M v_2 : \tau_2}{\Gamma \vdash_M (v_1, v_2) : \tau_1 \times \tau_2}$  T-PSUM  $\frac{\Gamma \vdash_M v_1 : \tau_1 \quad \Gamma \vdash_M v_2 : \tau_2}{\Gamma \vdash_M \text{ps}(v_1, v_2) : \tau_1 + \tau_2}$  T-PSUB  $\frac{\Gamma \vdash_M v_1 : \tau_1 \quad \Gamma \vdash_M v_2 : \tau_2 \quad \tau_1 \text{ IsFlat}}{\Gamma \vdash_M \text{ps}(v_1, v_2) : \tau_1 \times \tau_2}$

T-PSVAR  $\frac{\Gamma \vdash_M x : \text{ps } \phi}{\Gamma \vdash_M x : \text{ps } (\nu = x)}$  T-MSUB  $\frac{\Gamma \vdash_M v : \tau \quad \tau \leq \tau'}{\Gamma \vdash_M v : \tau'}$  T-SUB  $\frac{\Gamma \vdash_M v : \tau \quad \tau \leq \tau'}{\Gamma \vdash_M v : \tau'}$

**Standard stuff**  
(datatypes and higher-order functions)

*(Expression typing: "Under  $\Gamma$ , expression  $e$  has type  $\tau$ , and may be run at  $M$ .")*

$\Gamma \vdash_M e : \tau ; \epsilon$

T-FST  $\frac{\Gamma \vdash_M v : \tau_1 \times \tau_2}{\Gamma \vdash_M \text{fst } v : \tau_1}$  T-SND  $\frac{\Gamma \vdash_M v : \tau_1 \times \tau_2}{\Gamma \vdash_M \text{snd } v : \tau_2}$  T-APP  $\frac{\Gamma \vdash_M v : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash_M e : \tau_1}{\Gamma \vdash_M v e : \tau_2}$

T-LET  $\frac{M = m(\_) \quad N = \_ (w) \quad \Gamma \vdash_M e_1 : \tau_1 ; \epsilon_1 \quad \Gamma \vdash_M e_2 : \tau_2 ; \epsilon_2}{\Gamma \vdash_M \text{let } x = e_1 \text{ in } e_2 : \tau_2 ; N, \epsilon_1, [\epsilon_2]_M}$  T-FIX  $\frac{M = p(\_) \quad \Gamma \vdash_M e : \tau ; \epsilon}{\Gamma \vdash_M \text{fix } x : (y : \tau_1 \rightarrow \tau_2). e : (y : \tau_1 \rightarrow \tau_2) ; \epsilon, M}$  T-ARRAY  $\frac{M = p(\_) \quad \Gamma \vdash_M v_1 : \tau \quad \Gamma \vdash_M v_2 : \text{Array } \tau}{\Gamma \vdash_M \text{array } v_1 v_2 : \text{Array } \tau}$

T-SELECT  $\frac{\Gamma \vdash_M v_1 : \text{Array } \tau \quad \Gamma \vdash_M v_2 : \text{nat}}{\Gamma \vdash_M \text{select } v_1 v_2 : \tau ; .}$  T-UPDATE  $\frac{M = p(\_) \quad \Gamma \vdash_M v_1 : \text{Array } \tau \quad \Gamma \vdash_M v_2 : \tau \quad \Gamma \vdash_M v_3 : \text{unit}}{\Gamma \vdash_M \text{update } v_1 v_2 v_3 : \text{unit} ; .}$  T-WIRE  $\frac{m = s \Rightarrow \tau \text{ IsFO} \quad \tau \text{ IsFlat} \quad \Gamma \vdash_M v_1 : \text{ps } (\nu \subseteq w_1) \quad \Gamma \vdash_M v_2 : \tau}{\Gamma \vdash_M \text{wire}_{w_1}(v_1) : W w_1 \tau ; .}$

Fig. 2. Value typing judgement.

**Sub-typing:**  
**Refinement implication**

*(Subtyping)*

$\Gamma \vdash_M \tau_1 <: \tau_2$

S-REFL  $\frac{}{\Gamma \vdash_M \tau <: \tau}$  S-TRANS  $\frac{\Gamma \vdash_M \tau_1 <: \tau_2 \quad \Gamma \vdash_M \tau_2 <: \tau_3}{\Gamma \vdash_M \tau_1 <: \tau_3}$  S-SUM  $\frac{\Gamma \vdash_M \tau_1 <: \tau'_1 \quad \Gamma \vdash_M \tau_2 <: \tau'_2}{\Gamma \vdash_M \tau_1 + \tau_2 <: \tau'_1 + \tau'_2}$

S-PROD  $\frac{\Gamma \vdash_M \tau_1 <: \tau'_1 \quad \Gamma \vdash_M \tau_2 <: \tau'_2}{\Gamma \vdash_M \tau_1 \times \tau_2 <: \tau'_1 \times \tau'_2}$  S-PRINCS  $\frac{[\Gamma] \models \phi_1 \Rightarrow \phi_2}{\Gamma \vdash_M \text{ps } \phi_1 <: \text{ps } \phi_2}$

S-WIRE  $\frac{\Gamma \vdash_M w_2 : \text{ps } (\nu \subseteq w_1) \quad \Gamma \vdash_M \tau_1 <: \tau_2}{\Gamma \vdash_M \text{wire}_{w_1}(v_1) : W w_1 \tau_1 <: W w_1 \tau_2}$  S-SHARE  $\frac{\Gamma \vdash_M w_1 : \text{ps } (\nu \subseteq w_2) \quad \Gamma \vdash_M \tau_1 <: \tau_2}{\Gamma \vdash_M \text{share}_{w_2}(v_1) : W w_2 \tau_1 <: W w_2 \tau_2}$

