

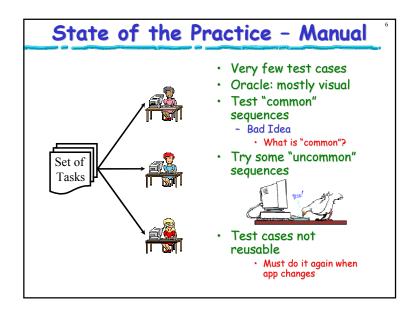
Choose Your Favorite EDS!

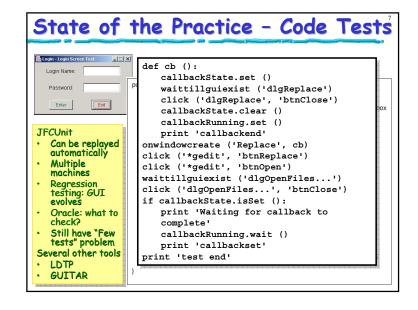
- · Graphical-user interfaces
- Web applications
- · Network protocol implementations
- · Middleware
- Object-oriented software
- · Robots man-machine interfaces
- Multi-agent based systems

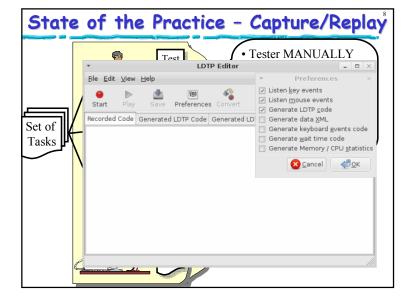
Focus on GUIs

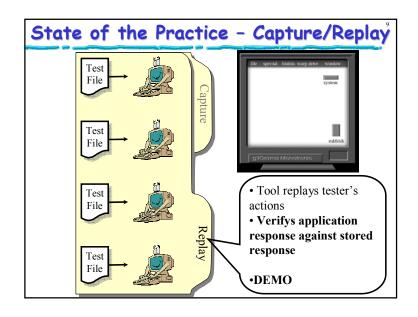
- · Simple model of an event
- A user action
 - click-on-File-menu,
 - click-on-OK-button.
 - type-in-textbox()
- · Complex interactions
- · Large space of event interactions
 - Number grows exponentially with length

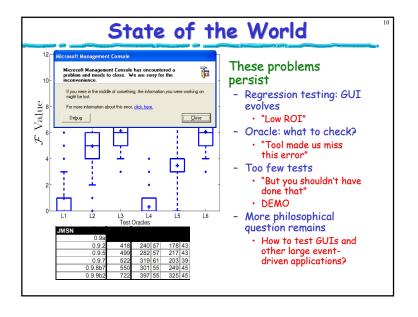
•GUI Testing: Pitfalls and Process, Atif M. Memon, *IEEE Computer*, vol. 35, issue. 5, 2002. •Advances in GUI Testing, Atif M. Memon, *Highly Dependable Software*, (M. V. Zelkowitz ed.), Advances in Computers, Academic Press, vol. 58, pp. 149-201, 2003.

