

# BILL, RECORD LECTURE!!!!

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# The Shift Cipher (cont)

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4. Only one of the dot products will be close to 0.065.

Did we really need the numbers 0.068 and 0.035? Do we actually need them?

This will come up later in the course in a situation where finding the numbers is hard.

## How we Would Crack Shift If Did Not Know Parameters 0.065, 0.035

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**But** if we have a few candidates for IS-ENGLISH there may be other ways to pick out the real one.

# Variants of the Shift Cipher

# What About Texts With Numbers?

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**What to do?** Find distribution of alphabet for these types of docs. Write code sim to **Is-English** and try all shifts.

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3. Mastercard starts with 51 or 52 or 53 or 54.

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1. Visa cards always begin with 4.
2. American Express always begins 34 or 37.
3. Mastercard starts with 51 or 52 or 53 or 54.
4. Parity Checks.

# Byte-wise Shift Cipher

- ▶ In ASCII all small letters, cap letters, numbers, punctuation, mapped to 8-bit strings.
- ▶ Use XOR instead of modular addition. Fast!
- ▶ Decode and Encode are both XOR.
- ▶ Essential properties still hold.

Hex	Dec	Char	Hex	Dec	Char	Hex	Dec	Char
0x00	0	NULL null	0x20	32	Space	0x40	64	@
0x01	1	SOH Start of heading	0x21	33	!	0x41	65	A
0x02	2	STX Start of text	0x22	34	"	0x42	66	B
0x03	3	ETX End of text	0x23	35	#	0x43	67	C
0x04	4	EOT End of transmission	0x24	36	\$	0x44	68	D
0x05	5	ENQ Enquiry	0x25	37	%	0x45	69	E
0x06	6	ACK Acknowledge	0x26	38	&	0x46	70	F
0x07	7	BELL Bell	0x27	39	'	0x47	71	G
0x08	8	BS Backspace	0x28	40	(	0x48	72	H
0x09	9	TAB Horizontal tab	0x29	41	)	0x49	73	I
0x0A	10	LF New line	0x2A	42	*	0x4A	74	J
0x0B	11	VT Vertical tab	0x2B	43	+	0x4B	75	K
0x0C	12	FF Form Feed	0x2C	44	,	0x4C	76	L
0x0D	13	CR Carriage return	0x2D	45	-	0x4D	77	M
0x0E	14	SO Shift out	0x2E	46	.	0x4E	78	N
0x0F	15	SI Shift in	0x2F	47	/	0x4F	79	O
0x10	16	DLE Data link escape	0x30	48	0	0x50	80	P
0x11	17	DC1 Device control 1	0x31	49	1	0x51	81	Q
0x12	18	DC2 Device control 2	0x32	50	2	0x52	82	R
0x13	19	DC3 Device control 3	0x33	51	3	0x53	83	S
0x14	20	DC4 Device control 4	0x34	52	4	0x54	84	T
0x15	21	NAK Negative ack	0x35	53	5	0x55	85	U
0x16	22	SYN Synchronous idle	0x36	54	6	0x56	86	V
0x17	23	ETB End transmission block	0x37	55	7	0x57	87	W
0x18	24	CAN Cancel	0x38	56	8	0x58	88	X
0x19	25	EM End of medium	0x39	57	9	0x59	89	Y
0x1A	26	SUB Substitute	0x3A	58	:	0x5A	90	Z
0x1B	27	FSC Escape	0x3B	59	;	0x5B	91	[
0x1C	28	FS File separator	0x3C	60	<	0x5C	92	\
0x1D	29	GS Group separator	0x3D	61	=	0x5D	93	]
0x1E	30	RS Record separator	0x3E	62	>	0x5E	94	^
0x1F	31	US Unit separator	0x3F	63	?	0x5F	95	_
						0x60	96	`
						0x61	97	a
						0x62	98	b
						0x63	99	c
						0x64	100	d
						0x65	101	e
						0x66	102	f
						0x67	103	g
						0x68	104	h
						0x69	105	i
						0x6A	106	j
						0x6B	107	k
						0x6C	108	l
						0x6D	109	m
						0x6E	110	n
						0x6F	111	o
						0x70	112	p
						0x71	113	q
						0x72	114	r
						0x73	115	s
						0x74	116	t
						0x75	117	u
						0x76	118	v
						0x77	119	w
						0x78	120	x
						0x79	121	y
						0x7A	122	z
						0x7B	123	{
						0x7C	124	
						0x7D	125	}
						0x7E	126	-
						0x7F	127	DEL

Source: <http://benborowiec.com/2011/07/23/better-ascii-table/>

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- ▶ Verify that correctness holds.
- ▶ Curiosity: Encrypt and Decrypt Key are the same.

