

A Lottery Model for Center-type Problems With Outliers ^{*}

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Abstract

In this paper, we give tight approximation algorithms for the k -center and matroid center problems with outliers. Unfairness arises naturally in this setting: certain clients could always be considered as outliers. To address this issue, we introduce a lottery model in which each client j is allowed to submit a parameter $p_j \in [0, 1]$ and we look for a random solution that covers every client j with probability at least p_j . Our techniques include a randomized rounding procedure to round a point inside a matroid intersection polytope to a basis plus at most one extra item such that all marginal probabilities are preserved and such that a certain linear function of the variables does not decrease in the process with probability one.

1 Introduction

The classic k -center and Knapsack Center problems are known to be approximable to within factors of 2 and 3 respectively [5]. These results are best possible unless $P=NP$ [5, 6]. In these problems, we are given a metric graph G and want to find a subset \mathcal{S} of vertices of G subject to either a cardinality constraint or a knapsack constraint such that the maximum distance from any vertex to the nearest vertex in \mathcal{S} is as small as possible. We shall refer to vertices in G as *clients*. Vertices in \mathcal{S} are also called *centers*.

It is not difficult to see that a few *outliers* (i.e., very distant clients) may result in a very large optimal radius in the center-type problems. This issue was raised by Charikar et. al. [2], who proposed a *robust* model in which we are given a parameter t and only need to serve t out of given n clients (i.e. $n - t$ *outliers* may be ignored in the solution). Here we consider three robust center-type problems: the Robust k -Center (RkCenter) problem, the Robust Knapsack Center (RKnapCenter) problem, and the Robust Matroid Center (RMatCenter) problem.

Formally, an instance \mathcal{I} of the RkCenter problem consists of a set V of vertices, a metric distance d on V , an integer k , and an integer t . Let $n = |V|$ denote the number of vertices (clients). The goal is to choose a set $\mathcal{S} \subseteq V$ of centers (facilities) such that (i) $|\mathcal{S}| \leq k$, (ii) there is a set of *covered* vertices (clients) $\mathcal{C} \subseteq V$ of size at least t , and (iii) the objective function

$$R := \max_{j \in \mathcal{C}} \min_{i \in \mathcal{S}} d(i, j)$$

is minimized.

In the RKnapCenter problem, we are given a budget $B > 0$ instead of k . In addition, each vertex $i \in V$ has a weight $w_i \in \mathbb{R}_+$. The cardinality constraint (i) is replaced by the knapsack constraint: $\sum_{i \in \mathcal{S}} w_i \leq B$. Similarly, in the RMatCenter problem, the constraint (i) is replaced by a matroid constraint: \mathcal{S} must be an independent set of a given matroid \mathcal{M} . Here we assume that we have access to the rank oracle of \mathcal{M} .

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In [2], the authors introduced a greedy algorithm for the **RkCenter** problem that achieves an approximation ratio of 3. Recently, Chakrabarty et. al. [1] give a 2-approximation algorithm for this problem. Since the k -center problem is a special case of the **RkCenter** problem, this ratio is best possible unless $P=NP$.

The **RKnapCenter** problem was first studied by Chen et. al. [3]. In [3], the authors show that one can achieve an approximation ratio of 3 if allowed to slightly violate the knapsack constraint by a factor of $(1 + \epsilon)$. It is still unknown whether there exists a true approximation algorithm for this problem. The current inapproximability bound is still 3 due to the hardness of the Knapsack Center problem.

The current best approximation guarantee for the **RMatCenter** problem is 7 by Chen et. al. [3]. This problem has a hardness result of $(3 - \epsilon)$ via a reduction from the k -supplier problem.

From a practical viewpoint, unfairness arises inevitably in the robust model: some clients will always be considered as outliers and hence not covered within the guaranteed radius. To address this issue, we introduce a *lottery model* for these problems. The idea is to randomly pick a solution from a *public list* such that each client $j \in V$ is guaranteed to be covered with probability at least p_j , where $p_j \in [0, 1]$ is the success rate requested by j . In this paper, we introduce new approximation algorithms for these problems under this model. (Note that this model has been used recently for the k -center and Knapsack Center problems (without outliers) in [4], which will appear soon on arXiv. All the techniques and problems in [4] are different.) We also propose improved approximation algorithms for the **RkCenter** problem and the **RMatCenter** problem.

1.1 The Lottery Model

In this subsection, we formally define our lottery model for the above-mentioned problems. First, the *Fair Robust k -Center* (**FRkCenter**) problem is formulated as follows. Besides the parameters V, d, k and t , each vertex $j \in V$ has a “target” probability $p_j \in [0, 1]$. We are interested in the minimum radius R for which there exists a distribution \mathcal{D} on subsets of V such that a set \mathcal{S} drawn from \mathcal{D} satisfies the following constraints:

Coverage constraint: $|\mathcal{C}| \geq t$ with probability one, where \mathcal{C} is the set of all clients in V that are within radius R from some center \mathcal{S} ,

Fairness constraint: $\Pr[j \in \mathcal{C}] \geq p_j$ for all $j \in V$, where \mathcal{C} is as in the coverage constraint,

Cardinality constraint: $|\mathcal{S}| \leq k$ with probability one.

Here we aim for a polynomial-time, randomized algorithm that can sample from \mathcal{D} . Note that the **RkCenter** is a special of this variant in which all p_j 's are set to be zero.

The *Fair Robust Knapsack Center* (**FRKnapCenter**) problem and *Fair Robust Matroid Center* (**FRMatCenter**) problem are defined similarly except that we replace the cardinality constraint by a knapsack constraint and a matroid constraint, respectively. More formally, in the **FRKnapCenter** problem, we are given a budget $B \in \mathbb{R}^+$ and each vertex i has a weight $w_i \in \mathbb{R}^+$. We require the total weight of centers in \mathcal{S} to be at most B with probability one. Similarly, in the **FRMatCenter** problem, we are given a matroid \mathcal{M} and we require the solution \mathcal{S} to be an independent set of \mathcal{M} with probability one.

1.2 Our contributions and techniques

First of all, we give tight approximation algorithms for the **RkCenter** and **RMatCenter** problems.

Theorem 1. *There exist a 2-approximation algorithm for the **RkCenter** problem¹ and a 3-approximation algorithm for the **RMatCenter** problem.*

Our main results for the lottery model are summarized in the following theorems.

¹A 2-approximation algorithm has also been found independently by Chakrabarty et. al. [1], and in a private discussion between Marek Cygan and Samir Khuller. Our algorithm here is different from the algorithm in [1].

Theorem 2. For any given constant $\epsilon > 0$ and any instance $\mathcal{I} = (V, d, k, t, \vec{p})$ of the *FRkCenter* problem, there is a randomized polynomial-time algorithm \mathcal{A} which can compute a random solution \mathcal{S} such that

- $|\mathcal{S}| \leq k$ with probability one,
- $|\mathcal{C}| \geq (1 - \epsilon)t$, where \mathcal{C} is the set of all clients within radius $2R$ from some center in \mathcal{S} and R is the optimal radius,
- $\Pr[j \in \mathcal{C}] \geq (1 - \epsilon)p_j$ for all $j \in V$.

Theorem 3. For any $\epsilon > 0$ and any instance $\mathcal{I} = (V, d, w, B, t, \vec{p})$ of the *FRKnapCenter* problem, there is a randomized polynomial-time algorithm \mathcal{A} which can return random solution \mathcal{S} such that

- $\sum_{i \in \mathcal{S}} w_i \leq (1 + \epsilon)B$ with probability one,
- $|\mathcal{C}| \geq t$, where \mathcal{C} is the set of vertices within distance $3R$ from some vertex in \mathcal{S} ,
- $\Pr[j \in \mathcal{C}] \geq p_j$ for all $j \in V$.

Finally, the *FRMatCenter* can be reduced to (randomly) rounding a point in a matroid intersection polytope. We design a randomized rounding algorithm which can output a pseudo solution, which consists of a basis plus one extra center. By using a preprocessing step and a configuration LP, we can satisfy the matroid constraint exactly (respectively, knapsack constraint) while slightly violating the coverage and fairness constraints in the *FRMatCenter* (respectively, *FRKnapCenter*) problem. We believe these techniques could be useful in other facility-location problems (e.g., the matroid median problem [7, 10]) as well.

Theorem 4. For any given constant $\gamma > 0$ and any instance $\mathcal{I} = (V, d, \mathcal{M}, t, \vec{p})$ of the *FRMatCenter* (respectively, *FRKnapCenter*) problem, there is a randomized polynomial-time algorithm \mathcal{A} which can return a random solution \mathcal{S} such that

- \mathcal{S} is a basis of \mathcal{M} with probability one, (respectively, $w(\mathcal{S}) \leq B$ with probability one)
- $|\mathcal{C}| \geq t - \gamma^2 n$, where \mathcal{C} is the set of vertices within distance $3R$ from some vertex in \mathcal{S} ,
- there exists a set $T \subseteq V$ of size at least $(1 - \gamma)n$, which is deterministic, such that $\Pr[j \in \mathcal{C}] \geq p_j - \gamma$ for all $j \in T$.

1.3 Organization

The rest of this paper is organized as follows. In Section 2, we review some basic properties of matroids and discuss a filtering algorithm which is used in later algorithms. Then we develop approximation algorithms for the *FRkCenter*, *FRKnapCenter*, and *FRMatCenter* problems in the next three sections.

2 Preliminaries

2.1 Matroid polytopes

We first review a few basic facts about matroid polytopes. For any vector z and set S , we let $z(S)$ denote the sum $\sum_{i \in S} z_i$. Let \mathcal{M} be any matroid on the ground set Ω and $r_{\mathcal{M}}$ be its rank function. The matroid base polytope of \mathcal{M} is defined by

$$\mathcal{P}_{\mathcal{M}} := \{x \in \mathbb{R}^{\Omega} : x(S) \leq r_{\mathcal{M}}(S) \ \forall S \subseteq \Omega; \ x(\Omega) = r_{\mathcal{M}}(\Omega); \ x_i \geq 0 \ \forall i \in \Omega\}.$$

Definition 1. Suppose $Ax \leq b$ is a valid inequality of $\mathcal{P}_{\mathcal{M}}$. A face D of $\mathcal{P}_{\mathcal{M}}$ (corresponding to this valid inequality) is the set $D := \{x \in \mathcal{P}_{\mathcal{M}} : Ax = b\}$.

The following theorem gives a characterization for any face of $\mathcal{P}_{\mathcal{M}}$ (See, e.g., [8, 9]).

Theorem 5. Let D be any face of $\mathcal{P}_{\mathcal{M}}$. Then it can be characterized by

$$D = \{x \in \mathbb{R}^{\Omega} : x(S) = r_{\mathcal{M}}(S) \ \forall S \in \mathcal{L}; \ x_i = 0 \ \forall i \in J; \ x \in \mathcal{P}_{\mathcal{M}}\},$$

where $J \subseteq \Omega$ and \mathcal{L} is a chain family of sets: $L_1 \subset L_2 \subset \dots \subset L_m$. Moreover, it is sufficient to choose \mathcal{L} as any maximal chain $L_1 \subset L_2 \subset \dots \subset L_m$ such that $x(L_i) = r_{\mathcal{M}}(L_i)$ for all $i = 1, 2, \dots, m$.

Proposition 1. Let $x \in \mathcal{P}_{\mathcal{M}}$ be any point and I be the set of all tight constraints of $\mathcal{P}_{\mathcal{M}}$ on x . Suppose D is the face with respect to I . Then one can compute a chain family \mathcal{L} for D as in Theorem 5 in polynomial time.

