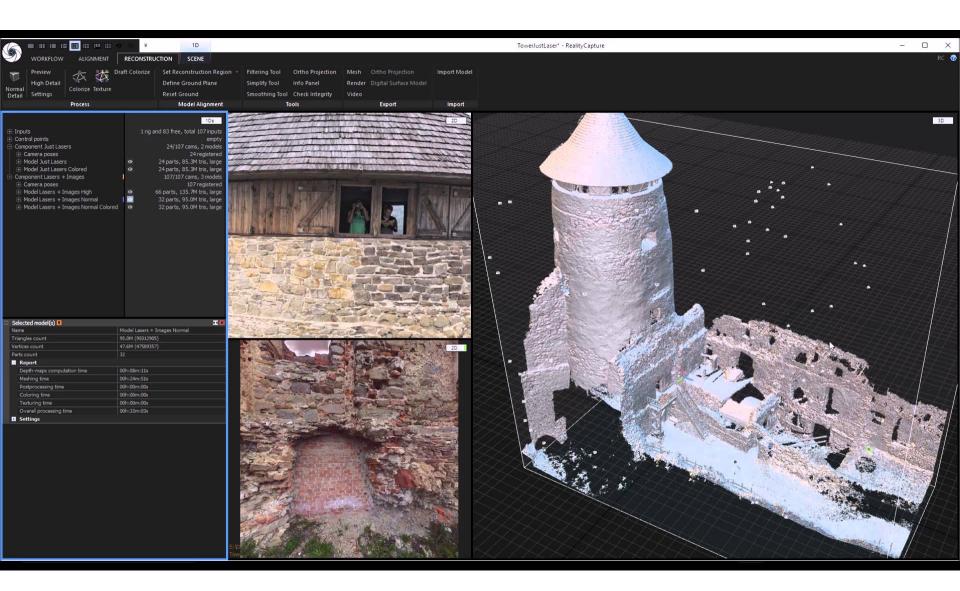
# CMSC427 Model capture

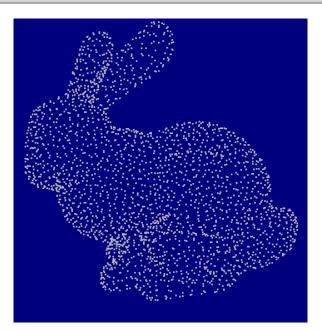
## Creating 3D mesh from real world data

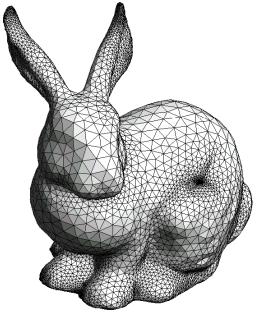


### How?

- Collect data
  - 2D images
  - 2 1/2 images
  - Point clouds
  - 1D scans
- Align and fuse data
- Create mesh from data

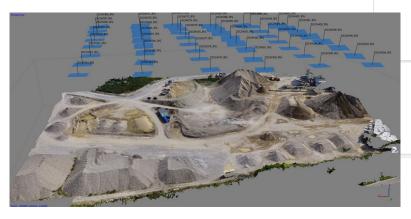
- Data to point cloud
- Point cloud to mesh

