

# **Proactive Key Distribution to support fast and secure roaming**

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## Goals of this Talk

- Introduce the different methods for key predistribution (the good and the bad).
- Introduce a back-end protocol that is independent of key management and hand-shakes.
- Information slides on example implementations for key distribution (not covered in talk)

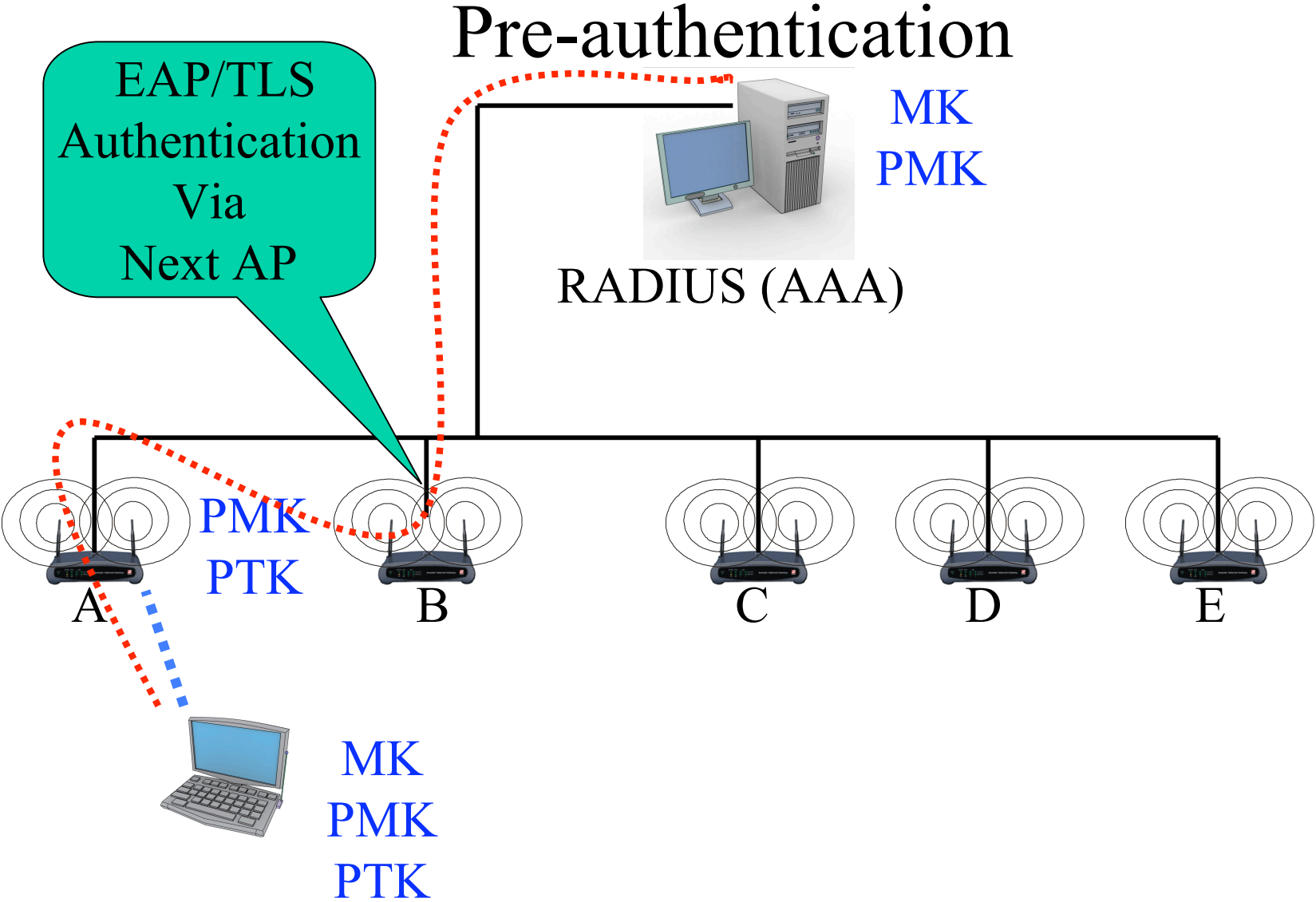
# TGi MUST Support Fast Roaming

- Otherwise non-standard and non-vetted solutions will evolve....creating potential “brand” problems.
- Transparent roaming was one cause of exponential growth in the cellular market.
- Interworking is around the corner.

# Backend Requirement

- Protocol **MUST** be standardized within IETF
  - This requires that key material **NOT** leave the AS.
  - This means that the protocol should fit within current and future AAA practice.





## Problems with Pre-Auth

- Expensive in terms of computational power for client, and time (Full EAP-TLS can take seconds depending on load at RADIUS Server). TLS-Resume will make things faster, but other problems persist.
- Requires well designed and overlapping coverage areas
- Can not extend beyond LAN
- No opportunity for Interworking

# Goals

- Permit fast roaming without reducing overall security
- Fast roaming occurs when the total cost of Layer 1-3 hand-off times is less than 50ms (Ideally 35ms).

## TGi Fast Roaming Goals

- Handoff to next AP SHOULD NOT require a complete EAP/TLS re-authentication.
- Compromise of one AP MUST NOT compromise past or future key material, i.e. *perfect forward secrecy, and with stand known key attacks*.

# TGi Trust Assumptions

- AAA Server is trusted
- AP to which STA is associated is trusted. All other AP's are untrusted.

## Only Three Ways to meet TGi Goals

- Exponentiation support for asymmetric cryptographic operations at AP, or
- Trusted Third Party, i.e. Authentication/Roaming Server
- Use IAPP with proactive caching

# Three methods for key distribution

- Static roam keys
  - Does not provide PFS
  - Simple implementation for back-end although storage requirements at the AP's can be large! One key for every STA in the LAN, but can be combined with proactive key distribution.
- IAPP with proactive caching
  - Communications from the next association is compromised if STA associates to a compromised AP.
- Proactive key distribution
  - Provides PFS and protection from known key attacks
  - Slightly more complex.

## Static Roam keys sketch

- AS pushes a unique seed for key derivation, e.g. PMK, to each AP which the STA knows how to derive without further communications. The PTK is then derived via some form of a hand-shake.
  - Past communications are subject to compromise if the AP becomes compromised.
  - Large memory requirement for AP unless combined with a proactive distribution means.



# IAPP

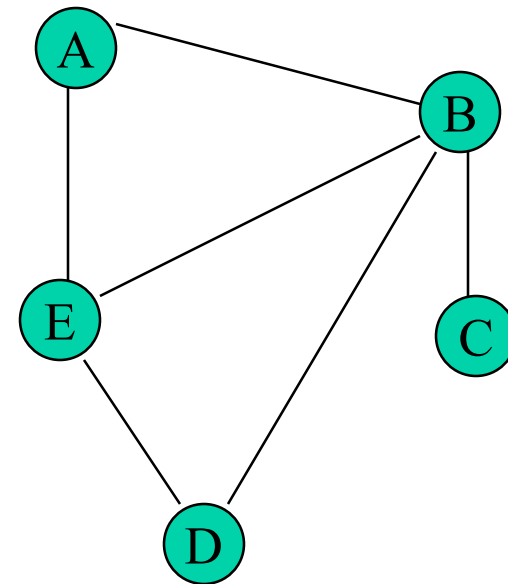
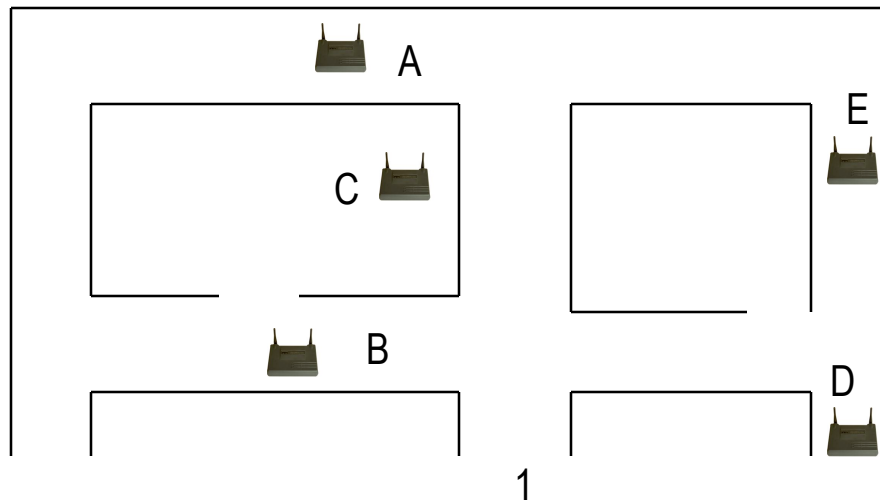
- The AP derives the next PMK (for each neighbor AP) via a hash chain and a roam key(RK) provided by AS such as:
  - $PMK_{next} = PRF(RK, PMK_{current}, STA_{mac}, next AP_{mac})$
  - $PMK_{next}$  is sent to next AP via IAPP caching (TGf)
  - PTK is derived via some handshake
- Compromised AP only compromises current and next PTK.

