Lecture 14

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## **1** Randomized Space Complexity

## 1.1 Undirected Connectivity and Random Walks

A classic problem in  $\mathcal{RL}$  is undirected connectivity (UCONN). Here, we are given an undirected graph and two vertices s, t and are asked to determine whether there is a path from s to t. An  $\mathcal{RL}$ algorithm for this problem is simply to take a "random walk" (of sufficient length) in the graph, starting from s. If vertex t is ever reached, then output 1; otherwise, output 0. (We remark that this approach does not work for directed graphs.) We analyze this algorithm (and, specifically, the length of the random walk needed) in two ways; each illustrates a method that is independently useful in other contexts. The first method looks at random walks on regular graphs, and proves a stronger result showing that after sufficiently many steps of a random walk the location is close to uniform over the vertices of the graph. The second method is more general, in that it applies to any (non-bipartite) graph; it also gives a tighter bound.

## 1.1.1 Random Walks on Regular Graphs

Fix an undirected graph G on n vertices where we allow self-loops and parallel edges (i.e., integer weights on the edges). We will assume the graph is d-regular and has at least one self-loop at every vertex; any graph can be changed to satisfy these conditions (without changing its connectivity) by adding sufficiently many self-loops. Let G also denote the (scaled) adjacency matrix corresponding to this graph: the (i, j)th entry is k/d if there are k edges between vertices i and j. Note that G is symmetric ( $G_{i,j} = G_{j,i}$  for all i, j) and doubly stochastic (all entries are non-negative, and all rows and columns sum to 1). A probability vector  $\mathbf{p} = (p_1, \ldots, p_n) \in \mathbb{R}^n$  is a vector each of whose entries is non-negative and such that  $\sum_i p_i = 1$ . If we begin by choosing a vertex v of Gwith probability determined by  $\mathbf{p}$ , and then take a "random step" by choosing (uniformly) an edge of v and moving to the vertex v' adjacent to that edge, the resulting distribution on v' is given by  $\mathbf{p}' = G \cdot \mathbf{p}$ . Inductively, the distribution after t steps is given by  $G^t \cdot \mathbf{p}$ . Note that if we set  $\mathbf{p} = \mathbf{e}_i$  (i.e., the vector with a 1 in the *i*th position and 0s everywhere else), then  $G^t \cdot \mathbf{p}$  gives the distribution on the location of a t-step random walk starting at vertex i.

An eigenvector of a matrix G is a vector  $\mathbf{v}$  such that  $G \cdot \mathbf{v} = \lambda \mathbf{v}$  for some  $\lambda \in \mathbb{R}$ ; in this case we call  $\lambda$  the associated eigenvalue. Since G is a symmetric matrix, standard results from linear algebra show that there is an orthonormal basis of eigenvectors  $\mathbf{v}_1, \ldots, \mathbf{v}_n$  with (real) eigenvalues  $\lambda_1, \ldots, \lambda_n$ , sorted so that  $|\lambda_1| \geq |\lambda_2| \geq \cdots \geq |\lambda_n|$ . If we let **1** denote the vector with 1/n in each entry — i.e., it represents the uniform distribution over the vertices of G — then  $G \cdot \mathbf{1} = \mathbf{1}$  and so G has eigenvalue 1. Moreover, since G is a (doubly) stochastic matrix, it has no eigenvalues of absolute value greater than 1. Indeed, let  $\mathbf{v} = (v_1, \ldots, v_n)$  be an eigenvector of G with eigenvalue  $\lambda$ , and let j be such that  $|v_j|$  is maximized. Then  $\lambda \mathbf{v} = G \cdot \mathbf{v}$  and so

$$|\lambda v_j| = \left| \sum_{i=1}^n G_{j,i} \cdot v_i \right|$$

$$\leq |v_j| \cdot \sum_{i=1}^n |G_{j,i}| = |v_j|;$$

we conclude that  $|\lambda| \leq 1$ . If G is connected, then it has no other eigenvector with eigenvalue 1. Since G is non-bipartite (because of the self-loops), -1 is not an eigenvalue either.

To summarize, if G is connected and not bipartite then it has (real) eigenvectors  $\lambda_1, \ldots, \lambda_n$ with  $1 = \lambda_1 > |\lambda_2| \ge \cdots \ge |\lambda_n|$ . The (absolute value of the) second eigenvalue  $\lambda_2$  determines how long a random walk in G we need so that the distribution of the final location is close to uniform:

**Theorem 1** Let G be a d-regular, undirected graph on n vertices with second eigenvalue  $\lambda_2$ , and let **p** correspond to an arbitrary probability distribution over the vertices of G. Then for any t > 0

$$\left\|G^t \cdot \mathbf{p} - \mathbf{1}\right\|_2 \le |\lambda_2|^t.$$

**Proof** Write  $\mathbf{p} = \sum_{i=1}^{n} \alpha_i \mathbf{v}_i$ , where the  $\{\mathbf{v}_i\}$  are the eigenvectors of G (sorted according to decreasing absolute value of their eigenvalues); recall  $\mathbf{v}_1 = \mathbf{1}$ . We have  $\alpha_1 = 1$ ; this follows since  $\alpha_1 = \langle \mathbf{p}, \mathbf{1} \rangle / \|\mathbf{1}\|_2^2 = (1/n)/(1/n) = 1$ . We thus have

$$G^{t} \cdot \mathbf{p} = G^{t} \cdot \mathbf{1} + \sum_{i=2}^{n} \alpha_{i} G^{t} \cdot \mathbf{v}_{i} = \mathbf{1} + \sum_{i=2}^{n} \alpha_{i} (\lambda_{i})^{t} \mathbf{v}_{i}$$

