

CMSC 451: Lecture 19  
 NP-Completeness: Reductions  
 Tue, Nov 21, 2017

**Reading:** Chapt. 8 in KT and Chapt. 8 in DPV. Some of the reductions discussed here are not in either text.

**Recap:** We have introduced a number of concepts on the way to defining NP-completeness:

**Decision Problems/Language recognition:** are problems for which the answer is either yes or no. These can also be thought of as language recognition problems, assuming that the input has been encoded as a string. For example:

$$\begin{aligned} \text{HC} &= \{G \mid G \text{ has a Hamiltonian cycle}\} \\ \text{MST} &= \{(G, c) \mid G \text{ has a MST of cost at most } c\}. \end{aligned}$$

**P:** is the class of all decision problems which can be solved in polynomial time. While  $\text{MST} \in \text{P}$ , we do not know whether  $\text{HC} \in \text{P}$  (but we suspect not).

**Certificate:** is a piece of evidence that allows us to *verify* in polynomial time that a string is in a given language. For example, the language HC above, a certificate could be a sequence of vertices along the cycle. (If the string is not in the language, the certificate can be anything.)

**NP:** is defined to be the class of all languages that can be *verified* in polynomial time. (Formally, it stands for *Nondeterministic Polynomial time*.) Clearly,  $\text{P} \subseteq \text{NP}$ . It is widely believed that  $\text{P} \neq \text{NP}$ .

To define NP-completeness, we need to introduce the concept of a reduction.

**Reductions:** The class of NP-complete problems consists of a set of decision problems (languages) (a subset of the class NP) that no one knows how to solve efficiently, but if there were a polynomial time solution for even a single NP-complete problem, then every problem in NP would be solvable in polynomial time.

Before discussing reductions, let us just consider the following question. Suppose that there are two problems,  $H$  and  $U$ . We know (or you strongly believe at least) that  $H$  is *hard*, that is it cannot be solved in polynomial time. On the other hand, the complexity of  $U$  is *unknown*. We want to prove that  $U$  is also hard. How would we do this? We effectively want to show that

$$(H \notin \text{P}) \Rightarrow (U \notin \text{P}).$$

To do this, we could prove the contrapositive,

$$(U \in \text{P}) \Rightarrow (H \in \text{P}).$$

To show that  $U$  is not solvable in polynomial time, we will suppose (towards a contradiction) that a polynomial time algorithm for  $U$  did exist, and then we will use this algorithm to solve  $H$  in polynomial time, thus yielding a contradiction.

To make this more concrete, suppose that we have a subroutine<sup>1</sup> that can solve any instance of problem  $U$  in polynomial time. Given an input  $x$  for the problem  $H$ , we could translate it into an *equivalent* input  $x'$  for  $U$ . By “equivalent” we mean that  $x \in H$  if and only if  $x' \in U$  (see Fig. 1). Then we run our subroutine on  $x'$  and output whatever it outputs.

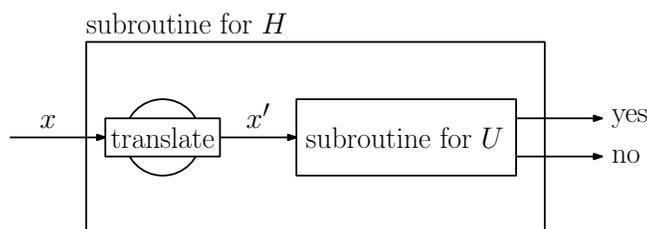


Fig. 1: Reducing  $H$  to  $U$ .

It is easy to see that if  $U$  is solvable in polynomial time, then so is  $H$ . We assume that the translation module runs in polynomial time. If so, we say we have a *polynomial reduction* of problem  $H$  to problem  $U$ , which is denoted  $H \leq_P U$ . This is called a *Karp reduction*.

More generally, we might consider calling the subroutine multiple times. How many times can we call it? Since the composition of two polynomials is a polynomial, we may call it any polynomial number of times. A reduction based on making multiple calls to such a subroutine is called a *Cook reduction*. Although Cook reductions are theoretically more powerful than Karp reductions, every NP-completeness proof that I know of is based on the simpler Karp reductions.

