Name: ________________________________

Submission file name: ________________________________

(As in earlier assignments, fill in the above information on a hardcopy of this document and submit it at the beginning of class on the due date. You are required to upload your submission **before you submit the hardcopy in class.**)

**Overview:** This assignment asks you to build a Web interface to the toy database application you built in the last assignment. The goal is to gain experience in setting up a Web server and programming the interfaces of the Web server, your application code, and the DBMS (and any other modules you may decide to use). The toy Web application in this assignment is similar in spirit to those on many popular Web sites (e.g., amazon.com, ebay.com); however, several important issues, notably usability, maintenance, scale, and efficiency, are ignored.

Functionally, the Web application in this assignment is very similar to that in the previous one. The Web interface must allow users to invoke all the functions in that assignment (e.g., connect, createTable, details) and view their results. The semantics of the functions remain unchanged. The main difference is that user interaction will use HTTP and HTML instead of the stdin-stdout interface of the previous assignment.

**Software:** By default, we will be using a CGI interface to the Apache HTTP server software, which is installed on the detective cluster machines. You may use a programming language of your choice. As always, you are free to use any libraries and code you find helpful, but all code you use must be clearly and prominently acknowledged in your submission (both hardcopy and electronic). As always, no matter what resources you use, you must be able to explain how everything works. (“I call function foo with these parameters and library bar takes care of everything” is not a satisfactory answer.) Unless you are familiar with Apache and Web programming in general, **please budget enough time to learn about them.** Learning these interfaces is the major part of the assignment (since the rest is essentially PHW02).

**Web Interface:** The entry point to your application is a page we shall call the application home page. It should include the following:

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1. Apache is a very good HTTP server, but CGI is a very poor interface. I would strongly suggest that you not use CGI for your group projects; however we will use it for this assignment to keep things simple. If you strongly prefer using a different interface (e.g., mod-Perl, Jserv, PHP), or a different HTTP server, for this assignment, you are free to do so. The only catch is that you will be responsible for making sure all the software you use works with the submission procedure below, implying your Makefile must result in the installation and configuration of any extra software you need. I may be willing to make a few exceptions, but you must make arrangements with me very early.
• Identifying information: A title (CMSC424-0101 Fall 2001 PHW03) and your name, Unix account and, Oracle account (no passwords). The title and your name should anchor links to the class Web page and your personal Web page respectively. (The contents of your personal Web page are irrelevant for grading as long as it is clearly your own page. If you don’t have one, now is a good time to create it.)

• Function links: For each function, there must be a link that points to its function page (described below). The link’s anchor-text must be the name of the function. The function links must be in the order the functions are listed in PHW02.

All the HTML pages used by your application (e.g., the function pages described below) must include a link to the application home page.

Function Pages: As mentioned above, there is one function page corresponding to each of the user functions of PHW02. Each function page should include the following:

• Identifying information: All the identifying information on the application home page and the name of the function (e.g., searchBySenderAcct).

• Input fields for function arguments: One text input box for each of the arguments the function takes. The boxes should be stacked vertically and should include descriptive labels. For example, use a label such as Account (prefix match) for the argument of the searchBySenderAcct function.

• An HTML form submission button labeled Proceed.

When the user clicks the Proceed button, the appropriate function should be invoked with the user-input arguments (e.g., searchBySenderAcct with the search string typed by the user in the input box). The result should be presented as a result page.

Result Pages: These pages are used to display the result (output) of a function invocation. Each result page should include the following:

• Identifying information: All the identifying information on the function page followed by the arguments used in the function invocation (e.g., searchBySenderAcct(MD101)).

• Database Results: The output for each function should be in a tabular format reminiscent of the output format described in PHW02. Instead of using separator strings (space-colon-space; see PHW02) and newlines as column and record separators, you should use HTML tables with descriptive column headings. For example, the result page for the searchBySenderAcct function should contain an HTML table with two columns (and as many rows as there are result tuples). The first column should list the matching sender account and the second should list the SID; suitable headings are Account and SID, respectively. The output should be sorted as described in PHW02. Further, wherever a SID is listed (e.g., in the second column in the output of searchBySenderAcct), that SID should anchor a link leading to the details for that SID. That is, clicking on the name should result in the invocation of the details function with
that SID as argument (in turn, resulting in the display of a results page for the details function).