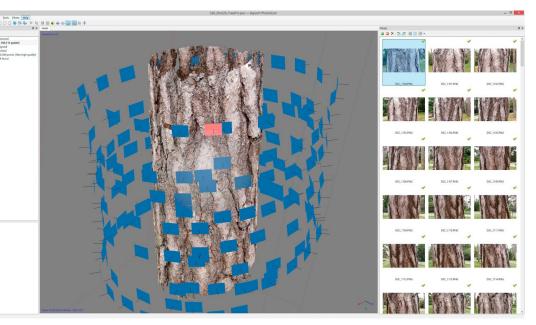




### Collect data

- 2D images
  - Sequence or
  - simultaneously









### 2 ½ D scanner

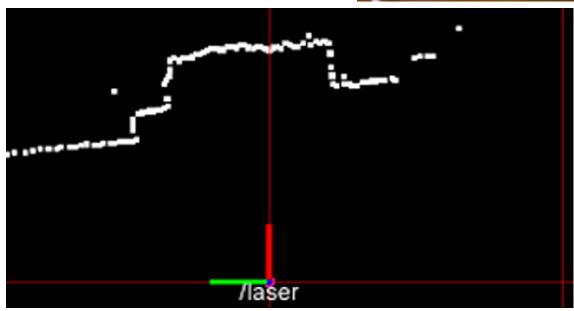
- Eg, MS Kinect. Image plus depth data (2 ½ D)
- Structure.io



### **I-D** scanners

- Eg, Eora3D.com
- Demo'd in class: Hokuyo URG-04LX





### Point scanners

Contact scanner

- Laser range scanner
  - Adjustable sequence of points

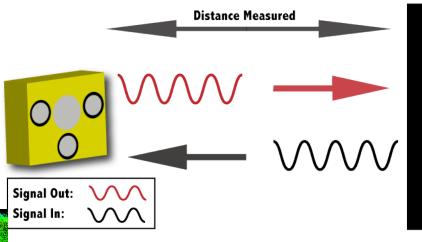


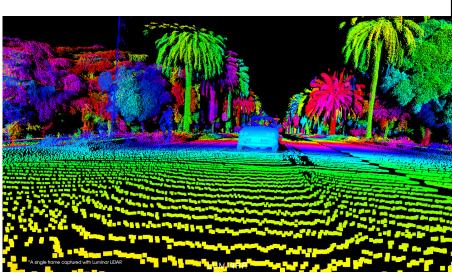


### Two primary approaches

- Time of flight
  - LIDAR Light Detection and Ranging

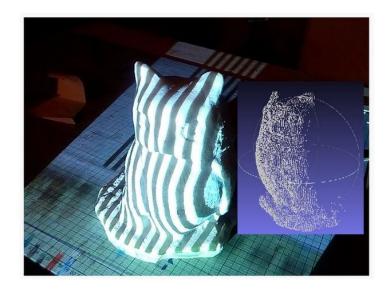
#### Time-of-Flight (ToF) Technology Using Light

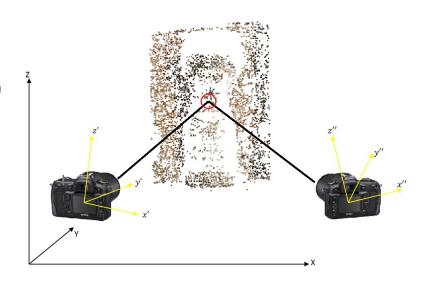


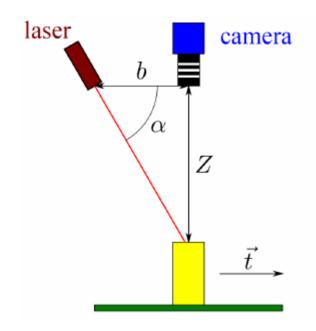


# Two primary approaches

- Triangulation
  - Camera to camera (stereo)
  - Laser to camera
  - Projector to camera
- Problem: matching

