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An Early Idea on Factoring: Jevons' Number

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In the 1870s William Stanley Jevons wrote of the difficulty of factoring. We paraphrase Solomon Golomb's paraphrase:

Jevons observed that there are many cases where an operation is easy but it's inverse is hard. He mentioned encryption and decryption. He mentioned multiplication and factoring. He anticipated RSA!

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Jevons thought factoring was hard (prob correct!) and that a certain number would **never** be factored (wrong!). Here is a quote:

Can the reader say what two numbers multiplied together will produce

$\mathbf{8,616,460,799}$

I think it is unlikely that anyone aside from myself will ever know.

J = 8,616,460,799

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To factor J find x, y such that

$$J = x^2 - y^2 = (x - y)(x + y)$$

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Conclusion

- His arrogance: assumed the world would not change much.
- Our arrogance: knowing how much the world did change.

Factoring Algorithms

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- We leave out the *expected time* but always mean it. Our algorithms are randomized.

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For x = 2 to ⌊N^{1/2}⌋ If x divides N then return x (and jump out of loop!).

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This takes time $N^{1/2} = 2^{L/2}$.

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• Number Field Sieve (best known): $N^{1/L^{2/3}} = 2^{L^{1/3}}$.

Pollard ρ -Algorithm

Thought Experiment

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gcd(x - y, N) will likely yield a nontrivial factor of N since p divides both.

What Do We Really Want?

We want to find $i, j \leq N^{1/4}$ such that $x_i \equiv x_j \pmod{p}$.

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What Do We Really Want?

We want to find $i, j \le N^{1/4}$ such that $x_i \equiv x_j \pmod{p}$. Key x_i computed via recurrence so $x_i = x_j \implies x_{i+a} = x_{j+a}$. Lemma If exists $i < j \le M$ with $x_i \equiv x_j$ then exists $k \le M$ such that $x_k \equiv x_{2k}$.

Rand Looking Sequence x_1 , c chosen at random in $\{1, \ldots, N\}$, then $x_i = x_{i-1} * x_{i-1} + c \pmod{N}$.

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Pollard ρ **Algorithm**

Define
$$f_c(x) \leftarrow x * x + c \pmod{N}$$

 $x \leftarrow \operatorname{rand}(1, N-1), c \leftarrow \operatorname{rand}(1, N-1), y \leftarrow f_c(x)$ while TRUE

$$\begin{array}{l} x \leftarrow f_c(x) \\ y \leftarrow f_c(f_c(y)) \\ d \leftarrow \gcd(x - y, N) \\ \text{if } d \neq 1 \text{ and } d \neq N \text{ then break} \\ \text{output(d)} \end{array}$$

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▶ The Algorithm is GOOD. Variations are GREAT.

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Irene, Radhika, and Emily have not worked on it yet.

Pollard p-1 **Algorithms**

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We do not know p :-(If we did know p we would be done.

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Fermat's Little Theorem If p is prime and a is coprime to p then $a^{p-1} \equiv 1 \pmod{p}$.

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We don't have p. If we did, we'd be done!

Do You Believe in Hope ?

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Do You Believe in Hope ?

 $a^{p-1} \equiv 1 \pmod{p}$. So for all k, $a^{k(p-1)} \equiv 1 \pmod{p}$. **Idea** Let M be a number with LOTS of factors. **Hope** p-1 is a factor of M.

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Let B be a parameter.

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$$M = \prod_{q \le B, q \text{ prime}} q^{\lceil \log_q(B) \rceil}.$$

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If $p-1=2^w 3^x 5^y 7^z$ where $0\le w,x\le 4,\,0\le y,z\le 2$ then

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FOUND = FALSE
while NOT FOUND
    a=RAND(1,N-1)
    d=GCD(a^M-1,N)
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    if (d NE 1) and (d NE N) then FOUND=TRUE
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FACT If p-1 has all factors $\leq B$ then runtime is $B \log B(\log N)^2$. **FACT** B big then runtime Bad but prob works. **FACT** Works well if p-1 only has small factors.

A rule-of-thumb in practice is to take $B \sim N^{1/6}$.

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- 1. Fairly big so the M will be big enough.
- 2. Run time $N^{1/6}(\log N)^3$ pretty good, though still exp in log N.
- 3. Warning This does not mean we have an $N^{1/6}(\log N)^3$ algorithm for factoring. It only means we have that if p-1 has all factors $\leq N^{1/6}$.

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Advice for Alice and Bob

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1. Want p, q primes such that p - 1 and q - 1 have some large factors.

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Advice for Alice and Bob

- 1. Want p, q primes such that p 1 and q 1 have some large factors.
- 2. Do we know a way to make sure that p-1 and q-1 have some large factors?

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Advice for Alice and Bob

- 1. Want p, q primes such that p 1 and q 1 have some large factors.
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- 3. Make p, q safe primes. Then p 1 = 2r where r is prime, and q 1 = 2s where s is prime.

Advice for Alice and Bob

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The usual lesson, so I sound like a broken record, not that your generation knows what a broken record sounds like or even is Because of Pollard's p-1 algorithm, Alice and Bob need to use safe primes. A new way to up their game .

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