# A Techniques-Oriented Survey of Bounded Queries

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### 1 Introduction

One paradigm in computational complexity theory is the classification of recursive functions according to their difficulty. Time is the most common complexity measure for recursive functions. For nonrecursive functions, time is not an appropriate measure. In 1985 Richard Beigel [1] and William Gasarch [14] independently hit on the idea of measuring the complexity of a nonrecursive function f by how many queries to some set X are required to compute f. (Louise Hay had similar ideas but not quite in that form [15].) There have since been many papers in the area and an upcoming book [13].

In the book and in a prior survey [12] the main theme has been the *classification of functions*: given a function, how complex is it, in this measure. In this survey we instead look at the *techniques* used to answer such questions. Hence each section of this paper focuses on a technique.

All of the results in this paper have appeared elsewhere except those in Section 8. For this reason we give sketches rather than proofs, except in Section 8.

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#### 2 Notation, Definitions, and Useful Facts

We use standard notation from recursion theory [22, 25]. We define classes of functions that can be computed with a bound on the number of queries to an oracle.

**Definition 2.1** [2]  $\operatorname{FQ}(n, A)$  is the collection of all total functions f such that f is recursive in A via an oracle Turing machine that makes at most n sequential (i.e., adaptive) queries to A.  $\operatorname{FQ}_{||}(n, A)$  is the collection of all total functions f such that f is recursive in A via an oracle Turing machine that makes at most n parallel (i.e., nonadaptive) queries to A (as in a weak truth-table reduction).  $\operatorname{FQ}^{X}(n, A)$  and  $\operatorname{FQ}^{X}_{||}(n, A)$  are similar except that we also allow unlimited queries to X.

Correspondingly, we define classes of sets that can be decided with a bound on the number of queries.

#### Definition 2.2

- $B \in Q(n, A)$  if  $\chi_B \in FQ(n, A)$ .
- $B \in Q_{\parallel}(n, A)$  if  $\chi_B \in FQ_{\parallel}(n, A)$ .
- $B \in Q^X(n, A)$  if  $\chi_B \in FQ^X(n, A)$ .
- $B \in Q_{\parallel}^X(n, A)$  if  $\chi_B \in FQ_{\parallel}^X(n, A)$ .

If the oracle is a function g rather than a set A, complexity classes FQ(n,g),  $FQ_{||}(n,g)$ ,  $FQ^X(n,g)$ ,  $FQ^X_{||}(n,g)$ , Q(n,g),  $Q_{||}(n,g)$ ,  $Q^X(n,g)$ , and  $Q_{||}^X(n,g)$  are defined similarly to FQ(n,A) etc. For a class of sets C, we define  $FQ(n,C) = \bigcup_{A \in C} FQ(n,A)$ , and we define  $FQ_{||}(n,C)$  etc. similarly.

Note that if (say)  $f \in FQ(3, A)$  then it might be that while trying to compute (say) f(10), and 3 INCORRECT answers are given, the computation might diverge. We now define the class of functions for which this does not happen.

**Definition 2.3** [2] FQC(n, A) is the collection of all total functions f such that f is recursive in A via an oracle Turing machine  $M^{()}$  that has the following property: for all x, for all X,  $M^X(x)$  makes at most n sequential queries to X and  $M^X(x) \downarrow$ .

**Note 2.4** The classes  $\text{FQC}_{||}(n, A)$ , QC(n, A), and  $\text{QC}_{||}(n, A)$  can easily be defined.

The following notion has important connections to bounded queries which will be made explicit in Theorem 2.6.

**Definition 2.5** Let  $n \ge 1$ . A function f is *n*-enumerable (denoted  $f \in EN(n)$ ) if there exists a recursive function g such that, for all x,  $|W_{g(x)}| \le n$  and  $f(x) \in W_{g(x)}$ . Let  $n \ge 1$ . A function f is strongly *n*-enumerable (denoted  $f \in SEN(n)$ ) if there exists a recursive function g such that, for all x,  $|D_{g(x)}| \le n$  and  $f(x) \in D_{g(x)}$ . (This concept first appeared in a recursion-theoretic framework in [1]. The name "enumerable" was coined in [6].)

**Theorem 2.6** [2] If f is any function then (1)  $(\exists X)[f \in FQ(n, X)] \iff f \in EN(2^n)$ ; and (2)  $(\exists X)[f \in FQC(n, X)] \iff f \in SEN(2^n)$ .

The following definition introduceds two functions which have been very useful in the study of bounded queries.

**Definition 2.7** [2] Let  $n \ge 1$ .

- 1.  $C_n^A: \mathbb{N}^n \to \{0, 1\}^n$  is defined by  $C_n^A(x_1, \dots, x_n) = A(x_1) \cdots A(x_n).$
- 2.  $\#_n^A: \mathbb{N}^n \to \{0, \dots, n\}$  is defined by  $\#_n^A(x_1, \dots, x_n) = |\{i : x_i \in A\}|.$

The following two theorems are the most fundamental in bounded queries.

Theorem 2.8 Let  $n \ge 1$ .

- 1. If  $C_n^A \in EN(n)$ , then A is recursive [2].
- 2. If  $\#_n^A \in EN(n)$ , then A is recursive [20].

### **3** Using Clever Techniques

In this section we examine the complexity of the set  $ODD_n^A$  (defined below). We first prove results for A semirecursive. This proof requires some cleverness. Then we derive these same results for A r.e. from the result for A semirecursive. This requires a clever use of known theorems. We will only consider parallel queries since they suffice to illustrate the techniques. A fuller treatment of the results here is in [4, 5]

**Definition 3.1** ODD<sub>n</sub><sup>A</sup> = { $(x_1, ..., x_n) : \#_n^A(x_1, ..., x_n)$  is odd.}

## **3.1** The Complexity of $ODD_n^A$ for Semirecursive Sets A

**Definition 3.2** [17] A set A is semirecursive-in-X if either one of the two equivalent conditions holds. (A set is semirecursive if it is semirecursive-in- $\emptyset$ .)

- 1. There exists a linear ordering  $\sqsubseteq$  on N such that  $\sqsubseteq$  is recursive in X and A is closed downward under  $\sqsubseteq$ .
- 2. There exists  $f \leq_{\mathrm{T}} X$  such that, for all x, y, (1)  $f(x, y) \in \{x, y\}$ , and (2)  $A \cap \{x, y\} \neq \emptyset \Rightarrow f(x, y) \in A$ .

**Theorem 3.3** If A is semirecursive,  $m \in N$ , and  $\#_{m+1}^A \in FQ(1, \mathbb{C}_m^A)$  then A is recursive.

**Proof sketch:** Note that for A semirecursive  $C_m^A \in FQ(1, C_m^A)$ , hence the premise can be restated as  $C_{m+1}^A \in FQ(1, C_m^A)$ . An easy induction shows that  $(\forall n)[C_n^A \in FQ(1, C_m^A)]$ . In particular  $C_{2^m}^A \in FQ(1, C_m^A) \subseteq FQ(m, A) \subseteq EN(2^m)$  (The last inclusion is from Theorem 2.6.) By Theorem 2.8.a A is recursive.

**Theorem 3.4** Let  $n \ge 1$ , and let A be a semirecursive set such that  $ODD_n^A \in Q_{\parallel}(n-1,A)$ . Then A is recursive.

**Proof sketch:** Clearly A is recursive if n = 1, since  $(\forall x)[\text{ODD}_1^A(x) = A(x)]$ , so assume that n > 1. Choose a recursive linear ordering  $\sqsubseteq$  so that A is semirecursive via  $\sqsubseteq$ , and choose an oracle Turing machine  $M^{()}$  so that  $\text{ODD}_n^A \in Q_{||}(n-1, A)$  via  $M^A$ .