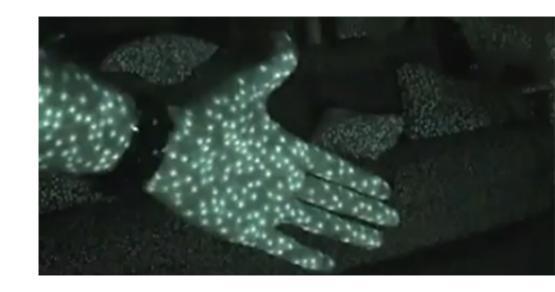


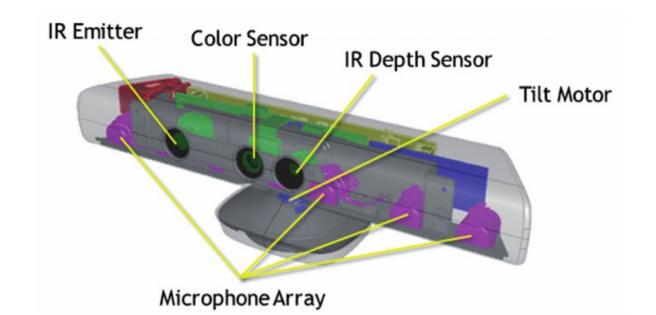




## Kinect – structured projected infrared light

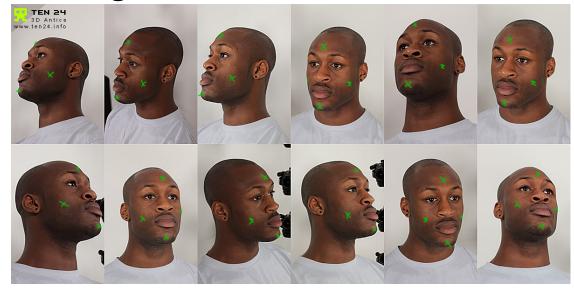
- Emitter projects known pattern
- Helps in matching



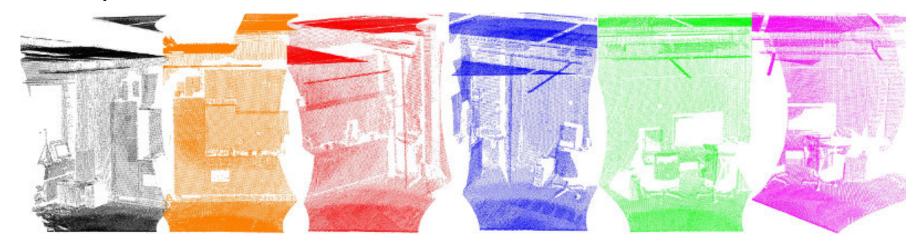


# Align and fuse data

Match data between images



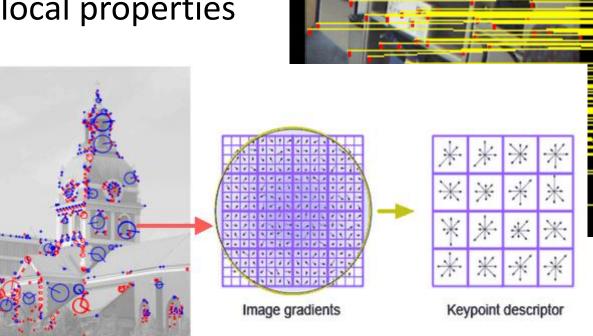
Or point clouds



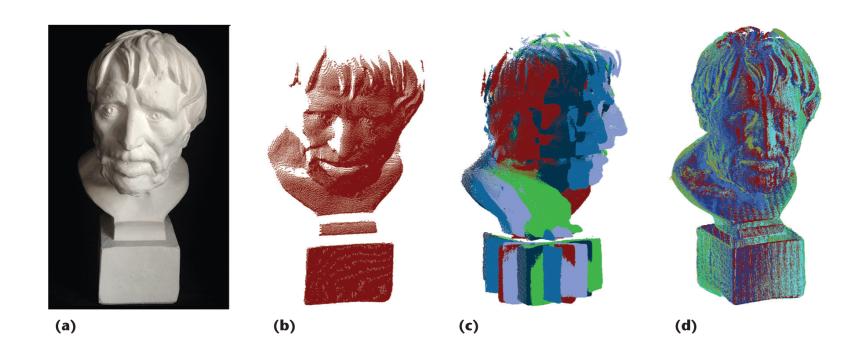
### Matching image points

• Find distinctive points in each image

 Match based on local properties



# Imtermediate objective – fused point cloud



# Final objective – point cloud to mesh

• One tool: Meshlab