Proof. Recall that $r_{\mathcal{M}}$ is a submodular function. Then observe that the function $r'_{\mathcal{M}}(S) = r_{\mathcal{M}}(S) - x(S)$ for $S \subseteq \Omega$ is also submodular. It is well-known that submodular minimization can be done in polynomial time. We solve the following optimization problem: $\min \{r'_{\mathcal{M}}(S) : S \subseteq \Omega\}$. If there are multiple solutions, we let S_0 be any solution of minimal size. (This can be done easily, say, by trying to drop each item from the current solution and resolving the program.) We add S_0 to our chain. Then we find some minimal superset S_1 of S_0 such that $r'_{\mathcal{M}}(S_1) = 0$, add S_1 to our chain, and repeat the process. \square

Corollary 1. Let D be any face of $\mathcal{P}_{\mathcal{M}}$. Then it can be characterized by

$$D = \{x \in \mathbb{R}^{\Omega} : x(S) = b_S \ \forall S \in \mathcal{O}; \ x_i = 0 \ \forall i \in J; \ x \in \mathcal{P}_{\mathcal{M}}\},$$

where $J \subseteq \Omega$ and \mathcal{O} is a family of pairwise disjoint sets: O_1, O_2, \dots, O_m , and b_{O_1}, \dots, b_{O_m} are some integer constants.

Proof. By Theorem 5, we have that

$$D = \{x \in \mathbb{R}^{\Omega} : x(S) = r_{\mathcal{M}}(S) \ \forall S \in \mathcal{L}; \ x_i = 0 \ \forall i \in J; \ x \in \mathcal{P}_{\mathcal{M}}\},$$

where $J \subseteq \Omega$ and \mathcal{L} is the chain: $L_1 \subset L_2 \subset \dots \subset L_m$. Now let us define $O_1 := L_1, O_2 := L_2 \setminus L_1, O_3 := L_3 \setminus L_2, \dots, O_m := L_m \setminus L_{m-1}$, and $b_{O_1} := r_{\mathcal{M}}(L_1), b_{O_2} := r_{\mathcal{M}}(L_2) - r_{\mathcal{M}}(L_1), \dots, b_{O_m} := r_{\mathcal{M}}(L_m) - r_{\mathcal{M}}(L_{m-1})$. It is not difficult to verify that

$$D = \{x \in \mathbb{R}^{\Omega} : x(S) = b_S \ \forall S \in \mathcal{O}; \ x_i = 0 \ \forall i \in J; \ x \in \mathcal{P}_{\mathcal{M}}\}.$$

\square

2.2 Filtering algorithm

All algorithms in this paper are based on rounding an LP solution. In general, for each vertex $i \in V$, we have a variable $y_i \in [0, 1]$ which represents the probability that we want to pick i in our solution. (In the standard model, y_i is the “extent” that i is opened.) In addition, for each pair of $i, j \in V$, we have a variable $x_{ij} \in [0, 1]$ which represents the probability that j is connected to i .

Note that in all center-type problems, the optimal radius R is always the distance between two vertices. Therefore, we can always “guess” the value of R in $O(n^2)$ time. WLOG, we may assume that we know the correct value of R . For any $j \in V$, we let $F_j := \{i \in V : d(i, j) \leq R \wedge x_{ij} > 0\}$ and $s_j := \sum_{i \in V: d(i, j) \leq R} x_{ij}$. We shall refer to F_j as a cluster with cluster center j . Depending on a specific

problem, we may have different constraints on x_{ij} 's and y_i 's. In general, the following constraints are valid in most of the problems here:

$$\sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij} \geq t, \quad (1)$$

$$\sum_{i \in V: d(i,j) \leq R} x_{ij} \leq 1, \quad \forall j \in V, \quad (2)$$

$$x_{ij} \leq y_i, \quad \forall i, j \in V, \quad (3)$$

$$y_i, x_{ij} \geq 0, \quad \forall i, j \in V. \quad (4)$$

For the *fair* variants, we may also require that

$$\sum_{i \in V: d(i,j) \leq R} x_{ij} \geq p_j, \quad \forall j \in V. \quad (5)$$

Constraint (1) says that at least t vertices should be covered. Constraint (2) ensures that each vertex is only connected to at most one center. Constraint (3) means vertex j can only connect to center i if it is open. Constraint (5) says that the total probability of j being connected should be at least p_j . By constraints (2) and (3), we have $y(F_j) \leq 1$.

The first step of all algorithms in this paper is to use the following *filtering* algorithm to obtain a maximal collection of disjoint clusters. The algorithm will return the set V' of cluster centers of the chosen clusters. In the process, we also keep track of the number c_j of other clusters removed by F_j for each $j \in V'$.

Algorithm 1 RFILTERING (x, y)

- 1: $V' \leftarrow \emptyset$
 - 2: **for each** unmarked cluster F_j in **decreasing order** of $s_j = \sum_{i \in V: d(i,j) \leq R} x_{ij}$ **do**
 - 3: $V' \leftarrow V' \cup \{j\}$
 - 4: Set all unmarked clusters F_k (including F_j itself) s.t. $F_k \cap F_j \neq \emptyset$ as marked.
 - 5: Let c_j be the number of marked clusters in this step.
 - 6: $\vec{c} \leftarrow (c_j : j \in V')$
 - 7: **return** (V', \vec{c})
-

3 The k -center problems with outliers

In this section, we first give a simple 2-approximation algorithm for the RkCenter problem. Then, we give an approximation algorithm for the FRkCenter problem, proving Theorem 2.

3.1 The robust k -center problem

Suppose $\mathcal{I} = (V, d, k, t)$ is an instance the RkCenter problem with the optimal radius R . Consider the polytope $\mathcal{P}_{\text{RkCenter}}$ containing points (x, y) satisfying constraints (1)–(4), and the cardinality constraint:

$$\sum_{i \in V} y_i \leq k. \quad (6)$$

Since R is the optimal radius, it is not difficult to check that $\mathcal{P}_{\text{RkCenter}} \neq \emptyset$. Let us pick any fractional solution $(x, y) \in \mathcal{P}_{\text{RkCenter}}$. The next step is to round (x, y) into an integral solution using the following simple algorithm.

Algorithm 2 RKCENTERROUND(x, y)

- 1: $(V', \vec{c}) \leftarrow \text{RFILTERING}(x, y)$.
 - 2: $\mathcal{S} \leftarrow$ the top k vertices $i \in V'$ with highest value of c_i .
 - 3: **return** \mathcal{S}
-

Analysis. By construction, the algorithm returns a set \mathcal{S} of k open centers. Note that, for each $i \in \mathcal{S}$, c_i is the number of distinct clients within radius $2R$ from i . Thus, it suffices to show that $\sum_{i \in \mathcal{S}} c_i \geq t$. By inequality (2), we have that $s_j \leq 1$ for all $j \in V'$. Thus,

$$\sum_{i \in V'} c_i s_i \geq \sum_{i \in V'} s_i \geq t,$$

where the first inequality is due to the greedy choice of vertices in V' and the second inequality follows by (1). Now recall that the clusters whose centers in V' are pairwise disjoint. By constraint (6), we have

$$\sum_{i \in V'} s_i \leq \sum_{i \in V'} y(F_i) \leq \sum_{i \in V} y_i \leq k.$$

It follows by the choice of \mathcal{S} that $\sum_{i \in \mathcal{S}} c_i \geq t$. This concludes the first part of Theorem 1.

3.2 The fair robust k -center problem

Assume $\mathcal{I} = (V, d, k, t, \vec{p})$ be an instance of the FRkCenter problem with the optimal radius R . Fix any $\epsilon > 0$. If $k \leq 2/\epsilon$, then we can generate all possible $O(n^{1/\epsilon})$ solutions and then solve an LP to obtain the corresponding marginal probabilities. So the problem can be solved easily in this case. We will assume that $k \geq 2/\epsilon$ for the rest of this section. Consider the polytope $\mathcal{P}_{\text{FRkCenter}}$ containing points (x, y) satisfying constraints (1)–(4), the fairness constraint (5), and the cardinality constraint (6). We now show that $\mathcal{P}_{\text{FRkCenter}}$ is actually a valid relaxation polytope.

Proposition 2. *We have that $\mathcal{P}_{\text{FRkCenter}} \neq \emptyset$.*

Proof. It suffices to point out a solution $(x, y) \in \mathcal{P}_{\text{FRkCenter}}$. Since R is the optimal radius, there exists a distribution \mathcal{D} satisfying the coverage, fairness, and cardinality constraints. Suppose \mathcal{S} is sampled from \mathcal{D} and \mathcal{C} is the set of all clients in V that are within radius R from some center \mathcal{S} . We now set $y_i := \Pr[i \in \mathcal{S}]$ for all $i \in V$. Since $|\mathcal{S}| \leq k$ with probability one, we have $\sum_{i \in V} y_i = \mathbb{E}[|\mathcal{S}|] \leq k$, and hence constraint (6) is valid.

We construct the assignment variable x as follows. For each $j \in V$, let $S_j := \{i : d(i, j) \leq R\}$, $z_j := 0$. Then for each $i \in S_j$, set $x_{ij} := \min\{y_i, 1 - z_j\}$ and update $z_j := z_j + x_{ij}$. We repeat the process for all vertices in S_j . It is not hard to see that inequalities (2) and (3) hold by this construction. Now let us fix any $j \in V$. By fairness guarantee of \mathcal{D} and the union bound, we have

$$p_j \leq \Pr[j \in \mathcal{C}] \leq \sum_{i \in V: d(i, j) \leq R} y_i.$$

Thus, by construction of x , we have

$$\sum_{i \in V: d(i, j) \leq R} x_{ij} \geq \Pr[j \in \mathcal{C}] \geq p_j,$$

and hence inequality (5) is satisfied. Finally, we have

$$\mathbb{E}[|\mathcal{C}|] = \sum_{j \in V} \Pr[j \in \mathcal{C}] \leq \sum_{j \in V} \sum_{i \in V: d(i, j) \leq R} x_{ij}.$$

Since $|\mathcal{C}| \geq t$ with probability one, $\mathbb{E}[|\mathcal{C}|] \geq t$, implying that inequality (1) holds. □

Algorithm 3 FRKCENTERROUND(ϵ, x, y)

- 1: $(V', \vec{c}) \leftarrow \text{RFILTERING}(x, y)$.
 - 2: **for each** $j \in V'$ **do**
 - 3: $y'_j \leftarrow (1 - \epsilon) \sum_{i \in F_j} x_{ij}$
 - 4: **while** y' still contains ≥ 3 fractional values in $(0, 1)$ **do**
 - 5: Let $\delta \in \mathbb{R}^{V'}$, $\delta \neq 0$ be such that $\delta_i = 0 \ \forall i \in V' : y'_i \in \{0, 1\}$, $\delta(V') = 0$, and $\vec{c} \cdot \delta = 0$.
 - 6: Choose scaling factors $a, b > 0$ such that
 - $y' + a\delta \in [0, 1]^{V'}$ and $y' - b\delta \in [0, 1]^{V'}$
 - there is at least one new entry of $y' + a\delta$ which is equal to zero or one
 - there is at least one new entry of $y' - b\delta$ which is equal to zero or one
 - 7: With probability $\frac{b}{a+b}$, update $y' \leftarrow y' + a\delta$; else, update $y' \leftarrow y' - b\delta$.
 - 8: **return** $\mathcal{S} = \{i \in V : y'_i > 0\}$.
-

Fix any small parameter $\epsilon > 0$. Our algorithm is as follows.

Analysis. First, note that one can find such a vector δ in line 5 as the system of $\delta(V') = 0$ and $\vec{c} \cdot \delta = 0$ consists of two constraints and at least 3 variables (and hence is underdetermined.) By construction, at least one more fractional variable becomes rounded after each iteration. Thus, the algorithm terminates after $O(n)$ rounds. Let \mathcal{S} denote the (random) solution returned by FRKCENTERROUND and \mathcal{C} be the set of all clients within radius $3R$ from some center in \mathcal{S} . Theorem 2 can be verified by the following propositions.