The following algorithm shows that  $\#_{2n+1}^A \in FQ(1, C_{2n}^A)$ . Hence A is recursive, by Theorem 3.3. ALGORITHM

- 1. Input  $(x_1, \ldots, x_{2n+1})$ , where we can assume  $x_1 \sqsubseteq \cdots \sqsubseteq x_{2n+1}$ . Note that  $C^A_{2n+1}(x_1, \ldots, x_{2n+1}) \in 1^*0^*$ .
- 2. Simulate the computation of  $M^{(1)}(x_2, x_4, x_6, \ldots, x_{2n})$  to obtain numbers  $z_1, \ldots, z_{n-1}$  such that the (parallel) queries made in the computation  $M^A(x_2, x_4, x_6, \ldots, x_{2n})$  are " $z_1 \in A$ ?",  $\ldots$ , " $z_{n-1} \in A$ ?". (We do not make these queries at this point; we will make them in parallel with others in step 3.)

3. Ask: "What is  $C_{2n}^A(x_1, x_3, x_5 \dots, x_{2n+1}, z_1, z_2, z_3, \dots, z_{n-1})$ ?" Using this information we can find  $C_n^A(x_1, x_3, x_5, \dots, x_{2n+1})$  and  $ODD_n^A(x_2, x_4, \dots, x_{2n})$ . From this information, together with the ordering on A, we can compute  $C_{2n+1}^A(x_1, \dots, x_{2n+1})$ .

END OF ALGORITHM

The above theorem easily relativizes to yield the following.

**Theorem 3.5** Let  $n \ge 1$ , and let A, X be such that A is semirecursive-in-X and  $ODD_n^A \in Q_{||}^X(n-1, A)$ . Then  $A \le_T X$ .

# **3.2** The Complexity of $ODD_n^A$ for R.E. Sets A

**Definition 3.6** A set X is *extensive* if, for every 0,1-valued partial recursive function g, there is a 0,1-valued total function  $h \leq_{\mathrm{T}} X$  such that h extends g.

Note 3.7 The degrees of extensive sets are the same as the degrees of complete consistent models of Peano Arithemetic [18]. Hence they have been called PA sets. They have also been called  $DNR_2$  sets. We hope the terminology 'extensive' is the one that will survive.

**Proposition 3.8** ([19]) There is a minimal pair of extensive sets.

The next lemma will make an r.e. sets A "look semirecursive."

**Lemma 3.9** If A is r.e. and X is extensive, then A is semirecursive-in-X.

**Proof:** Assume that A is r.e. and X is extensive. Let  $\{A_s\}_{s\in\mathbb{N}}$  be a recursive enumeration of A. Define a 0,1-valued partial recursive function g by

 $g(x,y) = \begin{cases} 1 & \text{if } (\exists s)[x \in A_s \land y \notin A_s], \\ 0 & \text{if } (\exists s)[y \in A_s \land x \notin A_s], \\ \uparrow & \text{otherwise.} \end{cases}$ 

Since X is extensive, there is a 0,1-valued total function  $h \leq_{\mathrm{T}} X$  such that h extends g. Let

$$f(x,y) = \begin{cases} x & \text{if } h(x,y) = 1, \\ y & \text{if } h(x,y) = 0. \end{cases}$$

Then  $f \leq_{\mathrm{T}} X$ ,  $(\forall x, y)[f(x, y) \in \{x, y\}]$ , and

$$A \cap \{x, y\} \neq \emptyset \Rightarrow f(x, y) \in A,$$

so A is semirecursive-in-X.

#### 

The following lemma follows from Theorem 3.5 and Lemma 3.9.

**Lemma 3.10** Let  $n \ge 1$ , and let A, X be sets such that A is r.e., X is extensive, and  $ODD_n^A \in Q_{||}^X(n-1, A)$ . Then  $A \le_T X$ .

**Theorem 3.11** Let A be an r.e. set, and let  $n \ge 1$ . If  $ODD_n^A \in Q_{||}(n-1, A)$ , then A is recursive.

**Proof:** Suppose  $ODD_n^A \in Q_{||}(n-1, A)$ . Note  $ODD_n^A \in Q_{||}^X(n-1, A)$  for every set X. Choose sets  $X_1$  and  $X_2$  that are extensive and form a minimal pair (such  $X_1, X_2$  exists, by Proposition 3.8). Since  $X_1$  and  $X_2$  are extensive, it follows from Lemma 3.10 that  $A \leq_T X_1$  and  $A \leq_T X_2$ . Since  $X_1, X_2$  form a minimal pair we have A recursive.

### 4 Using Coding Theory

In this section we will state theorems about the function  $freq_{m,n}^A$ , which is an 'approximations' of  $C_n^A$ . In order to even state our theorems we need some terminology from coding theory. A full treatment of this material can be found in [3].

**Definition 4.1** Let A be a set, and let  $m, n, i \ge 1$   $(m, i \le n)$ .  $freq_{m,n}^A$  is the class of functions f such that  $f(x_1, \ldots, x_n)$  and  $C_n^A(x_1, \ldots, x_n)$  agree in at least m places. (*freq* stands for 'frequency,' i.e., the frequency of agreement, in terms of number of components, between  $f(x_1, \ldots, x_n)$  and  $C_n^A(x_1, \ldots, x_n)$ .)

**Definition 4.2** Let  $a, r \in \mathbb{N}$ . Let  $z \in \{0, 1\}^a$ . The closed ball of radius r centered at z is the set  $B(z, r) = \{y \in \{0, 1\}^a : y = rz\}$ . If  $D \subseteq \{0, 1\}^a$  then D is covered by k balls of radius r means that there exist  $z_1, \ldots, z_k \in \{0, 1\}^a$  such that  $D \subseteq \bigcup_{i=1}^k B(z_i, r)$ .

**Definition 4.3** Let  $a, r \in \mathbb{N}$  and  $D \subseteq \{0, 1\}^a$ . Define k(D, r) to be the minimal number j such that D can be covered by j balls of radius r. The quantity  $k(\{0, 1\}^a, r)$  is denoted by k(a, r).

The quantity k(a, r) is known as the covering number. It has been studied extensively (see [7, 8, 9, 16, 26]). No exact formula is known for it.

**Definition 4.4** Let  $a, r \in \mathbb{N}$  and  $\mathcal{D} \subseteq 2^{\{0,1\}^a}$ . We define  $k(\mathcal{D}, r)$  to be  $\max\{k(D, r) : D \in \mathcal{D}\}$ .

We now define the notions of  $\mathcal{D}$ -verbose and strongly  $\mathcal{D}$ -verbose in order to state a very general result. Note that every set is strongly  $2^{\{0,1\}^a}$ -verbose.

**Definition 4.5** Let  $a \in \mathbb{N}$ . Let  $\mathcal{D} \subseteq 2^{\{0,1\}^a}$ . A set A is  $\mathcal{D}$ -verbose if there is a recursive function g such that, for all  $x_1, \ldots, x_a, W_{g(x_1,\ldots,x_a)} \in \mathcal{D}$  and  $C_a^A(x_1,\ldots,x_a) \in W_{g(x_1,\ldots,x_a)}$ . A set A is strongly  $\mathcal{D}$ -verbose if there is a recursive function g such that, for all  $x_1,\ldots,x_a, D_{g(x_1,\ldots,x_a)} \in \mathcal{D}$  and  $C_a^A(x_1,\ldots,x_a) \in D_{g(x_1,\ldots,x_a)}$ .

