

HW 11, Due Jan 20

READ THE NOTES ON SECRET SHARING
READ THE NOTES ON FINDING INVERSES
THIS HW IS TWO PAGES LONG!!!!!!

1. (40 points) We have used the following:

t points determine a t - 1 degree poly, but t - 1 points DO NOT DETERMINE ANYTHING!!!

We have used this over mod p for p prime.

You probably know the following:

3 points in determine a plane but 2 points DO NOT DETERMINE ANYTHING!!!

YOU GUESSED IT!- This is true mod p for p prime.

NOTE: We can assume planes are of the form $x + by + cz = d$ since if we have $ax + by + cz = d$ we can multiply by a^{-1} . (a^{-1} CAN BE FOUND FAST- READ NOTES ON IT.)

- (a) You are told that a plane in mod 7 has points $(1, 1, 1)$, $(2, 2, 3)$, $(3, 3, 1)$. What is the equation of the plane?

$$\text{(EQ1) } 1 + b + c = d$$

$$\text{(EQ2) } 2 + 2b + 3c = d$$

$$\text{(EQ3) } 3 + 3b + c = d$$

By EQ1 and EQ3 we have

$$1 + b + c = d = 3 + 3b + c$$

$$1 + b = 3 + 3b$$

$$2b = -2 \text{ so } b = -1 = 6.$$

EQ1 now gives $c = d$.

$$\text{EQ2 now gives } 2 + 2 \times 6 + 3c = d$$

$$3c = c$$

$$2c = 0$$

$$c = 0. \text{ So we have } d = 0.$$

SO we have $b = 6$, $c = 0$, $d = 0$ so the plane is

$$x + 6y = 0$$

(b) Devise a secret sharing scheme that has all of the following properties:

- Zelda has 100 friends named A_1, \dots, A_{100} ,
- Zelda has a secret s
- p is the smallest primes such that $s \in \{0, 1, \dots, p-1\}$,
- Zelda wants that if THREE of her friends get together then they can decode the secret, but if two get together they cannot,
- the scheme should use the following: *three points in $\{0, \dots, p-1\} \bmod p$ determine a plane but two points do not determine anything*
- the strings given to all participants are roughly $|s|$ long.
- the scheme is information-theoretic secure.

Recall that the equation of a plane in 3-dim space is $ax + by + cz = d$. We rewrite this as $z = (d - ax - by)c^{-1}$ where c^{-1} means c inverse in mod p .

Zelda does the following: pick RANDOM numbers $a, b, c \in \{0, \dots, p-1\}$. Let $f(x, y) = (d - ax - by)c^{-1}$.

Give A_1 the value $f(1, 1)$

Give A_2 the value $f(2, 2)$

etc.

If three of them get together than they have three points on the plane, so they can determine the plane and hence s .

TO modify so that get shorter strings do trick similar to PUBLIC KEY trick.

2. (60 points) RECALL: In class I went over the method of *secret sharing with shorter shares* where everyone gets a share of size $|PUB| + |k| + |s_i| = 3|s|/t$. This involved two polynomials: $f(x)$ which had $ENC(s_i, PUB)$ as coefficients and $g(x)$ which had k as its constant term. I then suggested two ways to shorten the share even more. In this problem you will extend both methods.

(a) RECALL METHOD ONE: I split the key k into t pieces, used an encoding of it which involved another (shorter) key. EXTEND

THIS to 3 levels. How long is each share? Then to L levels. How long is each share? For which L does the method not work?

(b) RECALL METHOD TWO: I spit s into $2t$ pieces. EXTEND THIS to $3t$ pieces. How long is each share? EXTEND THIS to Lt pieces. How long is each share? For which L does the method not work?

a) The secret is split into t pieces $s = s_0 \cdots s_{t-1}$. A key k is picked for an Public Key system, and PUB is picked Let $E(s_i, k, PUB) = u_i$. NOTE that $|u_i| = |k| = |PUB| = |s_i| = |s|/t$.

Let

$$f(x) = u_{t-1}x^{t-1} + \cdots + u_0$$

NOTE: For all j , $|f(j)| = |s|/t$.

We now split up the key itself. Let $k = k_0 \cdots k_{t-1}$. A key k' is picked for an Public Key system, and PUB' is picked Let $E(k_i, k', PUB') = v_i$. NOTE that $|v_i| = |k_i| = |PUB'| = |k_i| = |k|/t = |s|/t^2$.

Let

$$g(x) = v_{t-1}x^{t-1} + \cdots + v_0$$

NOTE: For all j , $|g(j)| = |s|/t^2$.

Zelda picks a_1, \dots, a_{t-1} at random. Let

$$h(x) = a_{t-1}x^{t-1} + \cdots + a_1x + k'$$

Zelda gives A_i the following: $f(i)$, $g(i)$, $h(i)$, PUB, PUB'

Thats of length

$$|s|/t + |s|/t^2 + |s|/t^2 + |s|/t + |s|/t^2 = 2|s|/t + 3|s|/t^2$$

We leave the case of L iterations to you.

b) The secret is split into $3t$ pieces:

$$s = s_0^1 s_1^1 s_2^1 \cdots s_{t-1}^1 s_0^2 s_1^2 s_2^2 \cdots s_{t-1}^2 s_0^3 s_1^3 s_2^3 \cdots s_{t-1}^3$$

Note that $|s_i^j| = |s|/3t$. A key k is picked for an Public Key system, and PUB is picked Let $E(s_i^j, k, PUB) = u_i^j$. NOTE that $|u_i^j| = |k| = |PUB| = |s_i| = |s|/3t$.

Let

$$f_1(x) = u_{t-1}^1 x^{t-1} + \cdots + u_0^1$$

$$f_2(x) = u_{t-1}^2 x^{t-1} + \cdots + u_0^2$$

$$f_3(x) = u_{t-1}^3 x^{t-1} + \cdots + u_0^3$$

A key k is picked for an Public Key system, and PUB is picked Zelda picks a_1, \dots, a_{t-1} at random. Let

$$h(x) = a_{t-1} x^{t-1} + \cdots + a_1 x + k$$

Zelda gives A_i the following: $f_1(i), f_2(i), f_3(i), h(i), PUB$

Thats of length

$$|s|/3t + |s|/3t + |s|/3t + |s|/3t + |s|/3t = 5|s|/3t$$

We leave the case of L iterations to you.