GOAL QUESTION METRIC PARADIGM

Victor R. Basili - Gianluigi Caldiera
University of Maryland

H. Dieter Rombach
Universitat Kaiserslautern

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INTRODUCTION

As with any engineering discipline, software development requires a measurement mechanism for feedback and evaluation. Measurement is a mechanism for creating a corporate memory and an aid in answering a variety of questions associated with the enactment of any software process. It helps support project planning (e.g., How much will a new project cost?); it allows us to determine the strengths and weaknesses of the current processes and products (e.g., What is the frequency of certain types of errors?); it provides a rationale for adopting/refining techniques (e.g., What is the impact of the technique XX on the productivity of the projects?); it allows us to evaluate the quality of specific processes and products (e.g., What is the defect density in a specific system after deployment?). Measurement also helps, during the course of a project, to assess its progress, to take corrective action based on this assessment, and to evaluate the impact of such action.

According to many studies made on the application of metrics and models in industrial environments (see Software Measurement), measurement in order to be effective must be:

1. Focused on specific goals.
2. Applied to all life-cycle products, processes and resources.
3. Interpreted based on characterization and understanding of the organizational context, environment and goals.

This means that measurement must be defined in a top-down fashion. It must be focused, based on goals and models. A bottom-up approach will not work because there are many observable characteristics in software (e.g., time, number of defects, complexity, lines of code, severity of failures, effort, productivity, defect density), but which metrics one uses and how one interprets them it is not clear without the appropriate models and goals to define the context.

There are a variety of mechanisms for defining measurable goals that have appeared in the literature: the Quality Function Deployment approach (Kogure and Akao, 1983), the Goal Question Metric approach (Basili, 1992; Basili and co-workers, 1984a,b,1988), and the Software Quality Metrics approach (Boehm and co-workers, 1976; McCall and co-workers, 1977). This article will present the Goal Question Metric approach and provide an example of its application.

THE GOAL QUESTION METRIC APPROACH

The Goal Question Metric (GQM) approach is based upon the assumption that for an organization to measure in a purposeful way it must first specify the goals for itself and its projects, then it must trace those goals to the data that are intended to define those goals operationally, and finally provide a framework for interpreting the data with respect to the stated goals. Thus it is important to make clear, at least in general terms, what informational needs the organization has, so that these needs for information can be quantified whenever possible, and the quantified information can be analyzed a to whether or not the goals are achieved.

The approach was originally defined for evaluating defects for a set of projects in the NASA Goddard Space Flight Center environment. The application involved a set of case study experiments (Basili and Weiss, 1984b) and was expanded to include various types of experimental approaches (Basili and Selby, 1984a). Although the approach was originally used to define and evaluate goals for a particular project in a particular environment, its use has been expanded to a larger context. It is used as the goal setting step in an evolutionary quality improvement paradigm tailored for a software development organization, the Quality Improvement Paradigm, within an organizational framework, the Experience Factory, dedicated to building software competencies and supplying them to projects.

The result of the application of the Goal Question Metric approach application is the specification of a measurement system targeting a particular set of issues and a set of rules for the interpretation of the measurement data. The resulting measurement model has three levels:

Conceptual Level (GOAL). A goal is defined for an object, for a variety of reasons, with respect to various models of quality, from various points of view, relative to a particular environment. Objects of measurement are

- Products: Artifacts, deliverables and documents that are produced during the system life cycle; e.g., specifications, designs, programs, test suites.
- Processes: Software related activities normally associated with time; e.g., specifying, designing, testing, interviewing.
- Resources: Items used by processes in order to produce their outputs; e.g., personnel, hardware, software, office space.

Operational Level (QUESTION). A set of questions is used to characterize the way the assessment/achievement of a specific goal is going to be performed based on some characterizing model. Questions try to characterize the object of measurement (product, process, resource) with respect to a selected quality issue and to determine its quality from the selected viewpoint.
Quantitative Level (METRIC). A set of data is associated with every question in order to answer it in a quantitative way. The data can be

- Objective: If they depend only on the object that is being measured and not on the viewpoint from which they are taken; e.g., number of versions of a document, staff hours spent on a task, size of a program.
- Subjective: If they depend on both the object that is being measured and the viewpoint from which they are taken; e.g., readability of a text, level of user satisfaction.

