Tutorial 10

Exercise 1 (compulsory)

Consider the following context-free grammar \( G \) in Chomsky normal form:

\[
S \rightarrow AA \mid \epsilon \\
A \rightarrow BB \mid AB \mid a \\
B \rightarrow BA \mid b
\]

Following the algorithm in the proof of Theorem 7.16 (see also Lecture 10 and your notes) compute the entries \( \text{table}(i, j) \) for all \( 1 \leq i \leq j \leq 4 \) in order to show that \( abba \in L(G) \).

Solution:

<table>
<thead>
<tr>
<th></th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>A</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td>B</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td></td>
<td></td>
<td>B</td>
<td>A</td>
</tr>
<tr>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td>A</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th></th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>A</td>
<td>A</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td>B</td>
<td>A</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td></td>
<td>B</td>
<td>B</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td></td>
<td></td>
<td></td>
<td>A</td>
</tr>
</tbody>
</table>

Notice that \( S \) appears in the entry \( (1, 4) \), which implies that \( abba \in L(G) \).

Exercise 2 (compulsory)

Prove that the class \( P \) is closed under intersection, complement and concatenation.

Solution:

- **Intersection.** Let \( L_1, L_2 \in P \). We want to show that \( L_1 \cap L_2 \in P \). Because \( L_1 \in P \) then there exists a TM \( M_1 \) with time complexity \( O(n^{k_1}) \) for some constant \( k_1 \). Because \( L_2 \in P \) then there exists a TM \( M_2 \) with time complexity \( O(n^{k_2}) \) for some constant \( k_2 \). We construct a decider \( M \) with polynomial time complexity deciding \( L_1 \cap L_2 \):

  \[
  M = \begin{cases} 
  \text{"On input } x:} \\
  1. \text{ Run } M_1 \text{ on input } x \\
  2. \text{ If } M_1 \text{ accepted, then run } M_2 \text{ on input } x, \text{ else reject.} \\
  3. \text{ If } M_2 \text{ also accepted, then accept, else reject."}
\end{cases}
\]

In the worst case \( M \) will run both \( M_1 \) and \( M_2 \), in which case it uses \( O(n^{k_1}) + O(n^{k_2}) \) steps. Let \( k = \max(k_1, k_2) \). We then see that \( M \) has time complexity \( O(n^k) \) and hence \( L(M) = L_1 \cap L_2 \in P \).

(Note that we omitted the details where a copy of the string \( x \) for the machine \( M_2 \) is stored while the machine \( M_1 \) is computing; this can be done e.g. on a second tape but we know that all deterministic variants of Turing machines are polynomial-time equivalent.)
• **Complement.** The same construction as for decidable languages (see e.g. slide 13 in Lecture 3). We simply swap the accept and reject state. The running time of the modified machine does not change.

• **Concatenation.** We want to show that if \( L_1, L_2 \in \mathbb{P} \) then \( L_1 \circ L_2 \in \mathbb{P} \). Assume so that \( L_1 \in \mathbb{P} \) and that \( L_2 \in \mathbb{P} \). By definition, this means that there exist deciders \( M_1 \) and \( M_2 \) such that \( M_1 \) is a decider for \( L_1 \) with time complexity \( O(n^{k_1}) \) and \( M_2 \) is a decider for \( L_2 \) with time complexity \( O(n^{k_2}) \) for some constants \( k_1 \) and \( k_2 \).

The concatenation \( L_1 \circ L_2 \) is defined as

\[
L_1 \circ L_2 = \{ x_1x_2 \mid x_1 \in L_1, x_2 \in L_2 \}
\]

The decider for \( L_1 \circ L_2 \) must, given an input \( x \), try to find a partition of \( x \) into \( x_1x_2 \) such that \( x_1 \in L_1 \) and \( x_2 \in L_2 \). Here is the decider:

"On input \( x = a_1 \ldots a_n \)

1. For \( i = 0 \) to \( n \) do
   i. Let \( x_1 = a_1 \ldots a_i \) and \( x_2 = a_{i+1} \ldots a_n \). (By agreement \( a_1 \ldots a_0 = \epsilon \) and \( a_{n+1} \ldots a_n = \epsilon \).
   ii. Run \( M_1 \) on the input \( x_1 \).
   iii. Run \( M_2 \) on the input \( x_2 \).
   iv. If both \( M_1 \) and \( M_2 \) accepted, then accept
2. If no choice of \( x_1 \) and \( x_2 \) led to acceptance, then reject"

We must now show that the decider has polynomial time complexity. The main loop of the decider is traversed at most \( (n+1) \)-times. If we run \( M_1 \) on a substring of \( x \), this will take at most \( O(n^{k_1}) \) steps. Similarly, running \( M_2 \) on a substring of \( x \) will take at most \( O(n^{k_2}) \) steps. Consequently, a single traversal of the loop body uses no more than \( O(n^{k_1}) + O(n^{k_2}) = O(n^k) \) steps, where \( k = \max(k_1, k_2) \). The whole decider thus uses \( (n+1) \cdot O(n^k) = O(n^{k+1}) \) steps. Hence \( L(M) = L_1 \circ L_2 \in \mathbb{P} \).