The following theorem provides for any  $A \subseteq \mathsf{N}$  (1) matching upper and lower bounds for the strong enumerability of  $freq_{b,a}^A$ , and (2) lower bounds for the enumerability of  $freq_{b,a}^A$ .

**Theorem 4.6** Assume  $1 \le b \le a$  and  $A \subseteq N$ . For all k the following hold.

- 1. The following are equivalent.
  - (a) There exists  $\mathcal{D} \subseteq 2^{\{0,1\}^a}$  such that A is strongly  $\mathcal{D}$ -verbose and  $k(\mathcal{D}, a-b) \leq k$ .
  - (b)  $freq_{b,a}^A \cap SEN(k) \neq \emptyset$ .
- 2. If  $freq_{b,a}^A \cap EN(k) \neq \emptyset$  then there exists  $\mathcal{D} \subseteq 2^{\{0,1\}^a}$  such that A is  $\mathcal{D}$ -verbose and  $k \geq k(\mathcal{D}, a b)$ .

Theorem 4.6 yields matching upper and lower bounds; however they are not readily computable. We state theorems about two cases where it can be computed.

**Theorem 4.7** Assume  $1 \leq b \leq a$ , A is a semirecursive set that is not recursive, and  $k = \left\lceil \frac{a+1}{2(a-b)+1} \right\rceil$ . Then  $freq_{b,a}^A \cap SEN(k) \neq \emptyset$  but  $freq_{b,a}^A \cap SEN(k-1) = \emptyset$ . Note that if  $\frac{b}{a} \leq \frac{1}{2}$  then k = 1 so  $freq_{b,a}^A \cap EN(1) \neq \emptyset$ , hence some function in  $freq_{b,a}^A$  is recursive.

**Definition 4.8** [2] A set A is superterse if  $(\forall n)(\forall X)[C_n^A \notin FQ(n-1,X)]$ . A set A is weakly superterse if  $(\forall n)(\forall X)[C_n^A \notin FQC(n-1,X)]$ .

**Theorem 4.9** Assume  $1 \le b \le a$ ,  $\frac{b}{a} > \frac{1}{2}$ , and  $A \subseteq N$ .

- 1.  $freq_{b,a}^A \cap SEN(k(a, a b)) \neq \emptyset$ . The algorithm that achieves this does not look at the input and runs in constant time.
- 2. If A is superterse then  $freq_{b,a}^A \cap EN(k(a, a b) 1) = \emptyset$ .
- 3. If A is weakly superterse then  $freq_{b,a}^A \cap SEN(k(a, a b) 1) = \emptyset$ .

### 5 Using the Recursion Theorem

In this section we show two uses of the recursion theorem within bounded queries.

#### 5.1 The Complexity of $C_m^K$

It is well known that if A is any r.e. set then  $C_m^A \in EN(m+1)$ : given  $(x_1, \ldots, x_m)$ , first output  $0^n$ . Enumerate A until an element appears. If this happens then output the appropriate  $0^m 10^{n-m-1}$ . Then enumerate A some more until the next element appears, etc. The proof does not seem to yield  $C_m^A \in SEN(m+1)$ . The next theorem shows that, in fact,  $C_m^K \notin SEN(2^m-1)$ .

Theorem 5.1  $C_m^K \notin SEN(2^m - 1)$ .

**Proof:** Assume  $C_m^K \in SEN(2^m - 1)$  via f. We construct  $x_1, \ldots, x_m$  such that  $C_m^K(x_1, \ldots, x_m) \notin D_{f(x_1, \ldots, x_m)}$ . Our construction of  $x_1, \ldots, x_m$  uses the *m*-ary recursion theorem [23, 24] so program  $x_i$  knows the programs  $x_1, \ldots, x_m$ .

Our algorithm for  $x_i$  is as follows. On any input,  $x_i$  first finds  $D_{f(x_1,...,x_m)} = \{w_1, \ldots, w_{2^m-1}\}$ . Let w be the least element (lexicographically) of  $\{0, 1\}^m$  that is not in  $\{w_1, \ldots, w_{2^{m-1}}\}$ . If the *i*th bit of w is 0 then  $x_i$  diverges, else  $x_i$  converges.

For all  $x_i$  the same w is found. The  $x_i$ 's conspire to make  $C_m^K(x_1, \ldots, x_m) = w$ . But  $w \notin D_{f(x_1, \ldots, x_m)}$  Hence  $C_m^K \notin SEN(2^m - 1)$  via f.

### **5.2** The Complexity of $freq_{b,a}^K$

In Section 4 we determined the complexity of  $freq_{b,a}^A$  for several A using notions from coding theory. In this section we determine the complexity of  $freq_{b,a}^K$ . The lower bound uses the recursion theorem. The upper bound does not use the recursion theorem; however, it is included for completeness.

**Theorem 5.2** If  $1 \le b \le a$  then  $freq_{b,a}^K \cap \text{EN}(\left\lceil \frac{a+1}{(a-b)+1} \right\rceil) \ne \emptyset$ .

**Proof:** Given  $(x_1, \ldots, x_a)$  we show how to enumerate  $\leq \left\lceil \frac{a+1}{(a-b)+1} \right\rceil$  possibilities such that one of them agrees with  $C_a^K(x_1, \ldots, x_a)$  on at least *b* positions.

Let  $k = \left\lceil \frac{a+1}{(a-b)+1} \right\rceil$ , and let  $I_1, \ldots, I_k$  be intervals of length at most a-b+1 that partition  $\{0, \ldots, a\}$ . (Notice that k > 1 because  $b \ge 1$ .) For each interval I = [c, d] we enumerate a possibility that is based on the belief that  $\#_a^K(x_1, \ldots, x_a) \in [c, d]$ . By dovetailing these computations we enumerate at most k possibilities.

For interval I = [c, d] we do the following. If c = 0 then output  $(0, \ldots, 0)$ . If c > 0 then simultaneously run all of  $M_{x_1}(x_1), \ldots, M_{x_a}(x_a)$  until exactly c of them halt (this need not happen). Output a string that indicates that these c programs are in K and no other programs are in K.

We show that if  $\#_a^K(x_1, \ldots, x_a) \in I = [c, d]$  then the possibility associated to I is correct. Clearly the c 1's are correct. Since there are at most d programs in K, at least a - d of the 0's are correct. Hence at least  $c + a - d = a + (c - d) = a + 1 - |I| \ge a + 1 - (a - b + 1) = b$  bits are correct.

We show that the above bound is tight. For this we need the a-ary recursion theorem.

**Theorem 5.3** If  $1 \le b \le a$  then  $freq_{b,a}^K \cap \text{EN}(\left\lceil \frac{a+1}{(a-b)+1} \right\rceil - 1) = \emptyset$ .

**Proof:** Assume, by way of contradiction, that there exists  $f \in freq_{b,a}^K \cap \text{EN}(\left\lceil \frac{a+1}{(a-b)+1} \right\rceil - 1)$ . Assume that  $f \in \text{EN}(\left\lceil \frac{a+1}{(a-b)+1} \right\rceil - 1)$  via g. We create programs  $x_1, \ldots, x_a$  that conspire to cause

$$(\forall \vec{v} \in W_{g(x_1,\dots,x_a)})[\neg(\vec{v} =^{a-b} \mathcal{C}_a^K(x_1,\dots,x_a))].$$

We plan to have different blocks of programs invalidate different elements of  $W_{g(x_1,\ldots,x_a)}$ . Let  $k = \left\lceil \frac{a+1}{(a-b)+1} \right\rceil - 1$ . Since  $b \ge 1$  we have  $k \ge 1$ . Let  $J_1,\ldots,J_k$  be intervals of length  $\ge a - b + 1$  that partition  $\{0,\ldots,a\}$ .