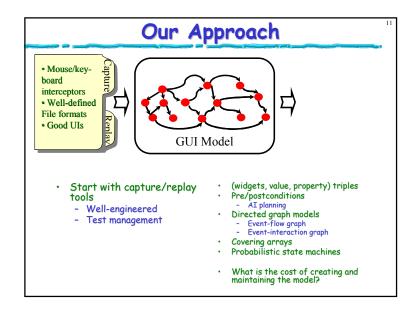




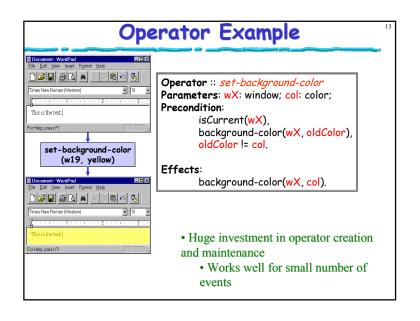






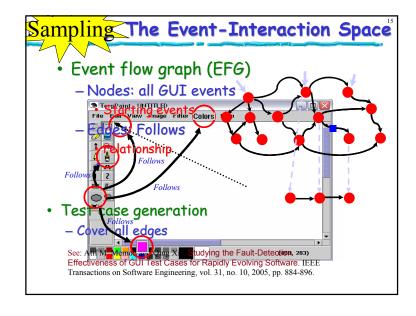


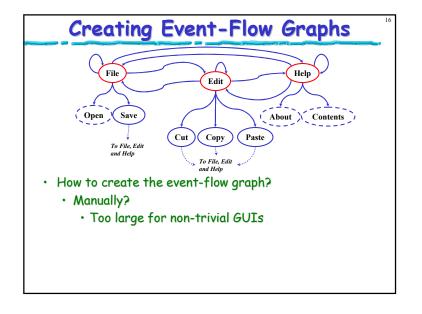
AI Planning Create planning operators Pre- postconditions for each event AI planner generates test cases Application of postconditions creates test oracle For modified GUI Change operators Replanning

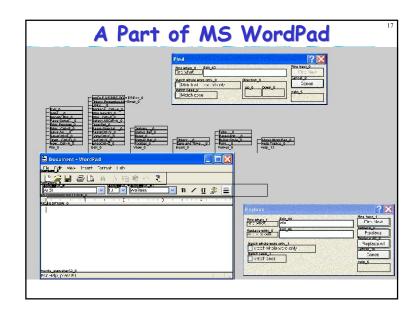


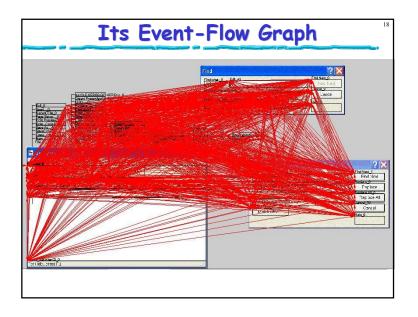
Directed Graph Models

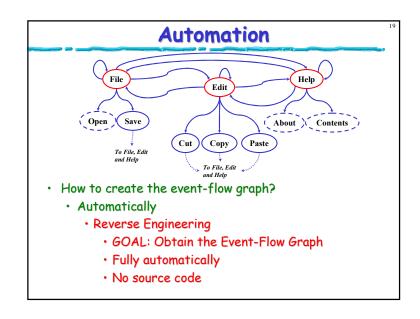
- Model the space of GUI interactions as a graph
 - i.e., given a GUI, create a graph model of all the possible sequences that a user can execute
 - Use the model to generate event sequences



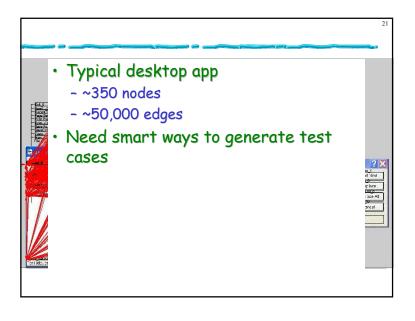








Reverse Engineering - GUI Ripping Dynamic algorithm Engineering Issues Understanding platform-specific GUI frameworks - No need for source code Execute the GUI-based OS-specific GUI handling software - Introspection - Traverse the GUI - Windowing API Obtain handle of first - Java Swing API Interaction between Java and the OS Use windowing API to extract widgets/menus Result - Generic process for GUI Ripping Apply transformations - Based on GUI dialogs MS Windows, Java Swing Immediate impact - Obtained EFGs for large GUIs in a few - GUI hierarchy - Enabled/disabled widgets Traverse multiple times if **DEMO** needed GUI Ripping: Reverse Engineering of Graphical User Interfaces for Testing, Atif M. Memon, Ishan Banerjee*, and Adithya Nagarajan*, Proceedings of the IEEE 10th Working Conference on Reverse Engineering, pp. 260-269, Nov. 13-16 2003. Impact on others' research: "design mentoring" based on evolution analysis; introspective approach to "marking" GUIs; unsupervised user modeling



