

CMSC 427 Computer Graphics
Written Assignment 0: Class Survey
Version: August 20, 2014
Due Date: September 8, 2014 end of class

Thanks for signing up for CMSC 427. I hope you enjoy the class. Please answer these questions. Short answers are preferable. Please email a .PDF to the TA before the due date.

- 1. What video card do you have on your development computer? What version of OpenGL does it support? How did you figure this out?**
- 2. Do you have a laptop with Visual Studio (for Windows), Xcode (for Mac), or gcc (for Linux) installed you can bring to class for some hands-on exercises?**
- 3. Do you know how to program in C++? If you don't, what's your comfort level with picking up a new language in class? How long do you think it will take you to start feeling comfortable?**
- 4. Have you taken a linear or matrix algebra class, or have you had an intro to matrix multiplication and vectors?**
- 5. What is your favorite video game and/or computer animated movie? What is the most interesting visual effect you've seen in this game or movie?**
- 6. Do you already have an idea for a final project? If you do, what would you like to implement in a group of 3 people?**
- 7. What do you look for in a professor? What makes a good professor?**
- 8. What do you think the university looks for in a professor?**