By the *a*-ary recursion theorem we can assume that  $x_i$  has access to the numbers  $\{x_1, \ldots, x_a\}$ .

ALGORITHM FOR  $x_i$ 

- 1. Let j be such that  $i \in J_j$  (if no such j exists then diverge).
- 2. Enumerate  $W_{g(x_1,...,x_a)}$  until j elements appear (this step might not terminate). Let that jth element be  $\vec{v} = b_1 \cdots b_a$ .
- 3. If  $b_i = 0$  then converge. If  $b_i = 1$  then diverge.

#### END OF ALGORITHM

For all  $j, 1 \leq j \leq k$ , if  $W_{g(x_1,\ldots,x_a)}$  has the *j*th element  $\vec{v}$ , then  $\vec{v}$  and  $C_a^K(x_1,\ldots,x_a)$  differ on the bits specified by  $J_j$ . Hence they differ on at least a-b+1 places, so  $(\forall \vec{v} \in W_{g(x_1,\ldots,x_a)})[\neg(\vec{v}=a-b) C_a^K(x_1,\ldots,x_a))]$ .

#### 6 Using Ramsey Theory

Clearly,  $\#_n^A \in \text{SEN}(n+1)$ , since  $\#_n^A(x_1, \ldots, x_n) \in \{0, \ldots, n\}$ . We sketch the proof that if  $\#_n^A \in \text{EN}(n)$ , then A is recursive. The full proof is in [20]. A different proof is in [21].

The following is a high-level description of the proof.

- 1. If  $\#_n^A \in EN(n)$ , then there exists an infinite r.e. tree  $\mathcal{T}$  (to be defined in Section 6.1) such that A is one of the infinite branches of  $\mathcal{T}$ .
- 2. If  $\mathcal{T}$  is an infinite r.e. tree of a certain type, then all the infinite branches of  $\mathcal{T}$  are recursive.
- 3. The infinite r.e. tree  $\mathcal{T}$  in 1 is of the type alluded to in 2. To prove this, we will need a Ramsey-type theorem on trees.

#### 6.1 Trees

**Definition 6.1** Let  $T \subseteq \{0, 1\}^*$ . T is a tree if

$$(\forall \sigma, \tau \in \{0, 1\}^*) [(\sigma \in T \land \tau \prec \sigma) \Rightarrow \tau \in T].$$

Trees can be finite or infinite. The notions of recursive tree and r.e. tree are defined in the obvious way. We will denote finite trees by italicized letters like T and infinite trees by fancy letters like T.

**Example 6.2** Let  $n \ge 1$ , and let A be a set such that  $C_n^A \in EN(n^2)$ . Choose a recursive function  $h: \mathbb{N}^n \to \mathbb{N}$  so that  $C_n^A$  is  $n^2$ -enumerable via h If n > 1, there may be sets C other than A such that  $C_n^C$  is  $n^2$ -enumerable via h. The set of all sets C (including C = A) such that  $C_n^C$  is  $n^2$ -enumerable via h is just the set of all infinite branches of the following tree:

$$\mathcal{T} = \{ \sigma \in \{0,1\}^* : (\forall x_1, \dots, x_n < |\sigma|) [\sigma(x_1) \cdots \sigma(x_n) \in W_{h(x_1,\dots,x_n)}] \}.$$

Now  $\mathcal{T}$  is r.e., since the definition of  $\mathcal{T}$  can be written as

$$\mathcal{T} = \{ \sigma \in \{0,1\}^* : (\exists s) (\forall x_1, \dots, x_n < |\sigma|) [\sigma(x_1) \cdots \sigma(x_n) \in W_{h(x_1, \dots, x_n), s}] \}.$$

We will want to show that certain trees  $\mathcal{T}$  are severely restricted in some sense. We formalize 'severely restricted' by considering the embedding of finite trees in  $\mathcal{T}$ .

**Definition 6.3** Let  $k \ge 0$ . The full binary tree of depth k (denoted by  $B_k$ ) is the tree  $\{\sigma \in \{0,1\}^* : |\sigma| \le k\}$ . Note that if k > 0, then the left and right subtrees of  $B_k$  are isomorphic to  $B_{k-1}$ .

**Definition 6.4** Let  $k \in \mathbb{N}$ , let  $\mathcal{T}$  be a nonempty tree (not necessarily infinite), and let  $f: B_k \to \mathcal{T}$ . (Recall that  $B_k$  is the full binary tree of depth k.)  $B_k$  is *embeddable in*  $\mathcal{T}$  via f (and f is called an *embedding of*  $B_k$  in  $\mathcal{T}$ ) if, for every internal node  $\sigma$  of  $B_k$ ,

- $f(\sigma)$  has two children in  $\mathcal{T}$  (hence  $f(\sigma)$  is an internal node of  $\mathcal{T}$ ),
- $f(\sigma)0 \leq f(\sigma 0)$ , and
- $f(\sigma)1 \leq f(\sigma 1)$ .

If f is an embedding of  $B_k$  in  $\mathcal{T}$ , then f is one-one, and the set  $\{f(\sigma) : \sigma \in B_k\}$  (which is a subset of  $\mathcal{T}$ , but not necessarily a subtree of  $\mathcal{T}$ ) is the embedded  $B_k$ ; the node  $f(\lambda)$  is the root of the embedded  $B_k$ .

 $B_k$  is embeddable in  $\mathcal{T}$  if there is an embedding g of  $B_k$  in  $\mathcal{T}$ . For  $\tau \in \mathcal{T}$ ,  $B_k$  is embeddable in  $\mathcal{T}$  at or below  $\tau$  if there is an embedding g of  $B_k$  in  $\mathcal{T}$  such that  $\tau \leq g(\lambda)$ . (We use the term 'below' for consistency with the way we are visualizing trees: The longer the node, the further it lies below the root.)

Note that  $B_0$  (the full binary tree of depth 0) is embeddable in every nonempty tree  $\mathcal{T}$ , since  $|B_0| = 1$ .

#### **Definition 6.5** Let $k \ge 0$ .

- 1. A 2-coloring of  $B_k$  (the full binary tree of depth k) is a function that maps the nodes of  $B_k$  into some 2-element set (e.g, into the set  $\{RED, BLUE\}$  or the set  $\{0, 1\}$ ).
- 2. Let c be a 2-coloring of  $B_k$ . Relative to c: Given  $k' \leq k$ , and given an embedding of  $B_{k'}$  in  $B_k$ , the embedded  $B_{k'}$  is monochromatic if c assigns the same color to all the elements of the embedded  $B_{k'}$ .

The following Ramsey-type theorem will be useful. It was first proven in [10].

**Theorem 6.6** Let  $k_1, k_2 \in \mathbb{N}$ . Then there exists a number  $r(k_1, k_2)$  such that, for every 2-coloring of  $B_{r(k_1,k_2)}$  (the full binary tree of depth  $r(k_1,k_2)$ ) with RED and BLUE, there is either a RED embedded  $B_{k_1}$  or a BLUE embedded  $B_{k_2}$  in  $B_{r(k_1,k_2)}$ . Moreover,  $r(k_1, k_2) = k_1 + k_2$  will suffice.

**Corollary 6.7** Let  $k \in \mathbb{N}$ . Then for every 2-coloring of  $B_{2k}$ , there is a monochromatic embedded  $B_k$  in  $B_{2k}$ .