Proposition 3. $|\mathcal{S}| \leq k$ with probability one.

Proof. By definition of y' at line 2 of FRKCENTERROUND, we have

$$\begin{aligned} y'(V') &= \sum_{j \in V'} y'_j = (1 - \epsilon) \sum_{j \in V'} \sum_{i \in F_j} x_{ij} \\ &\leq (1 - \epsilon) \sum_{j \in V'} \sum_{i \in F_j} y_i \leq (1 - \epsilon)k \leq k - 2, \end{aligned}$$

since $k \geq 2/\epsilon$. Note that the sum $y'(V')$ is never changed in the while loop (lines 4...7) because $\delta(V') = 0$. Then the final vector y' contains at most two fractional values at the end of the while loop. By rounding these two values to one, the size of \mathcal{S} is indeed at most k . \square

Proposition 4. $|\mathcal{C}| \geq (1 - \epsilon)t$ with probability one.

Proof. At the beginning of the while loop, we have

$$\vec{c} \cdot y' = \sum_{j \in V'} c_j y'_j(F_j) = (1 - \epsilon) \sum_{j \in V'} c_j s_j \geq (1 - \epsilon) \sum_{j \in V} s_j \geq (1 - \epsilon)t.$$

Again, the quantity $\vec{c} \cdot y'$ is unchanged in the while loop because $\vec{c} \cdot \delta = 0$ implies that $\vec{c} \cdot (y' + a\delta) = \vec{c} \cdot y'$ and $\vec{c} \cdot (y' - b\delta) = \vec{c} \cdot y'$ in each iteration. Note that if $y' \in \{0, 1\}^{V'}$, then $\vec{c} \cdot y'$ is the number of clients within radius $2R$ from some center i such that $y'_i = 1$. Basically, we round the two remaining fractional values of y' to one in line 8; and hence, the dot product should be still at least $(1 - \epsilon)t$. \square

Proposition 5. $\Pr[j \in \mathcal{C}] \geq (1 - \epsilon)p_j$ for all $j \in V$.

Proof. Fix any $j \in V$. The algorithm RFILTERING guarantees that there exists $k \in V'$ such that $F_j \cap F_k \neq \emptyset$ and $s_k \geq s_j$. Now we claim that $\mathbb{E}[y'_k] = y'_k$. This is because the expected value of y'_k does not change after any single iteration:

$$\mathbb{E}[y'_k] = (y'_k + a\delta) \frac{b}{a+b} + (y'_k - b\delta) \frac{a}{a+b} = y'_k.$$

Then we have that

$$\Pr[k \in \mathcal{S}] = \Pr[y'_k > 0] \geq \Pr[y'_k = 1] = \mathbb{E}[y'_k] = y'_k = (1 - \epsilon)s_k.$$

Therefore,

$$\Pr[j \in \mathcal{C}] \geq \Pr[k \in \mathcal{S}] \geq (1 - \epsilon)s_k \geq (1 - \epsilon)s_j \geq (1 - \epsilon)p_j,$$

by constraint (5). □

4 The Knapsack Center problems with outliers

We study the RKnapCenter and FRKnapCenter problems in this section. Recall that in these problems, each vertex has a weight and we want to make sure that the total weight of the chosen centers does not exceed a given budget B . We first give a 3-approximation algorithm for the RKnapCenter problem that slightly violates the knapsack constraint. Although this is not better than the known result by [3], both our algorithm and analysis here are more natural and simpler. It serves as a starting point for the next results. For the FRKnapCenter, we show that it is possible to satisfy the knapsack constraint exactly with small violations in the coverage and fairness constraints.

4.1 The robust knapsack center problem

Suppose $\mathcal{I} = (V, d, w, B, t)$ is an instance the RKnapCenter problem with the optimal radius R . Consider the polytope $\mathcal{P}_{\text{RKnapCenter}}$ containing points (x, y) satisfying constraints (1)–(4), and the knapsack constraint:

$$\sum_{i \in V} w_i y_i \leq B. \tag{7}$$

Again, it is not difficult to check that $\mathcal{P}_{\text{RKnapCenter}} \neq \emptyset$. Let us pick any fractional solution $(x, y) \in \mathcal{P}_{\text{RKnapCenter}}$. Our pseudo-approximation algorithm to round (x, y) is as follows.

Algorithm 4 RKNAPCENTERROUND (x, y)

- 1: $(V', \vec{c}) \leftarrow \text{RFILTERING}(x, y)$.
 - 2: For each $i \in V'$, let $v_i \leftarrow \arg \min_{j \in F_i} \{w_j\}$ be the vertex with smallest weight in F_i .
 - 3: Let $\mathcal{P}' := \left\{ z \in [0, 1]^{V'} : \sum_{i \in V'} c_i z_i \geq t \wedge \sum_{i \in V'} w_{v_i} z_i \leq B \right\}$.
 - 4: Compute an extreme point Y of \mathcal{P}' .
 - 5: **return** $\mathcal{S} = \{v_i : i \in V, Y_i > 0\}$.
-

Analysis. We first claim that $\mathcal{P}' \neq \emptyset$ which implies that the extreme point Y of \mathcal{P}' (in line 4) does exist. To see this, let $z_i := s_i$ for all $i \in V'$. Then we have

$$\sum_{i \in V'} c_i z_i = \sum_{i \in V'} c_i s_i \geq \sum_{i \in V} s_i \geq t.$$

Also,

$$\begin{aligned}
\sum_{i \in V'} w_{v_i} z_i &= \sum_{i \in V'} w_{v_i} s_i \\
&= \sum_{i \in V'} w_{v_i} \sum_{j \in F_i} x_{ji} \\
&\leq \sum_{i \in V'} w_{v_i} \sum_{j \in F_i} y_j \\
&\leq \sum_{i \in V'} \sum_{j \in F_i} w_j y_j \leq \sum_{i \in V} w_i y_i \leq B.
\end{aligned}$$

All the inequalities follow from LP constraints and definitions of s_i , c_i , and v_i . Thus, $z \in \mathcal{P}'$, implying that $\mathcal{P}' \neq \emptyset$.

Proposition 6. `RKNAPCENTERROUND` returns a solution \mathcal{S} such that $w(\mathcal{S}) \leq B + 2w_{\max}$ and $|\mathcal{C}| \geq t$, where \mathcal{C} is the set of vertices within distance $3R$ from some vertex in \mathcal{S} and w_{\max} is the maximum weight of any vertex in V .

Proof. First, observe that any extreme point of \mathcal{P}' has at most 2 fractional values. (In the worst case, an extreme point z is fully determined by $|V'| - 2$ tight constraints of the form $z_i = 0$ or $z_i = 1$, $\sum_{i \in V'} c_i z_i = t$, and $\sum_{i \in V'} w_{v_i} z_i = B$.) By construction of \mathcal{S} , we may also pick at most 2 vertices i^*, i^{**} that $Y_{i^*}, Y_{i^{**}}$ are fractional. Thus,

$$w(\mathcal{S}) = \sum_{i \in \mathcal{S} \setminus \{i^*, i^{**}\}} w_{v_i} Y_i + w_{i^*} + w_{i^{**}} \leq B + 2w_{\max}.$$

Recall that for each $i \in V'$, there are c_i clients at distance $\leq 2R$ from i (and each client is counted only one time). By triangle inequality, these clients are within distance $3R$ from v_i . Thus, \mathcal{S} will cover at least

$$\sum_{i \in \mathcal{S} \setminus \{i^*, i^{**}\}} c_i Y_i + c_{i^*} + c_{i^{**}} \geq \sum_{i \in \mathcal{S}} c_i Y_i \geq t,$$

clients within radius $3R$. □

4.2 The fair robust knapsack center problem

In this section, we will first consider a simple algorithm that only violates the knapsack constraint by two times the maximum weight of any vertex. Then using a configuration polytope to “condition” on the set of “big” vertices, we show that it is possible to either violate the budget by $(1 + \epsilon)$ or to preserve the knapsack constraint while slightly violating the coverage and fairness constraints.

4.2.1 Basic algorithm

Suppose $\mathcal{I} = (V, d, w, B, t, \vec{p})$ is an instance the `FRKnapCenter` problem with the optimal radius R . Consider the polytope $\mathcal{P}_{\text{FRKnapCenter}}$ containing points (x, y) satisfying constraints (1)–(4), the fairness constraint (5), and the knapsack constraint (7). The proof that $\mathcal{P}_{\text{FRKnapCenter}} \neq \emptyset$ is very similar to that of Proposition 2 and is omitted here.

The following algorithm is a randomized version of `RKNAPCENTERROUND`.

Analysis. It is not hard to verify that $\mathcal{P}' \neq \emptyset$ (see the analysis in Section 4.1). This means that the decomposition at line 4 can be done.

Algorithm 5 BASICFRKNAPCENTERROUND (x, y)

- 1: $(V', \vec{c}) \leftarrow \text{RFILTERING}(x, y)$.
 - 2: For each $i \in V'$ let $v_i := \arg \min_{j \in F_i} \{w_j\}$ be the vertex with smallest weight in F_i
 - 3: Let $\mathcal{P}' := \left\{ z \in [0, 1]^{V'} : \sum_{i \in V'} c_i z_i \geq t \wedge \sum_{i \in V'} w_{v_i} z_i \leq B \right\}$
 - 4: Let $z_i \leftarrow s_i$ for all $i \in V'$. Write z as a convex combination of extreme points $z^{(1)}, \dots, z^{(n+1)}$ of \mathcal{P}' :
$$z = p_1 z^{(1)} + \dots + p_{n+1} z^{(n+1)},$$
where $\sum_{\ell} p_{\ell} = 1$ and $p_{\ell} \geq 0$ for all $\ell \in [n+1]$.
 - 5: Randomly choose $Y \leftarrow z_{\ell}$ with probability p_{ℓ} .
 - 6: **return** $\mathcal{S} = \{v_i : i \in V, Y_i > 0\}$
-

Proposition 7. *The algorithm BASICFRKNAPCENTERROUND returns a random solution \mathcal{S} such that $w(\mathcal{S}) \leq B + 2w_{\max}$, $|\mathcal{C}| \geq t$, and $\Pr[j \in \mathcal{C}] \geq p_j$ for all $j \in V$, where \mathcal{C} is the set of vertices within distance $3R$ from some vertex in \mathcal{S} and w_{\max} is the maximum weight of any vertex in V .*

Proof. With similar arguments as in the proof of Proposition 6, we have that $w(\mathcal{S}) \leq B + 2w_{\max}$ and $|\mathcal{C}| \geq t$. To obtain the fairness guarantee, observe that $v_i \in \mathcal{S}$ with probability at least $z_i = s_i$. For any $j \in V$, let $k \in V'$ be the vertex that removed j in the filtering step. We have

$$\Pr[j \in \mathcal{C}] \geq \Pr[v_k \in \mathcal{S}] \geq s_k \geq s_j \geq p_j,$$

where the penultimate inequality is due to our greedy choice of k in RFILTERING. \square

4.2.2 An algorithm slightly violating the budget constraint

Fix a small parameter $\epsilon > 0$. A vertex i is said to be *big* iff $w_i > \epsilon B$. Then there can be at most $1/\epsilon$ big vertices in a solution. Let \mathcal{U} denote the collection of all possible sets of big vertices. We have that $|\mathcal{U}| \leq n^{O(1/\epsilon)}$. Consider the *configuration* polytope $\mathcal{P}_{\text{config1}}$ containing points (x, y, q) with the following constraints:

$$\left\{ \begin{array}{ll} \sum_{U \in \mathcal{U}} q_U = 1 & \\ \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \leq q_U & \forall j \in V, U \in \mathcal{U} \\ \sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq p_j & \forall j \in V \\ x_{ij}^U \leq y_i^U & \forall i, j \in V, U \in \mathcal{U} \\ \sum_{i \in V} w_i y_i^U \leq q_U B & \forall U \in \mathcal{U} \\ \sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq q_U t & \\ y_i^U = 1 & \forall U \in \mathcal{U}, i \in U \\ y_i^U = 0 & \forall U \in \mathcal{U}, i \in V \setminus U, w_i > 1/\epsilon \\ x_{ij}^U, y_i^U, q_U \geq 0 & \forall i, j \in V, U \in \mathcal{U} \end{array} \right.$$

We first claim that $\mathcal{P}_{\text{config1}}$ is a valid relaxation polytope for the problem.

