

1. Program  $X(\cdot)$  has two parameters,  $B_0$  and  $B_1$ , each a non-empty bag of integers (a bag is a multiset). The program creates a fifo channel system and two app systems attached to the channel. The sids of the app systems are stored in variables  $s_0$  and  $s_1$ . Each system has a bag variable; initially  $s_0$ 's is  $B_0$  and  $s_1$ 's is  $B_0$ .  $X(\cdot)$  goes through a succession of cycles. In each cycle, a maximal integer in  $s_0$ 's bag is exchanged with a minimal integer in  $s_1$ 's bag. It ends as expected.

For brevity, the app programs are expressed by "initialization" steps and rules. Also for brevity, the channel program is abstracted by variable  $\alpha_{01}$ , the sequence of messages in transit from  $s_0$  to  $s_1$ , and variable  $\alpha_{10}$ , the sequence of messages in transit from  $s_1$  to  $s_0$ . An  $s_0$  send appends to  $\alpha_{01}$ 's tail. An  $s_1$  receive removes from  $\alpha_{01}$ 's head, blocking if empty. Initially, these sequences are empty.

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program X(B0, B1) {
  ia {B0 and B1 are non-empty bags of integers}
  Seq  $\alpha_{01} \leftarrow []$ ;           // start channel
  Seq  $\alpha_{10} \leftarrow []$ ;           // start channel
  Sid  $s_0 \leftarrow \text{startSystem}(\text{App0}(B_0))$ ;
  Sid  $s_1 \leftarrow \text{startSystem}(\text{App1}(B_1))$ ;
}

```

```

program App0(B0) {
  initialization step:
  bool done  $\leftarrow$  false;
  Bag bg  $\leftarrow$  B0;
  remove a max entry from bg and send it;

  rule receive n;           // doable whenever msg is receivable
  if ( $n < \max(\text{bg})$ )
    add n to bg;
    remove a max entry from bg and send it;
  else
    add n to bg; done  $\leftarrow$  true;
}

```

```

program App1(B1) {
  initialization step:
  Bag bg  $\leftarrow$  B1;

  rule receive n;           // doable whenever msg is receivable
  add n to bg;
  remove a min entry from bg and send it;
}

```

Atomicity assumptions: The following chunks of code are atomic

- $X.\text{init}$ : consisting of  $X.\text{main}$ ,  $s_0.\text{initialization}$  and  $s_1.\text{initialization}$ .
- $s_0.\text{receive}$
- $s_1.\text{receive}$

Progress assumption: Every atomic step is executed with weak fairness.

(So a receive rule is eventually executed if there is an incoming message.)

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**Part a**

Prove or disprove that  $\chi(B0, B1)$  satisfies *Inv*  $A_0$ , where

$A_0 : s0.done \Rightarrow$   
     [s0.bg has the smallest B0.size elements of union(B0,B1)] and  
     [s1.bg has the highest B1.size elements of union(B0,B1)] and  
     [ $\alpha 01$  and  $\alpha 10$  are empty]

If you prove, come up with a list of predicates such that their conjunction, say  $B$ , satisfies the invariance rule and implies  $A$ ; i.e., the following hold:

- $\chi.init$  establishes  $B$ .
- $s0.receive$  and  $s1.receive$  each unconditionally preserve  $B$ .
- $B \Rightarrow A_0$

All you need to supply is the list of predicates. (No need to explain why their conjunction satisfies the above conditions.)

If you disprove, come up with a finite evolution that ends in a state that does not satisfy  $A_0$ .

**Part b**

Prove or disprove that  $\chi(B0, B1)$  satisfies  $L_0$ , where

$L_0 : \text{not } s0.done \text{ leads-to } s0.done$

If you prove, come up with a function  $F$  that satisfies the following:

- $F$  is never increased by a rule execution
- in any state, there is a rule that is enabled (i.e., there is an incoming msg) and whose execution decreases  $F$
- for some (lower bound)  $x$ ,  $F = x$  implies done is true.

All you need to supply is  $F$ . (No need to explain why it satisfies the above conditions.)

If you disprove, come up with an evolution (finite or infinite) that satisfies the progress assumptions and does not satisfy  $L_0$ .