## Example

Key is **11001110**.

Alice wants to send **00011010**, **11100011**, **00000000**.

She sends

**00011010**  $\oplus$  **11001110**

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No. Eve has no way of knowing that.

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- ▶ Byte is more secure- More Keys.
- ▶ Byte is less secure- uses punctuation which yields more patterns.
- ▶ I do not know the answer.

# Sufficient Key Space Principle

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  - ▶ How large this is may be technology-dependent.
- ▶ Note: this makes some assumptions. . .
  - ▶ English-language plaintext
  - ▶ Ciphertext sufficiently long so only one valid plaintext

# Kerckhoff's Principle



# Kerckhoff's principle

We made the comment **We KNOW that SHIFT was used.**  
More generally we will always use the following assumption.

## **Kerckhoff's principle:**

- ▶ Eve knows **The encryption scheme.**
- ▶ Eve knows **the alphabet and the language.**
- ▶ Eve does not know **the key**
- ▶ The key is chosen **at random.**

# Arguments For And Against Kerckhoff's Principle

## Arguments For:

- ▶ Easier to keep *key* secret than *algorithm*.
- ▶ Easier to change *key* than to change *algorithm*.
- ▶ Standardization:
  - ▶ Ease of deployment.
  - ▶ Public validation.
- ▶ If prove system secure then very strong proof of security since even if Eve knows scheme she can't crack.

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## Arguments Against:

- ▶ The first few years (months? days? hours?) of a new type of cipher, perhaps you can use that Eve does not know it. But she will soon!

# Formal Security with Shift Cipher as Example

# 1-Letter Shift Cipher

**Odd Situation** What if message is only one-letter long?

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**Discuss** How to define **secure**?



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For reasons of space I call them TE.

# Convention

- ▶  $m \in \{x, y\}$  is the message Alice wants to send
- ▶  $s \in \{0, 1\}$  is the shift.
- ▶  $c \in \{x, y\}$  is what Alice sends.

The statement

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$m$	$s$	$c$
$x$	$0$	$x$
$x$	$1$	$y$
$y$	$0$	$y$
$y$	$1$	$x$

## (TE1) $\{x, y\}$ , Equally Likely; Shift 0,1 Equally Likely

$$\Pr(m = x) = \Pr(m = y) = \frac{1}{2}. \quad \Pr(s = 0) = \Pr(s = 1) = \frac{1}{2}.$$

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$m$	$s$	$c$	Pr
$x$	0	$x$	$1/4$
$x$	1	$y$	$1/4$
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Eve sees  $c = x$ . Now what does she know?

$m$	$s$	$c$	Pr Not Normalized	Pr Normalized
$x$	0	$x$	$1/4$	$1/2$
$y$	1	$x$	$1/4$	$1/2$

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Eve learned **nothing** from seeing  $c$ . Intuitively this means **secure**.

## (TE2) Alphabet $\{x, y\}$ , Unequal Prob

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Before: Eve- $\Pr(m = x) = \frac{1}{2}$ . After: Eve  $\Pr(m = x) = \frac{1}{4}$ .

*Eve has learned something !*

# BILL, RECORD LECTURE!!!!

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- ▶ **Insecure** does not mean Eve can find the message.
- ▶ **Insecure** means that Eve knows more **after** seeing  $c$  than she did **before** seeing  $c$ .
- ▶ What she knows might involve probability.
- ▶ We need to make this all more rigorous!

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**Intuition**  $\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)}$  is saying that the entire space is now  $\Pr(B)$ . Within that space what is the prob of  $A$  happening? Its  $\Pr(A \cap B)$ .

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This example is bad since, for example

$$\Pr(s = 5 | d_1 = 2) = \Pr(d_2 = 3) = \frac{1}{6}.$$

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The rest are similar and are always either 0 or  $\frac{1}{3}$ .

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Bill has two coins F (for Fair) and B (for Biased)  $\Pr(H) = \frac{3}{4}$ .  
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Is this info-theoretic security or comp-security? Discuss

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$m$  will be a message.  $c$  is what is sent.

