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Stream Ciphers are Psuedorandom Generators made practical!

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However,

we are right, and they are wrong.

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In practice, Psuedo 1-Time Pads use Stream Ciphers

- Can be viewed as producing an "infinite" stream of pseudorandom bits, on demand

More flexible, more efficient

A **Stream Cipher** is basically a **recurrence** that generates bits. Formally a **Stream Cipher** is a pair of efficient, deterministic algorithms (Init, GetBits) such that:

- 1. Init does the following:
  - 1.1 **Input private** seed *s*. Think of as truly random.
  - 1.2 **Output**  $y_0, y_1, \ldots, y_n$  for some *n*.

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- 2. GetBits does the following:
  - 2.1 **Input** Given  $y_0, \ldots, y_m$  (likely depends on less of the past). 2.2 **Output** the bit  $y_{m+1}$ .

**Note** In practice,  $y_i$  is a block rather than a bit.

Can use (Init, GetBits) to generate any desired number of output bits from an initial seed



- A stream cipher is secure (informally) if the output stream generated from a uniform seed is pseudorandom
  - I.e. regardless of how long the output stream is (so long as it is polynomial)

We omit formal definition which is in terms of games.

Under reasonable crypto assumptions can construct Secure Stream Cipher.

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Over time, constructions that are **too slow** are worked on and become fast enough.

Attempts at Stream Ciphers:



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**Note** Seems impossible to get Stream Ciphers that are provably (even using Hardness Assumptions) secure and practical.

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Attempts at Stream Ciphers:

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**Note** But having the rigor gives the practitioners (1) a target to shoot for, and (2) pitfalls to watch out for.

# Linear Feedback Shift Registers (LFSR): Example

Degree 3 LFSR, 3 constants :  $c_3, c_2, c_1 \in \{0, 1\}$ . + is mod 2. Key is 3 bits:  $(y_0, y_1, y_2)$ .

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$$(\forall t \geq 3)[y_t = c_1y_{t-1} + c_2y_{t-2} + c_3y_{t-3}].$$

**Note** Leave it to you to generalize to degree *n* LFSR.

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#### 1. Will eventually be periodic but hope the periodicity is long.

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## **Example of Bad Security**

Degree 3.  $c_0, c_1, c_2$  unknown. If  $y_1, y_2, y_3, y_4, y_5, y_6$  become known then:

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 $y_4 = c_2 y_3 + c_1 y_2 + c_0 y_1$   $y_5 = c_2 y_4 + c_1 y_3 + c_0 y_2$  $y_6 = c_2 y_5 + c_1 y_4 + c_0 y_3$ 

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 $y_6 = c_2 y_5 + c_1 y_4 + c_0 y_3$ 

3 linear equations in 3 variables. Can find  $c_0, c_1, c_2$ . Cracked!

For *n*-degree LFSR can crack after 2*n* iterations. **Moral:** Linearity is *bad* cryptography.
Linearity makes LFSR's fast



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It was Irene!

#### Recall: The Essence of Crypto is to make computation

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LFSR makes computation easy for all three!

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- 5. ... or any combination of the above

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- 3. Output is a nonlinear function of the state
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- 5. ... or any combination of the above
- 6. Still want to preserve statistical properties of the output, and long cycle length

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Assume *n* even. + is mod 2. Initialize with  $x_1, x_2, x_3, x_4$  $(\forall n \ge 5)[x_n = x_{n-1}x_{n-2} + x_{n-2}x_{n-3} + x_{n-3}x_{n-4}].$ 

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Is this a good stream cipher? Vote Y (with HA), N, UN

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I made up this cipher last year for example of nonlinear. On the HW you will tell me if its a good stream cipher.







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Essentially no attacks better than brute-force search are known.

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- Initialization:
  - ▶ 80-bit key in left-most registers of first FSR. This is private.

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- Remaining registers set to 0, except for three right-most registers of third FSR
- Run for 4 x 288 clock ticks to finish init.

