

3 problems. 40 points. 30 minutes Closed book. Closed notes. No electronic device. Write your name above.

1. [20 points] A byte-addressable segmentation system has 46-bit virtual address, 32-bit physical address, and 16-bit segment number. A segment's size can be any number of bytes upto its maximum. A segment in physical memory always starts at a 4 KB-aligned address (i.e., the least significant 12 bits are zero). Each segment table entry includes 8 bits for access and usage.

a. Draw the segment table for a process. Give the number of rows in the table and the label and size of each field.

Solution [11 pt]

Virtual address (46-bit):

16-bit segment number	30-bit offset
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hence max segment size = max value of offset = 2^{30} bytes

Physical address (32-bit):

32-bit

A segment's physical base addr has ls 12 bits zero, so $32 - 12 (= 20)$ bits suffices for segment base addr.

Segment table has 2^{16} entries (since segment number is 16 bits) [1 pt]

	valid (1) [1 pt]	base addr (20) [2 pt]	size (30) [2 pt]	access-usage (8) [1 pt]
Segment table				
	⋮			

[-1 pt] for having a "segment number" column.

End of solution

b. The hardware has a TLB of 6 entries managed with LRU replacement. Draw the TLB, showing its fields and their sizes. Indicate which part of the TLB is associatively searched.

Solution [9 pt]

TLB needs a 3-bit LRU field to maintain the usage order of its 6 entries.

	valid (1) [1 pt]	seg # (16) [2 pt]	base addr (20) [1 pt]	size (30) [1 pt]	access-usage (8)	LRU (3) [2 pt]
TLB						
	⋮					

valid and seg # fields are associatively searched [2 pt]

End of solution

2. [10 points] A process with 3 physical pages initially empty issues the following string of virtual page references. What is the smallest possible number of page faults. Justify your answer.

Solution [11 pt]

The optimal policy yields the smallest number of page faults [2 pt]

The optimal policy is to replace the page that is used farthest in the future. [3 pt]

Applying the optimal policy yields the following, with 9 page faults [5 pt]

	0	1	3	4	8	2	3	4	0	1	2	3	4	2
virtual pages in memory	0	0 1	0 1 3	0 3 4	8 3 4	2 3 4	2 3 4	2 3 4	0 2 3	1 2 3	1 2 3	1 2 3	4 2 3	4 2 3
Fault	F	F	F	F	F	F			F	F			F	

[5 pt] for using LRU correctly.

End of solution

3. [10 points] A demand-paging system uses page-fault frequency to adjust the physical page allocation and swap state of processes. Specifically, each pcb has a variable x that is zero when the pcb is created or swapped in, and is incremented by 1 at each page fault of its process.

A thread periodically reads and zeros the x values of all swapped-in processes and then “adjusts” the allocations and swap state. The goal is to keep the x values it reads close to 20.

Give an appropriate “adjustment” rule (i.e., that selects processes and changes their allocation or swap state)

Solution [9 pt]

If there are (many) free pages,

- allocate a page to any process that needs it ($x > 0$) [3 pt]

If there are no (or hardly any) free pages, do one of the following:

- if all (or most) processes have $x > 20$, swap out a process with the highest (or high) x [1 pt]
- if all (or most) processes have $x < 20$, swap in a process (if available) [1 pt]
- otherwise, take pages from low- x processes and give them to high- x processes

This requires two scans:

- the first scan to quantify the spread [3 pt]
- the second to adjust the allocation [2 pt]

For example

- sort the process ids by x ;
then take from the head and give to the tail
- compute average m and std deviation s of the x 's;
then move pages from processes with $x < m - 2s$ to processes with $x > m + 2s$

End of solution