Proposition 8. *We have that $\mathcal{P}_{\text{config1}} \neq \emptyset$.*

Proof. Fix any optimal distribution \mathcal{D} . Suppose \mathcal{S} is sampled from \mathcal{D} . For any $U \in \mathcal{U}$, set q_U to be the probability that $U \subseteq \mathcal{S}$ and $\mathcal{S} \setminus U$ contains no big vertex. Then it is clear that $\sum_{U \in \mathcal{U}} q_U = 1$. Let $\mathcal{E}(U)$ denote this event. Let x_{ij}^U be probability of the joint event: $\mathcal{E}(U)$ and j is connected to i . Finally, let y_i^U be the probability of the joint event: $\mathcal{E}(U)$ and $i \in \mathcal{S}$.

Now observe that

$$\begin{aligned}
q_U &= \Pr[\mathcal{E}(U)] \\
&\geq \Pr[\mathcal{E}(U) \wedge j \text{ is connected}] \\
&= \sum_{i \in V: d(i,j) \leq R} \Pr[j \text{ is connected to } i \wedge \mathcal{E}(U)] \\
&= \sum_{i \in V: d(i,j) \leq R} x_{ij}^U.
\end{aligned}$$

Similarly,

$$\begin{aligned}
p_j &\leq \Pr[j \text{ is connected}] \\
&= \sum_{U \in \mathcal{U}} \Pr[j \text{ is connected} \wedge \mathcal{E}(U)] \\
&= \sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} \Pr[j \text{ is connected to } i \wedge \mathcal{E}(U)] \\
&= \sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U.
\end{aligned}$$

Note that x_{ij}^U/q_U and y_i^U/q_U are the probabilities that j is connected to i and $i \in \mathcal{S}$ conditioned on $\mathcal{E}(U)$, respectively. Since the number of connected clients is at least t with probability one, we have

$$\begin{aligned}
t &\geq \mathbb{E}[\#\text{ connected clients} | \mathcal{E}(U)] \\
&= \sum_{j \in V} \Pr[j \text{ is served} | \mathcal{E}(U)] \\
&= \sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} \Pr[j \text{ is connected to } i | \mathcal{E}(U)] \\
&= \sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U/q_U.
\end{aligned}$$

Similarly, since $w(\mathcal{S}) \leq B$ with probability one, we have

$$B \geq \mathbb{E}[w(\mathcal{S}) | U] = \sum_{i \in V} w_i(y_i^U/q_U).$$

The other constraints can be verified easily. We conclude that $(x, y, q) \in \mathcal{P}_{\text{config1}}$ and $\mathcal{P}_{\text{config1}} \neq \emptyset$. \square

Next, let us pick any $(x, y, q) \in \mathcal{P}_{\text{config1}}$ and use the following algorithm to round it.

Algorithm 6 FRKNAPCENTERROUND1 (x, y, q)

- 1: Randomly pick a set $U \in \mathcal{U}$ with probability q_U
 - 2: Let $x'_{ij} \leftarrow x_{ij}^U/q_U$ and $y'_i \leftarrow \min\{y_i^U/q_U, 1\}$
 - 3: **return** $\mathcal{S} = \text{BASICRFKNAPCENTERROUND}(x', y')$
-

We are now ready to prove Theorem 3.

Proof of Theorem 3. We will show that FRKNAPCENTERROUND1 will return a solution \mathcal{S} with properties in Theorem 3. Let $\mathcal{E}(U)$ denote the event that $U \in \mathcal{U}$ is picked in the algorithm. Note that (x', y') satisfies the following constraints:

$$\begin{aligned}
\sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x'_{ij} &\geq t, \\
\sum_{i \in V: d(i,j) \leq R} x'_{ij} &\leq 1, \quad \forall j \in V, \\
\sum_{i \in V: d(i,j) \leq R} x'_{ij} &= \sum_{i \in V: d(i,j) \leq R} x_{ij}/q_U, \quad \forall j \in V, \\
x'_{ij} &\leq y'_i, \quad \forall i, j \in V, \\
\sum_{i \in V} w_i y'_i &\leq B.
\end{aligned}$$

Moreover, $y'_i = 1$ for all $i \in U$ and $y'_i = 0$ for all $i \in V \setminus U$ and $w_i > \epsilon B$. Thus, the two extra fractional vertices opened by BASICFRKNAPCENTERROUND will have weight at most ϵB . By Proposition 7, we have $w(\mathcal{S}) \leq B + 2\epsilon B = (1 + 2\epsilon)B$. Moreover, conditioned on U , we have

$$\Pr[j \in \mathcal{C} | \mathcal{E}(U)] \geq \sum_{i \in V: d(i,j) \leq R} x'_{ij} = \sum_{i \in V: d(i,j) \leq R} x_{ij}/q_U.$$

Thus, by definition of $\mathcal{P}_{\text{config1}}$ and our construction of \mathcal{S} , we get

$$\begin{aligned}
\Pr[j \in \mathcal{C}] &= \sum_{U \in \mathcal{U}} \Pr[j \in \mathcal{C} | \mathcal{E}(U)] \Pr[\mathcal{E}(U)] \\
&\geq \sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij} \\
&\geq p_j.
\end{aligned}$$

□

4.2.3 An algorithm that satisfies the knapsack constraint exactly

Let $\epsilon > 0$ a small parameter to be determined. Let \mathcal{U} denote the collection of all possible sets of vertices with size at most $\lceil 1/\epsilon \rceil$. We have that $|\mathcal{U}| \leq n^{O(1/\epsilon)}$. Suppose R is the optimal radius to our instance. Given a set $U \in \mathcal{U}$, we say that vertex $j \in V$ is *blue* if there exists $i \in U$ such that $d(i, j) \leq 3R$. Otherwise, vertex i is said to be *red*. For any $i \in V$, let $\text{RBall}(i, U, R)$ denote the set of red vertices within radius $3R$ from i :

$$\text{RBall}(i, U, R) := \{j \in V : (d(i, j) \leq 3R \wedge \nexists k \in U : d(k, j) \leq 3R)\}.$$

Consider the *configuration polytope* $\mathcal{P}_{\text{config2}}$ containing points (x, y, q) with the following constraints:

$$\left\{ \begin{array}{ll}
\sum_{U \in \mathcal{U}} q_U = 1 & \\
\sum_{i \in V: d(i,j) \leq R} x_{ij}^U \leq q_U & \forall j \in V, U \in \mathcal{U} \\
\sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq p_j & \forall j \in V \\
x_{ij}^U \leq y_i^U & \forall i, j \in V, U \in \mathcal{U} \\
\sum_{i \in V} w_i y_i^U \leq q_U B & \forall U \in \mathcal{U} \\
\sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq q_U t & \\
y_i^U = 1 & \forall U \in \mathcal{U}, i \in U \\
y_i^U = 0 & \forall U \in \mathcal{U}, i \in V \setminus U, |\text{RBall}(i, U, R)| \geq \epsilon n \\
x_{ij}^U, y_i^U, q_U \geq 0 & \forall i, j \in V, U \in \mathcal{U}
\end{array} \right.$$

We first claim that $\mathcal{P}_{\text{config2}}$ is a valid relaxation polytope for the problem.

Proposition 9. We have that $\mathcal{P}_{\text{config2}} \neq \emptyset$.

Proof. Suppose \mathcal{S} is a solution drawn from the optimal distribution \mathcal{D} . We now compute a subset $U_{\mathcal{S}}$ of \mathcal{S} using the following procedure. Initially, set $U_{\mathcal{S}} := \emptyset$ and all vertices in V are marked as red. While there exists $i \in \mathcal{S}$ such that there are at least ϵn red vertices within radius $3R$ from i (i.e., $|\text{RBall}(i, U_{\mathcal{S}}, R)| \geq \epsilon n$), pick any such vertex i , breaking ties by choosing the one with smallest index. Then we set $U_{\mathcal{S}} := U_{\mathcal{S}} \cup \{i\}$, mark all vertices within radius $3R$ from i as blue, and repeat the process.

Note that for all $i \in \mathcal{S} \setminus U_{\mathcal{S}}$, we have $|\text{RBall}(i, U_{\mathcal{S}}, R)| < \epsilon n$ by the condition of the while-loop. Moreover, we have $|U_{\mathcal{S}}| \leq \lceil 1/\epsilon \rceil$ so $U_{\mathcal{S}} \in \mathcal{U}$. (Suppose $|U_{\mathcal{S}}| > 1/\epsilon$. For each $i \in U_{\mathcal{S}}$, there are at least ϵn red vertices turned into blue by i in the procedure. This implies that there are more than $(1/\epsilon) \times \epsilon n = n$ vertices, which is a contradiction.)

Now for any $U \in \mathcal{U}$, we set $q_U := \Pr[U_{\mathcal{S}} = U]$. Let x_{ij}^U be probability of the joint event: $U_{\mathcal{S}} = U$ and j is connected to i . Finally, let y_i^U be the probability of the joint event: $U_{\mathcal{S}} = U$ and $i \in \mathcal{S}$. Then it is clear that $\sum_{U \in \mathcal{U}} q_U = 1$. Using similar arguments as in the proof of Proposition 8, we have the following inequalities:

$$\begin{aligned} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U &\leq q_U, \quad \forall j \in V, U \in \mathcal{U} \\ \sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U &\geq p_j, \quad \forall j \in V \\ \sum_{i \in V} w_i y_i^U &\leq q_U B, \quad \forall U \in \mathcal{U} \\ \sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U &\geq q_U t. \end{aligned}$$

As mentioned before, if $|\text{RBall}(i, U_{\mathcal{S}}, R)| \geq \epsilon n$ then $i \notin \mathcal{S}$. Therefore,

$$y_i^U = \Pr[U_{\mathcal{S}} = U \wedge i \in \mathcal{S}] = 0, \quad \forall U \in \mathcal{U}, i \in V \setminus U, |\text{RBall}(i, U, R)| \geq \epsilon n.$$

The other constraints can be verified easily. We conclude that $(x, y, q) \in \mathcal{P}_{\text{config2}}$ and $\mathcal{P}_{\text{config2}} \neq \emptyset$. \square

Next, let us pick any $(x, y, q) \in \mathcal{P}_{\text{config2}}$ and use the following algorithm to round it.