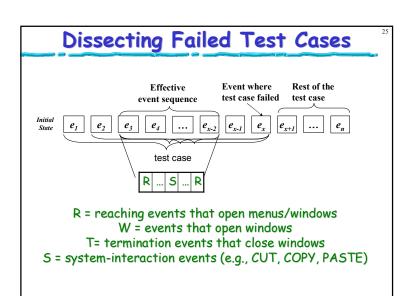
Impact of GUI Ripper

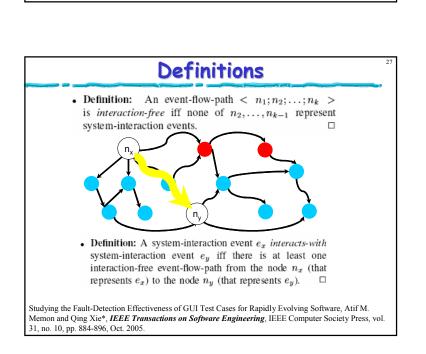
- A way to generate test cases for large GUTs
 - Examine execution results to better understand the nature of GUI software
- Enabled experimentation
 - Study the characteristics of test cases
 - Reduce the event-flow graph
 - represent "important" interactions
- Developed "event-space exploration strategies" (ESES)
 - E.g., "Repairing" test cases for regression testing

Nature of GUI Software 98 92 100 Percentage of Statements Executed 80 60 40 20 0 3 **Event-sequence Length** Showed that length 1 and 2 event sequences detect faults But certain length 3 (and more) sequences detect additional Although they do not add much to code coverage One of the first to show that EDS (at least GUIs) require different testing techniques

Enabled Experimentation

- · Generate large numbers of test cases
 - Various types
 - Random
 - · Event-flow graph edge adequate
 - Code-coverage adequate
 - · Covering arrays
- Millions of test cases
 - 120 machine cluster
 - CONDOR jobs on UMIACS clusters
- Study the execution results and improve testing techniques



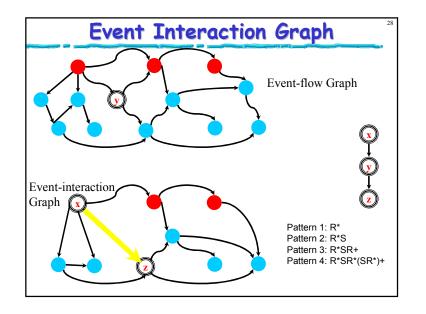


Understanding the Effective Event Sequence

	Effective Event		
	Sequence		#
Pattern	Structure	ex	Failures
		5	676
1	R*	W	6
		5	431
2	R*5	W	1
3	R*SR+	5	19
4	R*5R*(5R*)+	5	142

R = reaching events that open menus/windows
W = events that open windows
T= termination events that close windows
S = system-interaction events (e.g., CUT, COPY, PASTE)

Generate these effective sequences automatically



Event-interaction Graph (EIG)

- Event-interaction graphs
 - Higher level of abstraction than event-flow
 - Edges represent longer "important" paths in the
- · New test adequacy criteria
 - Event-flow graph interaction-free path
 - Event-interaction graph edge coverage

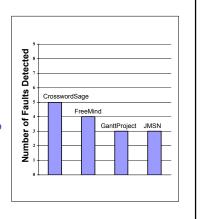
•"Using a Pilot Study to Derive a GUI Model for Automated Testing," by Qing Xie and Atif M. Memon, ACM Trans. on Softw. Eng. and Method.

•Agile Quality Assurance Techniques for GUI-Based Applications, Qing Xie* and Atif M. Memon, Agile Software Development Quality Assurance, to appear 2007.