# Proactive Key Distribution (TG1)

- Extend Neighbor Graphs and Proactive Caching (IEEE 11-02-758r1.ppt) to support key distribution by the AS
- Eliminates problems with sharing key material amongst multiple APs
  - Easily extended to support WAN roaming
  - Extendable to support Interworking

# Neighbor Definition and Graph

- Two APs  $i$  and  $j$  are neighbors iff
  - There exists a path of motion between  $i$  and  $j$  such that it is possible for a mobile STA to perform a *reassociation*
  - Captures the ‘*potential next AP*’ relationship
  - Distributed data-structure i.e. each AP or AS/RS can maintain a dynamic list of neighbors



# AP Neighborhood Graph – Automated Learning

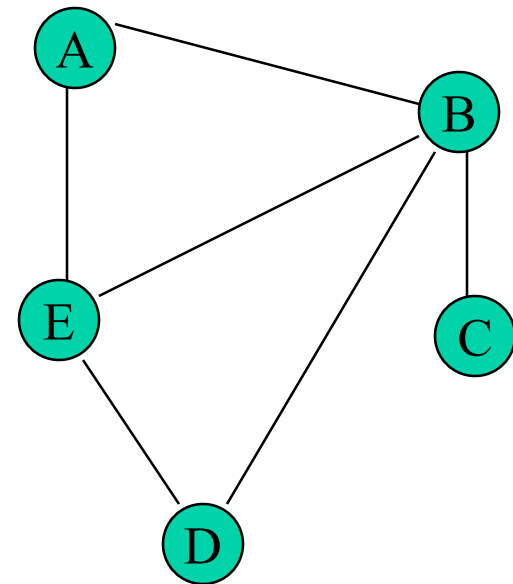
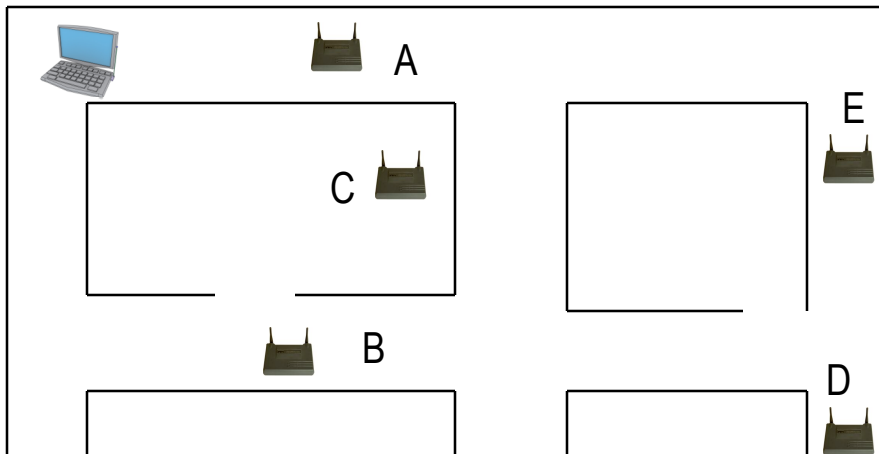
- Construction
  - Manual configuration for each AP/RS or,
  - AP/RS can learn:
    - If STA  $c$  sends *Reassociate Request* to AP  $i$ , with old-ap = AP  $j$  :
    - Create new neighbors  $(i,j)$  (i.e. an entry in AP  $i$ , for  $j$  and vice versa)
    - Learning costs only one ‘*high latency handoff*’ per edge in the graph.
    - Enables mobility of APs, can be extended to wireless networks with an ad-hoc backbone infrastructure.
    - Dynamic implementation using LRU replacement permits invalid and stale entries to time out.

# Graph Synchronization

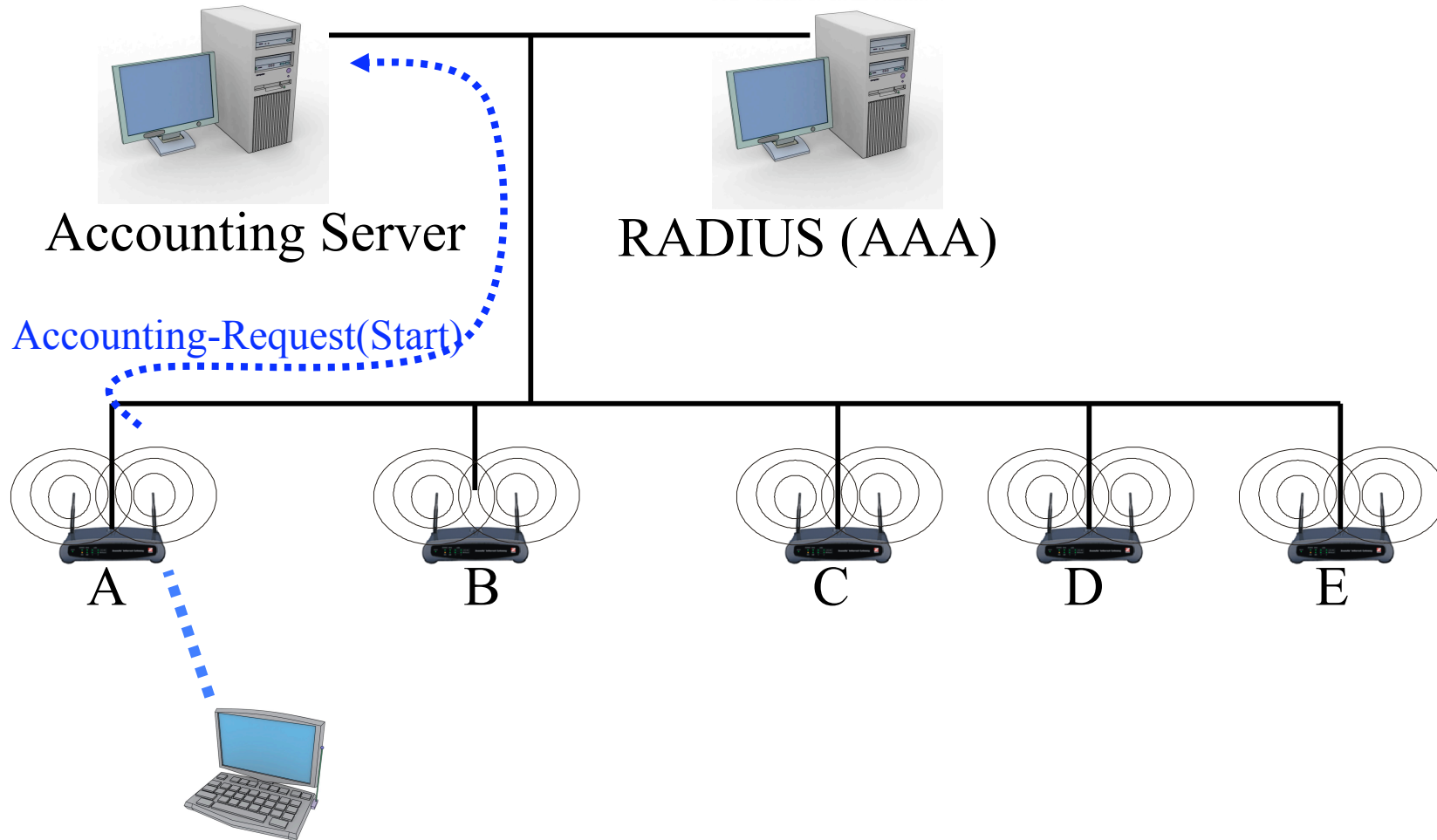
- The graph's state at the accounting server is updated by:
  - Accounting-Request messages from the current AP (draft-congdon-radius-8021x)