**3-Colorability and Clique Cover:** Let us consider an example to make this clearer. The following problem is well-known to be NP-complete, and hence it is strongly believed that the problem cannot be solved in polynomial time.

**3-coloring (3Col):** Given a graph  $G$ , can each of its vertices be labeled with one of three different “colors”, such that no two adjacent vertices have the same label (see Fig. 2(a) and (b)).

Coloring arises in various partitioning problems, where there is a constraint that two objects cannot be assigned to the same set of the partition. It is well known that planar graphs can be colored with four colors, and there exists a polynomial time algorithm for doing this. But determining whether three colors are possible (even for planar graphs) seems to be hard, and there is no known polynomial time algorithm.

The 3Col problem will play the role of the known hard problem  $H$ . To play the role of  $U$ , consider the following problem. Given a graph  $G = (V, E)$ , we say that a subset of vertices  $V' \subseteq V$  forms a *clique* if for every pair of distinct vertices  $u, v \in V'$  ( $u, v \in E$ ). That is, the subgraph induced by  $V'$  is a complete graph.

<sup>1</sup>It is important to note here that this supposed subroutine for  $U$  is a *fantasy*. We know (or strongly believe) that  $H$  cannot be solved in polynomial time, thus we are essentially proving that such a subroutine cannot exist, implying that  $U$  cannot be solved in polynomial time.

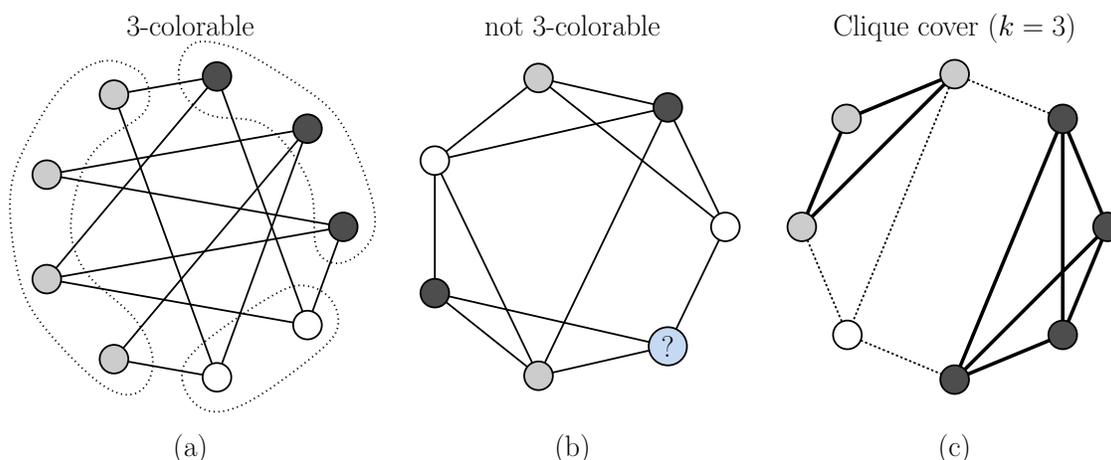


Fig. 2: 3-coloring and Clique Cover.

**Clique Cover (CCov):** Given a graph  $G = (V, E)$  and an integer  $k$ , can we partition the vertex set into  $k$  subsets of vertices  $V_1, \dots, V_k$  such that each  $V_i$  is a clique of  $G$  (see Fig. 2(c)).

The clique cover problem arises in clustering. We put an edge between two nodes if they are similar enough to be clustered in the same group. We want to know whether it is possible to cluster all the vertices into at most  $k$  groups.