•Rapid 'Crash Testing' for Continuously Evolving GUI-Based Software Applications, Qing Xie* and Atif M. Memon, Proceedings of the 21st IEEE International Conference on Software Maintenance (ICSM 2005).

Lets See How It Works!

- Point to the CVS head
 - Push the button
 - Read error report
- What happens
 - Gets code from CVS head
 - Builds
 - Reverse engineers the event-flow graph
 - Creates EIG
 - Generates test cases to cover all the edges
 - · 2-way covering
 - Runs them
- SourceForge.net
 - Four applications



Full Automation

Process

- Reverse engineer application
- Generate event-flow graph
- Transform to event-interaction graph
- Use our new test-adequacy criteria to generate test cases (e.g., cover all edges - important sequences of events in a GUI)
- Use test executor to run all test cases
- Test Oracle
 - Assertions in the code
 - Invariants Diakon
 - "Did the application crash?"

Automated Model-based Testing of Community-Driven Open Source GUI Applications, Qing Xie* and Atif M. Memon, Proceedings of the 22nd IEEE International Conference on Software Maintenance (ICSM 2006)

Digging Deeper!

Intuition

- Non-interacting events (e.g., Save,
- Interacting events (e.g., Copy, Paste)

· Key Idea

- Identify interacting ever
- Mark the EIG edges (Annotated graph)
- Generate

3-way, 4-way, ... covering test cases for interacting events only

EIG

"Using GUI Run-Time State as Feedback to Generate Test Cases" by Xun Yuan and Atif M. Memon. In ICSE '07: Proceedings of the 29th International Conference on Software Engineering, May 23-25, 2007, pp.

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Identifying Interacting Events

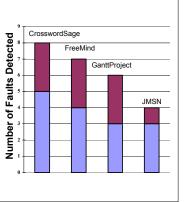
- · High-level overview of approach
 - Observe how events execute on the GUI
 - Events interact if they influence one another's execution
 - Execute event e2; execute event sequence <e1, e2>
 - · Did e1 influence e2's execution?
 - If YES, then they must be tested further; annotate the <e1, e2> edge in graph
- Use feedback
 - Generate seed suite
 - · 2-way covering test cases

Run test cases

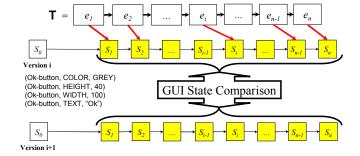
- · Need to obtain sets of GUI states
- Collect GUI run-time states as feedback
- Analyze feedback and obtain interacting event sets
- Generate new test cases
 - 3-way, 4-way, ... covering test cases

Did We Do Better?

 Compare feedback-based approach to 2-w



Test Oracle for Regression Testing³⁵



 $\mathbf{T} = \text{GUI test case of length } n$

 $e_i = i^{th}$ GUI event of test case

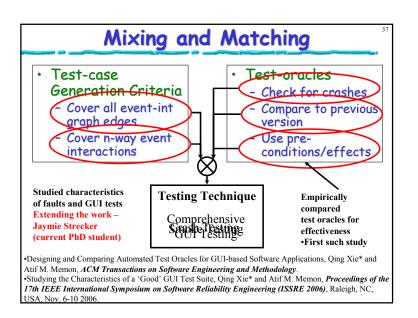
 S_{o} = Initial State of the GUI

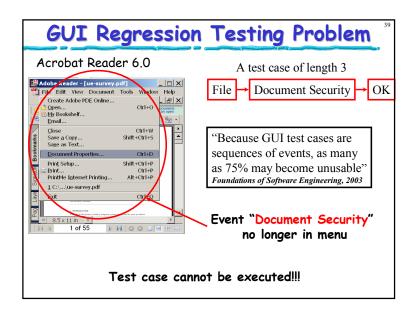
Empirical Evaluation of the Fault-detection Effectiveness of Smoke Regression Test Cases for GUI-based Software, Atif M. Memon and Qing Xie*, *Proceedings of the 20th IEEE International Conference on Software Maintenance 2004 (ICSM 2004)*, Chicago, IL, USA, pp. 8-17, Sep. 11-17, 2004.