Algorithm 7 FRKNAPCENTERROUND2 (x, y, q)

- 1: Randomly pick a set $U \in \mathcal{U}$ with probability q_U
 - 2: Let $x'_{ij} \leftarrow x_{ij}^U / q_U$ and $y'_i \leftarrow \min\{y_i^U / q_U, 1\}$
 - 3: $\mathcal{S}' \leftarrow \text{BASICRFRKNAPCENTERROUND}(x', y')$
 - 4: Let i_1, i_2 be vertices in $\mathcal{S}' \setminus U$ having largest weights.
 - 5: **return** $\mathcal{S} = \mathcal{S}' \setminus \{i_1, i_2\}$
-

Analysis. Let us fix any $\gamma > 0$ and set $\epsilon := \frac{\gamma^2}{2}$. Also, let $\mathcal{E}(U)$ denote the event that $U \in \mathcal{U}$ is picked in the algorithm. Again, observe that (x', y') satisfies the following inequalities:

$$\begin{aligned}
\sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x'_{ij} &\geq t, \\
\sum_{i \in V: d(i,j) \leq R} x'_{ij} &\leq 1, \quad \forall j \in V, \\
\sum_{i \in V: d(i,j) \leq R} x'_{ij} &= \sum_{i \in V: d(i,j) \leq R} x_{ij}/q_U, \quad \forall j \in V, \\
x'_{ij} &\leq y'_i, \quad \forall i, j \in V, \\
\sum_{i \in V} w_i y'_i &\leq B.
\end{aligned}$$

Recall that the algorithm BASICFRKNAPCENTERROUND will return a solution \mathcal{S}' consisting of a set \mathcal{S}'' with $w(\mathcal{S}'') \leq B$ plus (at most) two extra “fractional” centers i^* and i^{**} . Moreover, we have $0 < y'_{i^*}, y'_{i^{**}} < 1$, which implies that $i^*, i^{**} \notin U$. Thus, by removing the two centers having highest weights in $\mathcal{S}' \setminus U$, we ensure that the total weight of \mathcal{S} is within the given budget B with probability one.

Now we shall prove the coverage guarantee. By Proposition 7, \mathcal{S}' covers at least t vertices within radius $3R$. If a vertex is blue, it can always be connected to some center in U ; and hence, it is not affected by the removal of i_1, i_2 . Because each of i_1 and i_2 can cover at most ϵn other red vertices, we have

$$|\mathcal{C}| \geq t - 2\epsilon n = 1 - \gamma^2 n.$$

For any $j \in V$, let X_j be the random indicator for the event that j is covered by \mathcal{S}' (i.e., there is some $i \in \mathcal{S}'$ such that $d(i, j) \leq 3R$) but becomes unconnected due to the removal of i_1 or i_2 . We say that j is a bad vertex iff $\mathbb{E}[X_j] \geq \gamma$. Otherwise, vertex j is said to be good. Note that $\sum_{j \in V} X_j \leq 2\epsilon n$ with probability one. Thus, there can be at most $2\epsilon n/\gamma$ bad vertices. Let T be the set of all good vertices. Then

$$|T| \geq n - 2\epsilon n/\gamma = (1 - \gamma)n.$$

By Proposition 7, $\Pr[j \text{ is covered by } \mathcal{S}'] \geq p_j$. For any $j \in T$, we have

$$\begin{aligned}
\Pr[j \in \mathcal{C}] &= \Pr[j \text{ is covered by } \mathcal{S}' \wedge X_j = 0] \\
&= \Pr[j \text{ is covered by } \mathcal{S}'] - \Pr[j \text{ is covered by } \mathcal{S}' \wedge X_j = 1] \\
&\geq \Pr[j \text{ is covered by } \mathcal{S}'] - \Pr[X_j = 1] \\
&\geq p_j - \gamma.
\end{aligned}$$

This concludes the first part of Theorem 4 for the FRKnapCenter problem.

5 The Matroid Center problems with outliers

In this section, we will first give a tight 3-approximation algorithm for the RMatCenter problem, improving upon the 7-approximation algorithm by Chen et. al. [3]. Then we study the FRMatCenter problem and give a proof for the second part of Theorem 4.

5.1 The robust matroid center problem

Suppose $\mathcal{I} = (V, d, \mathcal{M}, t)$ is an instance the RMatCenter problem with the optimal radius R . Let $r_{\mathcal{M}}$ denote the rank function of \mathcal{M} . Consider the polytope $\mathcal{P}_{\text{RMatCenter}}$ containing points (x, y) satisfying constraints (1)–(4), and the matroid rank constraints:

$$y(U) \leq r_{\mathcal{M}}(U), \quad \forall U \subseteq V. \quad (8)$$

Algorithm 8 RMatCenterRound (x, y)

- 1: $(V', \vec{c}) \leftarrow \text{RFILTERING}(x, y)$.
- 2: Let $\mathcal{P}' := \{z \in [0, 1]^V : z(U) \leq r_{\mathcal{M}}(U) \forall U \subseteq V \wedge z(F_i) \leq 1 \forall i \in V'\}$
- 3: Find a basic solution $Y \in \mathcal{P}'$ which maximizes the linear function $f : [0, 1]^V \rightarrow \mathbb{R}$ defined as

$$f(z) := \sum_{j \in V'} c_j \sum_{i \in F_j} z_i \text{ for } z \in [0, 1]^V.$$

- 4: **return** $\mathcal{S} = \{i \in V : Y_i = 1\}$.
-

Since R is the optimal radius, it is not difficult to check that $\mathcal{P}_{\text{RMatCenter}} \neq \emptyset$. Let us pick any fractional solution $(x, y) \in \mathcal{P}_{\text{RMatCenter}}$. The next step is to round (x, y) into an integral solution. Our 3-approximation algorithm is as follows.

Analysis. Again, by construction, the clusters F_i are pairwise disjoint for $i \in V'$. Note that \mathcal{P}' is the matroid intersection polytope between \mathcal{M} and another partition matroid polytope saying that at most one item per set F_i for $i \in V'$ can be chosen. Moreover, $y \in \mathcal{P}'$ implies that $\mathcal{P}' \neq \emptyset$. Thus, \mathcal{P}' has integral extreme points and optimizing over \mathcal{P}' can be done in polynomial time. Note that the solution \mathcal{S} is feasible as it satisfies the matroid constraint. The correctness of RMatCenterRound follows immediately by the following two propositions.

Proposition 10. *There are at least $f(Y)$ vertices in V that are at distance at most $3R$ from some open center in \mathcal{S} .*

Proof. Recall that \mathcal{S} is the set of vertices $i \in V$ such that $Y_i = 1$. Moreover, by definition of \mathcal{P}' , there can be at most one open center in F_j (i.e., $|\mathcal{S} \cap F_j| \leq 1$) for each $j \in V'$ as $Y(F_j) \leq 1$. For any $j \in V'$,

- if $Y(F_j) = 0$, then there is no open center in F_j and its contribution in $f(Y)$ is zero,
- if $Y(F_j) = 1$, then we open some center $i \in F_j$ and the contribution of j to $f(Y)$ is equal to c_j . Recall that c_j is the number of clusters F_k such that $F_j \cap F_k \neq \emptyset$. By triangle inequality, the distance from k to i is at most $d(k, j) + d(j, i) \leq 2R + R = 3R$.

□

Proposition 11. *We have that $f(Y) \geq t$.*

Proof. For each $j \in V'$ and $i \in F_j$, define $y'_i := x_{ij}$ (this is well-defined as all clusters F_j for $j \in V'$ are pairwise disjoint). Also, set $y'_i := 0$ for other vertices i not belonging to any marked cluster. Then, by greedy choice and constraint (1), we have

$$f(y') = \sum_{j \in V'} c_j y'(F_j) = \sum_{j \in V'} c_j s_j \geq \sum_{j \in V} s_j \geq t.$$

By the choice of Y , we have $f(Y) \geq f(y') \geq t$. □

This analysis proves the second part of Theorem 1.

5.2 The fair robust matroid center problem

In this section, we consider the FRMatCenter problem. It is not difficult to modify and randomize algorithm RMatCenterRound so that it would return a random solution satisfying both the fairness guarantee and matroid constraint, and preserving the coverage constraint *in expectation*. This can be done by randomly picking Y inside \mathcal{P}' . However, if we want to obtain some concrete guarantee on

the coverage constraint, we may have to (slightly) violate either the matroid constraint or the fairness guarantee. We leave it as an open question whether there exists a true approximation algorithm for this problem.

We will start with a pseudo-approximation algorithm which always returns a basis of \mathcal{M} plus at most one extra center. Our algorithm is quite involved. We first carefully round a fractional solution inside a matroid intersection polytope into a (random) point with a special property: the unrounded variables form a single path connecting some clusters and tight matroid rank constraints. Next, rounding this point will ensure that all but one cluster have an open center. Then opening one extra center is sufficient to cover at least t clients.

Finally, using a similar preprocessing step similar to the one in Section 4.2.3, we can correct the solution by removing the extra center without affecting the fairness and coverage guarantees by too much. This algorithm concludes Theorem 4.

5.2.1 A pseudo-approximation algorithm

Suppose $\mathcal{I} = (V, d, \mathcal{M}, t, \vec{p})$ is an instance the robust matroid center problem with the optimal radius R . Let $r_{\mathcal{M}}$ denote the rank function of \mathcal{M} and $\mathcal{P}_{\mathcal{M}}$ be the matroid base polytope of \mathcal{M} . Consider the polytope $\mathcal{P}_{\text{FRMatCenter}}$ containing points (x, y) satisfying constraints (1)–(4), the fairness constraint (5), and the matroid constraints (8). Using similar arguments as in the proof of Proposition 2, we can show that $\mathcal{P}_{\text{FRMatCenter}}$ is a valid relaxation.

Proposition 12. *We have that $\mathcal{P}_{\text{FRMatCenter}} \neq \emptyset$.*

Our algorithm will use the following rounding operation iteratively.

Algorithm 9 `ROUNDSINGLEPOINT` (y, \vec{r})

- 1: $\delta^* \leftarrow \max\{\delta : z \in \mathcal{P}_{\mathcal{M}}; z_v = y_v + \delta r_v \forall v \in V\}$
 - 2: $y' \leftarrow y + \delta^* \vec{r}$
 - 3: **return** (y', δ^*)
-

Given a point $y \in \mathcal{P}_{\mathcal{M}}$ and a vector \vec{r} , the procedure `ROUNDSINGLEPOINT` will move y along direction \vec{r} to a new point $y + \delta^* \vec{r}$ for some maximal $\delta^* > 0$ such that this point still lies in $\mathcal{P}_{\mathcal{M}}$. Note that one can find such a maximal δ^* in polynomial time. We will choose the initial point (x, y) as a vertex of $\mathcal{P}_{\text{FRMatCenter}}$. By Cramer’s rule, the entries of y will be rational with both numerators and denominators bounded by $O(2^n)$. The direction vector \vec{r} also has this property by construction. Thus, it is not hard to verify that the maximal value of δ^* for which $y + \delta^* \vec{r} \in \mathcal{P}_{\mathcal{M}}$ is also rational and has both numerator and denominator at most $O(2^n)$ in every iteration. So we can compute δ^* exactly by a simple binary search.

The main algorithm is summarized in Algorithm 10, which can round any *vertex* point $(x, y) \in \mathcal{P}_{\text{FRMatCenter}}$. Basically, we will round y iteratively. In each round, we construct a (multi)-bipartite graph where vertices on the left side are the disjoint sets O_1, O_2, \dots in Corollary 1. Vertices on the right side are corresponding to the disjoint sets F_1, F_2, \dots returned by `RFILTERING`. Now each edge of the bipartite graph, connecting O_i and F_j , represents some unrounded variable $y_v \in (0, 1)$ where $v \in O_i$ and $v \in F_j$. See Figure 1.

Then we carefully pick a cycle (path) on this graph and round variables on the edges of this cycle (path). This is done by subroutines `ROUND CYCLE`, `ROUNDSINGLEPATH`, and `ROUNDTWOPATHS`. See Figures 2, 3, and 4. Basically, these procedures will first choose a direction \vec{r} which alternatively increases and decreases the variables on the cycle (path) so that (i) all tight matroid constraints are preserved and (ii) the number of (fractionally) covered clients is also preserved. Now we randomly move y along \vec{r} or $-\vec{r}$ using procedure `ROUNDSINGLEPOINT` to ensure that all the marginal probabilities are preserved.

