

# Project 5

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VFS and blockdev layers

GOSFS data structures

Caching

# VFS Layer

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User\_Context array of file descriptors

- struct File and file ops
- struct Mount\_Point and mount point ops
- registered filesystems and filesystem ops

What operations can you perform at each level?

# GOSFS Data Structures

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Superblock

GOSFSfileNode

GOSFSdirectory

Direct and indirect blocks

Sparse file storage

# Caching

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bufcache.c; more discussion Monday