# Roaming Example

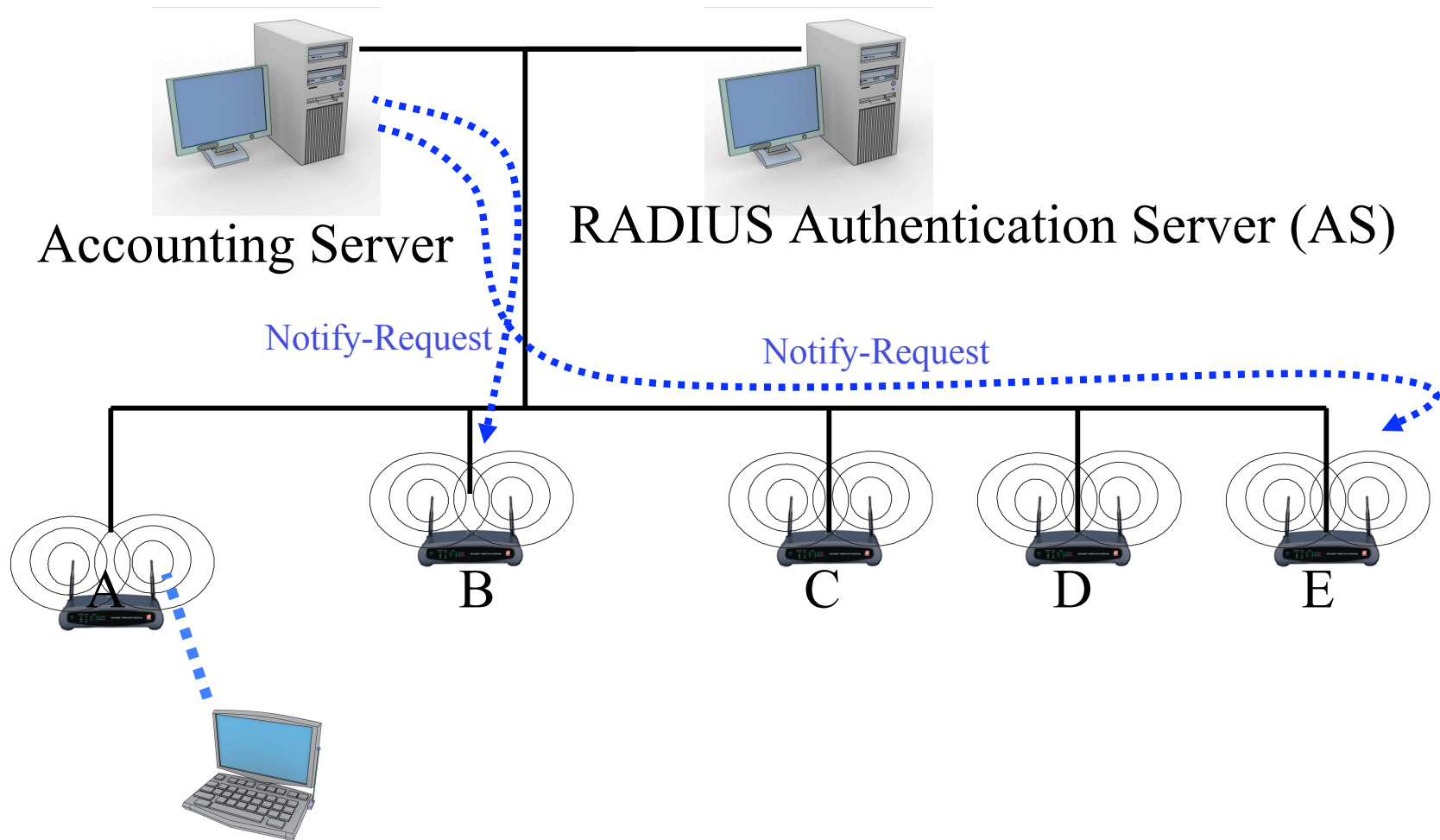
- Given the following infrastructure with associated neighbor graph with STA about to associate to AP A.



# Post Authentication and 4-handshake

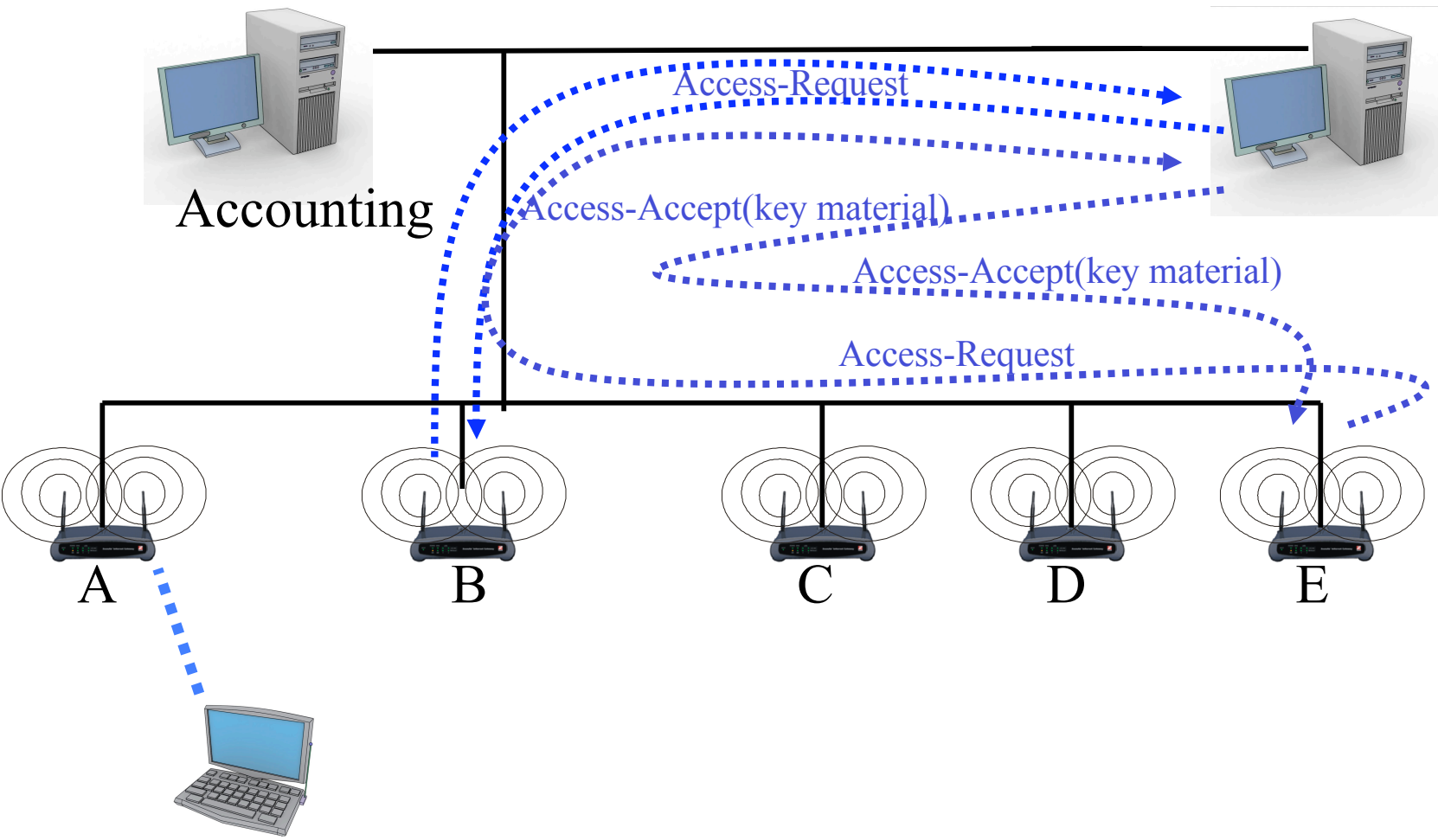


# Proactive Key Distribution





# Proactive Key Distribution Post Authentication



## AP Actions on Notify Request

- Dynamic Keys, i.e. PMK changes per roam.
  - AP MUST send an ACCESS-REQUEST to AS
- Static Key, i.e. PMK is unique per AP but never changes.
  - Nothing unless authorization is required.

# Maximum STA Velocity

For the Notify and PMK install to occur in time, we need:

$$2 RTT + handshake < D/v$$

Where:

$D$  = coverage diameter

$v$  = STA velocity

$RTT$  = round-trip time from AP to AAA server, including processing.

Assuming  $D=100$  ft, handshake = 10 ms, and  $RTT = 100$ ms, we get:

$$v = 100 \text{ ft} / (200\text{ms} + 10 \text{ ms}) \sim 500 \text{ ft/sec} = \underline{\text{Mach 0.5!!}}$$

# Conclusions

- Provided an overview of various options
- Provided a protocol that:
  - Can support high speed roaming, meets IETF requirements (draft-arbaugh-radius-handoff-00.txt),
  - Is independent of the type of key management/derivation used (static or dynamic), i.e. can IEEE11-03-008r0-I or the method in the information slides of this presentation.
  - Is independent of the type of hand-shake used.

