
Total points: 40. Total time: 75 minutes. 6 problems over 6 pages. No book, notes, or calculator

1. [14 points]

Are $n=187$ and $e=9$ valid numbers for RSA. Explain. If you answer yes, obtain the corresponding d .

2. [6 points]

Consider a sensor X that periodically sends a 64-octet measurement to a receiver Y . One day the administrator decides that X should encrypt the measurement data using DES in CBC mode. How many octets does X now send for each measurement? Explain your answer.

3. [8 points]

Lish, Pish, and Kish are three languages like English, except that each of them has an alphabet of 4 characters, namely, “A”, “B”, “C”, and “D”. The frequency (as percentage) of letter usage in these languages is as follows:

	“A”	“B”	“C”	“D”
Lish	35	15	35	15
Pish	40	30	20	10
Kish	20	20	40	20

Let P be plaintext that can be in either Lish, Pish, or Kish. You are given ciphertext Q obtained from P using a permutation cipher (e.g., “A, B, C, D” → “D, C, B, A”). Q has 1300 A’s, 3700 B’s, 1700 C’s, 3300 D’s. Which language is P most likely to be in. Justify your answer.

4. [4 points]

In the authentication protocol below, pw is A's password and J is a key derived from pw. Can an attacker that can eavesdrop messages (but not intercept or spoof messages) obtain pw by off-line password guessing. If you answer no, explain briefly. If you answer yes, describe the attack.

A (has pw)	B (has J)
send [conn] to B compute J from pw compute $X \leftarrow \text{encrypt}(R)$ with key J send [X] to B	generate random challenge R send [R] compute $Y \leftarrow \text{decrypt}(X)$ with key J if $Y = R$ then A is authenticated

5. [4 points]

In the authentication protocol below, pw is A's password, J is a key derived from pw, and L is a high-quality key (which A gets from B as shown below). Can an attacker that can eavesdrop messages (but not intercept or spoof messages) obtain pw by off-line password guessing. If you answer no, explain briefly. If you answer yes, describe the attack.

A (has pw)	B (has J, L)
<p>send [conn] to B</p> <p>compute J from pw $L' \leftarrow \text{decrypt}(X)$ with key J $Y' \leftarrow \text{encrypt}(R)$ with key L' send [Y'] to B</p>	<p>$X \leftarrow \text{encrypt}(L)$ with key J generate random challenge R send [X, R]</p> <p>compute $Y \leftarrow \text{encrypt}(R)$ with key L if $Y' = Y$ then A is authenticated</p>

6. [4 points]

The chart below shows an authentication protocol, followed by data exchange, followed by disconnection. Only an initial part of the authentication protocol is shown; here, pw is A's password, J is a key derived from pw, and L is a high-quality key. Assume an attacker that can (1) eavesdrop messages and (2) intercept and spoof messages sent by A (but not those sent by B). Complete the authentication protocol (i.e., supply the part indicated by the “• • • • •”) so that inspite of this attacker

- B authenticates A,
- this authentication is not vulnerable to off-line password guessing, and
- A and B establish a session key S (for encrypting data) such that after A and B disconnect and forget S, even if the attacker learns pw, the attacker cannot decrypt the data exchanged.

A (has pw)	B (has J, L)
send [conn] to B compute J from pw L' ← decrypt(X) with key J • • • • • • • • • • • • .	X ← encrypt(L) with key J send [X]
<----- A and B exchange data ----->	
<----- A and B disconnect ----->	