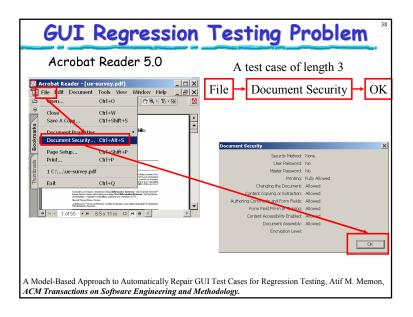
GUI Test Oracles from Specs

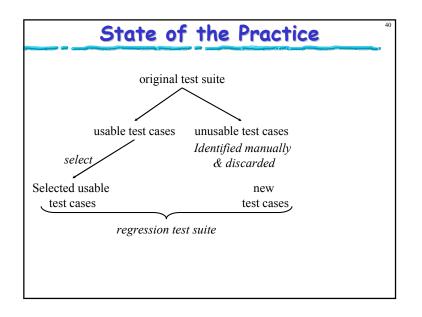
- · For each event, develop
 - Pre-conditions
 - · Necessary for an event to execute
 - E.g., (OK-button, Active, TRUE)
 - Effects
 - How the event changes the GUI
 - E.g., (FindWindow, isVisible, FALSE)
- Pre-conditions/effects checked during test execution

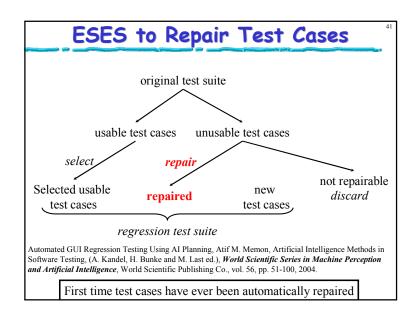
What Test Oracle Should I use for Effective GUI Testing? Atif M. Memon, Ishan Banerjee*, and Adithya Nagarajan*, *Proceedings of the IEEE International Conference on Automated Software Engineering (ASE 2003)*, Montreal, Quebec, Canada, pp. 164-173, Oct. 6-10 2003.

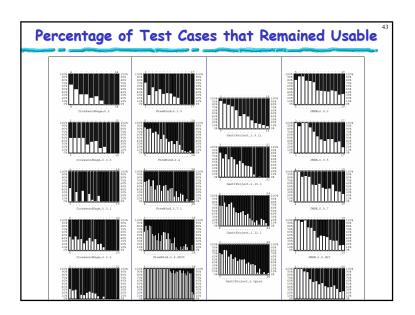


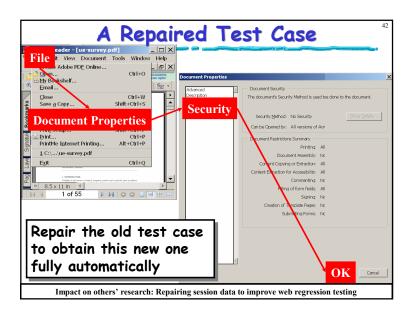


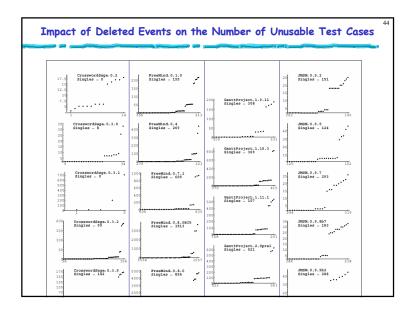












GUI Tools & Experimentation Subjects

- · GUITAR
 - http://guitar.cs.umd.edu
- "Benchmarks" TerpOffice & SourceForge Apps
- · Six Terpoffice applications and six SourceForge applications
- For TerpOffice
 - Requirements and design documents
 - CVS history
 - 100's of Bug reports
 - 10000's of test cases; JUnit + GUITAR
 - Test oracles
 - 100's of fault seeded versions
 - Five versions (one per year)
 - CMSC 435 project is more realistic
 - Already used by other researchers
 - Static analysis (rpi.edu)
 - Interaction testing using covering arrays (unl.edu)
 - · Prioritization using interaction coverage (umn.edu)
 - Studying GUI failures (ICSE 2005) (ncsu.edu)
 - Refactoring GUI code (waterloo.edu.ca)
- · Shared process diagrams/artifacts

