

# CMSC 330: Organization of Programming Languages

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## Context-Free Grammars

### Review

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- Why should we study CFGs?
- What are the four parts of a CFG?
- How do we tell if a string is accepted by a CFG?
- What's a parse tree?

## Review

A *sentential form* is a string of terminals and non-terminals produced from the start symbol

Inductively:

- The start symbol
- If  $\alpha A \delta$  is a sentential form for a grammar, where  $\alpha$  and  $\delta \in (N \cup \Sigma)^*$ , and  $A \rightarrow \gamma$  is a production, then  $\alpha \gamma \delta$  is a sentential form for the grammar
  - In this case, we say that  $\alpha A \delta$  *derives*  $\alpha \gamma \delta$  in one step, which is written as  $\alpha A \delta \Rightarrow \alpha \gamma \delta$

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## Leftmost and Rightmost Derivation

- Example:  $S \rightarrow a \mid SbS$

String: aba

Leftmost Derivation

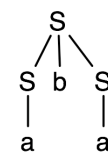
$S \Rightarrow SbS \Rightarrow abS \Rightarrow aba$

At every step, apply production to leftmost non-terminal

Rightmost Derivation

$S \Rightarrow SbS \Rightarrow Sba \Rightarrow aba$

At every step, apply production to rightmost non-terminal



- Both derivations happen to have the same parse tree
- A parse tree has a unique leftmost and a unique rightmost derivation
- Not every string has a unique parse tree
- Parse trees don't show the order productions are applied

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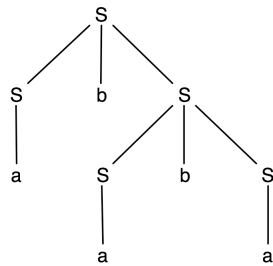
## Another Example (cont'd)

$S \rightarrow a \mid SbS$

- Is **ababa** in this language?

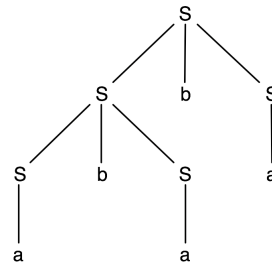
A leftmost derivation

$S \Rightarrow SbS \Rightarrow abS \Rightarrow$   
 $abSbS \Rightarrow ababS \Rightarrow ababa$



Another leftmost derivation

$S \Rightarrow SbS \Rightarrow SbSbS \Rightarrow$   
 $abSbS \Rightarrow ababS \Rightarrow ababa$



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## Ambiguity

- A string is *ambiguous* for a grammar if it has more than one parse tree
  - Equivalent to more than one leftmost (or more than one rightmost) derivation
- A grammar is *ambiguous* if it generates an ambiguous string
  - It's can be hard to see this with manual inspection
- Exercise: can you create an unambiguous grammar for  $S \rightarrow a \mid SbS$ ?

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## Are these Grammars Ambiguous?

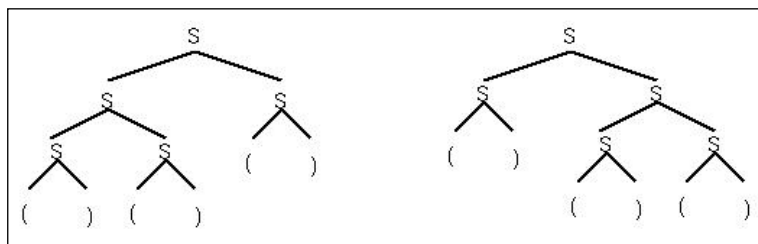
- (1) 
$$\begin{aligned} S &\rightarrow aS \mid T \\ T &\rightarrow bT \mid U \\ U &\rightarrow cU \mid \varepsilon \end{aligned}$$
- (2) 
$$\begin{aligned} S &\rightarrow T \mid T \\ T &\rightarrow Tx \mid Tx \mid x \mid x \end{aligned}$$
- (3) 
$$S \rightarrow SS \mid () \mid (S)$$

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## Ambiguity of Grammar (Example 3)

- 2 **different** parse trees for the same string:  $()()()$
- 2 distinct leftmost derivations :

$$S \Rightarrow SS \Rightarrow SSS \Rightarrow ()SS \Rightarrow ()()S \Rightarrow ()()()$$
$$S \Rightarrow SS \Rightarrow ()S \Rightarrow ()SS \Rightarrow ()()S \Rightarrow ()()()$$


- We need unambiguous grammars to manage programming language semantics

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## More on Leftmost/Rightmost Derivations

- Is the following derivation leftmost or rightmost?