### 6.2 A Lower Bound on the Complexity of $\#_n^A$

**Lemma 6.8** Let  $\mathcal{T}$  be an infinite r.e. tree such that, for some  $m \in \mathbb{N}$ ,  $B_m$  cannot be embedded in  $\mathcal{T}$ . Then every infinite branch of  $\mathcal{T}$  is recursive.

**Theorem 6.9** Let  $n \ge 1$ , and let A be a set such that  $\#_n^A \in EN(n)$ . Then A is recursive.

**Proof sketch:** Choose a recursive function g so that  $\#_n^A$  is *n*-enumerable via g, i.e.,

$$(\forall x_1, \dots, x_n)[|W_{g(x_1, \dots, x_n)}| \le n \land \#_n^A(x_1, \dots, x_n) \in W_{g(x_1, \dots, x_n)}].$$

There may be sets C other than A such that  $\#_n^C$  is *n*-enumerable via g. The set of all sets C (including C = A) such that  $\#_n^C$  is *n*-enumerable via g is just the set of all infinite branches of the following tree:

$$\mathcal{T} = \{ \sigma : (\forall x_1, \dots, x_n < |\sigma|) [\sum_{i=1}^n \sigma(x_i) \in W_{g(x_1, \dots, x_n)}] \}$$

(We are using the fact that, for every set B and all  $x_1, \ldots, x_n \in \mathbb{N}$ , we have  $\#_n^B(x_1, \ldots, x_n) = \sum_{i=1}^n B(x_i)$ .) Now  $\mathcal{T}$  is r.e., since the definition of  $\mathcal{T}$  can be expressed as follows:

$$\mathcal{T} = \{\sigma : (\exists s)(\forall x_1, \dots, x_n < |\sigma|) [\sum_{i=1}^n \sigma(x_i) \in W_{g(x_1, \dots, x_n), s}] \}.$$

We show that  $\mathcal{T}$  satisfies the premise of Lemma 6.8, hence that every infinite branch of  $\mathcal{T}$  is recursive. In particular, this will prove that A is recursive.

Suppose, by way of contradiction, that  $(\forall m)[B_m \text{ is embeddable in } \mathcal{T}]$ . We use this to show that there exist  $z_1, \ldots, z_n \in \mathbb{N}$  and  $\tau_0, \ldots, \tau_n \in \mathcal{T}$  such that, for every  $j \leq n$ ,  $\sum_{i=1}^n \tau_j(z_i) = j$ . Hence  $\{0, 1, \ldots, n\} \subseteq W_{g(z_1, \ldots, z_n)}$ , in contradiction to the fact that  $|W_{g(z_1, \ldots, z_n)}| \leq n$ .

### 7 Using Mindchanges

In this section we study how much convergence matters. We show here that, for sets decided with a bounded number of queries to K, the ability to diverge on incorrect answers does not add power. More succinctly  $(\forall n)[Q(n, K) = QC(n, K)]$ .

The proofs use mindchanges. Here is the intuition: rather than run a computation and ask questions (where wrong answers may lead to divergence) we will instead ask questions about the computation. Having done that, an incorrect response might lead to an incorrect answer, but not to divergence.

In this section we give a proof that uses the notion of a mindchange. In Section 8 we will combine mindchanges with 0''-priority arguments.

**Definition 7.1** Let A be an r.e. set, let  $e, x, m \in \mathbb{N}$ , and let  $\{A_s\}_{s \in \mathbb{N}}$  be a recursive enumeration of A.  $M_e^A(x)$  changes its mind at least m times with respect to  $\{A_s\}_{s \in \mathbb{N}}$  if there exist  $s_0, \ldots, s_m \in \mathbb{N}$  and  $b \in \{0, 1\}$  such that  $s_0 < \cdots < s_m$  (if m > 0) and, for every  $i \leq m$ ,

$$\begin{aligned} i \text{ even } &\Rightarrow M_{e,s_i}^{A_{s_i}}(x) \downarrow = b, \\ i \text{ odd } &\Rightarrow M_{e,s_i}^{A_{s_i}}(x) \downarrow = 1 - b. \end{aligned}$$

**Lemma 7.2** Let A be an r.e. set, let  $n \ge 1$ , let  $X \in Q(n, A)$ , and let  $e \in \mathbb{N}$  such that  $X \in Q(n, A)$  via  $M_e^A$ . Let

 $B = \{ \langle x, m \rangle : M_e^A(x) \text{ changes its mind at least } m \text{ times} \}.$ 

Then the following hold.

- 1. For every x,  $M_e^A(x)$  changes its mind at most  $2^n 1$  times.
- 2.  $B \in Q(n, A)$  (hence  $B \leq_T A$ ) and B is r.e.

**Theorem 7.3** Let A be an r.e. set. Then  $(\forall n \ge 1)[Q(n, A) \subseteq QC(n, K)]$ . In particular,  $(\forall n \ge 1)[Q(n, K) = QC(n, K)]$ . **Proof:** Let  $n \ge 1$ . We show that  $Q(n, A) \subseteq QC(n, K)$ .

Let  $X \in Q(n, A)$ . We show that  $X \in QC(n, K)$ . Choose e so that  $X \in Q(n, A)$  via  $M_e^A$ . Let

$$B = \{ \langle x, m \rangle : M_e^A(x) \text{ changes its mind at least } m \text{ times} \}.$$

Note that B is r.e. (by Lemma 7.2.2), hence  $B \leq_{\mathrm{m}} K$ . ALGORITHM

- 1. Input x.
- 2. Find the least s such that  $M_{e,s}^{A_s}(x) \downarrow \in \{0,1\}$ . (Such s exists, since  $M_e^A(x) \downarrow \in \{0,1\}$ .) Let  $b = M_{e,s}^{A_s}(x)$ .
- 3. Note that  $\langle x, 0 \rangle \in B$ , since  $M_e^A(x) \downarrow \in \{0, 1\}$ , and that (by Lemma 7.2.1) there exists  $m' \leq 2^n 1$  such that  $\{\langle x, 0 \rangle, \ldots, \langle x, m' \rangle\} \subseteq B$  and  $\{\langle x, m' + 1 \rangle, \langle x, m' + 2 \rangle, \langle x, m' + 3 \rangle, \ldots\} \subseteq \overline{B}$ . Thus  $M_e^A(x)$  changes its mind exactly m' times, and

$$X(x) = \begin{cases} b, & \text{if } m' \text{ is even;} \\ 1-b, & \text{otherwise.} \end{cases}$$

So we wish to determine the parity of m'. We will actually compute m'.

Using the fact that  $B \leq_{m} K$ , obtain numbers  $z_1, \ldots, z_{2^n-1}$  such that, for every m with  $1 \leq m \leq 2^n - 1$ ,  $\langle x, m \rangle \in B$  iff  $z_m \in K$ . Note that  $m' = \#_{2^n-1}^K(z_1, \ldots, z_{2^n-1})$ .

- 4. Compute  $m' = \#_K^{2^n-1}(z_1, \ldots, z_{2^n-1})$  by a binary search that uses n queries to K. Note that even if incorrect answers are supplied, this computation converges.
- 5. If m' is even, output b; else output 1 b.

END OF ALGORITHM

### 8 Using 0" Priority Arguments

In this section we sketch a theorem that uses a 0'' priority argument. We present the motivation for using 0'' and the construction; however, we leave the justification for the reader. The main point of our writeup is to show why a 0'' seems to be needed.

In Theorem 7.3 we showed that  $(\forall n \geq 1)[Q(n, K) = QC(n, K)]$ . The question arises as to whether this property is special for K. We show that there exist incomplete r.e. sets that have the same property. The proof codes mind change information into a set A while trying to make A incomplete. The mindchange information is infinitary in nature, and hence leads to infinite injury.