An Event-Flow Model of GUI-Based Applications for Testing, Atif M. Memon, Software Testing, Verification & Reliability, John Wiley & Sons, Inc.

Additional Contributions (contd...)

- Combinatorial techniques
 - "Covering Array Sampling of Input Event Sequences for Automated GUI Testing" by Xun Yuan, Myra Cohen. and Atif M. Memon, in ASE '07: Proceedings of the 22nd IEEE international conference on Automated software engineering, 2007.
 - "Test Suite Prioritization by Interaction Coverage" by Renee C. Bryce and Atif M. Memon. In Proceedings of The Workshop on Domain-Specific Approaches to Software Test Automation (DoSTA 2007.
- New model of components for improved testability
 - A Process and Role-Based Taxonomy of Techniques to Make Testable COTS Components, Atif M. Memon, Testing Commercial-off-the-shelf Components and Systems, (S. Beydeda and V. Gruhn ed.), Springer, pp. 109-140, 2004.
- New testing criteria
 - Call-stack coverage
 - Scott McMaster (current PhD student)
 - "Call-Stack Coverage for GUI Test-Suite Reduction" by Scott McMaster and Atif M. Memon. IEEE Trans. Softw. Eng., 2008.
 - "Fault Detection Probability Analysis for Coverage-Based Test Suite Reduction" by Scott McMaster and Aiti M. Memon. In ICSM 07: Proceedings of the 21st IEEE International Conference on Software Maintenance (ICSM'07), (Paris, France), 2007.
 - Call Stack Coverage for GUI Test-Suite Reduction, Scott McMaster* and Atif M. Memon, Proceedings of the 17th IEEE International Symposium on Software Reliability Engineering (ISSRE 2006), Raleigh, NC, USA, Nov. 6-10 2006.
 - Call Stack Coverage for Test Suite Reduction, Scott McMaster* and Atif M. Memon, Proceedings of the 21st IEEE International Conference on Software Maintenance (ICSM 2005), Budapest, Hungary, pp. 473–482, Sep. 25-30, 2005.

Additional Contributions

- · Getting to know GUI faults better
 - · Jaymie Strecker (current PhD student)
 - "Relationships Between Test Suites, Faults, and Fault Detection in GUI Testing" by Jaymie Strecker and Atif M. Memon.
 In ICST '08: Proceedings of the First international conference on Software Testing, Verification, and Validation, 2008.
 - "Faults' Context Matters" by Jaymie Strecker and Atif M. Memon. In Proceedings of The Fourth International Workshop on Software Quality Assurance (SOQUA '07).
- Transient and persistent failures
 - "Smart" light-weight test oracles
 - Using Transient/Persistent Errors to Develop Automated Test Oracles for Event-driven Software, Atif M. Memon and Qing Xie*, Proceedings of the 19th IEEE International Conference on Automated Software Engineering 2004 (ASE 2004), Linz, Austria, pp. 186-195, Sep. 20-24, 2004.
- · Employ GUI user profiles for testing
 - Annotating the edges of event-flow graphs
 - · Already applied to GUI-component testing
 - Employing User Profiles to Test a New Version of a GUI Component in its Context of Use, Atif M. Memon, Software Quality Journal, Springer Inc.
 - N-gram approach
 - Penelope Brooks (current PhD student)
 - "Automated GUI Testing Guided by Usage Profiles" by Penelope Brooks and Atif M. Memon. In ASE 07: Proceedings of the 22nd IEEE international conference on Automated software engineering, 2007.