S-SEC  $\frac{\Gamma \vdash_M w_1 : \text{ps } (\nu = w_1) \quad \Gamma \vdash_M \tau_1 <: \tau_2}{\Gamma \vdash_M \text{sec } w_1 \tau_1 <: \text{sec } w_2 \tau_2}$  S-SEC2  $\frac{\Gamma \vdash_M \tau_1 <: \tau_2 \quad \Gamma \vdash_M \tau_2 <: \tau'_2}{\Gamma \vdash_M \tau_1 <: \tau'_2}$

Fig. 3. Subtyping and delegation judgements.

**Wire elim forms**  
(projection, folding, mapping)

**Shares** (intro & elim rules)

*(Application typing)*

$\Gamma \vdash_M \tilde{e} : \tau ; \epsilon$

T-WPROJ  $\frac{m = p \Rightarrow \phi = (\nu = w_1) \quad \Gamma \vdash_M v_1 : W w_1 \tau \quad \Gamma \vdash_M v_2 : \tau}{\Gamma \vdash_M v_1 \# v_2 : W (w_1 \cup w_2) \tau ; .}$  T-WFOLD  $\frac{M = s(\_) \quad \tau_2 \text{ IsFO} \quad \phi = (\nu \subseteq w \wedge \text{singl}(\nu)) \quad \Gamma \vdash_M v_1 : W w \tau \quad \Gamma \vdash_M v_2 : \tau}{\Gamma \vdash_M \text{wfold}_w(v_1, v_2, \tilde{e}) : \tau_2 ; .}$

T-WAPP  $\frac{M = p(\_) \quad \Gamma \vdash_M v_1 : W w \tau_1 \quad \Gamma \vdash_M v_2 : \tau_1 \rightarrow \tau_2}{\Gamma \vdash_M \text{wapp}_w(v_1, v_2) : W w \tau_2 ; .}$  T-WAPS  $\frac{\Gamma \vdash_M v_1 : W w \tau_1 \quad \Gamma \vdash_M v_2 : \tau_1 \rightarrow \tau_2}{\Gamma \vdash_M \text{waps}_w(v_1, v_2) : W w \tau_2 ; .}$

T-MAKESH  $\frac{M = s(w) \quad \tau \text{ IsFO} \quad \tau \text{ IsFlat} \quad \Gamma \vdash_M v : \tau}{\Gamma \vdash_M \text{make}_w v : \text{Sh } w \tau ; .}$  T-COMBSH  $\frac{M = s(w) \quad \Gamma \vdash_M v : \text{Sh } w \tau}{\Gamma \vdash_M \text{combsh } v : \tau ; .}$

TA-LAM  $\frac{\Gamma \vdash_M e : \tau ; \epsilon}{\Gamma \vdash_M \lambda x : \tau. e : \tau \rightarrow \tau ; \epsilon}$  TA-APP  $\frac{\Gamma \vdash_M \tilde{e} : \tau \rightarrow \tau_2 ; \epsilon_1 \quad \Gamma \vdash_M e : \tau_2 ; \epsilon_2}{\Gamma \vdash_M \tilde{e} e : \tau_2 ; \epsilon_1, \epsilon_2}$

Fig. 4. Expression typing judgements.

**Delegation**

*(Mode  $M$  can delegate to mode  $N$ )*

$\Gamma \vdash_M \triangleright N$

D-REFL  $\frac{}{\Gamma \vdash_M \triangleright M}$  D-SEC  $\frac{\Gamma \vdash_M p(w_1) : \text{ps } (\nu = w_1)}{\Gamma \vdash_M p(w_1) \triangleright s(w_2)}$

# Single-threaded Semantics

$$C_1 \rightarrow C_2$$

$$M ::= \text{sec}(w) \mid \text{par}(w)$$

$$C ::= M\{\sigma; \kappa; \psi; e\}$$

store  
stack  
environment  
program counter

$C_1 \rightarrow C_2$  Configuration stepping: "Configuration  $C_1$  steps to  $C_2$ "

STPC-LOCAL	$M\{\sigma_1; \kappa; \psi_1; e_1\}$	$\rightarrow$	$M\{\sigma_2; \kappa; \psi_2; e_2\}$	when $\sigma_1; \psi_1; e_1 \xrightarrow{M} \sigma_2; \psi_2; e_2$
STPC-LET	$M\{\sigma; \kappa; \psi; \text{let } x = e_1 \text{ in } e_2\}$	$\rightarrow$	$M\{\sigma; \kappa :: \langle M; \psi; x.e_2 \rangle; \psi; e_1\}$	
STPC-DELPAR	$\rho(w_1 \cup w_2)\{\sigma; \kappa; \psi; \text{let } x \stackrel{\rho(w')}{=} e_1 \text{ in } e_2\}$	$\rightarrow$	$\rho(w_2)\{\sigma; \kappa :: \langle \rho(w_1 \cup w_2); \psi; x.e_2 \rangle; \psi; e_1\}$	when $\psi(w') = w_2$
STPC-DELSEC	$m(w)\{\sigma; \kappa; \psi; \text{let } x \stackrel{s(w')}{=} e_1 \text{ in } e_2\}$	$\rightarrow$	$m(w)\{\sigma; \kappa :: \langle m(w); \psi; x.e_2 \rangle; \psi; \text{secure}_{w'}(e_1)\}$	
STPC-SECENTER	$m(w)\{\sigma; \kappa; \psi; \text{secure}_w(e)\}$	$\rightarrow$	$s(w)\{\sigma; \kappa; \psi; e\}$	
STPC-POPSTK	$N\{\sigma; \kappa :: \langle M; \psi_1; x.e \rangle; \psi_2; v\}$	$\rightarrow$	$M\{\sigma; \kappa; \psi_1\{x \mapsto_{m(w)} \psi_2(v)\}; e\}$	when $M = m(\_)$ and $N = \_ (w)$