$S \Rightarrow aS \Rightarrow aT \Rightarrow aU \Rightarrow acU \Rightarrow ac$

- There's at most one non-terminal in each sentential form, so there's no choice between left or right non-terminals to expand

- How about the following derivation?

–  $S \Rightarrow SbS \Rightarrow SbSbS \Rightarrow SbabS \Rightarrow ababS \Rightarrow ababa$

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## Tips for Designing Grammars

1. Use recursive productions to generate an arbitrary number of symbols

$A \rightarrow xA \mid \varepsilon$       Zero or more  $x$ 's

$A \rightarrow yA \mid y$       One or more  $y$ 's

2. Use separate non-terminals to generate disjoint parts of a language, and then combine in a production

$G = S \rightarrow AB$

$A \rightarrow aA \mid \varepsilon$

$B \rightarrow bB \mid \varepsilon$

$L(G) = a^*b^*$

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## Tips for Designing Grammars (cont'd)

3. To generate languages with matching, balanced, or related numbers of symbols, write productions which generate strings from the middle

$\{a^n b^n \mid n \geq 0\}$  (not a regular language!)

$S \rightarrow aSb \mid \epsilon$

Example:  $S \Rightarrow aSb \Rightarrow aaSbb \Rightarrow aabb$

$\{a^n b^{2n} \mid n \geq 0\}$

$S \rightarrow aSbb \mid \epsilon$

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## Tips for Designing Grammars (cont'd)

$\{a^n b^m \mid m \geq 2n, n \geq 0\}$

$S \rightarrow aSbb \mid B \mid \epsilon$

$B \rightarrow bB \mid b$

The following grammar also works:

$S \rightarrow aSbb \mid B$

$B \rightarrow bB \mid \epsilon$

How about the following?

$S \rightarrow aSbb \mid bS \mid \epsilon$

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## Tips for Designing Grammars (cont'd)

$\{a^n b^m a^{n+m} \mid n \geq 0, m \geq 0\}$

Rewrite as  $a^n b^m a^m a^n$ , which now has matching superscripts (two pairs)

Would this grammar work?

$S \rightarrow aSa \mid B$

Doesn't allow  $m = 0$

$B \rightarrow bBa \mid ba$

Corrected:

$S \rightarrow aSa \mid B$

The outer  $a^n a^n$  are generated first, then the inner  $b^m a^m$

$B \rightarrow bBa \mid \epsilon$

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## Tips for Designing Grammars (cont'd)

4. For a language that's the union of other languages, use separate nonterminals for each part of the union and then combine

$\{a^n(b^m|c^m) \mid m > n \geq 0\}$

Can be rewritten as

$\{a^n b^m \mid m > n \geq 0\} \cup$

$\{a^n c^m \mid m > n \geq 0\}$

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## Tips for Designing Grammars (cont'd)

$\{ a^n b^m \mid m > n \geq 0 \} \cup \{ a^n c^m \mid m > n \geq 0 \}$

$S \rightarrow T \mid U$

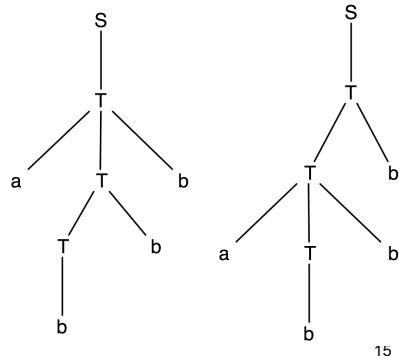
$T \rightarrow aTb \mid Tb \mid b$

$U \rightarrow aUc \mid Uc \mid c$

$T$  generates the first set

$U$  generates the second set

- What's the parse tree for string  $abbb$ ?
  - Ambiguous!



