Due in class: Sep 27.

Graduate students should do problems 2-6, others do 1-5.

- (1) Describe an efficient algorithm that given an undirected graph G, determines a spanning tree of G whose largest edge weight is minimum, over all spanning trees of G. Give an argument justifying your algorithm.
- (2) Describe an O(E+V) time algorithm to output the vertices of a graph in topological order. The algorithm should be based on the idea that was discussed in class. Maintain a set Z of vertices with zero in-degree and repeatedly output a vertex from Z. What happens if the input graph has a cycle?
- (3) A directed graph is said to be semi-connected if, for any two vertices $u, v \in V$ we have that u can reach v or v can reach u. Give an efficient algorithm to determine whether or not G is semi-connected. Prove that your algorithm is correct and analyse its running time.
- (4) Show how to implement Prim's algorithm in time $O(|V|^2)$.
- (5) Let G be a directed graph. The vertices of G have been numbered 1...n (where n is the number of vertices in G). Let $small(i) = \min\{j | j \text{ is reachable from } i\}$. In other words, for a vertex numbered i, small(i) is the smallest numbered vertex reachable from it. Design an O(V+E) algorithm to compute small(i) for all vertices in the graph.
- (6) Assume that we have a network (a connected undirected graph) in which each edge e_i has an associated bandwidth b_i . If we have a path P, from s to v, then the capacity of the path is defined to be the minimum bandwidth of all the edges that belong to the path P. We define $capacity(s,v) = \max_{P(s,v)} capacity(P)$. (Essentially, capacity(s,v) is equal to the maximum capacity path from s to v.) Give an efficient algorithm to compute capacity(s,v), for each vertex v; where s is some fixed source vertex. Show that your algorithm is "correct", and analyze its running time.

(Design something that is no more than $O(|V|^2)$, and with the right data structures takes $O(|E|\log|V|)$ time.)