$\sigma_1; \psi_1; e_1 \xrightarrow{M} \sigma_2; \psi_2; e_2$  Local stepping: "Under store  $\sigma_1$  and environment  $\psi_1$ , expression  $e_1$  steps at mode  $M$  to  $\sigma_2, \psi_2$  and  $e_2$ "

STPL-CASE	$\sigma; \psi; \text{case } (v, x_1.e_1, x_2.e_2)$	$\xrightarrow{M}$	$\sigma; \psi\{x_i \mapsto_M v'\}; e_i$	when $\psi(v) = \text{inj}_i v'$
STPL-FST	$\sigma; \psi; \text{fst } (v)$	$\xrightarrow{M}$	$\sigma; \psi; v_1$	when $\psi(v) = (v_1, v_2)$
STPL-SND	$\sigma; \psi; \text{snd } (v)$	$\xrightarrow{M}$	$\sigma; \psi; v_2$	when $\psi(v) = (v_1, v_2)$
STPL-APP	$\sigma; \psi_1; \bar{e}$	$\xrightarrow{M}$	$\sigma; \psi_2; e$	when $\psi_1; \bar{e} \xrightarrow{M}_{\text{app}} \psi_2; e$
STPL-FIX	$\sigma; \psi; \text{fix } f.\lambda x.e$	$\xrightarrow{\rho(w)}$	$\sigma; \psi'; e$	when $\psi' = \psi\{f \mapsto_{\rho(w)} \text{clos}(\psi; \text{fix } f.\lambda x.e)\}$
STPL-ARRAY	$\sigma; \psi; \text{array } v_1 v_2$	$\xrightarrow{M}$	$\sigma\{\ell :_M w^k\}; \psi; \ell$	when $\psi(v_1) = k, \psi(v_2) = w$ and $\text{next}_M(\sigma) = \ell$
STPL-SELECT	$\sigma; \psi; \text{select } v_1 v_2$	$\xrightarrow{M}$	$\sigma; \psi; w_i$	when $\psi(v_1) = \ell, \psi(v_2) = i, 0 \leq i \leq k$ and $\sigma(\ell) = w_0, \dots, w_k$
STPL-SEL-ERR	$\sigma; \psi; \text{select } v_1 v_2$	$\xrightarrow{M}$	$\sigma; \psi; \text{error}$	when $\psi(v_1) = \ell, \psi(v_2) = i, i < 0 \vee k < i$ and $\sigma(\ell) = w_0, \dots, w_k$
STPL-UPDATE	$\sigma; \psi; \text{update } v_1 v_2 v_3$	$\xrightarrow{M}$	$\sigma'; \psi; ()$	when $\psi(v_1) = \ell, \psi(v_2) = i, \psi(v_3) = w'_i$ and $\sigma' = \sigma\{\ell :_M w'_0, \dots, w'_k\}$ and $0 \leq i \leq k, w_i = w'_i$ for $i \neq j$ and $\sigma(\ell) = w_0, \dots, w_k$
STPL-UPD-ERR	$\sigma; \psi; \text{update } v_1 v_2 v_3$	$\xrightarrow{M}$	$\sigma; \psi; \text{error}$	when $\psi(v_1) = \ell, \psi(v_2) = i, i < 0 \vee k < i$ and $\sigma(\ell) = w_0, \dots, w_k$
STPL-MAKESH	$\sigma; \psi; \text{makesh } v$	$\xrightarrow{s(w)}$	$\sigma; \psi; \text{sh } w v'$	when $\psi(v) = v'$
STPL-COMBSH	$\sigma; \psi; \text{combsh } v$	$\xrightarrow{s(w)}$	$\sigma; \psi; v$	when $\psi(v) = (\text{sh } w v)$
STPL-WIRE	$\sigma; \psi; \text{wire}_w(v)$	$\xrightarrow{M}$	$\sigma; \psi; \{\psi(v)\}_{\psi(w)}^{\text{wires}}$	where $\{v\}_{w_1 \cup w_2}^{\text{wires}} = \{v\}_{w_1}^{\text{wires}} \uparrow \{v\}_{w_2}^{\text{wires}}$ and $\{v\}_{\{p\}}^{\text{wires}} = \{p : v\}$ and $\{v\}_{\cdot}^{\text{wires}} = \cdot$
STPL-WCOPY	$\sigma; \psi; \text{wcopy}_w v$	$\xrightarrow{M}$	$\sigma; \psi; v$	
STPL-PARPROJ	$\sigma; \psi; v_1[v_2]$	$\xrightarrow{\rho(\{p\})}$	$\sigma; \psi; v'$	when $\psi(v_2) = p$ and $\psi(v_1) = \{p : v'\} \uparrow w'$
STPL-SECPROJ	$\sigma; \psi; v_1[v_2]$	$\xrightarrow{s(\{p\} \cup w)}$	$\sigma; \psi; v'$	when $\psi(v_2) = p$ and $\psi(v_1) = \{p : v'\} \uparrow w'$
STPL-WAPP1	$\sigma; \psi; \text{wapp}_w(v_1, v_2)$	$\xrightarrow{M}$	$\sigma; \psi; \cdot$	when $\psi(w) = \cdot$
STPL-WAPP2	$\sigma; \psi; \text{wapp}_w(v_1, v_2)$	$\xrightarrow{M}$	$\sigma; \psi; e$	when $\psi(w) = \{p\} \cup w'$
STPL-WAPS1	$\sigma; \psi; \text{waps}_w(v_1, v_2)$	$\xrightarrow{M}$	$\sigma; \psi; \cdot$	when $\psi(w) = \cdot$
STPL-WAPS2	$\sigma; \psi; \text{waps}_w(v_1, v_2)$	$\xrightarrow{M}$	$\sigma; \psi; e$	when $\psi(w) = \{p\} \cup w'$
STPL-WFOLD1	$\sigma; \psi; \text{wfold}_w(v_1, v_2, v_3)$	$\xrightarrow{M}$	$\sigma; \psi; v_2$	when $\psi(w) = \cdot$
STPL-WFOLD2	$\sigma; \psi; \text{wfold}_w(v_1, v_2, v_3)$	$\xrightarrow{M}$	$\sigma; \psi; e$	when $\psi(w) = \{p\} \cup w'$