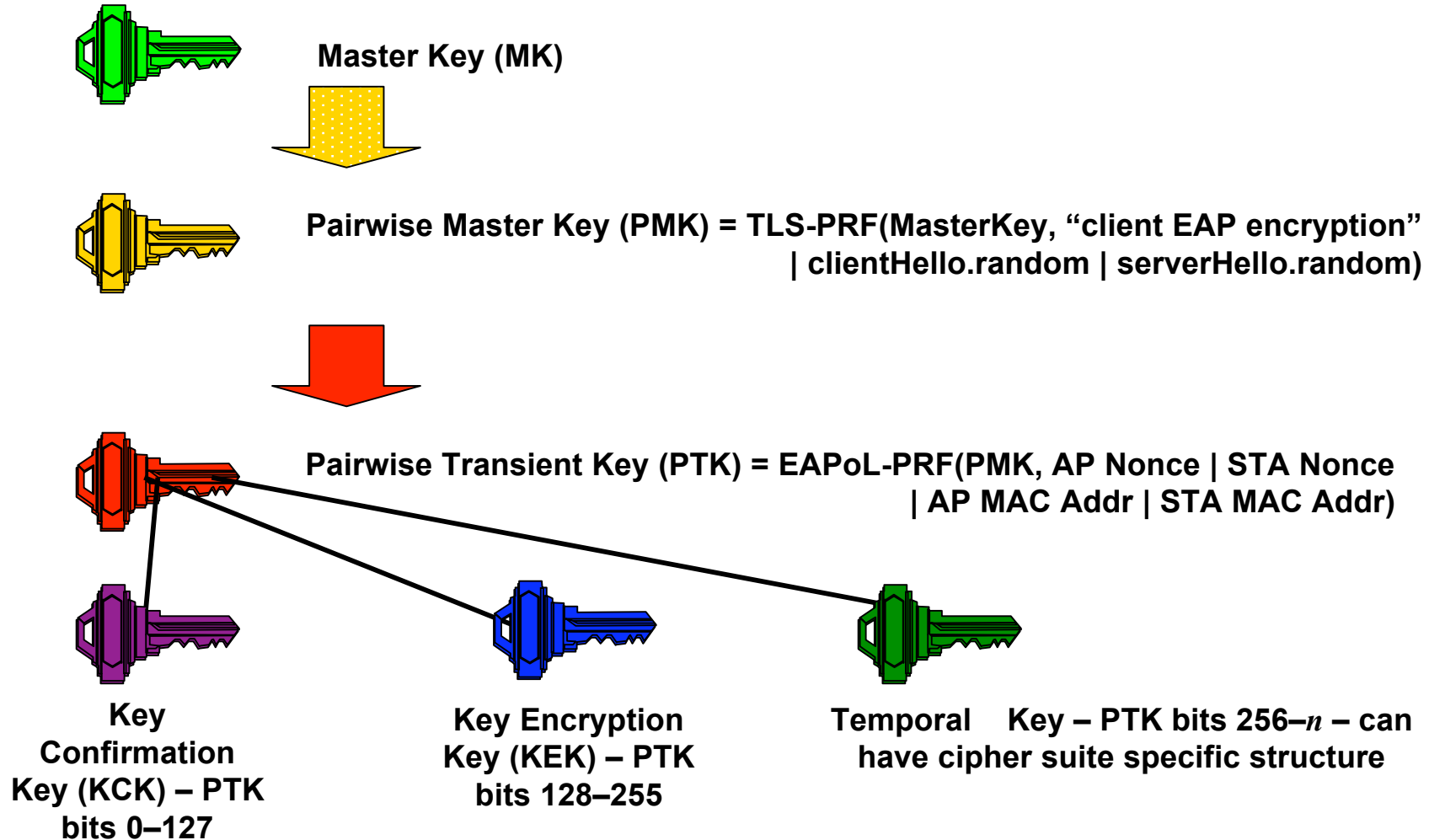
# Acknowledgements

- Bernard Aboba assisted with the best way to integrate Proactive key distribution with RADIUS.
- The maximum STA velocity calculation is from Bernard Aboba.
- Jesse Walker pointed out potential synchronization problems in an earlier version of proactive key distribution.
- Nancy Cam-Winget raised several concerns which caused the creation of the IAPP distribution method.

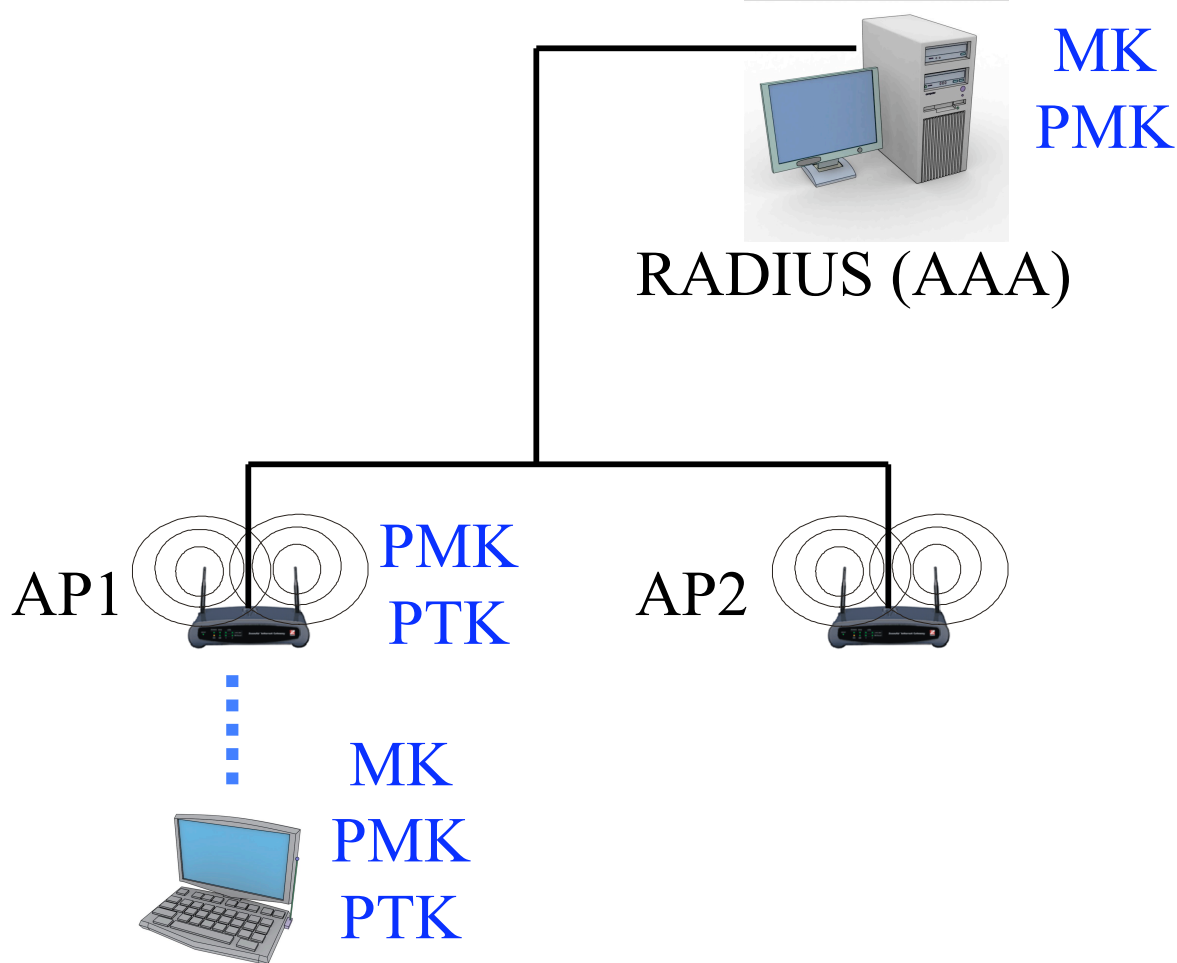
# Informational Slides

- How to do predistribution of keys via IAPP and with an accounting server.