We want to prove that CCov is hard, under the assumption that 3Col is hard, that is,

$$(3Col \notin P) \implies (CCov \notin P).$$

Again, we'll prove the contrapositive:

$$(CCov \in P) \implies (3Col \in P).$$

Let us assume that we have access to a polynomial time subroutine  $CCov(G, k)$ . Given a graph  $G$  and an integer  $k$ , this subroutine returns true (or “yes”) if  $G$  has a clique cover of size  $k$  and false otherwise. How can we use this *alleged* subroutine to solve the well-known hard 3Col problem? We need to find a translation, that maps an instance  $G$  for 3-coloring into an instance  $(G', k)$  for clique cover (see Fig. 3).

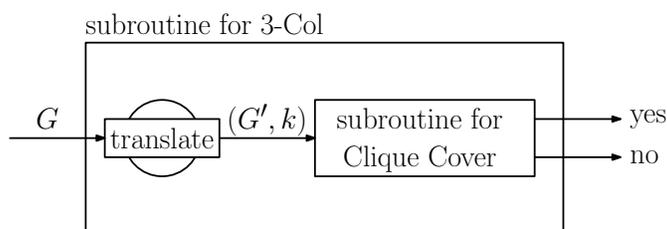


Fig. 3: Reducing 3Col to CCov.

Observe that both problems involve partitioning the vertices up into groups. There are two differences. First, in the 3-coloring problem, the number of groups is fixed at three. In the Clique Cover problem, the number is given as an input. Second, in the 3-coloring problem, in order for two vertices to be in the same group they should *not* have an edge between them. In the Clique Cover problem, for two vertices to be in the same group, they *must* have an edge between them. Our translation therefore, should convert edges into non-edges and vice versa.

This suggests the following idea for reducing the 3-coloring problem to the Clique Cover problem. Given a graph  $G$ , let  $\bar{G}$  denote the *complement graph*, where two distinct nodes are connected by an edge if and only if they are not adjacent in  $G$ . Let  $G$  be the graph for which we want to determine its 3-colorability. The translator outputs the pair  $(\bar{G}, 3)$ . We then feed the pair  $(G', k) = (\bar{G}, 3)$  into a subroutine for clique cover (see Fig. 4).

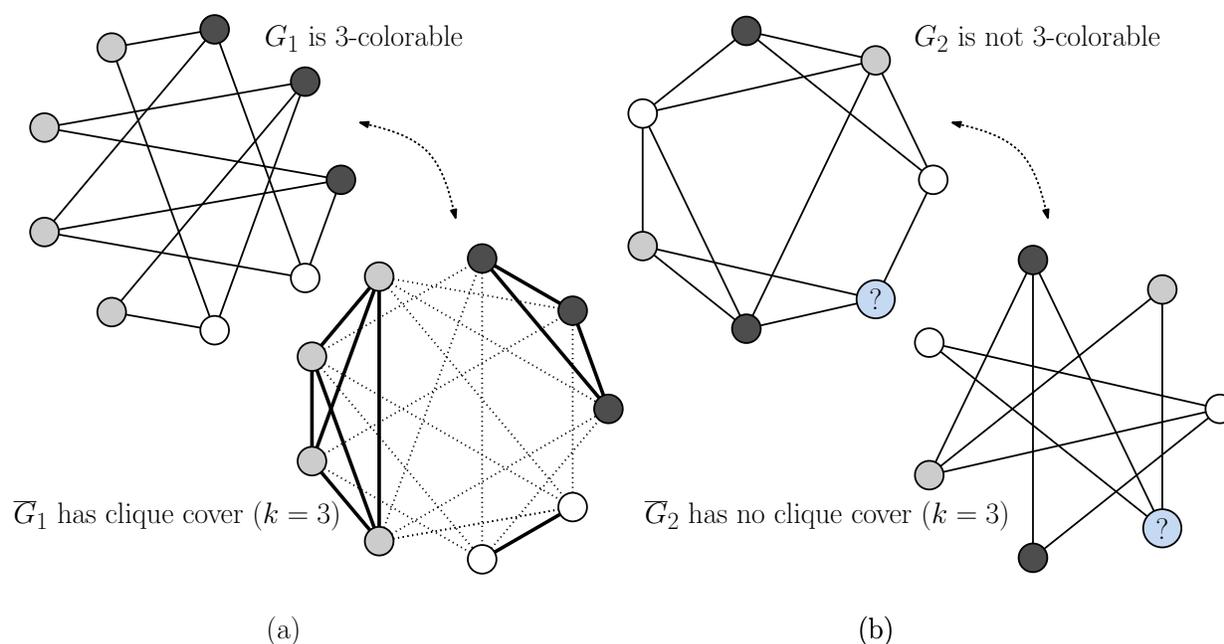


Fig. 4: Clique covers in the complement.