$\psi_1; \bar{e} \xrightarrow{M}_{\text{app}} \psi_2; e$  Application stepping: "Under environment  $\psi_1$  application  $\bar{e}$  steps at mode  $M$  to  $\psi_2$  and  $e$ "

STPA-LAMBDA	$\psi; \lambda x.e$	$\xrightarrow{M}_{\text{app}}$	$\psi; \lambda x.e$	
STPA-CLOS	$\psi; x$	$\xrightarrow{M}_{\text{app}}$	$\psi'; \lambda x.e$	when $\psi(x) = \text{clos}(\psi'; \lambda x.e)$
STPA-APPLY	$\psi_1; \bar{e} v$	$\xrightarrow{M}_{\text{app}}$	$\psi_2\{x \mapsto_M v'\}; e$	when $\psi_1; \bar{e} \xrightarrow{M}_{\text{app}} \psi_2; \lambda x.e$ and $\psi_1(v) = v'$

Fig. 5.  $\lambda_{\text{WY}}$ : operational semantics of single-threaded configurations

# Multi-Threaded Semantics

Protocols  
Agents

$\pi ::= \varepsilon \mid \pi_1 \cdot \pi_2 \mid A$   
 $A ::= \text{single}(p)\{\sigma; \kappa; \psi; e\}$   
 $\mid \text{secure}(w_1 / w_2)\{\sigma; \kappa; \psi; e\}$

$\pi_1 \rightarrow \pi_2$

Protocol stepping: "Protocol  $\pi_1$  steps to  $\pi_2$ "

STPP-PRIVATE	$p \{\sigma_1; \kappa_1; \psi_1; e_1\} \rightarrow p \{\sigma_2; \kappa_2; \psi_2; e_2\}$	when $p(\{p\})\{\sigma_1; \kappa_1; \psi_1; e_1\} \rightarrow p(\{p\})\{\sigma_2; \kappa_2; \psi_2; e_2\}$
STPP-PRESENT	$p \left\{ \sigma; \kappa; \psi; \text{let } x \stackrel{p(w)}{=} e_1 \text{ in } e_2 \right\} \rightarrow p \left\{ \sigma; \kappa; \psi; \text{let } x = e_1 \text{ in } e_2 \right\}$	when $\{p\} \subseteq \psi(w)$
STPP-ABSENT	$p \left\{ \sigma; \kappa; \psi; \text{let } x \stackrel{p(w)}{=} e_1 \text{ in } e_2 \right\} \rightarrow p \left\{ \sigma; \kappa; \psi; \text{let } x = \circ \text{ in } e_2 \right\}$	when $\{p\} \not\subseteq \psi(w)$
STPP-FRAME	$\pi_1 \cdot \pi_2 \rightarrow \pi'_1 \cdot \pi_2$	when $\pi_1 \rightarrow \pi'_1$
STPP-SECBEGIN	$\varepsilon \rightarrow \mathbf{s}^{(w)}\{\cdot; \cdot; \cdot; e\}$	
STPP-SECENTER	$\mathbf{s}^{(w_1/w_2)}\{\sigma; \cdot; \psi; e\} \cdot p \{\sigma'; \kappa'; \psi'; \text{secure}_{w_2}(e)\} \rightarrow \mathbf{s}^{(w_1/w_2)}\{\sigma \circ \sigma'; \cdot; \psi \circ \psi'; e\} \cdot p \{\sigma'; \kappa'; \cdot; \text{wait}\}$	
STPP-SECSTEP	$\mathbf{s}^{(w)}\{\sigma_1; \kappa_1; \psi_1; e_1\} \rightarrow \mathbf{s}^{(w)}\{\sigma_2; \kappa_2; \psi_2; e_2\}$	when $\mathbf{s}^{(w)}\{\sigma_1; \kappa_1; \psi_1; e_1\} \rightarrow \mathbf{s}^{(w)}\{\sigma_2; \kappa_2; \psi_2; e_2\}$
STPP-SECLEAVE	$\mathbf{s}^{(w_1/w_2)}\{\sigma'; \cdot; \psi; v\} \cdot p \{\sigma; \kappa; \cdot; \text{wait}\} \rightarrow \mathbf{s}^{(w_2)}\{\sigma'; \cdot; \psi; v\} \cdot p \{\sigma; \kappa; \psi'; v\}$	when $\text{slice}_p(\psi) \rightarrow \psi'$
STPP-SECEND	$\mathbf{s}^{(w_2)}\{\sigma; \cdot; \psi; v\} \rightarrow \varepsilon$	

