HW 8 CMSC 456. Morally DUE Nov 16

- 1. (25 points) Alice and Bob do DH with p = 47 and g = 2.
 - (a) (6 points) Alice picks a = 4 and Bob picks b = 5. What is the shared secret?
 - (b) (6 points) Alice picks a = 5 and Bob picks b = 4. What is the shared secret?
 - (c) (13 points) You should have gotten THE SAME ANSWER for the last two parts.

PROVE OR DISPROVE THE FOLLOWING:

Let Alice and Bob do DH with prime p and Generator g. Let s_{xy} be the message if Alice picks a = x and Bob picks b = y. Then $s_{xy} = s_{yx}$.

- 2. (25 points) Alice and Bob use the El Gammal encryption scheme with prime p and generator g (which Eve knows). The first day of the month they establish a shared secret key which they use for that month.
 - (a) (10 points) On November 2 Eve finds out that, on Nov 1, plaintext m codes into ciphertext c. Show how Eve can use this to find the secret key and hence be able to decode messages until December 1.
 - (b) (15 points) How can Alice and Bob modify their scheme so that Eve cannot use what she did in the answer to part a?

- 3. (25 points BASED ON the Guest Lecture on Cheating in Bridge) Alice and Bob are bridge partners. And they cheat! Here is their scheme:
 - If the first card is placed horizontally then the person placing it has 0 or 1 Ace.
 - If the first card is placed vertically then the person placing it has 2 or 3 or 4 Aces.

In this problem we will both (1) help Alice and Bob and (2) help the bridge community.

- (a) (15 points) Alice and Bob will be playing 20 games and are worried that their cheating may be discovered. Show how they can use a 1-time pad to make their cheating harder to discover.
- (b) (10 points) Give advice to the Bridge Association to PREVENT this kind of cheating. (You cannot recommend banning-for-life or the death penalty or any other kind of penalty for cheating—we want to make it hard to cheat in the first place.)

4. (25 points) This is a programming assignment where you will code up RSA. The same programming languages and file naming conventions from previous homeworks apply.

You will need 3 subroutines.

ALICE-KEYGEN takes integer L and performs the following steps:

- (a) Generate two *L*-bit primes p, q for L < 5000.
- (b) Compute R = (p-1)(q-1), N = pq.
- (c) Generate two numbers e, d such that $e \in \{\frac{R}{3}, \frac{2R}{3}\}$, e is rel prime to R, and $ed \equiv 1 \pmod{R}$.
- (d) Print on a single line your p, q, separated by spaces, no commas.
- (e) On the next line, print N, d the same way. (This is your PRIVATE key.)
- (f) On the next line, print N, e. (Note that Bob and Eve will only see (N, e). This is your PUBLIC key.)

BOB-ENCRYPT will take a public key (N, e) and a integer *m* representing the plaintext, where $m < \lfloor N/1000 \rfloor$.

- (a) Pad m with a random 3-digit integer $0 \le r < 1000$ by $m' \leftarrow 1000m + r \pmod{N}$.
- (b) Print, on a new line, the ciphertext.

ALICE-DECRYPT will take a private key (N, d) and a ciphertext c.

- (a) Decrypt RSA to get a padded plaintext. Reverse the padding you did in BOB-ENCRYPT to get the unpadded plaintext.
- (b) Print, on a new line, the plaintext.

Combine these into a single program. Your program will recieve as input 3 integers a,b,c, each on their own line.

On the next a lines you will recieve one integer L on each line, you should run ALICE-KEYGEN a times, once on each line.

On the next b lines you will recieve 3 integers N, e, m separated by spaces, one triplet on each line. You should run BOB-ENCRYPT on each set of parameters.

On the next b lines you will recieve 3 integers N, d, c separated by spaces on each line. You should run ALICE-DECRYPT on each set of parameters.

In total you will receive 3 + a + b + c lines. You will print 3a + b + c lines (3 lines per keygen, 1 line per encrypt/decrypt.)

As stated earlier, each line you print should either be just an integer, or two integers separated by a space.

Just like previous assignments, print and read from stdout/stdin.