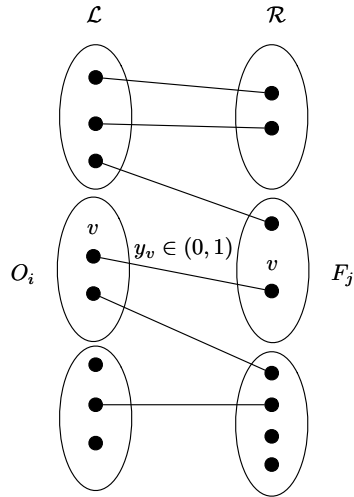


Figure 1: Construction of the multi-bipartite graph $H = (\mathcal{L}, \mathcal{R}, E_H)$ in the main algorithm.

Finally, all the remaining, fractional variables will form one path on the bipartite graph. We round these variables by the procedure `ROUNDFINALPATH` which exploits the integrality of any face of a matroid intersection polytope. Then, to cover at least t clients, we may need to open one extra facility.

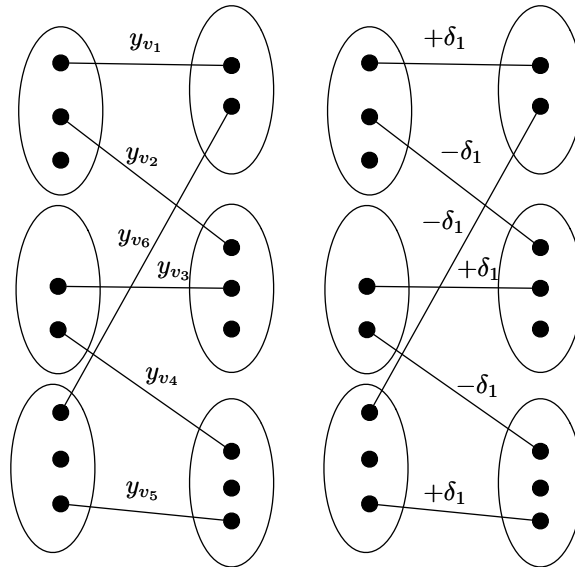


Figure 2: The left part shows a cycle. The right part shows how the variables on the cycle are being changed by `ROUNDCYCLE`.

Algorithm 10 PSEUDOFRCENTERROUND (x, y)

- 1: $(V', \vec{c}) \leftarrow \text{RFILTERING}(x, y)$ and let $\mathcal{F} \leftarrow \{F_j : j \in V'\}$
 - 2: Set $y'_i \leftarrow x_{ij}$ for all $j \in V', i \in F_j$
 - 3: Set $y'_i \leftarrow 0$ for all $i \in V \setminus \bigcup_{j \in V'} F_j$
 - 4: **while** y' still contains some fractional values **do**
 - 5: Note that $y' \in \mathcal{P}_M$. Compute the disjoint sets O_1, \dots, O_t and constants b_{O_1}, \dots, b_{O_t} as in Corollary 1.
 - 6: Let $O_0 \leftarrow V \setminus \bigcup_{i=1}^t O_i$ and $F_0 \leftarrow V \setminus \bigcup_{j \in V'} F_j$
 - 7: Construct a multi-bipartite graph $H = (\mathcal{L}, \mathcal{R}, E_H)$ where
 - each vertex $i \in \mathcal{L}$, where $\mathcal{L} = \{0, \dots, t\}$, is corresponding to the set O_i
 - each vertex $j \in \mathcal{R}$, where $\mathcal{R} = \{0\} \cup \{k : F_k \in \mathcal{F}\}$, is corresponding to the set F_j
 - for each vertex $v \in V$ such that $y_v \in (0, 1)$: if v belongs to some set O_i and F_j , add an edge e with label v connecting $i \in \mathcal{L}$ and $j \in \mathcal{R}$.
 - 8: Check the following cases (in order):
 - Case 1: H contains a cycle. Let $\vec{v} = (v_1, v_2, \dots, v_{2\ell})$ be the sequence of edge labels on this cycle. Update $y' \leftarrow \text{ROUNDCYCLE}(y', \vec{v})$ and go to line 4.
 - Case 2: H contains a maximal path with one endpoint in \mathcal{L} and the other in \mathcal{R} . Let $\vec{v} = (v_1, v_2, \dots, v_{2\ell+1})$ be the sequence of edge labels on this path. Update $y' \leftarrow \text{ROUNDSINGLEPATH}(y', \vec{v})$ and go to line 4.
 - Case 3: There are at least 2 distinct maximal paths (not necessarily disjoint) having both endpoints in \mathcal{R} . Let \vec{v}_1, \vec{v}_2 be the sequences of edge labels on these two paths. Update $y' \leftarrow \text{ROUNDTWOPATHS}(y', \vec{v}_1, \vec{v}_2, \vec{c})$ and go to line 4.
 - The remaining case: all edges in H form a single path with both endpoints in \mathcal{R} . Let $(v_1, v_2, \dots, v_{2\ell})$ be the sequence of edge labels on this path. Let $Y \leftarrow \text{ROUNDFINALPATH}(y', \vec{v})$ and exit the loop.
 - 9: **return** $\mathcal{S} = \{i \in V : Y_i = 1\}$.
-

Algorithm 11 ROUNDCYCLE (y', \vec{v})

- 1: Initialize $\vec{r} = \vec{0}$, then set $r_{v_j} = (-1)^j$ for $j = 1, 2, \dots, |\vec{v}|$
 - 2: $(y_1, \delta_1) \leftarrow \text{ROUNDSINGLEPOINT}(y', \vec{r})$
 - 3: **return** y_1
-

Algorithm 12 ROUNDSINGLEPATH (y', \vec{v})

- 1: Initialize $\vec{r} = \vec{0}$, then set $r_{v_j} = (-1)^{j+1}$ for $j = 1, 2, \dots, |\vec{v}|$
 - 2: $(y_1, \delta_1) \leftarrow \text{ROUNDSINGLEPOINT}(y', \vec{r})$
 - 3: **return** y_1
-

Algorithm 13 ROUNDTWOPATHS $(y', \vec{v}, \vec{v}', \vec{c})$

- 1: WLOG, suppose $j_1, j_2 \in \mathcal{R}$ are endpoints of $v_1, v_{2\ell}$ of the path \vec{v} respectively and $c_{j_1} \geq c_{j_2}$
 - 2: WLOG, suppose $j'_1, j'_2 \in \mathcal{R}$ are endpoints of $v'_1, v'_{2\ell'}$ of the path \vec{v}' respectively and $c_{j'_1} \geq c_{j'_2}$
 - 3: $\Delta_1 \leftarrow c_{j_1} - c_{j_2}$; $\Delta_2 \leftarrow c_{j'_1} - c_{j'_2}$; $\vec{r} \leftarrow \vec{0}$
 - 4: $V_1^+ \leftarrow \{v_1, v_3, \dots, v_{2\ell-1}\}$; $V_1^- \leftarrow \{v_2, v_4, \dots, v_{2\ell}\}$
 - 5: $V_2^+ \leftarrow \{v'_2, v'_4, \dots, v'_{2\ell'}\}$; $V_2^- \leftarrow \{v'_1, v'_3, \dots, v'_{2\ell'-1}\}$
 - 6: **for each** $v \in V_1^+$: $r_v \leftarrow r_v + 1$; **for each** $v \in V_1^-$: $r_v \leftarrow r_v - 1$
 - 7: **for each** $v \in V_2^+$: $r_v \leftarrow r_v + \Delta_1/\Delta_2$; **for each** $v \in V_2^-$: $r_v \leftarrow r_v - \Delta_1/\Delta_2$
 - 8: $(y_1, \delta_1) \leftarrow \text{ROUNDSINGLEPOINT}(y', \vec{r})$
 - 9: $(y_2, \delta_2) \leftarrow \text{ROUNDSINGLEPOINT}(y', -\vec{r})$
 - 10: With probability $\delta_1/(\delta_1 + \delta_2)$: **return** y_2
 - 11: With remaining probability $\delta_2/(\delta_1 + \delta_2)$: **return** y_1
-

Algorithm 14 ROUNDFINALPATH (y, \vec{v})

- 1: $\mathcal{P}_1 \leftarrow \{z \in [0, 1]^V : z(U) \leq r_{\mathcal{M}}(U) \forall U \subseteq V \wedge z(O_i) = b_{O_i} \forall i \in \mathcal{L} \setminus \{0\} \wedge z_i = 0 \forall i : y_i = 0\}$
 - 2: $\mathcal{P}_2 \leftarrow \{z \in [0, 1]^V : z(F_j) = y(F_j) \forall j \in V' \setminus J \wedge z(F_j) \leq 1 \forall j \in J\}$, where $J \subseteq \mathcal{R}$ is the set of vertices in \mathcal{R} on the path \vec{v} .
 - 3: Pick an arbitrary extreme point \hat{y} of $\mathcal{P}' = \mathcal{P}_1 \cap \mathcal{P}_2$
 - 4: **for each** $j \in \mathcal{R}$ and j is on the path \vec{v} : if $\hat{y}(F_j) = 0$, pick an arbitrary $u \in F_j$ and set $\hat{y}_u \leftarrow 1$.
 - 5: **return** \hat{y}
-

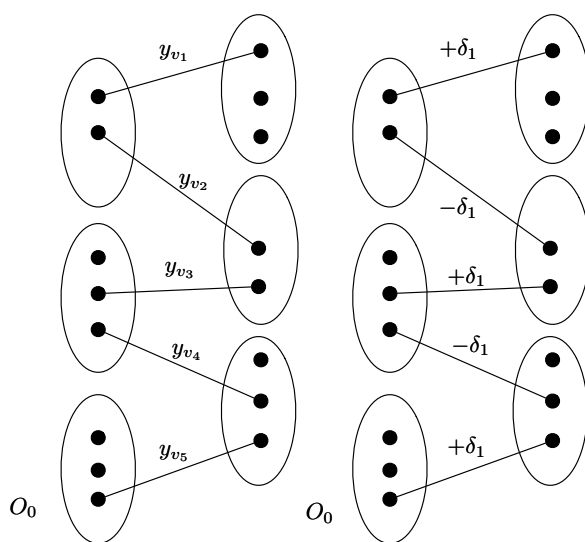


Figure 3: The left part shows a single path. The right part shows how the variables on the path are being changed by ROUND_SING_PATH.

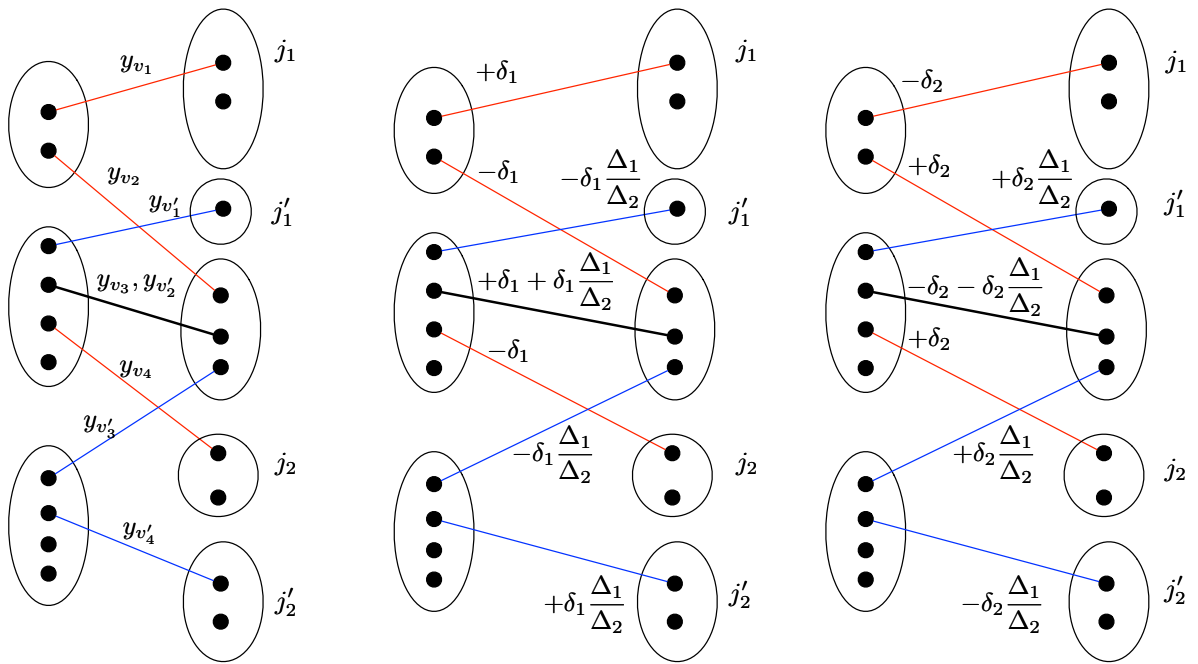


Figure 4: The left part shows an example of two distinct maximal paths chosen in Case 3. The black edge is common in both paths. The middle and right parts are two possibilities of rounding y . With probability $\delta_1/(\delta_1 + \delta_2)$, the strategy in the right part is adopted. Otherwise, the strategy in the middle part is chosen.