- **Diagnostics:** An area below the table should be reserved for diagnostic messages. You are encouraged to catch as many errors as possible. At the very least, you must catch errors arising from missing inputs, invalid inputs (e.g., foo@bar.edu in a field expecting a date-time specification), failed authentication (invalid username or password), and server unavailability. You must also produce an informative message when there is no data matching the search conditions (e.g., “there are no email addresses matching the search condition”). While you are not required to provide thorough error recovery in this assignment, you are strongly encouraged to do so because you will need something similar when you implement your team project.

**HTML Design and Validation:** You are encouraged to create interesting designs for your Web pages subject to the above constraints. However, please make sure that all the relevant information is easily legible. Do not use (client-side) active features such as Java and Javascript for this assignment. Further, all HTML should be validated using the W3C service at [http://validator.w3.org](http://validator.w3.org/). At the bottom of each HTML page generated by your application, there must be a link labeled “validate.” Following that link should present the output generated by the W3C validator with that page as input. Obviously, you should check that this output always indicates that no errors were found. Make sure you get rid of all errors and try to get rid of all the warnings. You will lose points for errors, but not for warnings (although you should try to get rid of the warnings too). For an example of how this process should work, see the link labeled Check near the bottom of the class Web page.

Creating the validate link as described above may be harder than it first appears since many of the pages will be dynamically generated. Depending on how you set up your Web application, it may be difficult to run the validator by using the URL used by the live application. You may use a workaround such as storing the generated page in a temporary file and passing the validator a URL for that file. Again, if you are not familiar with such issues, please budget extra time to learn about them.

**Submission:** The submission procedure is similar to that used for PHW02. You must submit in hardcopy a copy of this document (the first page being sufficient) with your name and the submission file name filled in. Electronic submission is by anonymous FTP to ftp.cs.umd.edu, directory /incoming/cmsc424-0101. You must submit a gzipped tar file containing the source files (*not object files or machine code*) required to compile and run your program and any other software you use (other than Apache and other software that is installed on the detective cluster machines). You should name this file phw03-foo-bar.tar.gz, replacing foo with your last name suffixed with initials (e.g., SmithJK) and bar with a 4-digit integer (e.g., 1984). Unzipping and untarring phw03-foo-bar.tar.gz should result in the creation of a single directory (in the current working directory) called phw03-foo-bar (e.g., phw03-SmithJK-1984). Typing a `make` in the phw03-foo-bar directory should result

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3You may substitute another validation service if you prefer it; however, you must ensure that it is at least as strict as the W3C one.
in the complete compilation of your program, producing two final executable files (machine code, shell script, Perl script, etc.): startserver and stopserver. Obviously, you will need to include a Makefile. You should also include a short README file describing the files in your submission; it should also include instructions for compiling and running your program. Please test very carefully that this unpacking and compilation procedure works with your submission. Your score will suffer greatly if it does not, or if your submission contains object files or machine code.

The program startserver will be invoked with a port number (e.g., 8424) as the single command-line argument. This action should result in everything required to set up and start your application’s Web server. The output of startserver should be a single line containing the URL of your application (e.g., \texttt{http://holmes.umd.edu:8424/}). Note that your program may be tested on any of the detective cluster machines (not just Holmes). The program stopserver will be invoked with no arguments. It must result in the termination of all the HTTP server processes used by your application. Be careful not to assume that your application will be the only one running on the test machine. If the port number supplied to startserver is unavailable, it should print out an appropriate error message and quit gracefully. (A better strategy would be for startserver to find and use an available port in the vicinity of the given one; you are encouraged, but not required to implement this feature for this assignment.)

**Cautionary note on running HTTP servers:** Please be very, very careful about how you run Apache (or another HTTP server) when you are debugging and testing your program. It is very easy to overload the machine with runaway processes. Make sure you read, understand, edit, and use a \texttt{httpd.conf} file that does not overload the system. Pay special attention to the \texttt{MinSpareServers} and \texttt{MaxSpareServers} directives. Make sure you understand how to shut down the \texttt{httpd} system by killing the proper (parent) process. Check your processes frequently using \texttt{ps -u yourusername}, especially before you log out (when you should kill all remaining \texttt{httpd} processes). If you are not familiar with Unix process structure and commands, you should read the manual pages for at least the \texttt{ps} and \texttt{kill} commands. You should be very careful in this regard, mainly to be nice to other users but, as additional motivation, if you are found to be careless, you will lose points.

**Budget enough time for reading:** Most of the effort and time needed for this assignment will be spent on reading about and understanding the modules you need to use (e.g., \texttt{httpd}). Once you have the details, the actual implementation should be easy. Please make sure that you budget enough time for learning about \texttt{httpd}, CGI, and other software and interfaces. If you are not very familiar with Unix (e.g., if you had trouble with environment variables), you should budget even more time.