Fig. 6.  $\lambda_{\text{WY}}$ : operational semantics of multi-threaded target protocols

store  
stack  
environment  
program counter

# Wysteria Meta Theory

- **Theorem** (Type soundness):
  - *Well-typed programs make progress and preserve types*
- **Theorem** (Synchrony):
  - *Single- & Multi-threaded operational views agree*

# Type Soundness

Theorem [Progress]:

Suppose  $\Gamma \vdash C_1 : \tau$

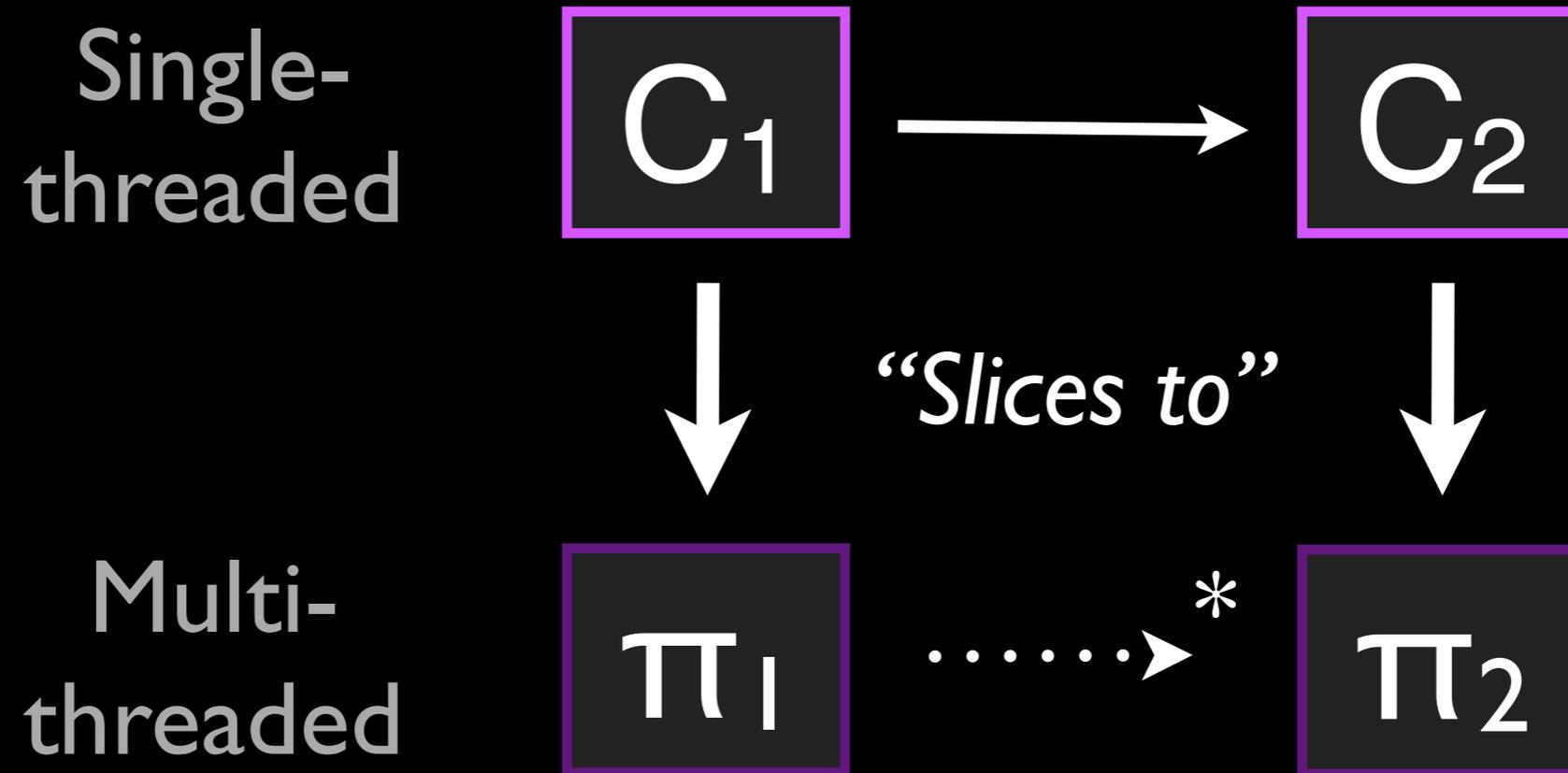
then exists  $C_2$  such that  $C_1 \rightarrow C_2$

Theorem [Preservation]:

