

Homework 09, MORALLY Due April 28

1. (0 points) What is your name.

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2. (10 points)

(a) (10 points) Show that

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$$

with a combinatorial proof.

(Hint: Show that the RHS solves the question of how many ways to choose  $k$  objects out of  $n$  objects.)

(b) (0 points but you'll need this for a later problem on this HW set and maybe later in life as well.)

By convention  $(\forall n \geq 0)[\binom{n}{0} = 1]$  and  $(\forall k \geq 1)[\binom{0}{k} = 0]$ .

From Part 1 that  $\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k}$ .

Use these two equations to write a program that will do the following:

Given  $N, K$  outputs  $\binom{k}{n}$  for all  $0 \leq k \leq K$  and  $0 \leq n \leq N$ .

Run this program for  $N = 52$  and  $K = 6$ .

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3. (30 points) Oliver-Poker is poker with a normal deck, but each player gets SIX cards.

For all questions here answer it BOTH in terms of binomial coefficient (e.g.,

$$\frac{\binom{12}{8}}{\binom{52}{6}}$$

)

and as an actual number to four places (e.g., 0.2192).

(For that you will use the output of the program you wrote in Problem 2.)

- (a) (10 points) What is the probability of getting three 2-of-a-kinds?  
Example:  $(2\heartsuit, 2\spadesuit, 4\heartsuit, 4\diamondsuit, 8\spadesuit, 8\clubsuit)$  is three 2-of-a-kind.  
Counterexample:  $(2\heartsuit, 2\spadesuit, 2\clubsuit, 2\diamondsuit, 8\spadesuit, 8\clubsuit)$  DOES NOT count as three 2-of-a-kind.
- (b) (10 points) What is the probability of getting a 2-of-a-kind and a 4-of-a-kind?  
Example:  $(2\heartsuit, 2\heartsuit, 2\diamondsuit, 8\spadesuit, 8\clubsuit)$  is a 4-of-a-kind and a 2-of-a-kind.
- (c) (10 points) What is the probability of getting a two 3-of-a-kind?  
Example:  $(2\heartsuit, 2\spadesuit, 2\heartsuit, 8\diamondsuit, 8\spadesuit, 8\clubsuit)$  is two 3-of-a-kind.
- (d) (0 points) Once its approved Oliver (also called *Poptart*) will be teaching a STIC on Poker (real poker, not this problem). Consider taking it!!

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4. (30 points) Show that there is no way to load two 8-sided dice to get fair sums.

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5. (30 points)

- (a) (0 points but you have to do it) Bill throws 2 fair 8-sided dice that are labeled in the normal way (each dice has faces with 1,2,3,4,5,6,7,8). For each  $0 \leq i \leq 16$ , give the probability of the sum of the dice being  $i$ .
- (b) (30 points) Give two 8-sided dice that are NOT labelled (1, 2, 3, 4, 5, 6, 7, 8). which, when rolled, give the same probabilities from Part *a*. (The labels have to all be natural numbers that are  $\geq 1$ .)

**SOLUTION ON NEXT PAGE**

**SOL**

Let one dice be labelled  $(a_1, \dots, a_8)$  and the other one be labelled  $(b_1, \dots, b_8)$ . Hence the generating function for the number-of-ways-to-get-number  $i$  is

$$(x^{a_1} + \dots + x^{a_8})(x^{b_1} + \dots + x^{b_8})$$

We set this equal to the gen function for two 8-sided dice

$$(x^{a_1} + \dots + x^{a_8})(x^{b_1} + \dots + x^{b_8}) = (x^8 + \dots + x^1)^2$$

So we need to factor  $(x^8 + \dots + x^1)^2$ :

$$(x^8 + \dots + x^1)^2 = (x^4 + 1)^2(x^2 + 1)^2(x + 1)^2x^2.$$

We need each factor to have the sum of coefficients equals 8.

We need each factor to have 0 constant term.

We need the two factors to be different, else we will likely get standard dice.

There are TWO possibilities:

$$1) (x^5 + 2x^4 + 2x^3 + 2x^2 + x)(x^{11} + x^9 + 2x^7 + 2x^5 + x^3 + x)$$

This yields 8-sided dice with the following labels:

$$(5, 4, 4, 3, 3, 2, 2, 1) \text{ and } (11, 9, 7, 7, 5, 5, 2, 1)$$

$$2) (x^7 + 2x^6 + x^5 + x^3 + 2x^2 + x)(x^9 + 2x^7 + 2x^5 + 2x^3 + x)$$

This yields 8-sided dice with the following labels:

$$(7, 6, 6, 5, 3, 2, 2, 1) \text{ and } (9, 7, 7, 5, 5, 3, 3, 1)$$

**END OF SOL**