If the following holds then the system is **secure**.

$$(\forall m, x, y, c)[\Pr(m = x|c = y) = \Pr(m = x)].$$

So seeing the  $y$  does not help Eve **at all**.

Is this info-theoretic security or comp-security? Discuss

**Info-Theoretic** If Eve has unlimited computing power she still learns **nothing**.

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So seeing the ciphertext gives Eve **NO INFORMATION**.

**Upshot** The 1-letter shift **Information-Theoretic Secure**.

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If Eve sees **XX** then she knows that the original message was one of

$$\{XX, YY\}$$

So Eve has learned something. HW will make this rigorous.

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**New Question** Is the last item that important?

We are saying that Eve knows prob stuff, but does she really KNOW something?

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Since the answer to both questions was **the same**, namely A, Eve knows Eric is working for either **both** or **neither**.

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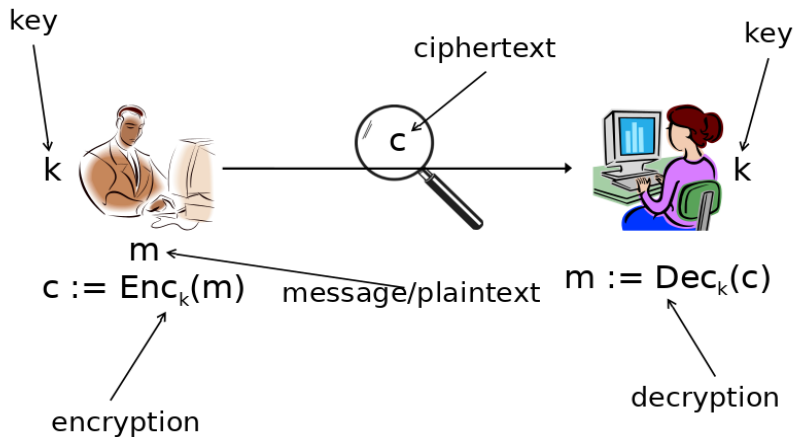
**Does this leak information** Discuss. Yes.

**What to do about this?** Discuss.

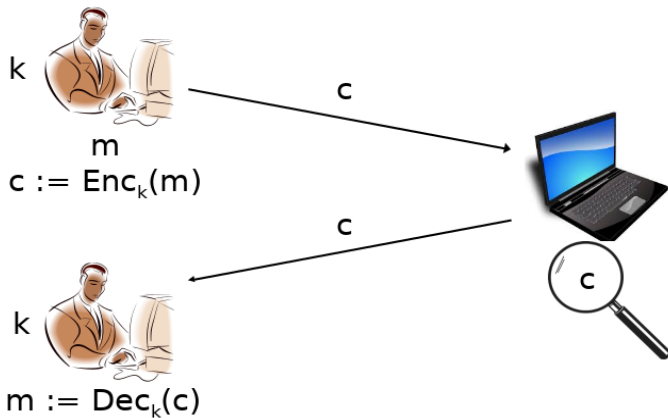
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**For Now** A lesson in how even defining **security** and **leak** must be done carefully.

# Private-Key Encryption



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# Private-key encryption

- ▶ A *private-key encryption scheme* is defined by a message space  $\mathcal{M}$  and algorithms **(Gen, Enc, Dec)**
  - ▶ **Gen** (key generation algorithm): outputs  $k \in \mathcal{K}$   
(For SHIFT this is  $k \in \{0, \dots, 25\}$ . Should 0 be included?)
  - ▶ **Enc** (encryption algorithm): takes key  $k$  and message  $m \in \mathcal{M}$  as input; outputs ciphertext  $c$

$$c \leftarrow Enc_k(m)$$

(For SHIFT this is  $Enc(m_1, \dots, m_n) = (m_1 + k, \dots, m_n + k)$ .)

- ▶ **Dec** (decryption algorithm): takes key  $k$  and ciphertext  $c$  as input; outputs  $m$  or “error”

$$m := Dec_k(c)$$

(For SHIFT this is  $Dec(c_1, \dots, c_n) = (c_1 - k, \dots, c_n - k)$ .)

$\forall k$  output by Gen  $\forall m \in \mathcal{M}, Dec_k(Enc_k(m)) = m$

(For SHIFT this is  $(m + k) - k = m$ )

**BILL, STOP RECORDING LECTURE!!!!**

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