5.2.2 Analysis of PSEUDOFRMCENTERROUND

Proposition 13. *In all but the last iteration, the while-loop (lines 4 to 8) of PSEUDOFRMCENTERROUND preserves the following invariant: if y' lies in the face D of $\mathcal{P}_{\mathcal{M}}$ (w.r.t all tight matroid rank constraints) at the beginning of the iteration, then $y' \in D$ at the end of this iteration.*

Proof. Observe that $y' \in \mathcal{P}_{\mathcal{M}}$ at the beginning of the first iteration due to the definition of y' . Fix any iteration. Let y'' be the updated y' at the end of the iteration. Now, by Corollary 1, it suffices to show that

$$y'' \in \{x \in \mathbb{R}^n : x(S) = b_S \ \forall S \in \mathcal{O}; \ x_i = 0 \ \forall i \in J; \ x \in \mathcal{P}_{\mathcal{M}}\},$$

where $J \subseteq V$ is the set of all vertices i that $y'_i = 0$. Note that y'' is the output of one of the three sub-routines ROUNDCYCLE, ROUNDSINGLEPATH, and ROUNDTWOPATHS. Since we only round floating variables strictly greater than zero, we have that $y''_i = 0$ for all $i \in J$. Also, the procedure ROUNDSINGLEPOINT guarantees that $y'' \in \mathcal{P}_{\mathcal{M}}$.

- When calling the procedure ROUNDCYCLE, observe that each vertex $j \in \mathcal{L}$ on the cycle is adjacent to exactly two edges. By construction, we always increase the variable on one edge and decrease the variable on the other edge at the same rate. See Figure 2. Therefore, $y''(O_j) = y'(O_j) = b_{O_j}$ for all $j \in \mathcal{O}$.
- When calling the procedure ROUNDSINGLEPATH, recall that our path is maximal and has one endpoint in \mathcal{L} and the other in \mathcal{R} . We claim that the left endpoint of this path should be corresponding to the set O_0 . Otherwise, suppose it is some set O_j with $j > 0$. We have the tight constraint $y'(O_j) = b_{O_j} \in \mathbb{Z}^+$. Then the degree of the vertex j must be at least 2 as there must be at least two fractional variables in this set. This contradicts to the fact that our path is maximal. See Figure 3. By the same argument as before, we have that $y''(O_j) = y'(O_j) = b_{O_j}$ for all $j \in \mathcal{O}$.
- In the procedure ROUNDTWOPATHS, we round the variables on two paths which have both endpoints in \mathcal{R} . Thus, any vertex j should be adjacent to either 2 or 4 edges. Again, by construction, the net change in $y'(O_j)$ is equal to zero. See Figure 4.

Finally, the claim follows by induction. □

Proposition 14. PSEUDOFRMCENTERROUND *terminates in polynomial time.*

Proof. Note that, in each iteration, each floating variable $y'_v \in (0, 1)$ is corresponding to exactly one edge in the bipartite graph. This is because, by construction, the sets O_0, \dots, O_t form a partition of V and the sets in \mathcal{F} and \bar{F}_0 also form a partition of V . Thus, as long as there are fractional values in y' , our graph will have some cycle or path.

Now we will show that the while-loop (lines 4 to 8) terminates after $O(|V|)$ iterations. For any set S , let $\chi(S)$ denote the characteristic vector of S . That is, $\chi(v) = 1$ for $v \in S$ and $\chi(v) = 0$ otherwise. Let us fix any iteration and let $\mathcal{T} = \{\chi(S) : S \subseteq V \wedge y'(S) = r_{\mathcal{M}}(S)\}$ be the set of all tight constraints. In this iteration, we will move y' along some direction \vec{r} as far as possible (by procedure ROUNDSINGLEPOINT). It means that the new point $y'' = y' + \delta^* \vec{r}$ will either have at least one more rounded variable or hit a new tight constraint $y''(S_0) = r_{\mathcal{M}}(S_0)$ (while $y'(S_0) < r_{\mathcal{M}}(S_0)$) for some $S_0 \subseteq V$. Indeed $\chi(S_0)$ is linearly independent of all vectors in \mathcal{T} .

Proposition 13 says that all the tight constraints are preserved in the rounding process. Therefore, in the next iteration, we either have at least one more rounded variable or the rank of \mathcal{T} is increased by at least 1. This implies the algorithm terminates after at most $|V|$ iterations. □

Proposition 15. *In all iterations, the while-loop (lines 4 to 8) of PSEUDOFRMCENTERROUND satisfies the invariant that $y'(F_j) \leq 1$ for all $F_j \in \mathcal{F}$.*

Proof. By constraints 2 and 3, this property is true at the beginning of the first iteration. By a very similar argument as in the proof of Proposition 13, this is also true during all but the last iteration. (Note that if j is an endpoint of a path, then j must be adjacent to exactly one fractional value y'_v , which could be rounded to one, while other variables $\{y'_{v'} : v' \in F_j, v' \neq v\}$ are already rounded to zero as our path is maximal.) Finally, it is not hard to check that procedure ROUNDFINALPATH also does not violate this invariant. \square

Proposition 16. PSEUDOFRCENTERROUND returns a solution \mathcal{S} which is some independent set of \mathcal{M} plus (at most) one extra vertex in V .

Proof. Let us focus on the procedure ROUNDFINALPATH. Recall that the polytope \mathcal{P}' in ROUNDFINALPATH is the intersection of the following two polytopes:

$$\mathcal{P}_1 = \{z \in [0, 1]^V : z(U) \leq r_{\mathcal{M}}(U) \forall U \subseteq V \wedge z(O_i) = b_{O_i} \forall i \in \mathcal{L} \setminus \{0\} \wedge z_i = 0 \forall i : y_i = 0\},$$

and

$$\mathcal{P}_2 = \{z \in [0, 1]^V : z(F_j) = y(F_j) \forall j \in V' \setminus J \wedge z(F_j) \leq 1 \forall j \in J\},$$

where $J \subseteq \mathcal{R}$ is the set of vertices in \mathcal{R} on the path \vec{v} .

By construction, \mathcal{P}_1 is the face of the matroid base polytope $\mathcal{P}_{\mathcal{M}}$ corresponding to all tight constraints of y . It is well-known that \mathcal{P}_1 itself is also a matroid base polytope. By Propositions 13 and 15, we have that $y \in \mathcal{P}_1$ and $y \in \mathcal{P}_2$. Thus, $y \in \mathcal{P}$ which implies that $\mathcal{P} \neq \emptyset$. Moreover, \mathcal{P}_2 is a partition matroid polytope. (Observe that $z(F_j) = y(F_j) \in \{0, 1\} \forall j \in V' \setminus J$ since all fractional variables are on the path \vec{v} .) Therefore, $\mathcal{P} = \mathcal{P}_1 \cap \mathcal{P}_2$ has integral extreme points and the point \hat{y} chosen in line 3 is integral.

Finally, recall that $\vec{v} = (v_1, v_2, \dots, v_{2\ell})$ is a simple path with both endpoints in \mathcal{R} . The constraints of \mathcal{P}_1 and integrality of b_{O_i} 's ensure that $\hat{y}_{v_1} + \hat{y}_{v_2} = 1, \hat{y}_{v_3} + \hat{y}_{v_4} = 1, \dots, \hat{y}_{v_{2\ell-1}} + \hat{y}_{v_{2\ell}} = 1$. In other words, every vertex $i \in \mathcal{L}$ on the path will be ‘‘matched’’ with exactly one vertex in \mathcal{R} . Thus, there can be at most one vertex $j \in \mathcal{R}$ on the path such that $\hat{y}(F_j) = 0$ in line 4. Opening $u \in F_j$ adds one extra facility to our solution. \square

Recall that \mathcal{C} is the (random) set of all clients within radius $3R$ from some center in \mathcal{S} , where R is the optimal radius. The following two propositions will conclude our analysis.

Proposition 17. $|\mathcal{C}| \geq t$ with probability one.

Proof. Let f denote the function defined in Algorithm RMCENTERROUND (i.e., $f(z) = \sum_{j \in V'} \sum_{i \in F_j} z_i$ for any $z \in [0, 1]^V$.) Using a similar argument as in the proof of Proposition 10, one can easily verify that there are at least $f(Y)$ vertices in V that are within radius $3R$ from some open center in \mathcal{S} . Next, it suffices to show that $f(Y) \geq t$.

By definition of y' in lines 2 and 3, we have that $f(y') \geq t$ (see the proof of Proposition 11.) We now claim that $f(y')$ is not decreasing after each iteration of the rounding scheme. We check the following cases:

- Case y' is rounded by ROUND CYCLE: observe that $y'(F_j)$ is preserved for all $j \in \mathcal{R}$ since j is adjacent to two edges and we increase/decrease the corresponding variables by the same amount. Thus, $f(y')$ is unchanged.
- Case y' is rounded by ROUND SINGLE PATH: if $j \in \mathcal{R}$ is not the endpoint of the path then j is adjacent to two edges on the path and $y'(F_j)$ is unchanged. If j is the endpoint, then we increase the variable on the adjacent edge; and hence, $y'(F_j)$ will increase. See Figure 3.
- Case y' is rounded by ROUND TWO PATHS: again, for any $j \in \mathcal{R} \setminus \{j_1, j_2, j'_1, j'_2\}$, we have that $y'(F_j)$ remains unchanged in the process. We now verify the change in f caused by the four

endpoints j_1, j_2, j'_1 , and j'_2 . Suppose y_1 is returned, the contribution of these points in $f(y_1)$ is

$$\begin{aligned}
& c_{j_1} y_1(F_{j_1}) + c_{j_2} y_1(F_{j_2}) + c_{j'_1} y_1(F_{j'_1}) + c_{j'_2} y_1(F_{j'_2}) \\
&= c_{j_1} (y'(F_{j_1}) + \delta_1) + c_{j_2} (y'(F_{j_2}) - \delta_1) + c_{j'_1} \left(y(F_{j'_1}) - \delta_1 \frac{\Delta_1}{\Delta_2} \right) + c_{j'_2} \left(y(F_{j'_2}) + \delta_1 \frac{\Delta_1}{\Delta_2} \right) \\
&= c_{j_1} y'(F_{j_1}) + c_{j_2} y'(F_{j_2}) + c_{j'_1} y'(F_{j'_1}) + c_{j'_2} y'(F_{j'_2}) + \delta_1 (c_{j_1} - c_{j_2}) + \delta_1 \frac{\Delta_1}{\Delta_2} (c_{j'_2} - c_{j'_1}) \\
&= c_{j_1} y'(F_{j_1}) + c_{j_2} y'(F_{j_2}) + c_{j'_1} y'(F_{j'_1}) + c_{j'_2} y'(F_{j'_2}).
\end{aligned}$$

Hence, $f(y_1) = f(y')$. Similarly, one can verify that $f(y_2) = f(y')$.