# TGi Pairwise Key Hierarchy Review



# Key Locations

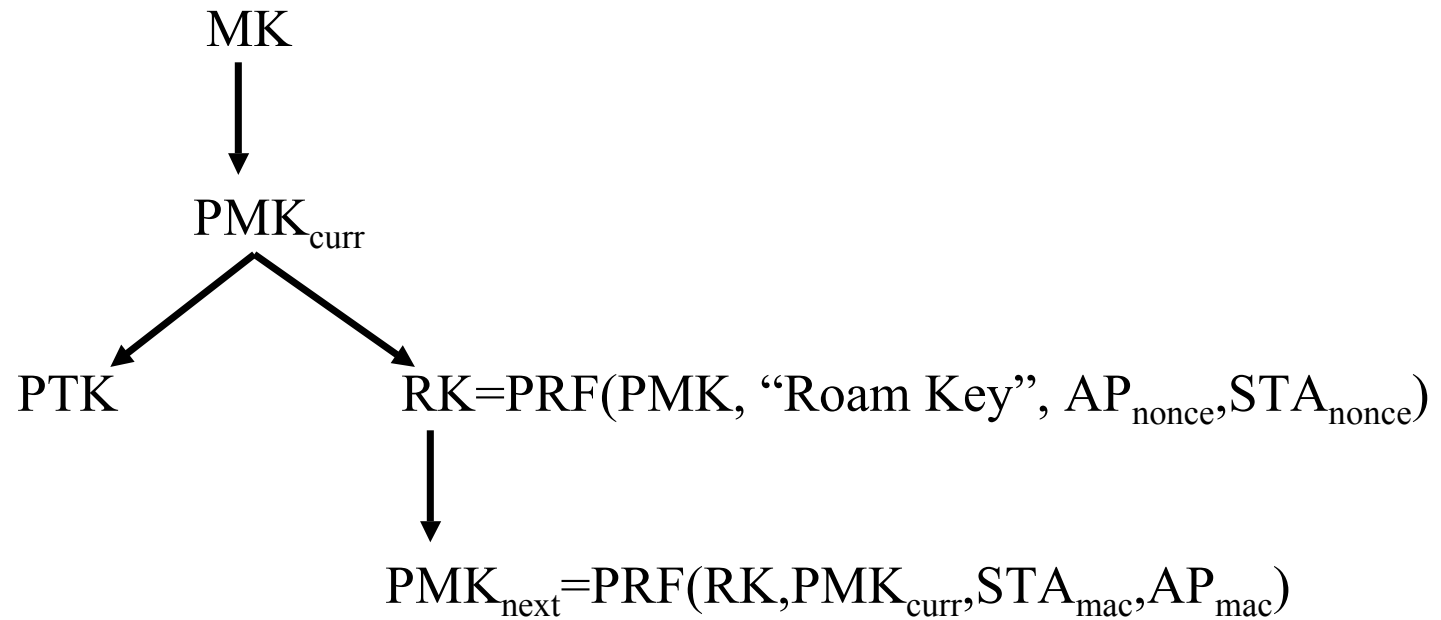




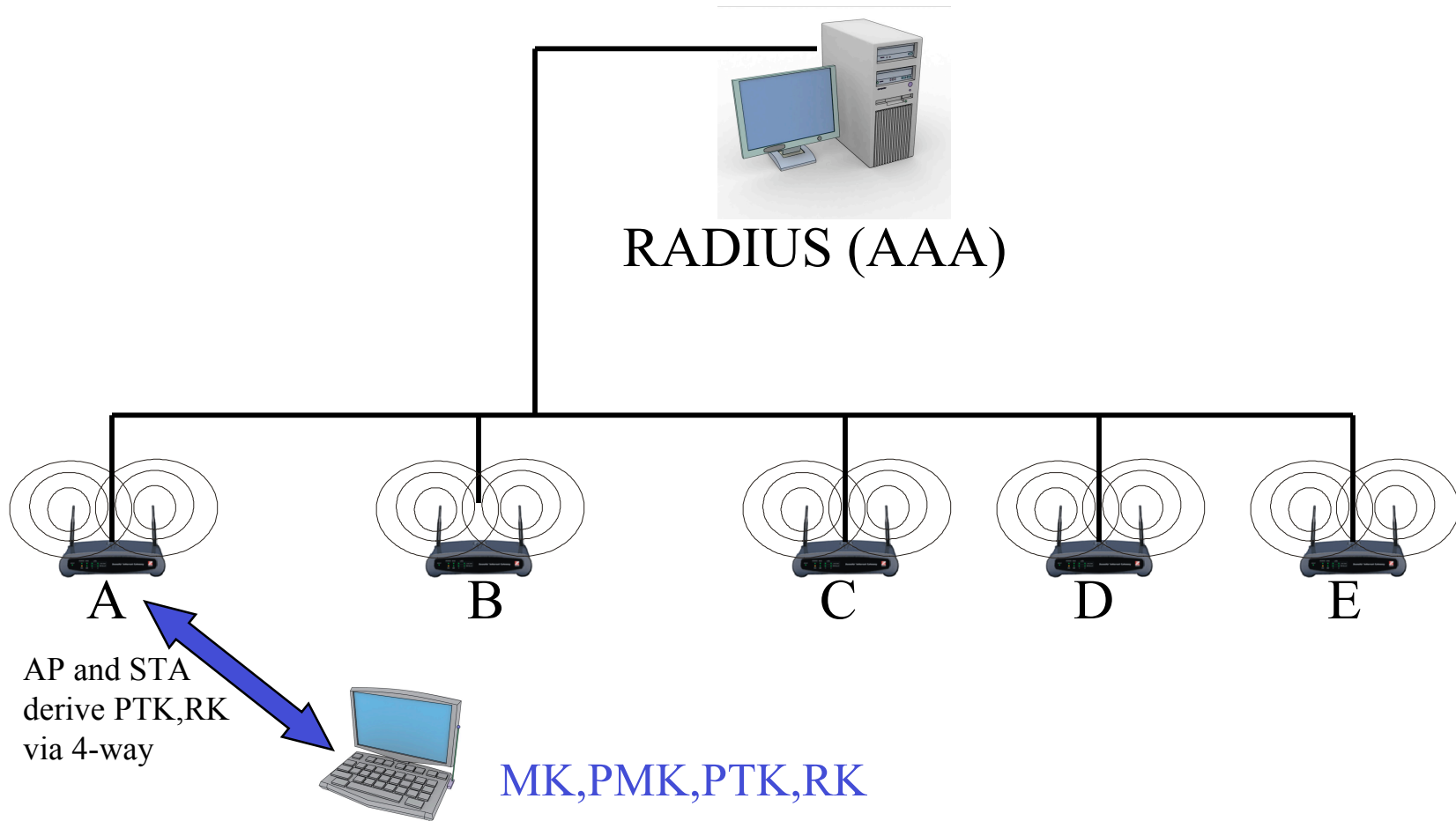
# IAPP

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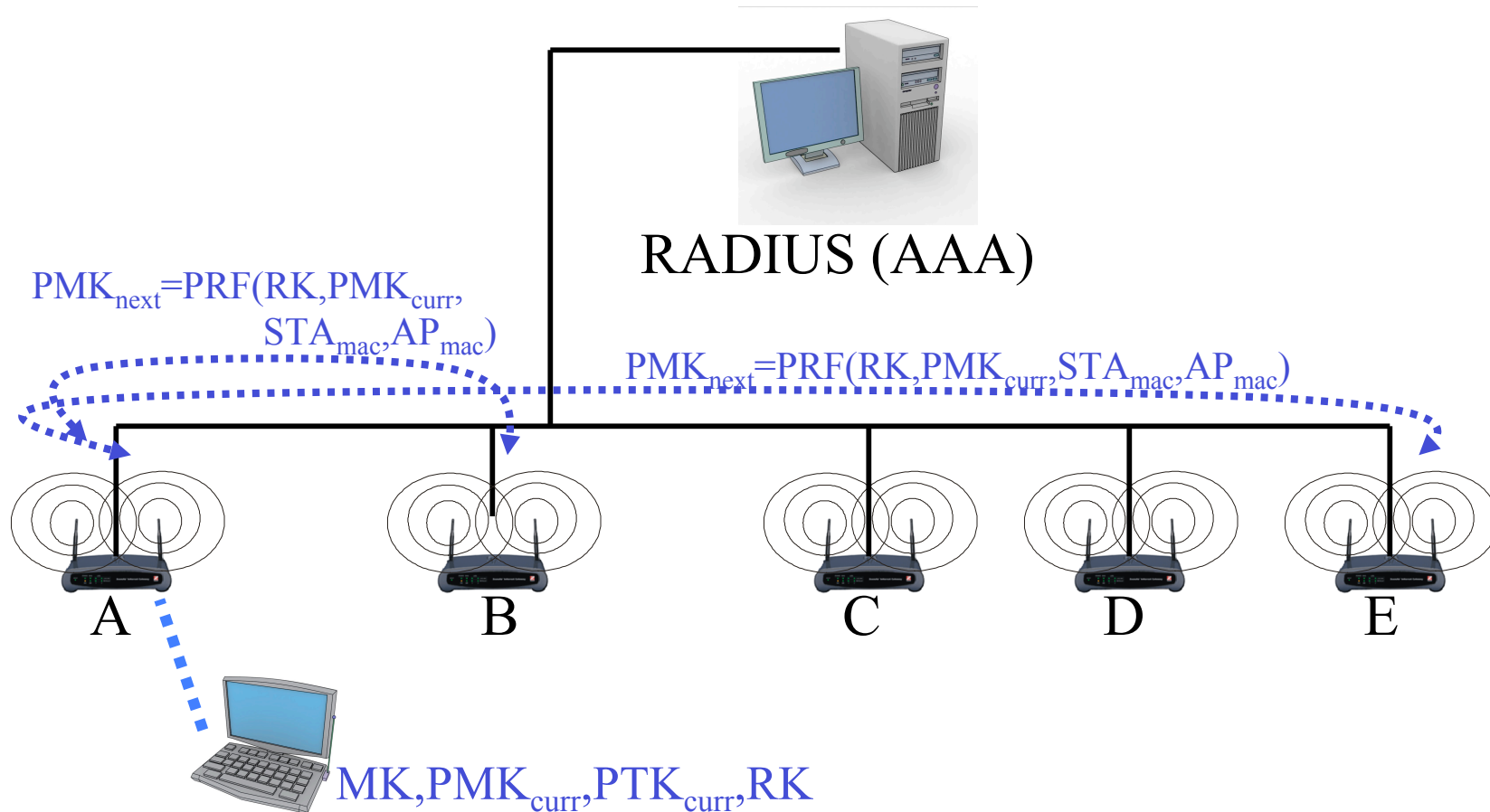
# IAPP Pairwise Key Hierarchy Review



