

The background of the slide features a light gray circuit board pattern with various traces and circular components. A solid dark gray horizontal band runs across the middle of the image, serving as a background for the text.

# CMSC 131

Fall 2018

# Announcements

- Many new students...
  - Class webpage
  - Copy someone's notes
- First project (Hello World) is now due Wednesday 9/12

# Free Tutoring (from MCWIC)

Open to EVERYONE

- 1 on 1 tutoring by appointment:

<http://go.umd.edu/TutorRequest>

- Guided Study Sessions (CMSC 131)

**Room 3136 A.V. Williams building**

Mondays 2:00 – 3:00

Tuesdays 1:00 – 2:00

## Recall: Primitive Types (Whole Numbers First)

- An `int` variable takes up 4 bytes of memory. What range of values can be stored?

Type	Memory used	Range of values that can be stored
<code>long</code>	8 bytes	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807
<code>int</code>	4 bytes	-2,147,483,648 to 2,147,483,647
<code>short</code>	2 bytes	-32,768 to 32,767
<code>byte</code>	1 byte	-128 to 127

- Examples:

```
int secondsPerYear = 31557600;
```

```
long humansOnEarth = 7625913792L; // note the L
```

```
byte age = 19;
```

# Primitive Types (Floating Point Values)

Type	Memory used	Range and precision (for positive values)
double	8 bytes	$1.7976931348623157 \times 10^{308}$ , $4.9406564584124654 \times 10^{-324}$
float	4 bytes	$3.40282347 \times 10^{38}$ , $1.40239846 \times 10^{-45}$

```
double velocity = 325.92732;
```

```
float distance = 52.25F;    // note the F
```

# Strings

- What's a String?

Example:

```
String name = "Fred";    // note the double quotes
```

**IMPORTANT:** Strings are not primitives – they are objects! (More about that later.)

# Examples: Strings1, Strings2, Strings3

Things to observe:

- Use double quotes around String literals
- Concatenation with +
- `x.length()` yields the length of the String `x`
- Java will sometimes implicitly convert things to Strings (e.g. when using the + operator)

# Examples: Scanner1.java, Scanner2.java

The Scanner can be used to obtain input from the user.

- At the top of the file: `import java.util.Scanner;`
- Declare a Scanner variable:

```
Scanner myScanner = new Scanner(System.in);
```

- To use the scanner:

```
int x = myScanner.nextInt();  
double y = myScanner.nextDouble();  
long z = myScanner.nextLong();  
String a = myScanner.nextLine();  
String b = myScanner.next();
```

- When finished: `myScanner.close();`



## Example: ScannerPitfall.java

Unexpected result from the following sequence:

```
int size = myScanner.nextInt();
```

```
String name = myScanner.nextLine();
```

Continue: How are basic kinds of data stored?

- We talked about whole numbers
- We talked about floating point numbers
- How is “text” stored in RAM?

## More Primitive Types (Characters)

- char

Example:

```
char letterGrade = 'A';    // Note the single quotes
```