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 $K_1, \ldots, K_{80}$  Random

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 $\begin{array}{l} K_1, \ldots, K_{80} \text{ Random} \\ IV_1, \ldots, IV_{80} \text{ Random} \\ (a_1, \ldots, a_{93}) \leftarrow (K_1, \ldots, K_{80}, 0, \ldots, 0) \end{array}$ 

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$$\begin{array}{l} {\cal K}_1,\ldots,{\cal K}_{80} \text{ Random} \\ {\cal IV}_1,\ldots,{\cal IV}_{80} \text{ Random} \\ (a_1,\ldots,a_{93}) \leftarrow ({\cal K}_1,\ldots,{\cal K}_{80},0,\ldots,0) \\ (b_1,\ldots,b_{84}) \leftarrow ({\cal IV}_1,\ldots,{\cal IV}_{80},0,0,0,0) \end{array}$$

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3.  $t_{3} \leftarrow c_{66} + c_{100}c_{110} + c_{111} + a_{69}$   
4.  $(a_{1}, \dots, a_{93}) \leftarrow (t_{3}, a_{1}, \dots, a_{92})$ 

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$$\begin{array}{l} K_1, \ldots, K_{80} \text{ Random} \\ IV_1, \ldots, IV_{80} \text{ Random} \\ (a_1, \ldots, a_{93}) \leftarrow (K_1, \ldots, K_{80}, 0, \ldots, 0) \\ (b_1, \ldots, b_{84}) \leftarrow (IV_1, \ldots, IV_{80}, 0, 0, 0, 0) \\ (c_1, \ldots, c_{111}) \leftarrow (0, \ldots, 0, 1, 1, 1) \\ \text{For } i = 1 \text{ to } 4 \times 288 \text{ do} \\ 1. \ t_1 \leftarrow a_{86} + a_{91}a_{92} + b_{79} \\ 2. \ t_2 \leftarrow b_{70} + b_{83}b_{84} + c_1 + c_{87} \\ 3. \ t_3 \leftarrow c_{66} + c_{100}c_{110} + c_{111} + a_{69} \\ 4. \ (a_1, \ldots, a_{93}) \leftarrow (t_3, a_1, \ldots, a_{92}) \\ 5. \ (b_1, \ldots, b_{83}) \leftarrow (t_1, b_1, \ldots, b_{82}) \end{array}$$

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$$K_{1}, \dots, K_{80} \text{ Random}$$

$$IV_{1}, \dots, IV_{80} \text{ Random}$$

$$(a_{1}, \dots, a_{93}) \leftarrow (K_{1}, \dots, K_{80}, 0, \dots, 0)$$

$$(b_{1}, \dots, b_{84}) \leftarrow (IV_{1}, \dots, IV_{80}, 0, 0, 0, 0)$$

$$(c_{1}, \dots, c_{111}) \leftarrow (0, \dots, 0, 1, 1, 1)$$
For  $i = 1$  to  $4 \times 288$  do  
1.  $t_{1} \leftarrow a_{86} + a_{91}a_{92} + b_{79}$   
2.  $t_{2} \leftarrow b_{70} + b_{83}b_{84} + c_{1} + c_{87}$   
3.  $t_{3} \leftarrow c_{66} + c_{100}c_{110} + c_{111} + a_{69}$   
4.  $(a_{1}, \dots, a_{93}) \leftarrow (t_{3}, a_{1}, \dots, a_{92})$   
5.  $(b_{1}, \dots, b_{83}) \leftarrow (t_{1}, b_{1}, \dots, b_{82})$   
6.  $(c_{1}, \dots, c_{111}) \leftarrow (t_{2}, c_{1}, \dots, c_{110})$ 