Suppose  $\Gamma \vdash C_1 : \tau$  and that  $C_1 \rightarrow C_2$

then  $\Gamma \vdash C_2 : \tau$

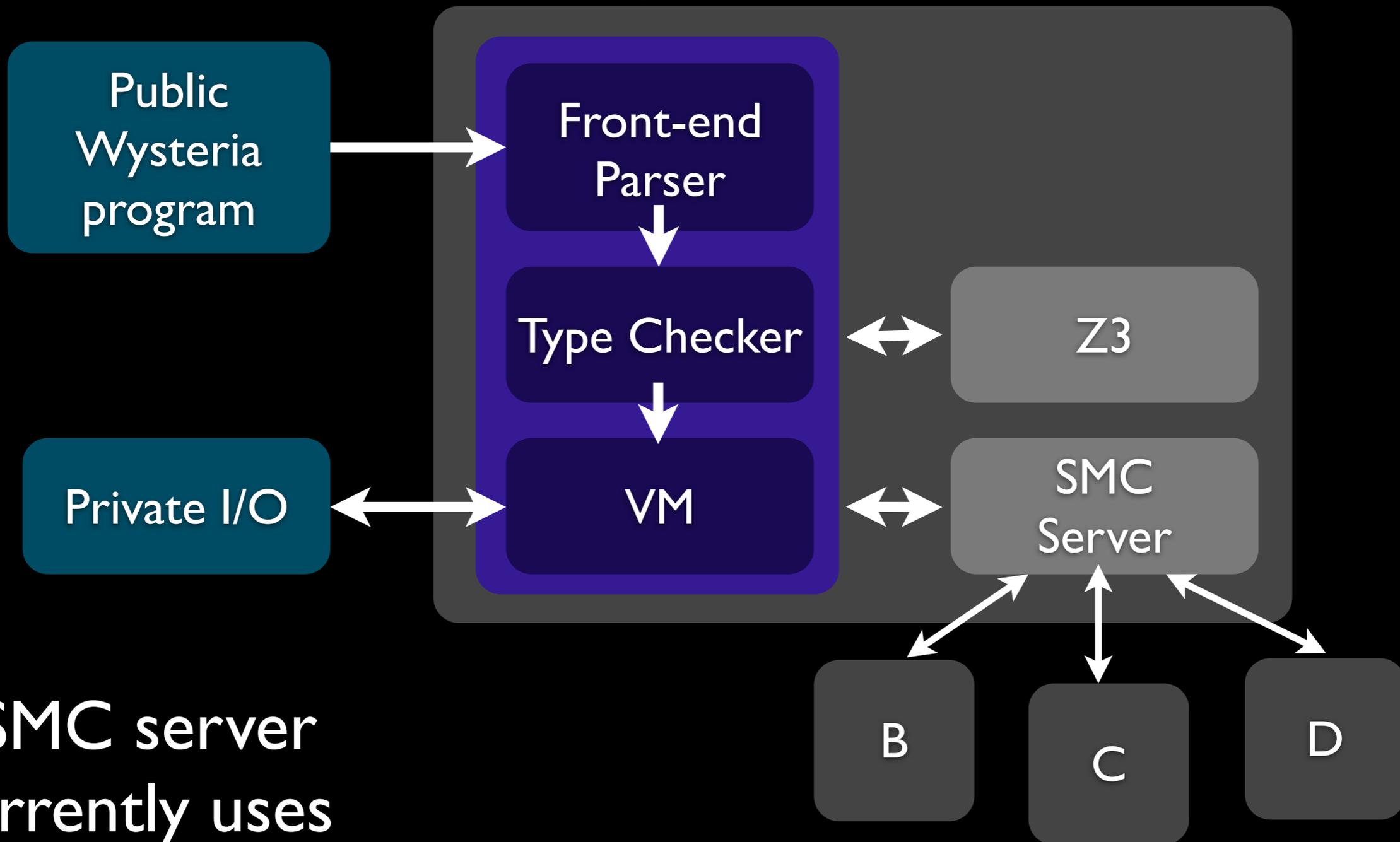
# Operational Synchrony



# Wysteria System: Preliminary Evaluation

# Prototype Implementation

## Wysteria Client (A)

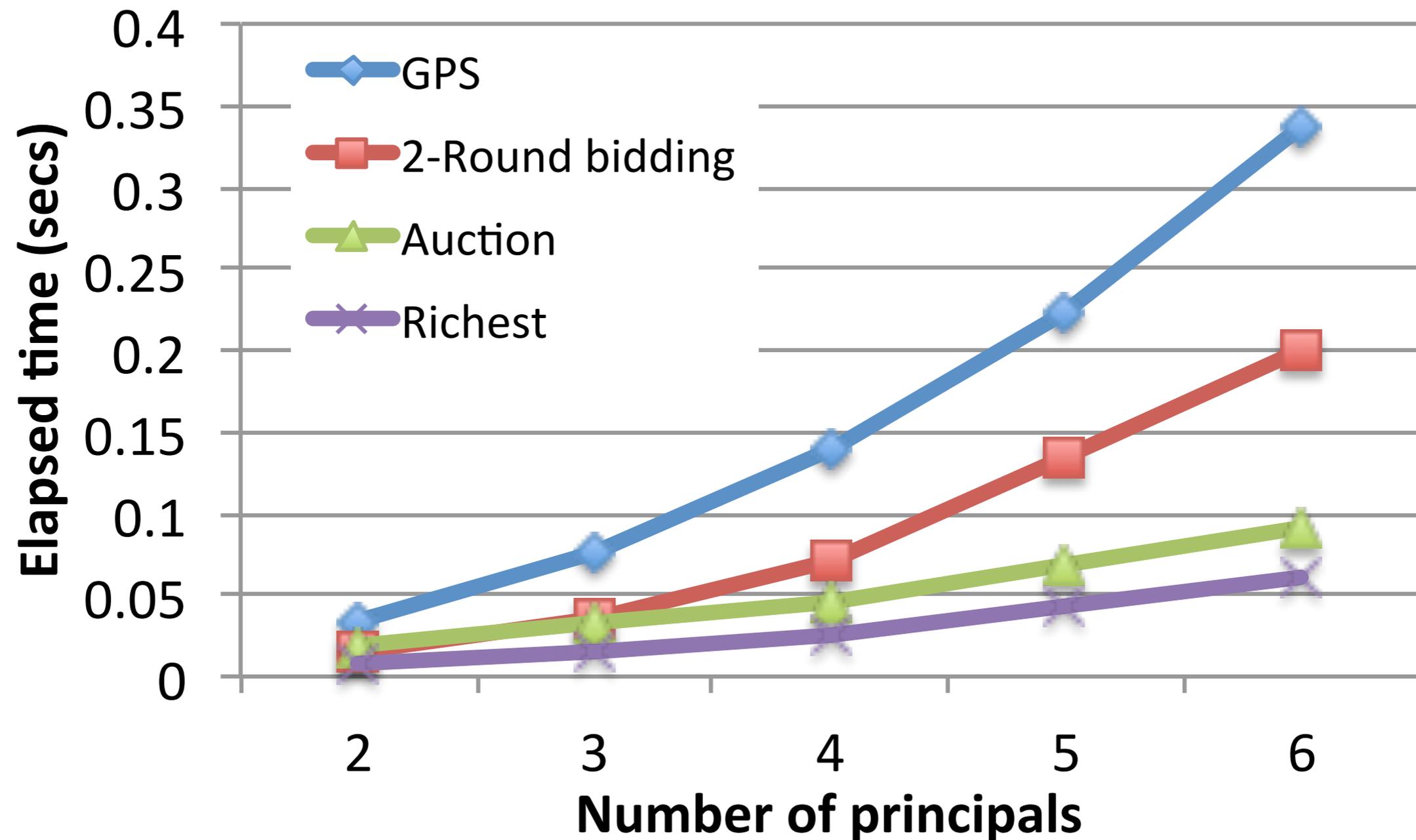


