Software Testing

Testing: Our Experiences

Test Case → Software to be tested → Output
When to Stop?

Test Case Generation

Test Case
→ Software to be tested

Verification

Output

Enough?

No → Test Coverage

Yes

A Real Testing Example

Test Cases

\{1,3,2\}
\{1,2,3\}
\{3,2,3\}
\{}  
\{-1,-2\}

Program

\{-2,-1\}

Output

SPECS:
Takes a list of numbers; returns a sorted list.

Just a list.
A sorted list.
Repeated entry.
Empty list
Negative numbers.
Testing the New Version

Original Test Cases  Original Software

Modified Software  New Test Cases

Regression Testing

Original Test Cases  Original Software

Modified Software  New Test Cases
What is Testing?

- Process of determining whether a task has been correctly carried out [Schach ’96]
- Goals of testing
  - Reveal Faults
    - Correctness
    - Reliability
    - Usability
    - Robustness
    - Performance

Types of Testing

- Execution-based Testing
- Non-execution based Testing

Discussion
Execution-based Testing

- Generating and Executing Test Cases on the Software
- Types of Execution-based Testing
  - Testing to Specifications
    - Black-box Testing
  - Testing to Code
    - Glass-box (White-box) Testing

Black-box Testing

- Discussion: MAC/ATM Machine Example
  - Specs
    - Cannot withdraw more than $300
    - Cannot withdraw more than your account balance

![Diagram](image-url)
White-box Testing

• Example

\[ x: 1..1000; \]

1  INPUT-FROM-USER(x);
   If (x <= 300) {
   2     INPUT-FROM-FILE(BALANCE);
           If (x <= BALANCE)
           3       GiveMoney x;
       4     else Print "You don't have $x in your account!!";
       else
       5     Print "You cannot withdraw more than $300";
   6  Eject Card;

Generate test cases to cover each statement

Discussion

• Which is superior?
• Each technique has its strengths – Use both
Determining Adequacy

- Statement coverage
- Branch coverage
- Path coverage
- All-def-use-path coverage

Surprise Quiz

- Determine test cases so that each print statement is executed at least once

```plaintext
code
input(x);
if (x < 100)
    print "Line 1";
else {
    if (x < 50) print "Line 2"
    else print "Line 3";
}
```

```plaintext
begin
  if
    if x<100
      x>=100
      x>=50
    if x>=100
      x<50
      x>=50
end
```
Non-execution Based

- **Walkthroughs**
  - Manual simulation by team leader
- **Inspections**
  - Developer narrates the reading
- **Key Idea**
  - Review by a team of experts: Syntax checker?
- **Code Readings**
- **Formal Verification of Correctness**
  - Very Expensive
  - Justified in Critical Applications
- **Semi-formal: Some Assertions**

Simulation

- Integration with system hardware is central to the design
- **Model the external hardware**
- **Model the interface**

- Examples
- Discussion
Boundary-value Analysis

• Partition the program domain into input classes
• Choose test data that lies both inside each input class and at the boundary of each class
• Select input that causes output at each class boundary and within each class
• Also known as stress testing

Testing Approaches

• Top-down
• Bottom-up
• Big Bang

• Unit testing
• Integration testing
• Stubs
• System testing
Mutation Testing

• Errors are introduced in the program to produce “mutants”
• Run test suite on all mutants and the original program

Test Case Generation

• Test Input to the Software
• Some researchers/authors also define the test case to contain the expected output for the test input
Category-partition Method

• Key idea
  - Method for creating functional test suites
  - Role of test engineer
    • Analyze the system specification
    • Write a series of formal test specifications
  - Automatic generator
    • Produces test descriptions

Steps

• Decompose the functional specification into functional units
  - Characteristics of functional units
    • They can be tested independently
    • Examples
      - A top-level user command
      - Or a function

• Decomposition may require several stages
• Similar to high-level decomposition done by software designers
  - May be reused, although independent decomposition is recommended
Steps

• Examine each functional unit
  - Identify parameters
    • Explicit input to the functional unit
  - Environmental conditions
    • Characteristics of the system’s state

• Test Cases
  - Specific values of parameters
  - And environmental conditions

Steps

• “Test cases are chosen to maximize chances of finding errors”
• For each parameter & environmental condition
  - Find categories
    • Major property or characteristic
    • Examples
      - Browsers, Operating Systems, array size
    • For each category
      - Find choices
        » Examples: (IE 5.0, IE 4.5, Netscape 7.0), (Windows NT, Linux), (100, 0, -1)
**Steps**

- Develop “Formal Test Specification” for each functional unit
  - List of categories
  - Lists of choices within each category
- Constraints
- Automatically produces a set of “test frames”
  - Consists of a set of choices

**AI Planning Method**

- **Key Idea**
  - Input to Command-driven software is a sequence of commands
  - The sequence is like a plan
- **Scenario to test**
  - Initial state
  - Goal state
Example

• VCR command-line software
• Commands
  - Rewind
    • If at the end of tape
  - Play
    • If fully rewound
  - Eject
    • If at the end of tape
  - Load
    • If VCR has no tape

Preconditions & Effects

• Rewind
  - Precondition: If at end of tape
  - Effects: At beginning of tape
• Play
  - Precondition: If at beginning of tape
  - Effects: At end of tape
• Eject
  - Precondition: If at end of tape
  - Effects: VCR has no tape
• Load
  - Precondition: If VCR has no tape
  - Effects: VCR has tape
Preconditions & Effects

- **Rewind**
  - Precondition: `end_of_tape`
  - Effects: `¬end_of_tape`
- **Play**
  - Precondition: `¬end_of_tape`
  - Effects: `end_of_tape`
- **Eject**
  - Precondition: `end_of_tape`
  - Effects: `¬has_tape`
- **Load**
  - Precondition: `¬has_tape`
  - Effects: `has_tape`

Initial and Goal States

- **Initial State**
  - `end_of_tape`
- **Goal State**
  - `¬end_of_tape`
- **Plan?**
  - Rewind
Initial and Goal States

• Initial State
  - \neg \text{end_of_tape} \& \text{has_tape}

• Goal State
  - \neg \text{has_tape}

• Plan?
  - Play
  - Eject

Test Coverage & Adequacy

• How much testing is enough?
• When to stop testing
• Test data selection criteria
• Test data adequacy criteria
  - Stopping rule
  - Degree of adequacy
• Test coverage criteria
• Objective measurement of test quality
Preliminaries

- Test data selection
  - What test cases
- Test data adequacy criteria
  - When to stop testing
- Examples
  - Statement Coverage
  - Branch coverage
  - Def-use coverage
  - Path coverage

Goodenough & Gerhart ['75]

- What is a software test adequacy criterion
  - Predicate that defines “what properties of a program must be exercised to constitute a thorough test”, i.e., one whose successful execution implies no errors in a tested program
**Uses of test adequacy**

- Objectives of testing
- In terms that can be measured
  - For example branch coverage
- Two levels of testing
  - First as a stopping rule
  - Then as a guideline for additional test cases

**Categories of Criteria**

- Specification based
  - All-combination criterion
    - choices
  - Each-choice-used criterion
- Program based
  - Statement
  - Branch
- Note that in both the above types, the correctness of the output must be checked against the specifications
Others

- Random testing
- Statistical testing
- Interface based