A GQM model is a hierarchical structure (Fig. 1) starting with a goal (specifying purpose of measurement, object to be measured, issue to be measured, and viewpoint from which the measure is taken). The goal is refined into several questions, such as the one in the example, that usually break down the issue into its major components. Each question is then refined into metrics, some of them objective such as the one in the example, some of them subjective. The same metric can be used in order to answer different questions under the same goal. Several GQM models can also have questions and metrics in common, making sure that, when the measure is actually taken, the different viewpoints are taken into account correctly (i.e., the metric might have different values when taken from different viewpoints).

In order to give an example of application of the Goal/Question/Metric approach, let us suppose we want to improve the timeliness of change request processing during the maintenance phase of the life cycle of a system. The resulting goal will specify a purpose (improve), a process (change request processing), a viewpoint (project manager), and a quality issue (timeliness). This goal can be refined to a series of questions, about, for instance, turn-around time and resources used. These questions can be answered by metrics comparing specific turn-around times with the average ones. The complete Goal/Question/Metric Model is shown in Table 1.

![GQM model hierarchical structure](image)

**THE GOAL QUESTION METRIC PROCESS**

A GQM model is developed by identifying a set of quality and/or productivity goals, at corporate, division or project level; e.g., customer satisfaction, on-time delivery, improved performance. From those goals and based upon models of the object of measurement, we derive questions that define those goals as completely as possible. For example, if it is to characterize a software system (e.g., an electronic mail package, a word processor) with respect to a certain set of quality issues (e.g., portability across architectures), then a quality model of the product must be chosen that deals with those issues (e.g., list of functional features that can be implemented in different architectures). The next step consists in specifying the measures that need to be collected in order to answer those questions, and to track the conformance of products and processes to the goals. After the measures have been specified, we need to develop the data collection mechanisms, including validation and analysis mechanisms.

The process of setting goals is critical to the successful application of the GQM approach and it is supported by specific methodological steps. As illustrated in Figure 2 and in our example in the last section, a goal has three coordinates:

1. Issue
2. Object (process)
3. Viewpoint

and a purpose:

- Purpose
  - Improve

Therefore, the development of a goal is based on three basic sources of information.

<table>
<thead>
<tr>
<th>Table 1. Goal/Question/Metric Model</th>
</tr>
</thead>
<tbody>
<tr>
<td>Goal</td>
</tr>
<tr>
<td></td>
</tr>
<tr>
<td>Question</td>
</tr>
<tr>
<td>Metrics</td>
</tr>
<tr>
<td>Question</td>
</tr>
<tr>
<td>Metrics</td>
</tr>
</tbody>
</table>
The first source is the policy and the strategy of the organization that applies the GQM approach. From this source we derive both the issue and the purpose of the Goal by analyzing corporate policy statements, strategic plans and, more important, interviewing relevant subjects in the organization.

The second source of information is the description of the process and products or the organization, or, at least, the ones that are within the scope of the measurement we want to perform. If, for instance, we want to assess a process, we need a model of that process and of the component sub processes. From this source we derive the object coordinate of the Goal by specifying process and product models, at the best possible level of formality.

The third source of information is the model of the organization, which provides us with the viewpoint coordinate of the Goal. Obviously, not all issues and processes are relevant for all viewpoints in an organization, therefore we must perform a relevancy analysis step before completing our list of goals, in order to make sure that the goals that we have defined have the necessary relevancy.

In this way, we end up with a specification of our goals that takes into account the structure and the objective of the organization. From the specification of each goal we can derive meaningful questions that characterize that goal in a quantifiable way. In general, we will ask at least three groups of questions:

Group 1. How can we characterize the object (product, process, or resource) with respect to the overall goal of the specific GQM model? (See example below.)