\*SMC server currently uses GMW

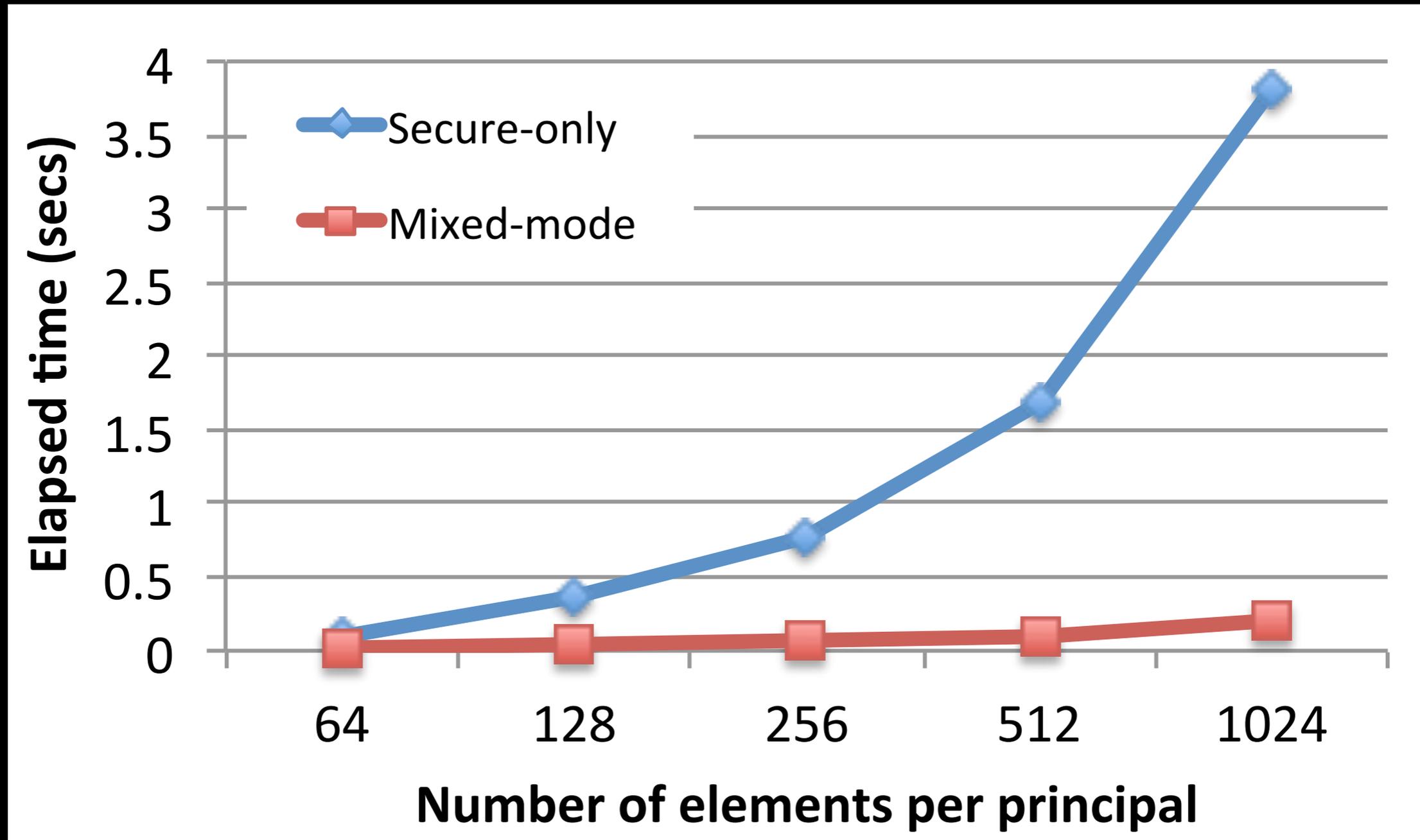
# Implemented Examples

<b><i>Application</i></b>	<b><i>n - party?</i></b>	<b><i>mixed?</i></b>
Millionaire's	yes	no
2nd-price auction	yes	no
2-round bidding	yes	yes
GPS	yes	no
Median	2-party	yes
PSI	2-party	yes
Card dealing	yes	yes