The technique is inspired by Downey-Jockush [11]. In fact, the theorem could be derived from their work. However, our construction is more flexible in that we can add additional requirements. In particular, we can obtain a high set A, which their construction could not do (they proved that the sets they get must be  $low_2$ ).

**Definition 8.1** If  $e \in \mathbb{N}$  then  $M_e^{A(=n)}$  is oracle Turing machine  $M^A$  modified so that if it tries to ask more than n questions then it diverges.

**Theorem 8.2** Let  $n \in \mathbb{N}$  and let C be any nonrecursive r.e. set. There exists a nonrecursive r.e. sets A such that Q(n, A) = QC(n, A), and  $C \not\leq_T A$ .

#### Proof sketch:

We construct an r.e. set A to satisfy the following requirements.

$$N_e: \{e\}^A \text{ total } \Rightarrow \{e\}^A \neq C$$
  

$$Q_e: \{e\} \text{ total } \Rightarrow \{e\} \neq A$$
  

$$P_e: M_e^{A(=n)} \text{ total } \Rightarrow M_e^{A(=n)} \in QC(n, A)$$

We discuss the requirements and how to satisfy them as if this were going to be a finite injury argument with priority ordering

$$N_0, Q_0, P_0, N_1, Q_1, P_1, \ldots$$

In reality we are going to use a priority tree; however, discussing it as if it were finite injury will *motivate* the use of the priority tree.

We will meet the  $N_e$  requirement by using the standard method of preserving agreement (see [25]). We will meet the  $Q_e$  requirement by using the standard method of holding onto a witness x: if  $\{e\}(x) \downarrow$  then diagonalize, and if  $\{e\}(x) \uparrow$  then  $Q_e$  is satisfied with no action needed. Note that  $Q_e$  only enumerates a finite number of elements and hence causes only finite injury.

The alert reader may be asking herself "how come the  $P_e$  requirements cannot be broken down into an infinite number of finitary requirements called  $P_{e,x}$ , where  $P_{e,x}$  codes the status of  $M_e^{A(=n)}(x)$  into a QC(n, A) computation?" This would not work. In the end we have to have a QC(n, A) algorithm for  $M_e^{A(=n)}$ . This algorithm can of course use some finite information. If the requirement  $P_e$  gets injured finitely often then the QC(n, A) algorithm will indeed need some finite information. If we split it up, and each  $P_{e,x}$ gets injured finitely often, then the algorithm would have to code infinite information.

We informally describe how to satisfy the  $P_e$  requirements. Let  $x \in \mathbb{N}$ . We take action on coding  $M_e^{A(=n)}(x)$  into A the first time we spot  $s \in \mathbb{N}$  such that, for  $0 \leq y \leq x$ ,  $M_{e,s}^{A_s(=n)}(y) \downarrow$ . If this never occurs then  $P_e$  is satisfied since  $M_e^{A(=n)}$  is not total. If this does occur then we declare  $2^n - 1$  traces  $tr(e, x, 1), \ldots, tr(e, x, 2^n - 1)$ . These traces are picked larger than all numbers seen so far. In later stages if we spot  $M_e^{A(=n)}(x)$  changing its mind for the kth time then we enumerate tr(e, x, k) into A. Note the following.

- 1. Since  $M_e^{A(=n)}(x)$  asks n questions the number of mindchanges is  $\leq 2^n 1$ . Hence we have declared enough traces.
- 2. If  $M_e^{A(=n)}(x)$  is total and the traces are declared and enumerated as above then  $M_e^{A(=n)} \in QC(n, A)$  as follows. On input x find the least  $s \in \mathbb{N}$  and  $b \in \{0, 1\}$  such that  $M_{e,s}^{A_s(=n)}(x) \downarrow = b$  and  $2^n - 1$  traces are declared. (Such an s exists since  $M_e^{A(=n)}$  is total.) Using a binary search and queries to A find the least k such that  $tr(e, x, k) \in A$  but  $tr(e, x, k+1) \notin A$ . Note that k is the number of mind changes  $M_e^A(x)$  makes. If k is even then output b, else output 1 - b. Note that if incorrect query answers are supplied then this computation still converges (though it may be wrong).
- 3.  $P_e$  does not try to preserve  $M_{e,s}^{A_s(=n)}(x) \downarrow$ .  $P_e$  merely codes mindchange information into A.

- 4. If at stage t > s we observe  $M_{e,t}^{A_t(=n)}(x) \uparrow$ , or  $M_{e,t}^{A_t(=n)}(x) = M_{e,s}^{A_s(=n)}(x)$  but with different query answers then, no trace is enumerated. Traces are enumerated only when A changes and the new computation converges and the new result is different.
- 5. If  $M_e^{A(=n)}$  is total then  $P_e$  may enumerate an infinite number of traces.
- 6. Assume  $M_e^{A(=n)}$  is not total. Then there exists  $x_0$  such that  $M_e^{A(=n)}(x_0) \uparrow$ . Since the  $M_e^{A(=n)}(x_0)$  computation asks at most n queries there exists  $s_0$  such that for all  $s \geq s_0$  the computation of  $M_{e,s}^{A_s(=n)}(x_0)$  uses correct information about A. Recall that in order for elements to be enumerated for the sake of  $M_e^{A(=n)}(y)$  during stage s one must have  $M_{e,s}^{A_s(=n)}(x) \downarrow$  for all x < y. Hence, during all stages  $s \geq s_0$ , no trace tr(e, y, k) for  $y \geq x_0$  will ever be enumerated. In brief, if  $M_e^{A(=n)}$  is not total then  $P_e$  enumerates a finite number of traces.

At first glance it looks like the *P*-requirements of higher priority can injure  $N_e$  infinitely often. This is true; however, the reasons for it are subtle. Let e' < e. The following sequence of events shows how  $P_{e'}$  might injure  $N_e$ . Assume  $s_0 < s_1 < s_2 < s_3$ .

- 1. During stage  $s_0$  the computation  $M_{e',s_0}^{A_{s_0}(=n)}(x) \downarrow = b$  is spotted and traces  $tr(e', x, 1), \ldots, tr(e', x, 2^n 1)$  are declared.
- 2. During stage  $s_1 q$  is enumerated into A and causes  $M_{e,s_1}^{A_{s_1}(=n)}(x) \uparrow$ . Note that this does not cause any trace to be enumerated.
- 3. During stage  $s_2 N_e$  acts and sets a restraint  $r(e, s) > \max\{tr(e', x, k) : 1 \le k \le 2^n 1\}.$
- 4. During stage  $s_3 M_{e,s_3}^{A_{s_3}(=n)}(x) \downarrow = 1-b$ .  $P_{e'}$  enumerates tr(e', x, 1) which injures  $N_e$ .

The key problem is that some traces are associated to computations that currently are diverging but may soon converge; hence the traces may enter A.

**Definition 8.3** Assume  $N_e$  wants to act at stage s. Let tr(e', x, k) be a trace associated to  $P_{e'}, e' \leq e$ , and  $M_{e',s}^{A_s(=n)}(x) \uparrow$ . Then tr(e', x, k) is called a *trace* 

threatening  $N_e$  or just a threatening trace. It stops threatening at stage t if  $M_{e',t}^{A_t(=n)}(x) \downarrow$  and tr(e', x, k) either goes in (if there was a mindchange) or not.

The problem  $N_e$  has with threatening traces is *uncertainty*. Consider the following optimistic scenarios.