The following formally establishes the correctness of this reduction.

**Claim:** A graph  $G = (V, E)$  is 3-colorable if and only if its complement  $\bar{G} = (V, \bar{E})$  has a clique-cover of size 3. In other words,

$$G \in 3\text{Col} \iff (\bar{G}, 3) \in \text{CCov}.$$

**Proof:** ( $\Rightarrow$ ) If  $G$  3-colorable, then let  $V_1, V_2, V_3$  be the three color classes. We claim that this is a clique cover of size 3 for  $\bar{G}$ , since if  $u$  and  $v$  are distinct vertices in  $V_i$ , then  $\{u, v\} \notin E$  (since adjacent vertices cannot have the same color) which implies that  $\{u, v\} \in \bar{E}$ . Thus every pair of distinct vertices in  $V_i$  are adjacent in  $\bar{G}$ .

( $\Leftarrow$ ) Suppose  $\bar{G}$  has a clique cover of size 3, denoted  $V_1, V_2, V_3$ . For  $i \in \{1, 2, 3\}$  give the vertices of  $V_i$  color  $i$ . We assert that this is a legal coloring for  $G$ , since if distinct

vertices  $u$  and  $v$  are both in  $V_i$ , then  $\{u, v\} \in \bar{E}$  (since they are in a common clique), implying that  $\{u, v\} \notin E$ . Hence, two vertices with the same color are not adjacent.

**Polynomial-time reduction:** We now take this intuition of reducing one problem to another through the use of a subroutine call, and place it on more formal footing. Notice that in the example above, we converted an instance of the 3-coloring problem ( $G$ ) into an equivalent instance of the Clique Cover problem  $(\bar{G}, 3)$ .

**Definition:** We say that a language (i.e. decision problem)  $L_1$  is *polynomial-time reducible* to language  $L_2$  (written  $L_1 \leq_P L_2$ ) if there is a polynomial time computable function  $f$ , such that for all  $x$ ,  $x \in L_1$  if and only if  $f(x) \in L_2$ .

In the previous example we showed that  $3\text{Col} \leq_P \text{CCov}$ , and in particular,  $f(G) = (\bar{G}, 3)$ . Note that it is easy to complement a graph in  $O(n^2)$  (i.e. polynomial) time (e.g. flip 0's and 1's in the adjacency matrix). Thus  $f$  is computable in polynomial time.

Intuitively, saying that  $L_1 \leq_P L_2$  means that “if  $L_2$  is solvable in polynomial time, then so is  $L_1$ .” This is because a polynomial time subroutine for  $L_2$  could be applied to  $f(x)$  to determine whether  $f(x) \in L_2$ , or equivalently whether  $x \in L_1$ . Thus, in sense of polynomial time computability,  $L_1$  is “no harder” than  $L_2$ .

The way in which this is used in NP-completeness is exactly the converse. We usually have strong evidence that  $L_1$  is not solvable in polynomial time, and hence the reduction is effectively equivalent to saying “since  $L_1$  is not likely to be solvable in polynomial time, then  $L_2$  is also not likely to be solvable in polynomial time.” Thus, this is how polynomial time reductions can be used to show that problems are as hard to solve as known difficult problems.

**Lemma:** If  $L_1 \leq_P L_2$  and  $L_2 \in P$  then  $L_1 \in P$ .

**Lemma:** If  $L_1 \leq_P L_2$  and  $L_1 \notin P$  then  $L_2 \notin P$ .

Because the composition of two polynomials is a polynomial, we can chain reductions together.