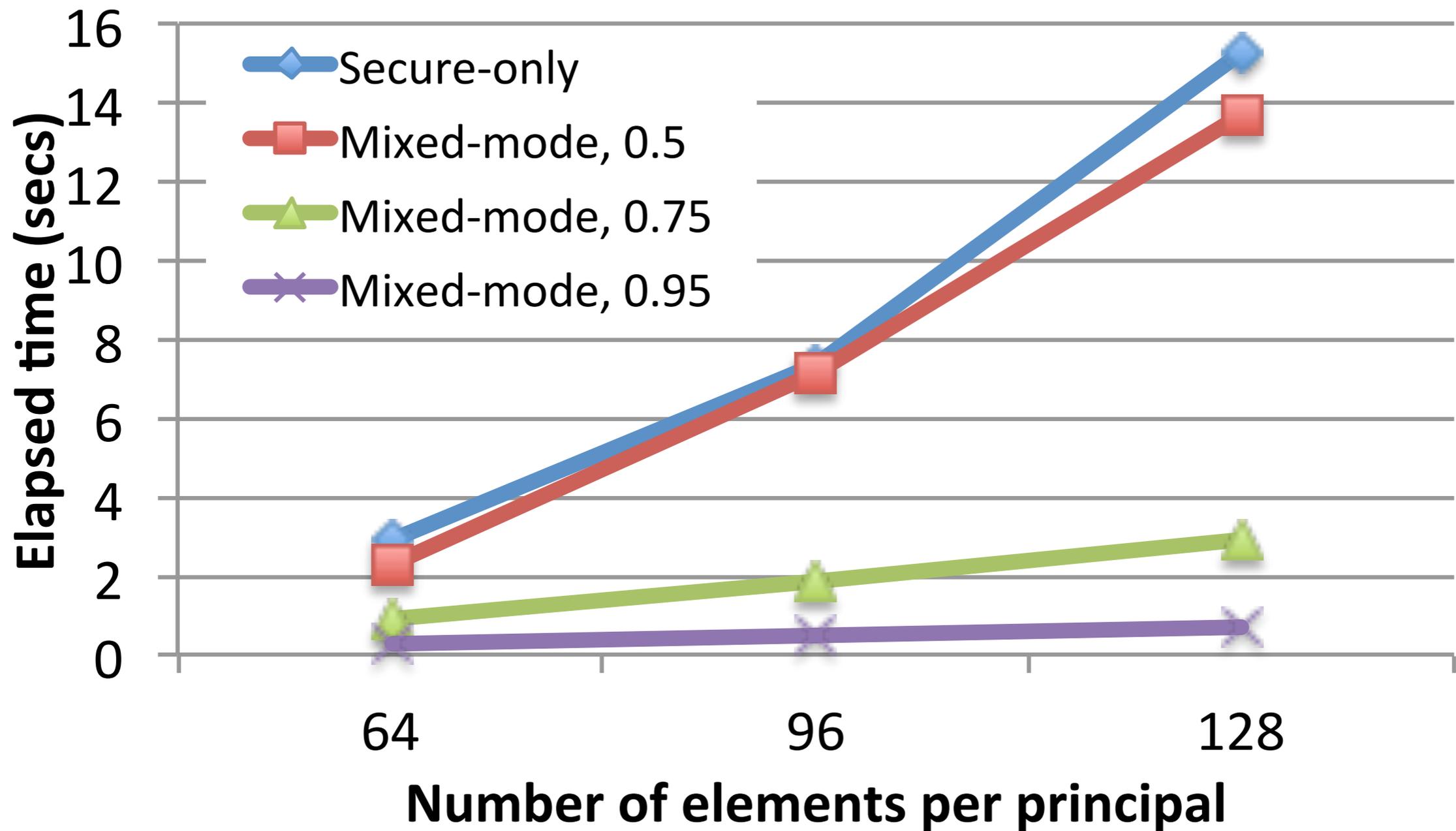
# Multi-party Examples



# Secure-only vs Mixed-mode (Two-party Median)



# Secure-only vs Mixed-mode (Private set intersection)



# Summary and Future Directions

# Summary

- **Secure Multiparty Computation** is a useful abstraction
  - **SMC** simulates interaction with a trusted third party
- **Wysteria** gives compositional PL abstractions for SMC
  - Protocols are (higher-order) functional programs
  - Protocols can be **generic** in the involved principals
  - Protocols can **mix modes**, capturing **Reactive SMCs**

# Future Directions

- More Applications:
  - Card game library: Poker, Bridge, etc.
  - RTS game engine (?)
- Front-end enhancements:
  - Integration into OCaml (as an EDSL)
- Back-end enhancements:
  - Malicious attackers (now: Semi-honest)
  - Integration with Bitcoin:
    - Protocols with monetary transactions
    - Fairness, and disincentive for early quit