#### **CMSC 474, Introduction to Game Theory**

#### **More Auctions**

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### **First-Price Sealed-Bid Auctions**

- Examples:
  - construction contracts (lowest bidder)
  - ➤ real estate
  - > art treasures
- Typical rules
  - Bidders write their bids for the object and their names on slips of paper and deliver them to the auctioneer
  - > The auctioneer opens the bid and finds the highest bidder
  - The highest bidder gets the object being sold, for a price equal to his/her own bid
  - Winner's profit = BV- price paid
  - > Everyone else's profit = 0

- Suppose that
  - > There are *n* bidders
  - > Each bidder has a private valuation,  $v_i$ , which is private information
  - > But a probability distribution for  $v_i$  is common knowledge
    - Let's say  $v_i$  is uniformly distributed over [0, 100]
  - > Let  $B_i$  denote the bid of player *i*
  - > Let  $\pi_i$  denote the profit of player *i*
- What is the Nash equilibrium bidding strategy for the players?
  - Need to find the optimal bidding strategies
- First we'll look at the case where n = 2

- Finding the optimal bidding strategies
  - > Let  $B_i$  be agent *i*'s bid, and  $\pi_i$  be agent *i*'s profit
  - ► If  $B_i \ge v_i$ , then  $\pi_i \le 0$ 
    - So, assuming rationality,  $B_i < v_i$

> Thus

- $\pi_i = 0$  if  $B_i \neq \max_j \{B_j\}$
- $\pi_i = v_i B_i$  if  $B_i = \max_j \{B_j\}$
- > How much below  $v_i$  should your bid be?
- > The smaller  $B_i$  is,
  - the less likely that *i* will win the object
  - the more profit *i* will make if *i* wins the object

- Case n = 2
  - Suppose your BV is *v* and your bid is *B*
  - > Let x be the other bidder's BV and  $\alpha x$  be his/her bid, where  $0 < \alpha < 1$ 
    - You don't know the values of x and  $\alpha$
  - Your expected profit is
    - $E(\pi) = P(\text{your bid is higher}) \cdot (v B) + P(\text{your bid is lower}) \cdot 0$
- If x is uniformly distributed over [0, 100], then the probability distribution function (pdf) is f(x) = 1/100,  $0 \le x \le 100$ 
  - >  $P(\text{your bid is higher}) = P(\alpha x < B) = P(x < B/\alpha) = \int_0^{B/\alpha} (1/100) \, dx = B/100\alpha$
  - > so  $E(\pi) = B(v B)/100\alpha$
- If you want to maximize your expected profit (hence your valuation of money is risk-neutral), then your maximum bid is
  - $\max_B B(v-B)/100\alpha = \max_B B(v-B) = \max_B Bv B^2$
  - maximum occurs when  $v 2B = 0 \implies B = v/2$
- So, bid <sup>1</sup>/<sub>2</sub> of what the item is worth to you!

- With *n* bidders, if your bid is *B*, then
  - >  $P(\text{your bid is the highest}) = (B/100\alpha)^{n-1}$
- Assuming risk neutrality, you choose your bid to be
  - $\max_B B^{n-1}(v-B) = v(n-1)/n$
- As *n* increases,  $B \rightarrow v$ 
  - > I.e., increased competition drives bids close to the valuations

# **Dutch Auctions**

- Examples
  - Flowers in the Netherlands, fish market in England and Israel, tobacco market in Canada
- Typical rules
  - Auctioneer starts with a high price
  - > Auctioneer lowers the price gradually, until some buyer shouts "Mine!"
  - The first buyer to shout "Mine!" gets the object at the price the auctioneer just called
  - Winner's profit = BV price
  - > Everyone else's profit = 0
- Dutch auctions are game-theoretically equivalent to first-price, sealed-bid auctions
  - > The object goes to the highest bidder at the highest price
  - > A bidder must choose a bid without knowing the bids of any other bidders
  - > The optimal bidding strategies are the same

## **Sealed-Bid, Second-Price Auctions**

- Background: Vickrey (1961)
- Used for
  - stamp collectors' auctions
  - US Treasury's long-term bonds
  - Airwaves auction in New Zealand
  - eBay and Amazon
- Typical rules
  - Bidders write their bids for the object and their names on slips of paper and deliver them to the auctioneer
  - > The auctioneer opens the bid and finds the highest bidder
  - The highest bidder gets the object being sold, for a price equal to the second highest bid
- Winner's profit = BV price
- Everyone else's profit = 0

## Sealed-Bid, Second-Price (continued)

- Equilibrium bidding strategy:
  - It is a weakly dominant strategy to bid your true value: This property is also called truthfulness or strategyproofness of an auction.
- To show this, need to show that overbidding or underbidding cannot increase your profit and might decrease it.
- Let *V* be your valuation of the object, and *X* be the highest bid made by anyone else
- Let  $s_V$  be the strategy of bidding V, and  $\pi_V$  be your profit when using  $s_V$
- Let  $s_B$  be a strategy that bids some  $B \neq V$ , and  $\pi_B$  be your profit when using  $s_B$
- There are 3! = 6 possible numeric orderings of *B*, *V*, and *X*:
  - > Case 1, X > B > V: You don't get the commodity either way, so  $\pi_B = \pi_V = 0$ .
  - > Case 2, B > X > V:  $\pi_B = V X < 0$ , but  $\pi_V = 0$
  - ► Case 3, B > V > X: you pay X rather than your bid, so  $\pi_B = \pi_V = V X > 0$
  - ► Case 4, X < B < V: you pay X rather than your bid, so  $\pi_B = \pi_V = V X > 0$
  - > Case 5, B < X < V:  $\pi_B = 0$ , but  $\pi_V = V X > 0$
  - > Case 6, B < V < X: You don't get the commodity either way, so  $\pi_B = \pi_V = 0$

# Sealed-Bid, Second-Price (continued)

- Sealed-bid, 2nd-price auctions are nearly equivalent to English auctions
  - > The object goes to the highest bidder
  - Price is close to the second highest BV

# Summary

- Auctions and their equilibria
  - > English
  - > Dutch
  - Sealed bid, first price
  - Sealed bid, second price (Vickrey)