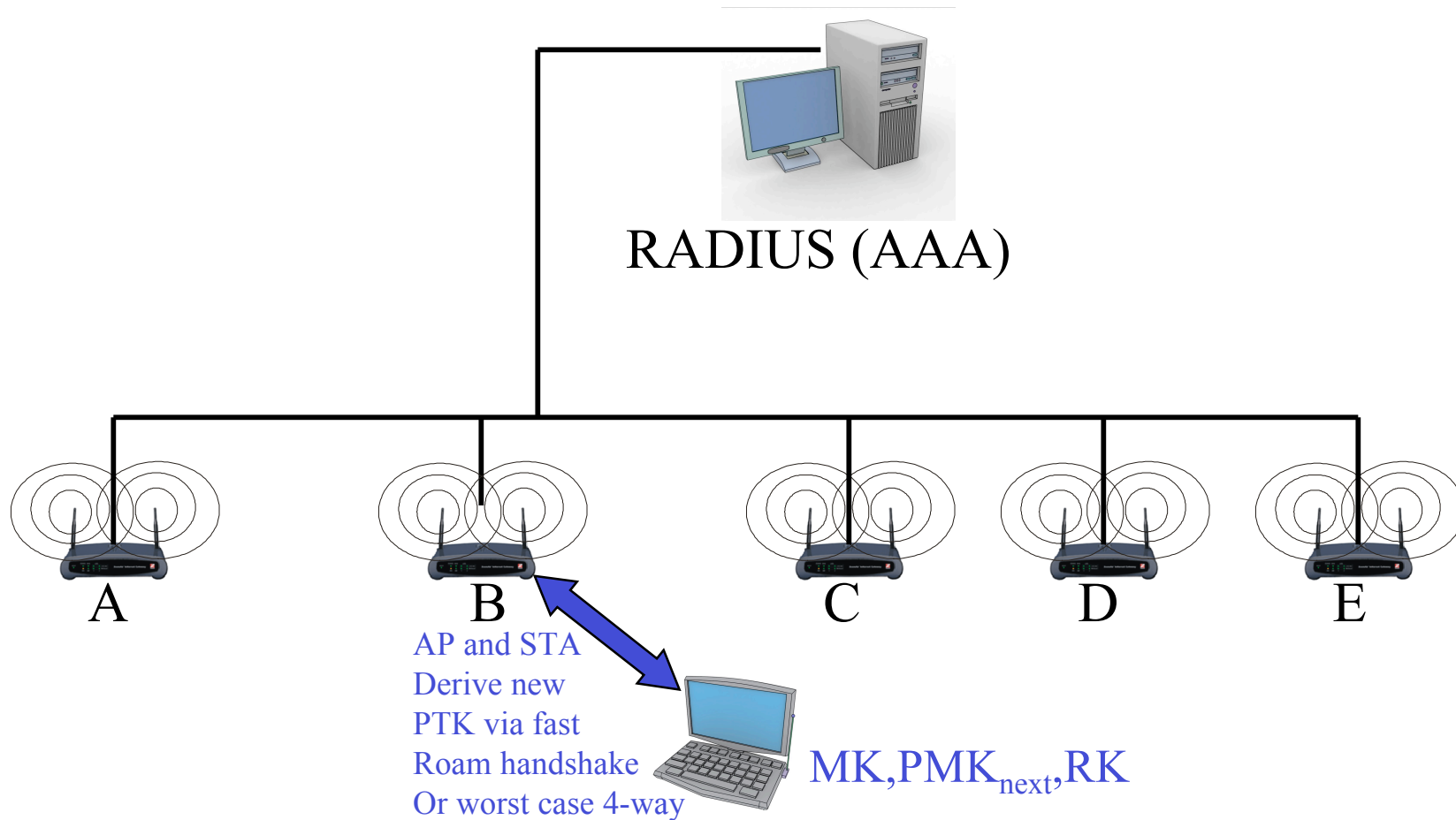
# IAPP Example



# IAPP Caching of Next PMK to Neighbors



# Reassociation



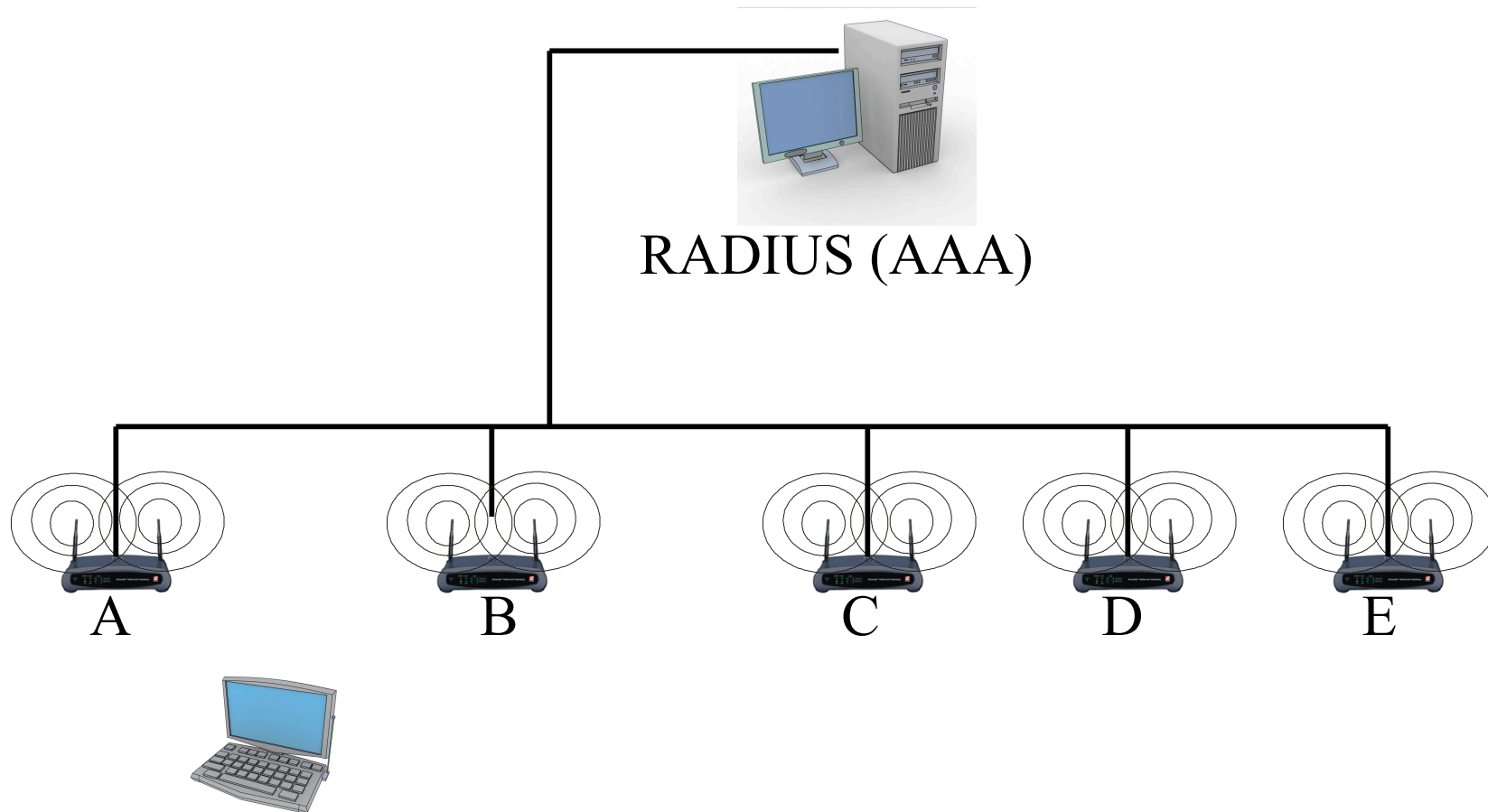
# Changes Needed

- TGi
  - Use of RSN IE reserved bit
  - Derivation method for RK
- IETF
  - None

# Proactive Key Distribution (TGi)

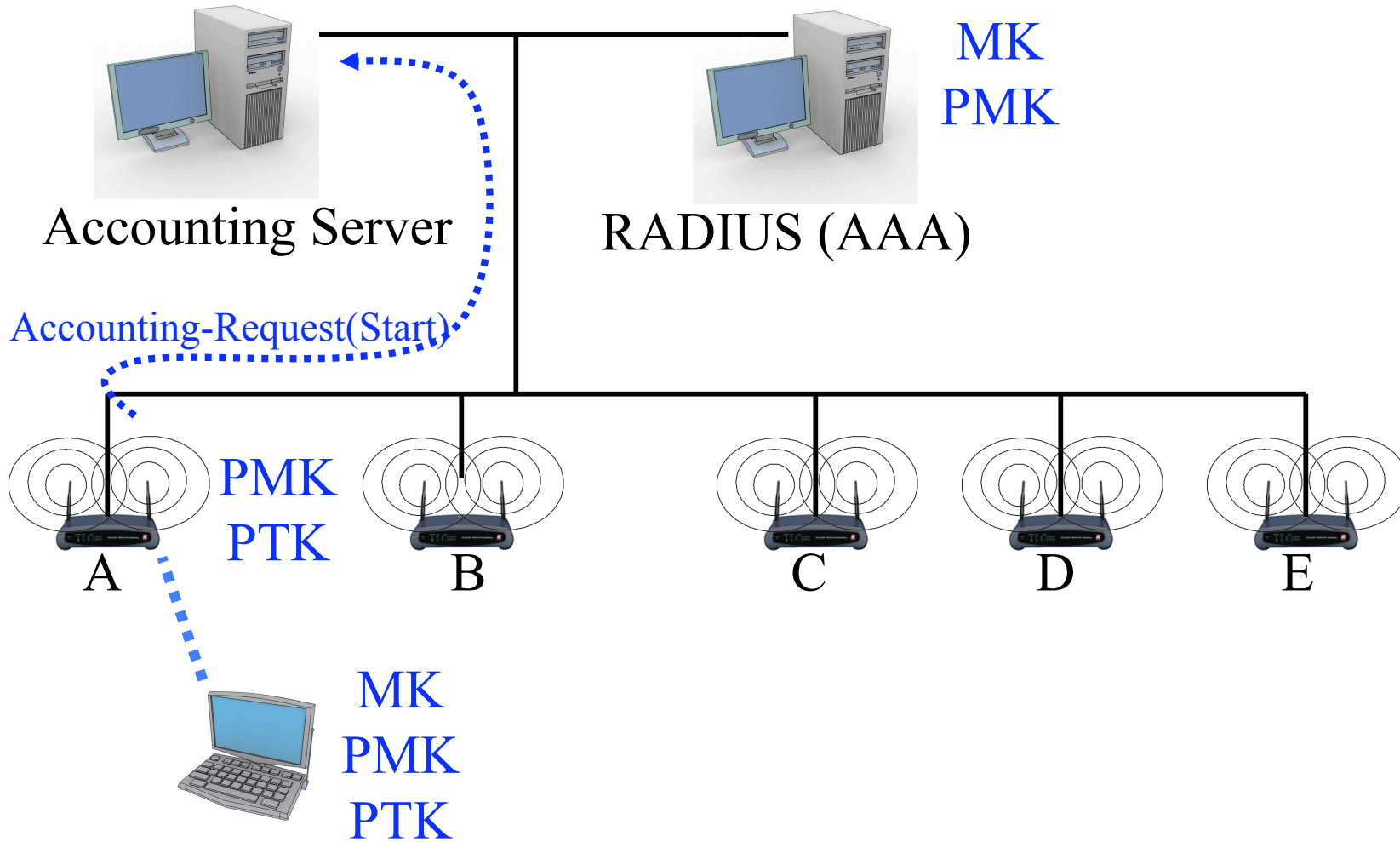
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# Pre Association