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## Tips for Designing Grammars (cont'd)

$\{ a^n b^m \mid m > n \geq 0 \} \cup \{ a^n c^m \mid m > n \geq 0 \}$

Will this fix the ambiguity?

$S \rightarrow T \mid U$

$T \rightarrow aTb \mid bT \mid b$

$U \rightarrow aUc \mid cU \mid c$

- It's not ambiguous, but it can generate invalid strings such as  $babb$

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## Tips for Designing Grammars (cont'd)

$\{ a^n b^m \mid m > n \geq 0 \} \cup \{ a^n c^m \mid m > n \geq 0 \}$

Unambiguous version

$S \rightarrow T \mid V$

$T \rightarrow aTb \mid U$

$U \rightarrow Ub \mid b$

$V \rightarrow aVc \mid W$

$W \rightarrow Wc \mid c$

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## CFGs for Languages

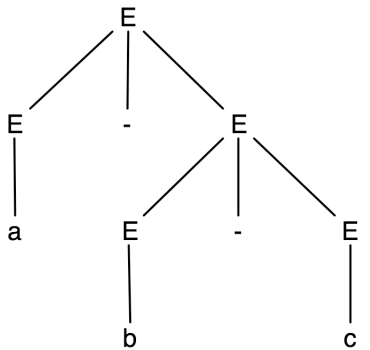
- Recall that our goal is to describe programming languages with CFGs
- We had the following example which describes limited arithmetic expressions  
 $E \rightarrow a \mid b \mid c \mid E+E \mid E-E \mid E^*E \mid (E)$
- What's wrong with using this grammar?
  - It's ambiguous!

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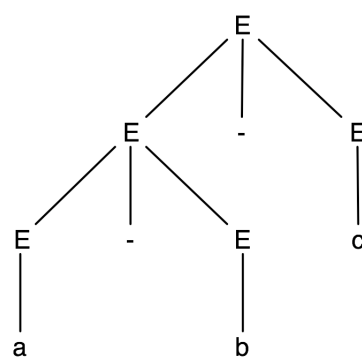
## Example: a-b-c

$E \Rightarrow E-E \Rightarrow a-E \Rightarrow a-E-E \Rightarrow a-b-E \Rightarrow a-b-c$



Corresponds to  $a-(b-c)$

$E \Rightarrow E-E \Rightarrow E-E-E \Rightarrow a-E-E \Rightarrow a-b-E \Rightarrow a-b-c$



Corresponds to  $(a-b)-c$

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## The Issue: Associativity

- Ambiguity is bad here because if the compiler needs to generate code for this expression, it doesn't know what the programmer intended
- So what do we mean when we write  $a-b-c$ ?
  - In mathematics, this only has one possible meaning
  - It's  $(a-b)-c$ , since subtraction is *left-associative*
  - $a-(b-c)$  would be the meaning if subtraction was *right-associative*

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## Another Example: If-Then-Else

$\langle \text{stmt} \rangle ::= \langle \text{assignment} \rangle \mid \langle \text{if-stmt} \rangle \mid \dots$

$\langle \text{if-stmt} \rangle ::= \text{if } (\langle \text{expr} \rangle) \langle \text{stmt} \rangle \mid$   
 $\quad \text{if } (\langle \text{expr} \rangle) \langle \text{stmt} \rangle \text{ else } \langle \text{stmt} \rangle$

– (Here  $\langle \rangle$ 's are used to denote nonterminals and  $::=$  for productions)

- Consider the following program fragment:

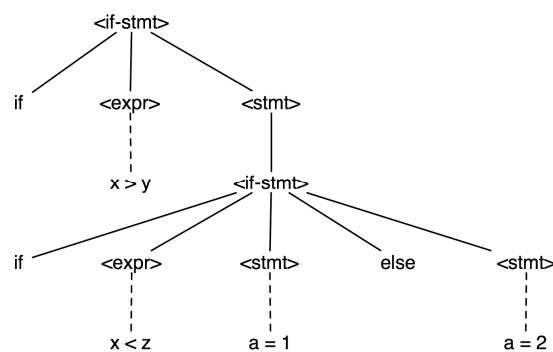
```
if (x > y)
  if (x < z)
    a = 1;
  else a = 2;
```