- 1.  $N_e$  knows that  $M_{e'}^{A(=n)}$  is not total.  $N_e$  can ignore the threatening traces declared by  $P_{e'}$  since  $P_{e'}$  will only enumerate a finite number of traces. Hence  $P_{e'}$  may injure  $N_e$  finitely often which is tolerable.
- 2.  $N_e$  knows that  $M_{e'}^{A(=n)}$  is total. If  $N_e$  wants to preserve the  $\{e\}^A(x)$  then it will first note if any element queried in that computation is a threatening trace declared by  $P_{e'}$ . If so then  $N_e$  will not act now— $N_e$  will wait until the trace stops threatening. This must happen since  $M_{e'}^{A(=n)}$  is total.

The problem of course is that  $N_e$  does not know if  $M_{e'}^{A(=n)}$  is total. The key idea is that we will have  $2^e$  different strategies working on  $N_e$ ; one for each combination of guesses as to which  $M_{e'}^{A(=n)}$ ,  $0 \le e' \le e$ , are total. We have motivated using a priority tree.

Level 0 is the root. Level 3e (3e + 1, 3e + 2) will be concerned with requirement  $N_e (Q_e, P_e)$ . At the levels associated to the  $P_e$  requirement the tree will branch both ways. At all other levels the nodes have only one outcome (i.e., one branch). The construction could be done without putting the  $Q_e$  nodes on the tree; however, this makes the construction easier to extend later.

At a node associated to  $P_e$  we think of going to the left as guessing " $M_e^{A(=n)}$  is total" and going to the right as guessing " $M_e^{A(=n)}$  is non-total." We think of the nodes associated to the  $N_e$  requirements as having opinions about the behavior of the  $P_{e'}$  requirements with  $e' \leq e$ . These opinions will be embodied in the definition of  $\{\eta\}^A$  (Definition 8.7.4).

**Convention 8.4** If  $\eta$  is a node and  $|\eta| = 3e (3e+1, 3e+2)$  then  $N_{\eta} (Q_{\eta}, P_{\eta})$  refers to both the requirement  $N_e (Q_e, P_e)$  and the attempt to satisfy  $N_e (Q_e, P_e)$  using the information and assumptions at node  $\eta$ . For example the statement ' $N_{\eta}$  is satisfied' will mean that  $N_e$  is satisfied by the actions that happen at node  $\eta$ .

**Convention 8.5** When we use the expression  $N_{\eta}$   $(Q_{\eta}, P_{\eta})$  we will be assuming that  $|\eta| \equiv 0 \pmod{3}$   $(|\eta| \equiv 1 \pmod{3}, |\eta| \equiv 2 \pmod{3})$ .

**Definition 8.6** If  $\eta$  and  $\eta'$  are nodes then  $\eta'$  has higher priority than  $\eta$  if either  $\eta$  is an ancestor of  $\eta'$  or  $\eta$  is on a branch to the right of the branch that  $\eta'$  is on. We denote that  $\eta'$  has higher priority than  $\eta$  by  $\eta \leq_{pri} \eta'$ . Note that if  $\eta' \prec \eta$  then  $\eta \leq_{pri} \eta'$ .

We now describe the concepts needed for  $N_{\eta}$ 's actions.

**Definition 8.7** Let  $|\eta| = 3e$ .

- 1. If  $\eta = \lambda$  then  $\hat{\eta} = \lambda$ . If  $\eta = \eta_1 000$  then  $\hat{\eta} = \hat{\eta}_1 0$ . If  $\eta = \eta_1 001$  then  $\hat{\eta} = \hat{\eta}_1 1$ . Let  $\hat{\eta} = b_0 \cdots b_{e-1}$ . Our intention is that  $\eta$  assumes that, for  $0 \le i \le e, b_i = 1$  iff  $M_i^{A(=n)}$  is total.
- 2. If for all  $0 \le i \le e, b_i = 1$  iff  $M_i^{A(=n)}$  is total, then  $\eta$  is correct.
- 3. Let *i* be such that  $b_i = 1$ . Let  $\eta_1$  be such that  $|\eta_1| = 3i + 2$  and  $\eta_1 \prec \eta$ (i.e.,  $N_\eta$  assumes  $M_i^{A(=n)}$  is total and has to defer to  $P_{\eta_1}$ 's actions). Let  $s \in \mathbb{N}$ . Let  $tr(\eta_1, x, k)$  be a trace declared for  $P_{\eta_1}$  during some stage  $t \leq s$ . If  $\eta$  is visited during stage *s* and  $M_{i,s}^{A_s(=n)}(x) \uparrow$  then  $tr(\eta_1, x, k)$ is a *trace threatening*  $N_\eta$  or just a *threatening trace*. (We do not care about traces associate to requirements of higher priority that are not prefixes of  $\eta$  since  $N_\eta$  believes they will be visited only finitely often. If  $N_\eta$  is wrong then a different node will be used to satisfy  $N_e$ .)
- 4. We define  $\{\eta\}^A$  such that, if  $\eta$  is correct then  $\{e\}^A = \{\eta\}^A$ . We actually define  $\{\eta\}^{A_s}_s(y)$  and take  $\{\eta\}^A(y)$  to be the limit as  $s \to \infty$ . To calculate  $\{\eta\}^{A_s}_s(y)$  simulate  $\{e\}^{A_s}_s(y)$ . If one of the queries made is a threatening trace threatening  $N_\eta$  then  $\{\eta\}^{A_s}_s(y)\uparrow$ ; otherwise  $\{\eta\}^{A_s}_s(y) = \{e\}^{A_s}_s(y)$ .
- 5. We define the standard length of agreement and restraint functions. If  $\eta$  is visited during stage s then

$$l(\eta, s) = \max\{x : (\forall y < x) [\{e\}_s^{A_s}(x) = C_s(x)]; r(\eta, s) = \max\{use(\eta, A_s, y, s) : y < l(\eta, s)\};$$

If  $\eta$  is not visited during stage s then  $l(\eta, s) = l(\eta, s - 1)$  and  $r(\eta, s) = r(\eta, s - 1)$  are undefined. The function  $l(\eta, s)$  is called the length of agreement. The function  $r(\eta, s)$  is called the restraint function.

The  $P_{\eta}$  and  $Q_{\eta}$  requirements will have to respect the restraints imposed by higher priority N-type requirements. Hence we have the following definition.

**Definition 8.8** Let  $\eta$  be any node on the tree. Then

$$R(\eta, s) = \max\{r(\eta', s) : \eta \leq_{pri} \eta', |\eta'| \equiv 0 \pmod{3}\}$$

Note that this is the restraint imposed on node  $\eta$ , not the restraint imposed by node  $\eta$ . We could do the entire construction and proof only using  $R(\eta, s)$ when  $|\eta| \equiv 1, 2 \pmod{3}$ ; however, we will use the  $|\eta| \equiv 0 \pmod{3}$  case for convenience.

The following facts will be useful. Their proofs are based soly on the shape of the priority tree and the definition of  $R(\eta, s)$ ; they are left to the reader.

Fact 8.9 Let  $\eta_1 \prec \eta \prec \eta' \prec \eta''$ ,  $|\eta_1| = 3e - 1$ ,  $|\eta| = 3e$ ,  $|\eta'| = 3e + 1$ ,  $|\eta''| = 3e + 2$ . Then

- 1.  $R(\eta, s)$  is the maximum of  $\{r(\eta^*, s) : \eta^* \text{ is to the left of } \eta \}$  and  $\{R(\eta_1, s)\}$ .
- 2.  $R(\eta, s) = R(\eta', s) = R(\eta'', s).$

We now describe the concepts needed for  $P_{\eta}$ 's actions. If the function  $M_e^{A(=n)}$  looks like it is converging for longer and longer initial segments then it is worth taking action on. Hence we have the following definition.