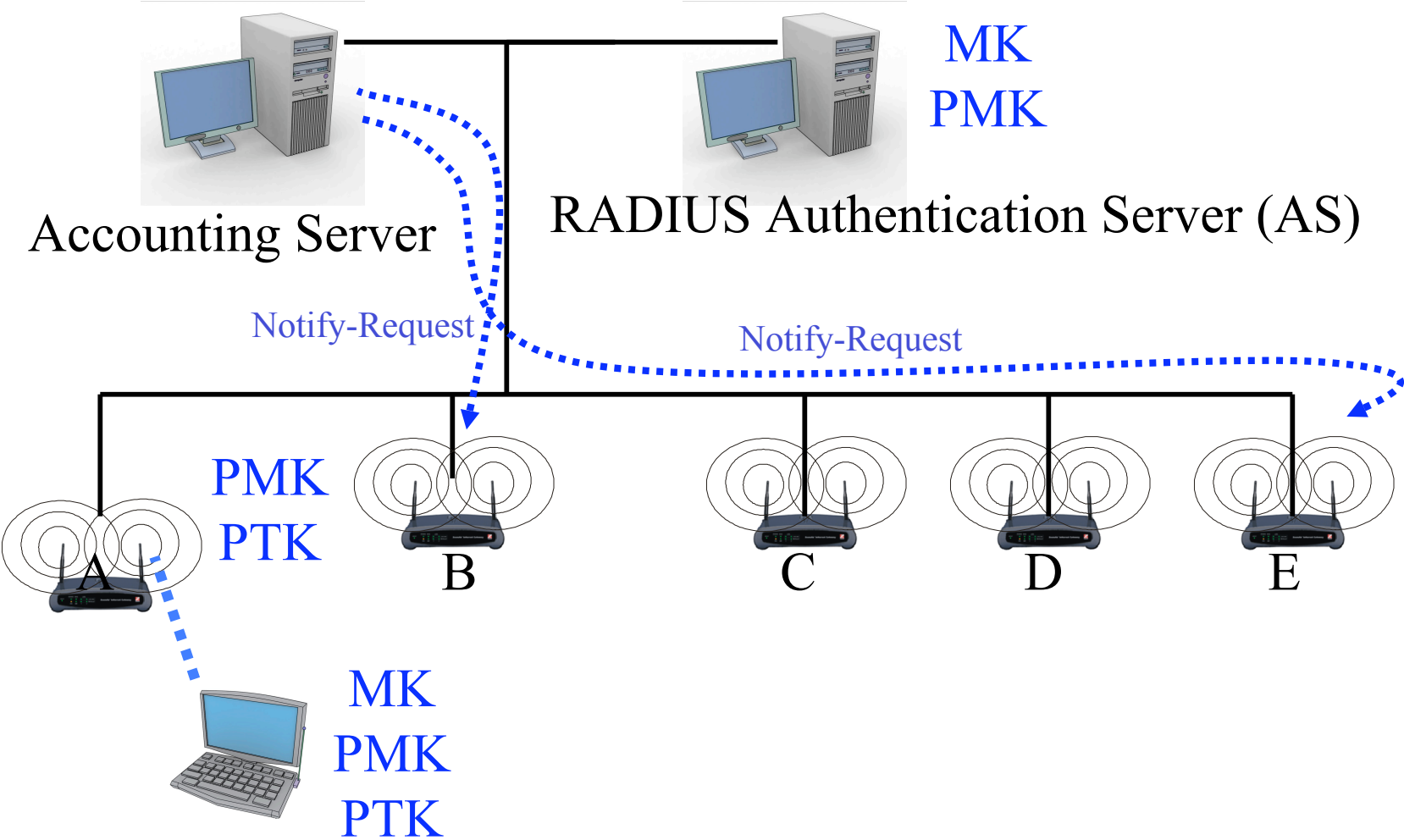




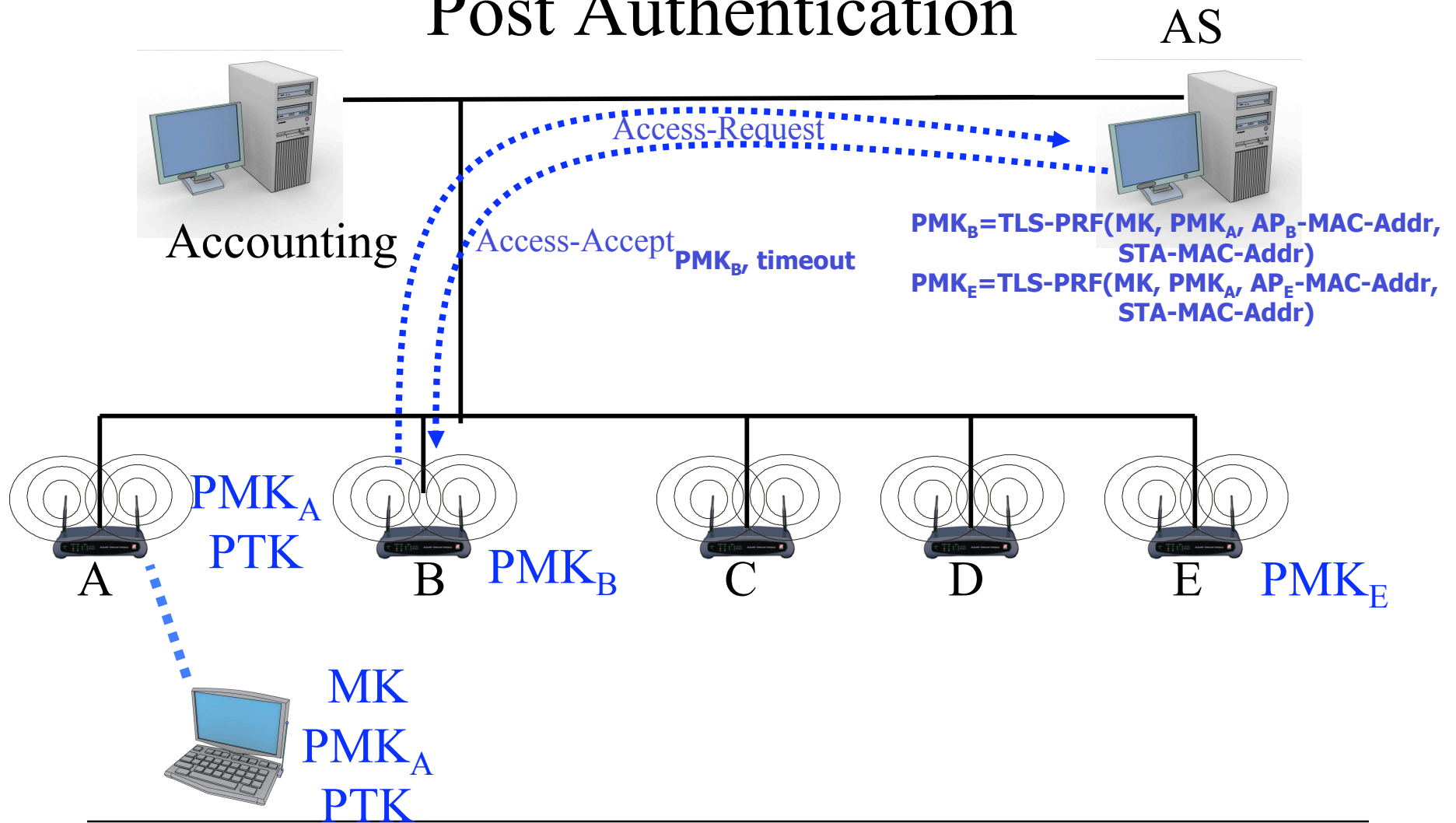
# Post Authentication and 4-handshake



# Proactive Key Distribution



# Proactive Key Distribution Post Authentication



# PMK Generation

- Each AP is given a unique PMK per roam, or generation.
- The PMK for the AP for that generation becomes that generation's PMK.

