

Conventions

- $1(P)$, for a predicate P , denotes the *indicator* function of P , i.e., 1 if P holds and 0 otherwise.
- $X_{i,j}$ denotes $(X_i \text{ and } X_j)$
- $X_{i..j}$ denotes $(X_i \text{ and } X_{i+1} \text{ and } \dots \text{ and } X_j)$
- X satisfies invariance rule means
 - initialization establishes X
 - every atomic rule unconditionally preserves X
- X satisfies invariance rule given Y means
 - $Inv Y$ holds
 - initialization establishes Y
 - every atomic rule unconditionally establishes $Y \Rightarrow X$ starting from Y and X

Part a

Define the following predicates:

$B_0 : \alpha 01 + \alpha 10 + 1(\text{done}) = 1$ // exactly one of the terms equals 1 and the others equal 0
 $B_1 : \text{union}(s0.\text{bg}, s1.\text{bg}, \alpha 01, \alpha 10) = \text{union}(B0, B1)$ // the elements of $B0$ and $B1$ are preserved
 $B_2 : s1.\text{bg}.\text{size} = B1.\text{size}$
 $B_3 : s0.\text{bg}.\text{size} + \alpha 01 + \alpha 10 = B0.\text{size}$
 $B_4 : \alpha 10 \neq [] \Rightarrow \alpha 01.\text{head} \leq \min(s1.\text{bg})$ // is it ok to write B_4 as: $\alpha 10.\text{head} = q \Rightarrow q \leq \min(s1.\text{bg})$
 $B_5 : (\text{done} \Rightarrow \max(s0.\text{bg})) \leq \min(s1.\text{bg})$

$B_{0..5}$ satisfies the invariance rule and implies A_0

More detail on how $B_{0..5}$ satisfies invariance rule

Each of B_0, B_1, B_2 and B_3 (individually) satisfies the invariance rule.

B_4 satisfies the invariance rule given $Inv B_0$. (Where is B_0 used?)

B_5 satisfies the invariance rule given $Inv B_4$.

More detail on how $B_{0..5}$ implies A_0

$B_{0..3}$ and done imply $s0.\text{bg}.\text{size} = B0.\text{size}$, $s1.\text{bg}.\text{size} = B1.\text{size}$, and $\alpha 01$ and $\alpha 10$ are empty.

This and B_5 imply A_0 .

Part b

Consider the following function:

$G : \text{sum}(\text{union}(s0.\text{bg}, \alpha 01, \alpha 10))$ // sum of integers in $s0.\text{bg}$, $\alpha 01$ and $\alpha 10$

The following hold:

$L_1 : (G = k \text{ and } \alpha 01 \neq []) \text{ leads-to } (\alpha 10 \neq [] \text{ and } (G < k \text{ or } \alpha 10.\text{head} \geq \max(s0.\text{bg})))$ // via $s1.\text{receive}$
 $L_2 : (G = k \text{ and } \alpha 10 \neq []) \text{ leads-to } ((G = k \text{ and } \alpha 01 \neq []) \text{ or } \text{done})$ // via $s0.\text{receive}$
 $L_3 : (\alpha 10 \neq [] \text{ and } \alpha 10.\text{head} \geq \max(s0.\text{g})) \text{ leads-to } \text{done}$ // via $s0.\text{receive}$
 $C_0 : Inv G \geq 0$

So G is almost there; just need to augment it to handle L_2 and L_3 For brevity, define

$H : \alpha 10 \neq [] \text{ and } \alpha 10.\text{head} \geq \max(s0.\text{g})$

The following function works

$F : [G - 1(H), \alpha 10.\text{size}]$