- Case y' is rounded by ROUNDFINALPATH: we have shown in the proof of Proposition 16 that $y'(F_j) = 1$ for all $j \in J$ where J is the set of vertices in \mathcal{R} on the path \vec{v} . This fact and the other constraints of \mathcal{P}_2 ensure that $y'(F_j)$ is not decreasing for all $j \in V'$. □

Proposition 18. $\Pr[j \in \mathcal{C}] \geq p_j$ for all $j \in V$.

Proof. Let y' be the vector defined as in lines 2 and 3 of PSEUDOFRCENTERROUND. It suffices to show that, for all $j \in V'$, $\Pr[Y(F_j) = 1] \geq y'(F_j)$. (Note that $y'(F_j) \geq p_j$ by constraint (5).) This is because, for any vertex $k \in V \setminus V'$, the algorithm RFILTERING guarantees that there exists $j \in V'$ such that $F_k \cap F_j \neq \emptyset$, and $y'(F_j) = \sum_{i \in V: d(i,j) \leq R} x_{ij} \geq \sum_{i \in V: d(i,k) \leq R} x_{ik} = y'(F_k)$. Notice that the event $Y(F_j) = 1$ means there is some open center F_j and the distance from k to this center should be at most $3R$. Thus,

$$\Pr[k \in \mathcal{C}] \geq \Pr[Y(F_j) = 1] \geq y'(F_j) \geq y'(F_k) \geq p_k,$$

by constraint (5).

Fix any $j \in V'$. Recall that Y is obtained by rounding y' and, by Proposition 15 and the proof of 16, we have $Y(F_j) \in \{0, 1\}$ and $\Pr[Y(F_j) = 1] = \mathbb{E}[Y(F_j)]$. We now show that the expected value of $y'(F_j)$ does not decrease after each iteration of the while-loop.

- Case y' is rounded by ROUND CYCLE: $y'(F_j)$ is unchanged as before.
- Case y' is rounded by ROUND SINGLE PATH: if j is not the endpoint of \vec{v} then $y'(F_j)$ is unchanged. Otherwise, $y'(F_j)$ is increase by some $\delta_1 > 0$ with probability one.
- Case y' is rounded by ROUND TWO PATHS: again, if $j \notin \{j_1, j_2, j'_1, j'_2\}$ then $y'(F_j)$ is unchanged. Now suppose $j = j_1$. With probability $\delta_1/(\delta_1 + \delta_2)$, $y'(F_{j_1})$ is increase by δ_2 , and, with the remaining probability, it is decreased by δ_1 . Thus, the expected change in $y'(F_{j_1})$ is

$$\frac{\delta_1}{\delta_1 + \delta_2} (\delta_2) + \frac{\delta_2}{\delta_1 + \delta_2} (-\delta_1) = 0.$$

Similarly, one can verify that the expected values of $y'(F_{j_2}), y'(F_{j'_1}),$ and $y'(F_{j'_2})$ remain the same.

- Case y' is rounded by ROUND FINAL PATH: we have showed in the proof of Proposition 16 that if j is on the path \vec{v} , then $Y(F_j) = 1$. Otherwise, the constraints of \mathcal{P}_2 ensure that $Y(F_j) = y'(F_j)$. □

So far we have proved the following theorem.

Theorem 6. PSEUDOFRCENTERROUND will return a random solution \mathcal{S} such that

- \mathcal{S} is the union of some basis of \mathcal{M} with (at most) one extra vertex,
- $|\mathcal{C}| \geq t$ with probability one,
- $\Pr[j \in \mathcal{C}] \geq p_j$ for all $j \in V$.

5.2.3 An algorithm satisfying the matroid constraint exactly

Using a similar technique as in Section 4.2.3, we will develop an approximation algorithm for the FR-MatCenter problem which always returns a feasible solution. Let $\epsilon > 0$ a small parameter to be determined. Let \mathcal{U} denote the collection of all possible sets of vertices with size at most $\lceil 1/\epsilon \rceil$ such that U is an independent set of \mathcal{M} . Again, we have that $|\mathcal{U}| \leq n^{O(1/\epsilon)}$. Suppose R is the optimal radius to our instance. For any $i \in V$, recall that $\text{RBall}(i, U, R)$ is the set of red vertices within radius $3R$ from i .

Consider the *configuration polytope* $\mathcal{P}_{\text{config3}}$ containing points (x, y, q) with the following constraints:

$$\left\{ \begin{array}{ll} \sum_{U \in \mathcal{U}} q_U = 1 & \\ \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \leq q_U & \forall j \in V, U \in \mathcal{U} \\ \sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq p_j & \forall j \in V \\ x_{ij}^U \leq y_i^U & \forall i, j \in V, U \in \mathcal{U} \\ \sum_{i \in W} y_i^U \leq q_U r_{\mathcal{M}}(W) & \forall U \in \mathcal{U}, W \subseteq V \\ \sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq q_U t & \\ y_i^U = 1 & \forall U \in \mathcal{U}, i \in U \\ y_i^U = 0 & \forall U \in \mathcal{U}, i \in V \setminus U, |\text{RBall}(i, U, R)| \geq \epsilon n \\ x_{ij}^U, y_i^U, q_U \geq 0 & \forall i, j \in V, U \in \mathcal{U} \end{array} \right.$$

We first claim that $\mathcal{P}_{\text{config3}}$ is a valid relaxation polytope for the problem.

Proposition 19. *We have that $\mathcal{P}_{\text{config3}} \neq \emptyset$.*

Proof. Suppose \mathcal{S} is a solution drawn from the optimal distribution \mathcal{D} . We compute a subset $U_{\mathcal{S}}$ of \mathcal{S} using a similar procedure as in the proof of Proposition 9. Recall that $|\text{RBall}(i, U_{\mathcal{S}}, R)| < \epsilon n$ for all $i \in \mathcal{S} \setminus U_{\mathcal{S}}$ and $|U_{\mathcal{S}}| \leq \lceil 1/\epsilon \rceil$. Since $U_{\mathcal{S}} \subseteq \mathcal{S}$, $U_{\mathcal{S}}$ is also an independent set of \mathcal{M} , implying that $U_{\mathcal{S}} \in \mathcal{U}$.

Now for any $U \in \mathcal{U}$, we set $q_U := \Pr[U_{\mathcal{S}} = U]$. Let x_{ij}^U be probability of the joint event: $U_{\mathcal{S}} = U$ and j is connected to i . Finally, let y_i^U be the probability of the joint event: $U_{\mathcal{S}} = U$ and $i \in \mathcal{S}$. Then it is clear that $\sum_{U \in \mathcal{U}} q_U = 1$. Using similar arguments as in the proofs of Propositions 9 and 8, we have the following inequalities:

$$\sum_{i \in V: d(i,j) \leq R} x_{ij}^U \leq q_U, \quad \forall j \in V, U \in \mathcal{U} \quad (9)$$

$$\sum_{U \in \mathcal{U}} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq p_j, \quad \forall j \in V \quad (10)$$

$$\sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x_{ij}^U \geq q_U t, \quad (11)$$

$$y_i^U = 0 \quad \forall U \in \mathcal{U}, i \in V \setminus U, |\text{RBall}(i, U, R)| \geq \epsilon n. \quad (12)$$

Recall that y_i^U / q_U is the probability that $i \in \mathcal{S}$ conditioned on $U = U_{\mathcal{S}}$. Since \mathcal{S} is independent with probability one, we have $|\mathcal{S} \cap W| \leq r_{\mathcal{M}}(W)$ for all $W \subseteq V$. Therefore,

$$\begin{aligned} r_{\mathcal{M}}(W) &\geq \mathbb{E}[|\mathcal{S} \cap W| \mid U = U_{\mathcal{S}}] \\ &= \sum_{i \in W} \Pr[i \in \mathcal{S} \mid U = U_{\mathcal{S}}] \\ &= \sum_{i \in W} y_i^U / q_U, \end{aligned}$$

for all $W \subseteq V$.

The other constraints can be verified easily. We conclude that $(x, y, q) \in \mathcal{P}_{\text{config3}}$ and $\mathcal{P}_{\text{config3}} \neq \emptyset$. \square

Next, let us pick any $(x, y, q) \in \mathcal{P}_{\text{config3}}$ and use the following algorithm to round it.

Algorithm 15 FRMCENTERROUND (x, y, q)

- 1: Randomly pick a set $U \in \mathcal{U}$ with probability q_U
 - 2: Let $x'_{ij} \leftarrow x_{ij}^U/q_U$ and $y'_i \leftarrow \min\{y_i^U/q_U, 1\}$
 - 3: $\mathcal{S}' \leftarrow \text{PSEUDOFRCENTERROUND}(x', y')$
 - 4: Let i^* be the “extra” vertex in \mathcal{S}' .
 - 5: **return** $\mathcal{S} = \mathcal{S}' \setminus \{i^*\}$
-

Analysis. We are now ready to prove the second part of Theorem 4. Let us fix any $\gamma > 0$ and set $\epsilon := \gamma^2$. Also, let $\mathcal{E}(U)$ denote the event that $U \in \mathcal{U}$ is picked in the algorithm. Note that (x', y') satisfies the following inequalities:

$$\begin{aligned}
\sum_{j \in V} \sum_{i \in V: d(i,j) \leq R} x'_{ij} &\geq t, \\
\sum_{i \in V: d(i,j) \leq R} x'_{ij} &\leq 1, \quad \forall j \in V, \\
\sum_{i \in V: d(i,j) \leq R} x'_{ij} &= \sum_{i \in V: d(i,j) \leq R} x_{ij}/q_U, \quad \forall j \in V, \\
x'_{ij} &\leq y'_i, \quad \forall i, j \in V, \\
\sum_{i \in W} y'_i &\leq r_{\mathcal{M}}(W), \quad \forall W \subseteq V.
\end{aligned}$$

Moreover, $y'_i = 1$ for all $i \in U$ and $y'_i = 0$ for all $i \in V \setminus U$ and $\text{RBall}(i, U, R) \geq \epsilon n$.

Recall that the algorithm PSEUDOFRCENTERROUND will return a solution \mathcal{S}' is the union of a basis of \mathcal{M} with an extra center i^* . Moreover, we have $0 < y'_{i^*} < 1$, which implies that $i^* \notin U$. Thus, by removing i^* from \mathcal{S}' , we ensure that the resulting set is a basis of \mathcal{M} with probability one.

Now we shall prove the coverage guarantee. By Theorem 6, \mathcal{S}' covers at least t vertices within radius $3R$. If a vertex is blue, it can always be connected to some center in U ; and hence, it is not affected by the removal of i_1, i_2 . Because each of i^* can cover at most ϵn other red vertices, we have

$$|\mathcal{C}| \geq t - \epsilon n = 1 - \gamma^2 n.$$

For any $j \in V$, let X_j be the random indicator for the event that j is covered by \mathcal{S}' (i.e., there is some $i \in \mathcal{S}'$ such that $d(i, j) \leq 3R$) but becomes unconnected due to the removal of i^* . We say that j is a bad vertex iff $\mathbb{E}[X_j] \geq \gamma$. Otherwise, vertex j is said to be good. Again, $\sum_{j \in V} X_j \leq \epsilon n$ with probability one. Thus, there can be at most $\epsilon n/\gamma$ bad vertices. Let T be the set of all good vertices. Then

$$|T| \geq n - \epsilon n/\gamma = (1 - \gamma)n.$$

By Theorem 6, $\Pr[j \text{ is covered by } \mathcal{S}'] \geq p_j$. So, for any $j \in T$, we have

$$\Pr[j \in \mathcal{C}] \geq \Pr[j \text{ is covered by } \mathcal{S}'] - \Pr[X_j = 1] \geq p_j - \gamma.$$

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