– Note: Ignore newlines

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## Parse Tree #1

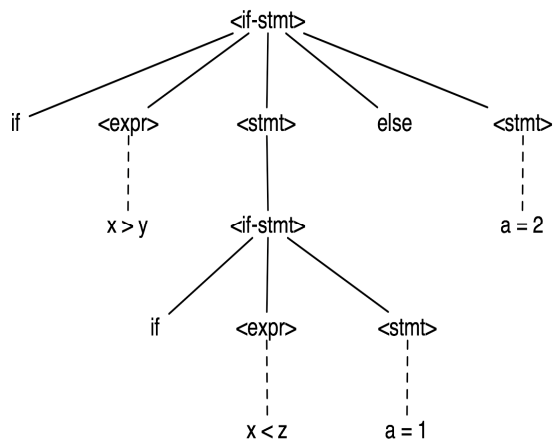


- Else belongs to inner if

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## Parse Tree #2



- Else belongs to outer if

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## Fixing the Expression Grammar

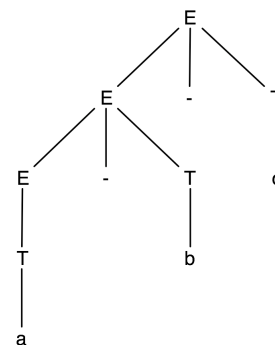
- Idea: Require that the right operand of all of the operators is not a bare expression

$E \rightarrow E+T \mid E-T \mid E*T \mid T$

$T \rightarrow a \mid b \mid c \mid (E)$

- Now there's only one parse tree for  $a-b-c$

- Exercise: Give a derivation for the string  $a-(b-c)$



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## What if We Wanted Right-Associativity?

- Left-recursive productions are used for left-associative operators
- Right-recursive productions are used for right-associative operators
- Left:  
$$E \rightarrow E+T \mid E-T \mid E*T \mid T$$
$$T \rightarrow a \mid b \mid c \mid (E)$$
- Right:  
$$E \rightarrow T+E \mid T-E \mid T*E \mid T$$
$$T \rightarrow a \mid b \mid c \mid (E)$$

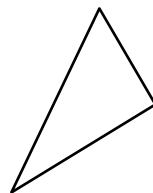
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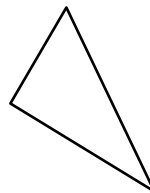
## Parse Tree Shape

- The kind of recursion/associativity determines the shape of the parse tree

left recursion



right recursion



- Exercise: draw a parse tree for  $a-b-c$  in the prior grammar in which subtraction is right-associative

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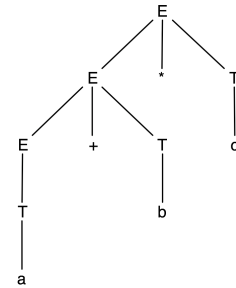
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## A Different Problem

- How about the string  $a+b*c$  ?

$E \rightarrow E+T \mid E-T \mid E*T \mid T$

$T \rightarrow a \mid b \mid c \mid (E)$



- Doesn't have correct precedence for  $*$ 
  - When a nonterminal has productions for several operators, they effectively have the same precedence
- How can we fix this?

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## Final Expression Grammar

$E \rightarrow E+T \mid E-T \mid T$

lowest precedence operators

$T \rightarrow T*P \mid P$

higher precedence

$P \rightarrow a \mid b \mid c \mid (E)$

highest precedence (parentheses)

- Exercises:
  - Construct tree and left and right derivations for
    - $a+b*c$   $a*(b+c)$   $a*b+c$   $a-b-c$
  - See what happens if you change the last set of productions to  $P \rightarrow a \mid b \mid c \mid E \mid (E)$
  - See what happens if you change the first set of productions to  $E \rightarrow E+T \mid E-T \mid T \mid P$

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