Announcements

- Program #1
  - Scores posted (re-grade requests due in a week)
- Program #2
  - Due next Thursday (3/2/17)

Using Semaphores

- critical section

```
repeat
        P(mutex);
        // critical section
        V(mutex);
        // non-critical section
until false;
```

- Require that Process 2 begin statement S2 after Process 1 has completed statement S1:

```
semaphore synch = 0;
Process 1
        S1
        V(synch)
Process 2
        P(synch)
        S2
```

Implementing semaphores

- Busy waiting implementations
- Instead of busy waiting, process can block itself
  - place process into queue associated with semaphore
  - state of process switched to waiting state
  - transfer control to CPU scheduler
  - process gets restarted when some other process executes a signal operations

Implementing Semaphores

- declaration

```
type semaphore = record
    value: integer = 1;
    L: FIFO list of process;
end;
```

- P(S):

```
S.value = S.value -1
if S.value < 0 then {
        add this process to S.L
        block;
};
```

Can be neg, if so, indicates how many waiting

- V(S):

```
S.value = S.value+1
if S.value <= 0 then {
        remove process P from S.L
        wakeup(P);
}
```

Bounded waiting!!

Writers Have Priority

reader

```
repeat
      P(z);
            P(rsem);
            P(x);
                  readcount++;
                  if (readcount == 1) then
                                    P(wsem);
            V(x);
            V(rsem);
      V(z);
      readunit;
      P(x);
            readcount- -;
            if readcount == 0 then
                              V (wsem)
      V(x)
forever
```

writer

```
repeat
      P(y);
            writecount++:
            if writecount == 1 then
                              P(rsem);
      V(y);
      P(wsem);
      writeunit
      V(wsem);
      P(y);
            writecount--;
            if (writecount == 0) then
                              V(rsem);
      V(y);
forever;
```

Notes on readers/writers with writers getting priority

Semaphores x,y,z,wsem,rsem are initialized to 1

```
P(z);
    P(rsem);
    P(x);
        readcount++;
        if (readcount==1) then
                            P(wsem);
    V(x);
    V(rsem);
V(z);
```

readers queue up on semaphore z; this way only a single reader queues on rsem. When a writer signals rsem, only a single reader is allowed through

Sample Synchronization Problem

- Class Exercise:
  - **CMSC 412 Midterm #1 (Spring 1998)** Q#3
- Solve a variation of the readers-writers problem, in which multiple writers can write at the same time. Specifically, there are readers and writers. Up to 5 reads at the same time are allowed, but only one write at the same time are allowed. A read and a write at the same time is not allowed. Provide a solution using semaphores with the following properties:
  - no busy waiting.
  - starvation-free (i.e. a continuous stream of readers does not starve writers, and vice versa) is desirable but not compulsory (but you will lose some points).
  - you cannot use process ids and you cannot have a separate semaphore for every process.

Students Work

- Reviewed examples of student work from last time
- Common theme:
  - Missed the need to keep track of how many processes are waiting