<table>
<thead>
<tr>
<th>Question</th>
<th>Metrics</th>
<th>Viewpoint</th>
<th>Improve the timeliness of change request processing from the project manager's viewpoint</th>
</tr>
</thead>
<tbody>
<tr>
<td>Q1</td>
<td>M1</td>
<td>Q1</td>
<td>What is the current change request processing speed?</td>
</tr>
<tr>
<td>M2</td>
<td>M3</td>
<td>Q2</td>
<td>Average cycle time</td>
</tr>
<tr>
<td></td>
<td></td>
<td>M4</td>
<td>Standard deviation</td>
</tr>
<tr>
<td></td>
<td></td>
<td>M5</td>
<td>% cases outside of the upper limit</td>
</tr>
<tr>
<td>Q3</td>
<td>M6</td>
<td>Q3</td>
<td>Subjective rating by the project manager</td>
</tr>
<tr>
<td>M7</td>
<td></td>
<td>M6</td>
<td>% of exceptions identified during reviews</td>
</tr>
<tr>
<td>Question</td>
<td>Q4</td>
<td>Q4</td>
<td>What is the deviation of the actual change request processing time from the estimated one?</td>
</tr>
<tr>
<td>Metrics</td>
<td>M8</td>
<td>M8</td>
<td>Current average cycle time * 100</td>
</tr>
<tr>
<td>Question</td>
<td>Q5</td>
<td>Q5</td>
<td>Is the performance of the process improving?</td>
</tr>
<tr>
<td>Metrics</td>
<td>M7</td>
<td>M7</td>
<td>Subjective evaluation by the project manager</td>
</tr>
<tr>
<td>Question</td>
<td>Q6</td>
<td>Q6</td>
<td>Is the performance visibly improving?</td>
</tr>
<tr>
<td>Metrics</td>
<td>M8</td>
<td>M8</td>
<td>Current average cycle time * 100</td>
</tr>
</tbody>
</table>

Table 2. GQM Model
Group 2. How can we characterize the attributes of the object that are relevant with respect to the issue of the specific GQM model? (See example below.)

Question What is the deviation of the actual change request processing time from the estimated one?

Question Is the performance of the process improving?

Group 3. How do we evaluate the characteristics of the object that are relevant with respect to the issue of the specific GQM model? (See example below.)

Question Is the current performance satisfactory from the viewpoint of the project manager?
Question Is the performance visibly improving?

Once the questions have been developed, we proceed to associating the question with appropriate metrics. The factors we consider in doing this are many; among them:

- Amount and quality of the existing data: we will try to maximize the use of existing data sources if they are available and reliable.
- Maturity of the objects of measurement: we will apply objective measures to more mature measurement objects, and we will use more subjective evaluations when we deal with informal and unstable objects.
- Learning process: GQM models need always refinement and adaptation, therefore the measures we define must help us in evaluating not only the object of measurement but also the reliability of the model used to evaluate it.

Taking into account these ideas, we can complete our example GQM model with some appropriate metrics. The result is shown in Table 2.

Once a GQM model has been developed, we will select the appropriate data collection techniques, tools and procedures. The data that will be collected will be mapped into tile model and interpreted according to schemes previously defined by the organization.

CONCLUSION

In summary, the Goal Question Metric approach is a mechanism for defining and interpreting operational and measurable software. It can be used in isolation or, better, within the context of a more general approach to software quality improvement. In this last case the development of GQM models is a task performed by the experience factory which will use as inputs to the process the business driven goals provided by the corporate management and the environment characteristics provided by the project team. Figure 3 outlines the basic roles and flows of information for this model.

The Goal Question Metric approach combines in itself most of the current approaches to measurement and generalizes them to incorporate processes and resources as well as products. This makes it adaptable to different environments, as confirmed by the fact that has been applied in several organizations, e.g., NASA, Hewlett Packard (Grady and Caswell, 1987) Motorola, Coopers & Lybrand.

BIBLIOGRAPHY


General References


Victor R. Basili
Gianluigi Caldiera
University of Maryland
H. Dieter Rombach
Universität Kaiserlautern