**Lemma:** If  $L_1 \leq_P L_2$  and  $L_2 \leq_P L_3$  then  $L_1 \leq_P L_3$ .

**NP-completeness:** The set of NP-complete problems are all problems in the complexity class NP, for which it is known that if any one is solvable in polynomial time, then they all are, and conversely, if any one is not solvable in polynomial time, then none are. This is made mathematically formal using the notion of polynomial time reductions.

**Definition:** A language  $L$  is *NP-hard* if  $L' \leq_P L$ , for all  $L' \in \text{NP}$ . (Note that  $L$  does not need to be in NP.)

**Definition:** A language  $L$  is *NP-complete* if:

- (1)  $L \in \text{NP}$  (that is, it can be verified in polynomial time), and
- (2)  $L$  is NP-hard (that is, every problem in NP is polynomially reducible to it).

An alternative (and usually easier way) to show that a problem is NP-complete is to use transitivity.

**Lemma:**  $L$  is NP-complete if

- (1)  $L \in \text{NP}$  and
- (2)  $L' \leq_P L$  for some *known* NP-complete language  $L'$ .

The reason is that all  $L'' \in \text{NP}$  are reducible to  $L'$  (since  $L'$  is NP-complete and hence NP-hard) and hence by transitivity  $L''$  is reducible to  $L$ , implying that  $L$  is NP-hard.

This gives us a way to prove that problems are NP-complete, once we know that *one* problem is NP-complete. Unfortunately, it appears to be almost impossible to prove that one problem is NP-complete, because the definition says that we have to be able to reduce *every* problem in NP to this problem. There are infinitely many such problems, so how can we ever hope to do this?

We will talk about this next time with Cook's theorem. Cook showed that there is one problem called SAT (short for *boolean satisfiability*) that is NP-complete. To prove a second problem is NP-complete, all we need to do is to show that our problem is in NP (and hence it is reducible to SAT), and then to show that we can reduce SAT (or generally some known NPC problem) to our problem. It follows that our problem is equivalent to SAT (with respect to solvability in polynomial time). This is illustrated in Fig. 5 below.

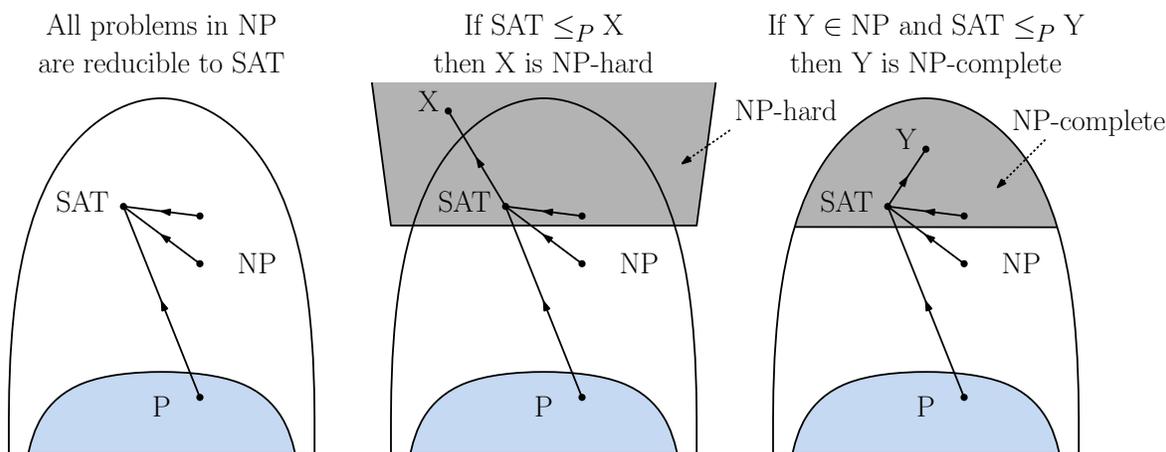


Fig. 5: Structure of NPC and reductions.