

Spatial Spreadsheets and Browsers: Sand Internet Browser

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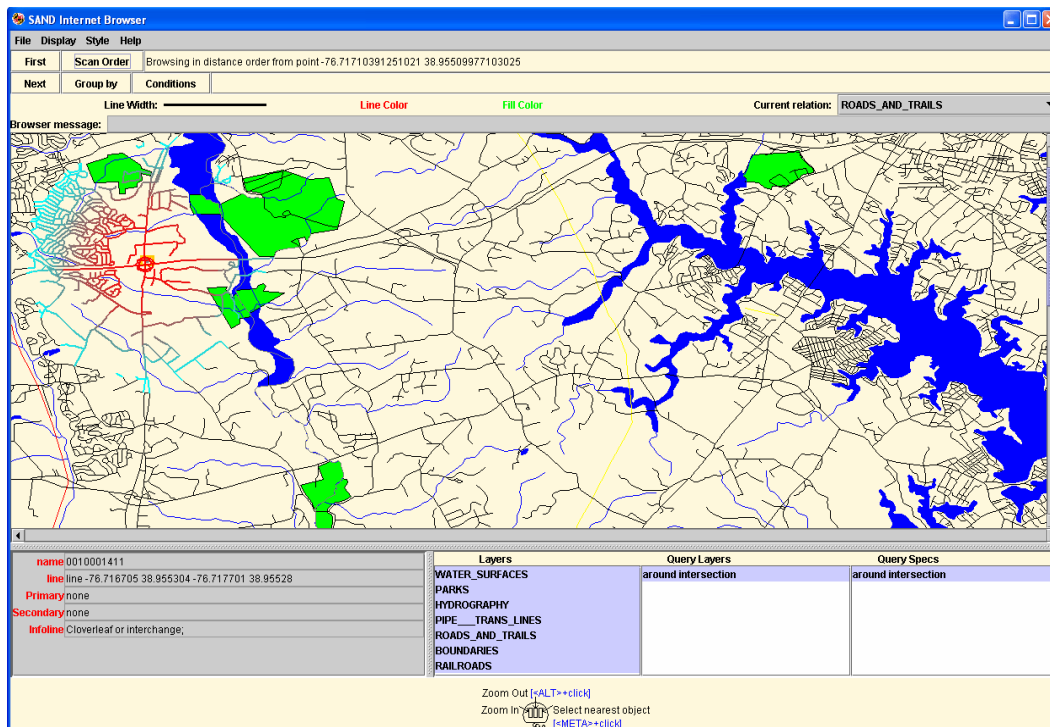
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Issues that concern the browsing of spatial and non-spatial data typical of geographical information systems (GIS) in a distributed DBMS environment are being investigated. These issues include techniques for storage and retrieval of large volumes of vector and raster data, their transmission and presentation at multiple resolution levels, query optimization paradigms which favor incremental (pipelined) evaluation plans, and interoperability. The main goal of this project is to make possible for client applications to browse vast amounts of spatial and non-spatial data over a local and/or wide area network at truly interactive rates. The peer-to-peer networking approach as well as the more general client-server approach is being considered. We also focus on interaction paradigms that make it unnecessary to resort to conventional query languages such as SQL (although our graphical query paradigm could easily use SQL as an intermediate step). Our work makes use of the SAND spatial database system and the SAND Browser, both of which have been developed at the University of Maryland.



<http://www.cs.umd.edu/~hjs/quadtrees/index.html>
<http://www.cs.umd.edu/~hjs/pubs/cacm03.pdf>

Spatial Index Demos

Use of the SAND Spatial Browser for Digital Government Applications
Experience with SAND-Tcl: A Scripting Tool for Spatial Databases