**Definition 8.10** Let  $|\eta| = 3e + 1$ , and  $s \in \mathbb{N}$ . If  $\eta$  is visited during stage s then

$$lc(\eta, s) = \max\{x : (\forall y \le x) [M_{e,s}^{A_s(=n)}(x) \downarrow].$$
  
$$mlc(\eta, s) = \max\{lc(\eta, s), mlc(\eta, s-1)\}.$$

If  $\eta$  is not visited during stage s then then  $lc(\eta, s) = lc(\eta, s - 1)$  and  $mlc(\eta, s) = mlc(\eta, s - 1)$ . The function  $lc(\eta, s)$  is called *length of convergence*. The function  $mlc(\eta, s)$  is called *the maximum length of convergence*.

The numbers we use as witnesses for the  $Q_{\eta}$  and traces for the  $P_{\eta}$  are picked ahead of time. The following definition formalizes this.

**Definition 8.11** Let  $\{\widehat{Q}_e : e \in \mathsf{N}\}$  be a recursive partition of the evens into an infinite number of infinite recursive sets. Let  $\{\widehat{P}_{\eta} : \eta \in \{0,1\}^*\}$  be a recursive partition of the odds into an infinite number of infinite recursive sets. The elements of  $\widehat{Q}_e$  will be potential witnesses for any  $Q_{\eta}$  with  $|\eta| = 3e + 1$ . The elements of  $\widehat{P}_{\eta}$  will be potential traces for  $P_{\eta}$ .

We now describe what information is stored at each node.

- 1. If  $|\eta| = 3e$  then the only information stored at  $\eta$  is  $r(\eta, s)$ .
- 2. If  $|\eta| = 3e + 1$  then the only information stored at  $\eta$  is an index for  $\widehat{Q}_e$  and a Boolean variable  $SAT_e$  which is TRUE if any of the  $Q_\eta$  with  $|\eta| = 3e + 1$  is satisfied.
- 3. If  $|\eta| = 3e + 2$  then the only information stored at  $\eta$  is an index for  $\widehat{P_{\eta}}$ ,  $mlc(\eta, s)$ , and the traces that have been declared.

**Convention 8.12** When we use the expressions  $r(\eta, s)$  we are implicitly assuming that  $|\eta| \equiv 0 \pmod{3}$ . When we use the expressions  $lc(\eta, s)$  and  $mlc(\eta, s)$  we are implicitly assuming that  $|\eta| \equiv 1 \pmod{3}$ .

#### CONSTRUCTION

Stage 0:  $A_0 = \emptyset$ . For all  $\eta$  set  $r(\eta, 0) = 0$  and  $mlc(\eta, 0) = 0$ . For all e set  $SAT_e = FALSE$ .

Stage s: Visit nodes along a path of length s starting at the root.

Case 0:  $|\eta| = 3e$ . We work on  $N_{\eta}$ . Compute  $r(\eta, s)$ . Note that for all  $\eta'$  to the left of  $\eta$  we have  $r(\eta', s) = r(\eta', s - 1)$  by definition of restraint. Hence  $R(\eta, s)$  can be determined. By Fact 8.9, for all nodes  $\eta'$  such that  $|\eta'| \equiv 1, 2 \pmod{3}$ , if  $\eta'$  is visited in this stage, the value of  $R(\eta', s)$  will be known when that node is entered.

Case 1:  $|\eta| = 3e + 1$ . We work on  $Q_{\eta}$ . If  $SAT_e = TRUE$  then do nothing and exit the node. Otherwise let

$$x = \mu y [y \in \widehat{Q_e} \land y \ge R(\eta, s)].$$

If  $\{e\}_s(x) \downarrow = b$  then do the following. If b = 0 then put x into A. If b = 1 then do nothing but note that  $x \notin A$ . Set  $SAT_e$  to TRUE. If an element was enumerated which is less than  $r(\eta', s)$  for some  $\eta' \leq_{pri} \eta$  then  $N_{\eta'}$  is said to be *injured*. If  $SAT_e$  is set to TRUE then we will say that the requirement  $Q_\eta$  acts.

Case 2:  $|\eta| = 3e + 2$ . We work on  $P_{\eta}$ .

I) (Take care of old traces.) For all  $x \leq mlc(\eta, s)$  and  $k \leq 2^n - 1$  if  $M_{e,s}^{A_s(=n)}(x)$  has changed its mind k times (total) then enumerate all elements of  $\{tr(\eta, x, 1), tr(\eta, x, 2), \ldots, tr(\eta, x, k)\}$  that are larger than  $R(\eta, s)$  into A. (Some of these traces may already be in A from prior visits to  $\eta$ . For those traces no action is needed.) If an element was enumerated which is less than  $r(\eta', s)$  for some  $\eta' \leq_{pri} \eta$  then  $N_{\eta'}$  is said to be *injured*.

II) (Plant new traces and exit.) Compute  $lc(\eta, s)$  and  $mlc(\eta, s)$ . If  $lc(\eta, s) \leq mlc(\eta, s-1)$  then exit  $\eta$  on the right. If  $lc(\eta, s) > mlc(\eta, s-1)$  then do the following: (1) For every  $x \leq mlc(\eta, s)$  such that no traces for x have been declared, declare traces  $tr(\eta, x, 1), tr(\eta, x, 2), \ldots, tr(\eta, x, 2^n - 1)$  for x. These traces are the least elements of  $\widehat{P}_{\eta}$  that are bigger than any number seen so far in the construction. (2) Exit on the left.

#### END OF CONSTRUCTION

Let  $\eta_s$  be the path traversed in stage s. Let

$$b_e = \begin{cases} 1 & \text{if } (\exists^{\infty} s) [b_0 b_1 \cdots b_{e-1} 1 \prec \hat{\eta}_s] \\ 0 & \text{otherwise.} \end{cases}$$

Let  $\hat{\eta}_{\infty} = b_0 b_1 b_2 b_3 \cdots$ . Let  $\eta_{\infty} = b_0 00 b_1 00 b_2 00 b_3 00 \cdots$ . We call  $\eta_{\infty}$  the true path.

The following lemmas can easily be established.

**Lemma 8.13** Every  $Q_{\eta}$  acts at most once and enumerates at most one element.

**Lemma 8.14** Let  $e \in \mathbb{N}$ . Let  $\eta, \eta'$ , and  $\eta''$  be such that  $\eta \prec \eta' \prec \eta'' \prec \eta_{\infty}$ ,  $|\eta| = 3e, |\eta'| = 3e + 1, and |\eta''| = 3e + 2$ . Then

- 1.  $\eta$  is correct. (See Definition 8.7.)
- 2.  $N_{\eta}$  is satisfied.

- 3. (a)  $\lim_{s\to\infty} R(\eta, s) < \infty$ . (b)  $\lim_{s\to\infty} R(\eta', s) < \infty$ . (c)  $\lim_{s\to\infty} R(\eta'', s) < \infty$ .
- 4.  $Q_{\eta'}$  is satisfied.
- 5.  $P_{\eta''}$  is satisfied.
- 6. If  $b_e = 0$  then  $P_{\eta''}$  enumerates only finitely many traces and  $M_e^{A(=n)}$  is not total. If  $b_e = 1$  then  $M_e^{A(=n)}$  is total.

One can easily adjust this construction to get A high by replacing  $Q_e$  with the usual thickness requirements to obtain highness, and putting the two guesses (cofinite vs. finite) on the tree.

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