and so, using the fact that the  $\{\mathbf{v}_i\}$  are orthogonal,

$$\begin{aligned} \left\| G^t \cdot \mathbf{p} - \mathbf{1} \right\|_2^2 &= \sum_{i=2}^n \alpha_i^2 \left( \lambda_i \right)^{2t} \cdot \left\| \mathbf{v}_i \right\|_2^2 \\ &\leq \lambda_2^{2t} \cdot \sum_{i=2}^n \alpha_i^2 \cdot \left\| \mathbf{v}_i \right\|_2^2 \\ &\leq \lambda_2^{2t} \cdot \left\| \mathbf{p} \right\|_2^2 \leq \lambda_2^{2t} \cdot \left\| \mathbf{p} \right\|_1^2 = \lambda_2^{2t}. \end{aligned}$$

The theorem follows.

It remains to show a bound on  $|\lambda_2|$ .

**Theorem 2** Let G be a d-regular, connected, undirected graph on n vertices with at least one self-loop at each vertex and  $d \le n$ . Then  $|\lambda_2| \le 1 - \frac{1}{\operatorname{poly}(n)}$ .

**Proof** Let  $\mathbf{u} = (u_1, \ldots, u_n)$  be a unit eigenvector corresponding to  $\lambda_2$ , and recall that  $\mathbf{u}$  is orthogonal to  $\mathbf{1} = (1/n, \ldots, 1/n)$ . Let  $\mathbf{v} = G\mathbf{u} = \lambda_2 \mathbf{u}$ . We have

$$\begin{aligned} 1 - \lambda_2^2 &= \|\mathbf{u}\|_2^2 \cdot (1 - \lambda_2^2) &= \|\mathbf{u}\|_2^2 - \|\mathbf{v}\|_2^2 \\ &= \|\mathbf{u}\|_2^2 - 2 \|\mathbf{v}\|_2^2 + \|\mathbf{v}\|_2^2 \\ &= \|\mathbf{u}\|_2^2 - 2 \langle G\mathbf{u}, \mathbf{v} \rangle + \|\mathbf{v}\|_2^2 \\ &= \sum_i u_i^2 - 2 \sum_{i,j} G_{i,j} u_j v_i + \sum_j v_j^2 \\ &= \sum_{i,j} G_{i,j} u_i^2 - 2 \sum_{i,j} G_{i,j} u_j v_i + \sum_{i,j} G_{i,j} v_j^2 \\ &= \sum_{i,j} G_{i,j} (u_i - v_j)^2, \end{aligned}$$

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using the fact that G is a symmetric, doubly stochastic matrix for the second-to-last equality. Since **u** is a unit vector orthogonal to **1**, there exist i, j with  $u_i > 0 > u_j$  and such that at least one of  $u_i$  or  $u_j$  has absolute value at least  $1/\sqrt{n}$ , meaning that  $u_i - u_j \ge 1/\sqrt{n}$ . Since G is connected, there is a path of length D, say, between vertices i and j. Renumbering as necessary, let i = 1, j = D + 1, and let the vertices on the path be  $2, \ldots, D$ . Then

$$\frac{1}{\sqrt{n}} \le u_1 - u_{D+1} = (u_1 - v_1) + (v_1 - u_2) + (u_2 - v_2) + (v_2 - u_3) + \dots + (v_D - u_{D+1}) \\
\le |u_1 - v_1| + \dots + |v_D - u_{D+1}| \\
\le \sqrt{(u_1 - v_1)^2 + \dots + (v_D - u_{D+1})^2} \cdot \sqrt{2D}$$

(using Cauchy-Schwarz for the last inequality). But then

$$\sum_{i,j} G_{i,j} (u_i - v_j)^2 \ge \frac{1}{d} \cdot \left( (u_1 - v_1)^2 + \dots + (v_D - u_{D+1})^2 \right) \ge \frac{1}{2dnD}$$

using  $G_{i,i} \ge 1/d$  (since every vertex has a self-loop) and  $G_{i,i+1} \ge 1/d$  (since there is an edge from vertex *i* to vertex i + 1). Since  $D \le n - 1$ , we get  $1 - \lambda_2^2 \ge 1/4dn^2$  or  $|\lambda_2| \le 1 - 1/8dn^2$ , and the theorem follows.

We can now analyze the algorithm for undirected connectivity. Let us first specify the algorithm more precisely. Given an undirected graph G and vertices s, t, we want to determine if there is a path from s to t. We restrict our attention to the connected component of G containing s, add at least one self-loop to each vertex in G, and add sufficiently many additional self-loops to each vertex in order to ensure regularity. Then we take a random walk of length  $\ell = 16dn^2 \log n \ge 2 \cdot (1 - |\lambda_2|)^{-1} \log n$ starting at vertex s, and output 1 if we are at vertex t at the end of the walk. (Of course, we do better if we output 1 if the walk ever passes through vertex t; our analysis does not take this into account.) By Theorem 1,

$$\left\| G^{\ell} \cdot \mathbf{e}_s - \mathbf{1} \right\|_2 \le |\lambda_2|^{\ell} \le 1/n^2.$$

If t is in the connected component of s, the probability that we are at vertex t at the end of the walk is at least  $\frac{1}{n} - \frac{1}{n^2} \ge 1/2n$ . We can, of course, amplify this by repeating the random walk sufficiently many times.