---

**Exercise 3 (compulsory)**

Prove the following theorem.

**Theorem:** Let \( t(n) \geq n \) be a function from natural numbers to positive reals. Then for every language \( L \in \text{NTIME}(t(n)) \) there is a constant \( c \) such that \( L \in \text{TIME}(2^{c \cdot t(n)}) \).

**Solution:**

This is in fact a simple test on applying the definitions and Theorem 7.11 on page 260.

Assume a language \( L \in \text{NTIME}(t(n)) \) for some function \( t(n) \geq n \). By definition of \( \text{NTIME} \) there is a nondeterministic single-tape TM \( M \) running in time \( O(t(n)) \) and deciding \( L \). By Theorem 7.11 we know that for \( M \) we can construct an equivalent TM \( M' \) such that \( M' \) is a single-tape deterministic decider for \( L \) running in time \( 2^{O(t(n))} \). Because \( 2^{O(t(n))} = O(2^{c \cdot t(n)}) \) for some constant \( c \), we get (by definition) that \( L \in \text{TIME}(2^{c \cdot t(n)}) \) and we are done.

---

**Exercise 4 (compulsory)**

Every week someone manages to "prove" that \( \mathbb{P} = \mathbb{NP} \) or that \( \mathbb{P} \neq \mathbb{NP} \). Last week a very famous professor published the following proof that \( \mathbb{P} \neq \mathbb{NP} \):

**Proof:** Consider the following decider for \( \text{HAMPATH} \):
"On input \( \langle G, s, t \rangle \):

1. Generate all possible permutations of nodes from \( G \).
2. If one of these permutations (sequences of nodes) forms a Hamiltonian path, then accept.
3. Otherwise reject."

Because there are \( n! \) different permutations of nodes to examine, the algorithm clearly does not run in polynomial time. Therefore we have proved that \( \text{HAMPATH} \) has exponential time complexity and this means \( \text{HAMPATH} \notin P \). Because we know that \( \text{HAMPATH} \in \text{NP} \), we conclude that \( P \neq \text{NP} \).

Describe the error in the above proof.

Solution:
It is true that the suggested algorithm for \( \text{HAMPATH} \) does not run in polynomial time, but from this fact we cannot conclude that the language \( \text{HAMPATH} \) does not belong to the class \( P \). There can still be other (faster) algorithms for \( \text{HAMPATH} \) that run in polynomial time; we simply did not exclude this possibility by presenting one particular algorithm with an exponential running time. To conclude that \( \text{HAMPATH} \notin P \) we would have to show no algorithm for \( \text{HAMPATH} \) has a polynomial time complexity.

Exercise 5 (optional, but highly recommended)
Prove that the class \( P \) is closed under Kleene star. (Hint: use dynamic programming.)

Solution:
Let \( A \in P \). We want to show that \( A^* \in P \). Since \( A \in P \) there exists a deterministic Turing machine \( M_A \) with time complexity \( O(n^k) \) for some \( k \geq 0 \).

We now build, using \( M_A \), a deterministic decider for \( A^* \) and show that its time complexity is bounded by a polynomial. The central observation in our construction is that \( w \in A^* \) if and only if one of the following conditions is true

- \( w = \varepsilon \), or
- \( w \in A \), or
- \( \exists u, v : w = uv \) and \( u \in A^* \) and \( v \in A^* \).

In the decider described below we let \( w_{i,j} \) denote the substring of \( w = w_1w_2\ldots w_n \) starting with \( w_i \) and ending with \( w_j \). The decider builds a table where \( \text{table}(i, j) = \text{true} \) if \( w_{i,j} \in A^* \). We do this by considering all substrings of \( w \) starting with substrings of length 1 and ending with the substring of length \( n \).

"On input \( w = w_1w_2\ldots w_n \):

1. If \( w = \varepsilon \) then accept, else
2. For \( \ell := 1 \) to \( n \)
3. For \( i := 1 \) to \( n - (\ell - 1) \)
4. \( j := i + \ell - 1 \)
5. Run \( M_A \) on \( w_{i,j} \)
6. If \( M_A \) accepts \( w_{i,j} \) then \( \text{table}(i, j) := \text{true} \)
7. Else
8. For \( k := i \) to \( j - 1 \)
9. If \( \text{table}(i, k) = \text{true} \) and \( \text{table}(k + 1, j) = \text{true} \) then \( \text{table}(i, j) := \text{true} \)
10. Else
11. If \( \text{table}(1, n) = \text{true} \) then accept, else reject."

We now analyze the complexity of our decider. The algorithm uses three nested loops, each of which can be traversed at most \( O(n) \) times. In the second loop we run \( M_A \) on an input of length at most \( n \), so the total time is at most \( O(n) \cdot O(n) \cdot (O(n^k) + O(n)) = O(n^{2+(\max(k,1))}) \) steps, which is polynomial in \( n \).