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$$\begin{array}{l} K_1, \ldots, K_{80} \text{ Random} \\ IV_1, \ldots, IV_{80} \text{ Random} \\ (a_1, \ldots, a_{93}) \leftarrow (K_1, \ldots, K_{80}, 0, \ldots, 0) \\ (b_1, \ldots, b_{84}) \leftarrow (IV_1, \ldots, IV_{80}, 0, 0, 0, 0) \\ (c_1, \ldots, c_{111}) \leftarrow (0, \ldots, 0, 1, 1, 1) \\ \text{For } i = 1 \text{ to } 4 \times 288 \text{ do} \\ 1. \ t_1 \leftarrow a_{86} + a_{91}a_{92} + b_{79} \\ 2. \ t_2 \leftarrow b_{70} + b_{83}b_{84} + c_1 + c_{87} \\ 3. \ t_3 \leftarrow c_{66} + c_{100}c_{110} + c_{111} + a_{69} \\ 4. \ (a_1, \ldots, a_{93}) \leftarrow (t_3, a_1, \ldots, a_{92}) \\ 5. \ (b_1, \ldots, b_{83}) \leftarrow (t_1, b_1, \ldots, b_{82}) \\ 6. \ (c_1, \ldots, c_{111}) \leftarrow (t_2, c_1, \ldots, c_{110}) \\ \text{Note} \text{ No random bits output. This is just initialization.} \end{array}$$

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$$t_1 \leftarrow a_{86} + a_{91}a_{92} + b_{79}$$
  
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6.  $(b_1, \dots, b_{83}) \leftarrow (t_1, b_1, \dots, s_{83})$ 

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Note:

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1.  $t_1, t_2, t_3$  are nonlinear combos of prior bits.



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Since  $t_1, t_2, t_3$  nonlinear, Trivium is NOT LFSR

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Benefit: Shifting is Fast!

1) Has been build in hardware with 3488 logic gates. Small! Fast!

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Has been build in hardware with 3488 logic gates. Small! Fast!
 So far has not been broken. That we know of!

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6) Trivium is also the name of a rock band!

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- 7) Two Papers on Trivium on course website

# Why the Name Trivium?

We quote the paper



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The word trivium is Latin for the three-fold way, and refers to the three-fold symmetry of TRIVIUM. The adjective trivial which was derived from it, has a connotation of simplicity, which is also one of the characteristics of TRIVIUM.

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There is one topic that **looks** really practical but I could not find on the web if it is or not. A Secure Stream Cipher is (informally) a way to, given a seed and optionally an Init Vector (IV), generate bits that look random. **Trivium** seems to be one such. According to the Trivium wiki

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Is Trivium used?

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Is Trivium used?

If so then by whom and for what (for the psuedo 1-time pad?) ?

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Is Trivium used?

If so then by whom and for what (for the psuedo 1-time pad?) ? If not then why not? Great post on Trivial! Hardware Cube Attack. Click HERE to buy Trivial Pursuit Deluxe edition!

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Too bad. They called my post Great .

#### Second Comment on Blog

An 80-bit key/IV is not secure enough for many modern uses (like encryption on the Internet), though I am not sure what exactly Trivium and other "lightweight ciphers" consider a threat. Their primary intended deployment scenarios are IoT and hardware tokens like auto door locks. For that purpose it is secure.

**Notation:**  $\oplus$  is the usual bit-wise XOR. + is mod  $2^{32}$  addition. <<<< will mean you circular shift bits to the left.

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Key	Const	nonce	nonce
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**Security:** Salsa20 was introduced in 2005 and has not been broken. See Wikipedia page for partial attacks (e.g., Salsa8).

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Trivium, in particular, always struck me as so simple that it cannot possibly be secure. And yet, there are no attacks. But I don't think it has been subject to the same scrutiny as AES, or even RC4. ChaCha is actually used, so people care about its security. Hence its security seems solid. For now.

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Wages go down – Capitalists exploiting the worker.

Wages to up - Capitalists placating the worker to avoid revolution.

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I tried asking them but they wouldn't tell me!