

## Lecture 10

### 1 Note on the Squaring One-Way Function

I previously claimed in class that the Rabin “squaring” function  $f : \mathbb{Z}_N^* \rightarrow \mathcal{QR}_N$  is a permutation when its domain is restricted to  $\mathcal{QR}_N$ . This is actually not quite true (as you saw on homework 1 in the group  $\mathbb{Z}_{35}^*$ ). Rather,  $f : \mathcal{QR}_N \rightarrow \mathcal{QR}_N$  is a permutation *only* when  $N = pq$  and  $p \equiv q \equiv 3 \pmod{4}$ . See the updated notes for Lecture 7 for further details.

### 2 Pseudorandom Generators

Remember that our goal is to design a secure encryption scheme which beats the one-time pad; namely, that allows us to securely encrypt messages longer than the shared key. One proposal we had (reviewed below) used the notion of a pseudorandom generator (PRG): this is a function  $G : \{0, 1\}^k \rightarrow \{0, 1\}^{\ell}$  which (for now) has the property that its output is  $\ell - k$  bits longer than its input. (So if  $|x| = k$ , then  $|G(x)| = \ell$ .) We need the following two properties from  $G$  (informally, for now): (1)  $G$  should be efficiently computable; (2) the output of  $G$  should “look random”.

The encryption scheme we suggested worked as follows. Alice and Bob share a key  $sk$  of length  $k$ . When Alice wants to communicate message  $m \in \{0, 1\}^{\ell}$  to Bob, she computes  $C = m \oplus G(sk)$  and sends  $C$  to Bob. To decrypt, Bob computes  $m = C \oplus G(sk)$ . Note the analogy to the one-time pad scheme:  $G(sk)$  results in a “shared key” of length  $\ell$  which is then used as a one-time pad. The hope is that if we define  $G$  appropriately, then we can prove security for this construction.

Overall, then, we need to do two things: First, we will have to propose a rigorous definition of what it means for the output of  $G$  to “look random” and then verify that  $G$  satisfying this definition will indeed result in the above encryption scheme being secure. Second, we need to construct a PRG satisfying this definition! We handle the first of these concerns today.

What does it mean for the output of  $G$  to “look random”? One could require, say, that the last bit of  $G(x)$  have equal probability of being 0 or 1, or that the fraction of 1s in  $G(x)$  should be roughly  $1/2$ . But these are just particular conditions, and don’t seem to capture everything about what it means to be random. What we would like to say is that *no* possible (efficient) test can distinguish between  $G(x)$  and a random value. The formal way we do this is as follows:

**Definition 1**  $G$  (as described above) is a pseudorandom generator (PRG) if it is efficiently computable and for all PPT distinguishing algorithms  $D$  the following is negligible:

$$\left| \Pr[x \leftarrow \{0, 1\}^k; y = G(x) : D(y) = 1] - \Pr[y \leftarrow \{0, 1\}^{\ell} : D(y) = 1] \right|.$$

(In words: in the first experiment we pick a random “seed” of length  $k - 1$ , apply  $G$  to this seed to get  $y$  of length  $k$ , and give  $y$  to  $D$ . In the second experiment we pick a completely random  $y$  of length  $k$  and give this to  $D$ . We require that  $D$  not be able to distinguish between these two scenarios with more than negligible probability. Note that when  $D$  outputs “1” we can view this as  $D$ ’s guess that  $y$  is pseudorandom and when  $D$  outputs “0” we can view this as  $D$ ’s guess that  $y$  is random.)

Now let’s recall our definition of a secure encryption scheme. An encryption scheme  $(\mathcal{K}, \mathcal{E}, \mathcal{D})$  is secure if, for all PPT algorithms  $A$  and all messages  $m_0, m_1$ , the following is negligible:

$$\left| \Pr[sk \leftarrow \mathcal{K}(1^k); C \leftarrow \mathcal{E}_{sk}(m_0) : A(C) = 0] - \Pr[sk \leftarrow \mathcal{K}(1^k); C \leftarrow \mathcal{E}_{sk}(m_1) : A(C) = 0] \right|.$$

(Note: the notation here is a little different from what I used in class — in class I used  $m_1, m_2$  at first — but otherwise is the same.) Restating this for the encryption scheme described above (in which  $\mathcal{K}(1^k)$  simply picks a random  $sk$  of length  $(k - 1)$  and encryption/decryption are as specified above), gives the following: For all PPT algorithms  $A$  and all messages  $m_0, m_1$  the following is negligible:

$$\left| \Pr[sk \leftarrow \{0, 1\}^{k-1}; y = G(sk); C = m_0 \oplus y : A(C) = 0] - \Pr[sk \leftarrow \{0, 1\}^{k-1}; y = G(sk); C = m_1 \oplus y : A(C) = 0] \right|. \quad (1)$$

With this in mind, we now prove the following theorem:

**Theorem 1** *If  $G$  is a PRG then the encryption scheme described above is secure.*

**Proof** We prove this via the following methodology: Assume (toward a contradiction) that the encryption scheme given above is *not* secure. Then there exists some algorithm PPT  $A$  that “breaks” it; i.e., for which (1) is not negligible. We show how to use any such algorithm to construct a PPT distinguisher  $D$  which can distinguish the output of  $G$  from a random string with non-negligible probability. This will contradict the fact that  $G$  is a PRG, hence our original assumption is false and the encryption scheme must be secure.