# Generations

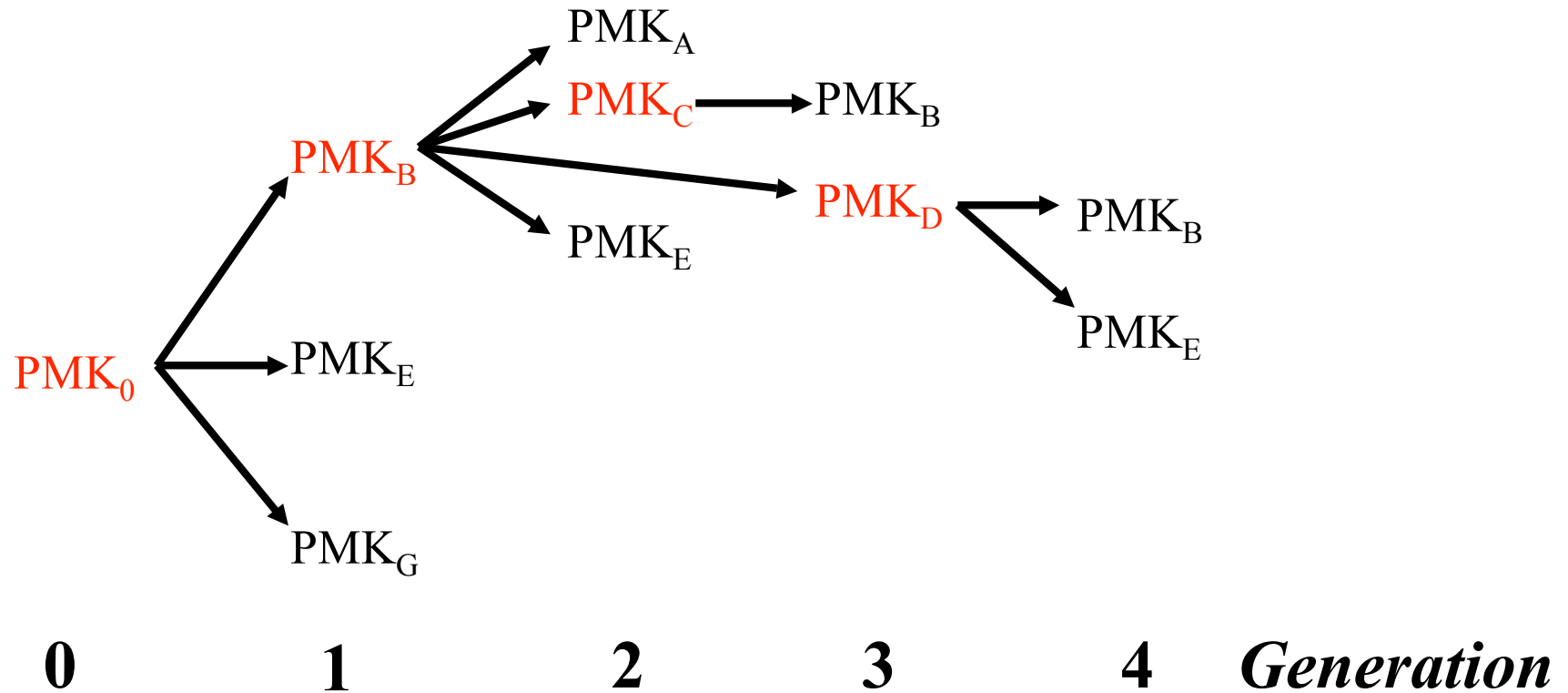
- Generation:
  - $PMK_0 = \text{TLS-PRF}(\text{MK}, \text{”client EAP encryption”}, \text{client-Hello.random}, \text{serverHello.random})$
  - $PMK_{1-B} = \text{TLS-PRF}(\text{MK}, PMK_0, AP_B\text{-MAC-Addr}, \text{STA-MAC-Addr})$
  - $PMK_{1-E} = \text{TLS-PRF}(\text{MK}, PMK_0, AP_E\text{-MAC-Addr}, \text{STA-MAC-Addr})$
- STA roams to  $AP_B$ :
  - $PMK_{1-B} \Rightarrow PMK_0$

# PMK Synchronization

- STA maintains PMK for each generation (can be combined with timeouts to require only a “window” of PMK’s).
- First message of 4-way handshake (or derivative) from AP indicates the generation PMK held at the AP.
- STA derives the correct PMK based on the provided generation.
- Maintains security even if synchronization is lost, i.e. latest generation PMK hasn’t arrived at AP yet.
- Also maintains security (and speed) even if roam to a non-neighbor (but was at one time before timeout).

# Synchronization Example

STA roam pattern:  $A \rightarrow B \rightarrow C \approx D$



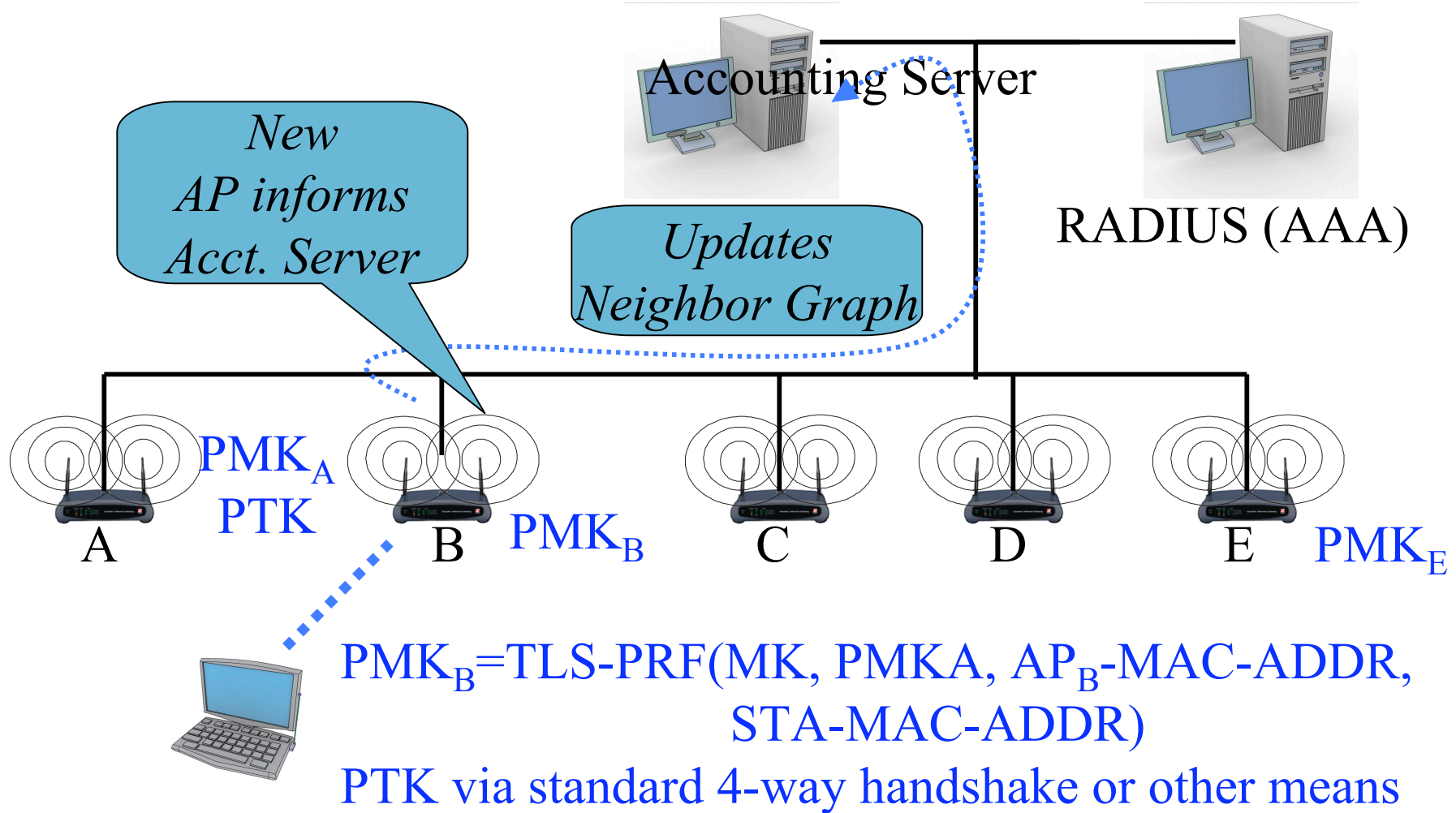
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## How do the AP and STA know that Fast Roaming is supported?

- STA asserts that it supports fast roaming by setting a bit (use of the current reserved bits) in the RSN information field element in the REASSOCIATION-REQUEST.
- AP asserts the same bit in the REASSOCIATION-RESPONSE *if and only if* the AP supports fast roaming and it is provisioned with a derived PMK for the STA.
- If either bits are unset, then a full reauthentication **MUST** be done.



# Proactive Key Distribution STA Roam to AP B



# Roaming Functions Handled at Accounting Server

- Reduces exposure of MK, i.e. the MK remains only at the AS and STA
- Reduces load on AS
- Takes advantage of the already defined accounting process

# Changes Needed

- TGi
  - Use of RSN IE reserved bit
  - Addition of “Generation” field to Message 1 of 4-way handshake
- IETF
  - Define two new RADIUS messages to install derived PMK’s at AP’s (draft-arbaugh-radius-handoff-00.txt)
  - Perhaps one or two new RADIUS attributes

# Open Source Availability

- The University of Maryland and Samsung Electronics will provide an open source implementation under both the GPL and \*BSD style licenses shortly.

# External Review

- This proposal will be submitted to an academic conference for peer review soon.