

(This is an ORAL HW)

1. (50 points) Consider a variant of the Ford-Fulkerson algorithm where for every iteration an augmenting flow of minimum length is chosen. Give an outline of the algorithm, and prove that it achieves a runtime of $O(VE^2)$. (This is the Edmonds-Karp algorithm, and you may use wikipedia, the CLRS textbook or any other cited source to help.) As usual, we will be asking question throughout your presentation.
2. (50 points) **The main changes are: a) clarifying that the network is larger than just the 6 nodes of interest b) We give an example. of how cost and capacity on an edge work.**

Consider the following word problem:

A company owns three factories. Each one produces a different product. The amounts produced per day are fixed. There are three stores that each sell a different product. All six of these locations are connected by a single transportation system that has other nodes in it. Note that it may well be the case that there is no edge from a particular factory to store but there will be a path (of many edges) from the factory to the store. Note that the network is much larger than the 6 locations owned by the company! Every edge is directed in one direction. Each edge in the network has a maximum capacity (total of all products) and a cost per unit of each product. For example, if main street (an edge) moves 3 units of product A, 2 of product B, and 1 of product C then: main street must have a capacity of at least 6, and the cost is

$$3 * \text{main street's cost for A} + 2 * \text{main street's cost for B} + \text{main street's cost for C}.$$

The costs for A, B, and C will be different on other edges.

- (a) Formally translate the problem of how to find the lowest cost per day to transport all of the three products from their destinations to their outlets as a variant of the network flow problem. Specifically describe the graph, the flow restrictions, and what you are minimizing in a mathematical way (note, this is not a max-flow, in fact the total flow for each product is fixed).
- (b) Redefine the problem as a linear programming problem. Specifically define the variables, give the constraints, and give the objective function.