A proof of this sort is known as a *reduction*: we reduce the security of the encryption scheme to that of  $G$ . We saw another proof of this form when we reduced the hardness of inverting the Rabin squaring function to the hardness of factoring.

So, assume we have an algorithm  $A$  and messages  $m_0, m_1$  for which:

$$\left| \Pr[sk \leftarrow \{0, 1\}^{k-1}; y = G(sk); C = m_0 \oplus y : A(C) = 0] - \Pr[sk \leftarrow \{0, 1\}^{k-1}; y = G(sk); C = m_1 \oplus y : A(C) = 0] \right| = \gamma(k),$$

where  $\gamma(k)$  is not negligible. We construct an algorithm  $D$  as follows:  $D$  — which gets input  $y$  and has to guess whether  $y$  is random or pseudorandom — first picks a random bit  $b \in \{0, 1\}$ .  $D$  then sets  $C = m_b \oplus y$  and runs  $A(C)$  to get a bit  $b'$ . This  $b'$  represents  $A$ ’s guess as to what message was encrypted. If  $b = b'$  (i.e.,  $A$  guessed correctly) then  $D$  guesses

“pseudorandom” (which we will denote by having  $D$  output “1”). If  $b \neq b'$  (i.e.,  $A$  did not guess correctly) then  $D$  guesses “random” (which we will denote by having  $D$  output “0”).

We want to know how well  $D$  does at distinguishing outputs of  $G$  from random strings. The quantity we are interested in is:

$$\left| \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : D(y) = 1] - \Pr[y \leftarrow \{0, 1\}^k : D(y) = 1] \right|. \quad (2)$$

(See Definition 1.)

Let’s look at each of these terms individually. Let  $P_1 \stackrel{\text{def}}{=} \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : D(y) = 1]$ . Just by looking at what  $D$  does, we can write:

$$P_1 = \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x); b \leftarrow \{0, 1\}; b' \leftarrow A(m_b \oplus y) : b' = b]$$

because  $D$  only outputs 1 when  $A$  guesses the bit  $b$  correctly. Conditioning on the value of  $b$  gives:

$$\begin{aligned} P_1 &= \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : A(m_0 \oplus y) = 0] \cdot \Pr[b = 0] \\ &\quad + \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : A(m_1 \oplus y) = 1] \cdot \Pr[b = 1]. \end{aligned}$$

Using the fact that  $\Pr[b = 0] = \Pr[b = 1] = 1/2$  and that

$$\begin{aligned} &\Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : A(m_1 \oplus y) = 1] \\ &= 1 - \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : A(m_1 \oplus y) = 0] \end{aligned}$$

gives:

$$\begin{aligned} P_1 &= 1/2 + 1/2 \cdot \left( \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : A(m_0 \oplus y) = 0] \right. \\ &\quad \left. - \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : A(m_1 \oplus y) = 0] \right). \end{aligned}$$

But we have seen the quantity in parentheses before! This is exactly  $\pm\gamma(k)$  (recall that the absolute value of the expression in parentheses is  $\gamma(k)$ ), the “success probability” of  $A$  when attacking our encryption scheme. The key point here is that when the input  $y$  given to  $D$  is pseudorandom, then the view of  $A$  is exactly the view  $A$  has when attacking our encryption scheme.

We now look at the second term in (2) (whew!). Let  $P_2 \stackrel{\text{def}}{=} \Pr[y \leftarrow \{0, 1\}^k : D(y) = 1]$ . Just as before, we can express this in terms of how we constructed  $D$ :

$$P_2 = \Pr[y \leftarrow \{0, 1\}^k; b \leftarrow \{0, 1\}; b' \leftarrow A(m_b \oplus y) : b' = b].$$

Just as before (here we omit the details), we eventually get:

$$P_2 = 1/2 + 1/2 \cdot \left( \Pr[y \leftarrow \{0, 1\}^k : A(m_0 \oplus y) = 0] - \Pr[y \leftarrow \{0, 1\}^k : A(m_1 \oplus y) = 0] \right).$$

And we have seen the expression in parentheses before also! This is just the “success probability” of  $A$  when attacking *the one-time pad* (since  $y$  is now completely random).

And we know that the one-time pad provides perfect secrecy, so that the expression in parentheses has value exactly 0, and  $P_2 = 1/2$ !

Putting everything together from (2) gives:

$$\begin{aligned} & \left| \Pr[x \leftarrow \{0, 1\}^{k-1}; y = G(x) : D(y) = 1] - \Pr[y \leftarrow \{0, 1\}^k : D(y) = 1] \right| \\ &= |P_1 - P_2| \\ &= |1/2 \pm \gamma(k)/2 - 1/2| \\ &= |\pm\gamma(k)/2| \\ &= \gamma(k)/2. \end{aligned}$$

In particular, if  $\gamma(k)$  was not negligible (i.e.,  $A$  had non-negligible advantage in “breaking” the encryption scheme) then  $\gamma(k)/2$  is not negligible and therefore  $D$  has non-negligible advantage in “breaking” the pseudorandom generator (i.e., distinguishing output of  $G$  from random). But this contradicts the fact that  $G$  is a PRG (note that if  $A$  is a PPT algorithm then so is  $D$ ). So our original assumption must be wrong and no such  $A$  can exist; hence, the encryption scheme is secure. ■